Martin Chamberlin

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Education

Grinnell College | BA | Computer Science and Studio Art

2019

Selected Coursework: Agile Software Development, Web Applications, Algorithms,
Object-Oriented Design, Imperative Problem Solving, Data Structures, Artificial Intelligence

University of Georgia | MFA | Studio Art

2024

Tools Used: C++, Python, Robotics, Machine Learning

Experience

Full-Stack Developer | Freelance

September 2024 - Present

• Designed and built a property-management web-app in Ruby on Rails and JavaScript

3D Design Teacher | University of Georgia

August 2022 - May 2024

- Designed curriculum and taught 4 semesters of undergrad <u>3D design classes</u>
- Guided students with through month-long projects with weekly check-ins and design criticism

Software Engineer | Epic Systems

September 2019 – June 2021

- Developed population health analytics software using C#/.NET, SQL Server, and Typescript
- Created distributed-system web services to communicate between servers hosting over 100 million patients
- Restructured data index, reducing storage size by 17%, saving \$4 million in costs over 3 years
- Added COVID vaccine data to our database within 3 weeks in early 2020

App Designer | AppDev Grinnell

August 2018 - May 2019

- · Designed an Android radio app for the Grinnell community, studied UI design
- Collaborated with stakeholders to determine App needs, developed brand identity

Coding Projects

React Portfolio Website

2024

Built in React, Typescript, Tailwind, and shadon/Radix

Statistical Basketball Analyzer

2023 - Present

- Data analyzation Python application for player value in fantasy leagues
- Identified inefficiencies in current ESPN algorithm. Developed my own algorithms to create "market" advantage from scheduling, scoring, and cognitive bias

Synchronized Robotic Sculpture

2024

• Used C++ and ESP32 to drive motors for a balanced sculpture in art gallery show

Grinnell Organic Food Access App

2019

• Created a Ruby on Rails web-app for helping food-stamp users to find local organic food

Volunteering

Teacher Mechanic | Bradley St. Bicycle Coop | New Haven, CT **Volunteer Mechanic** | Madison Freewheel | Madison, WI

2023 - Present

2020 - 2021

Drawing Instructor | Grinnell in Prison | Newton, IA

2018-2019

Languages: C# | .NET | Java | C | C++ | Python | Ruby | SQL | M | JavaScript | TypeScript | Tools: Git | Figma | Docker | Google Cloud | Jira | HTML | CSS | React | Tailwind