

0th: MQ as  $\lambda$  to get the start state of  $\lambda$ .

Initial EQ



→ get counterexample  $s_i$  -

→ init T



Operation: Sift( $T, s$ ) = figure out what leaf it reaches.  
 (the path)  
 ↳ string (arbitrary)

1st: MQ:  $s\lambda$



~~1st~~

2nd)

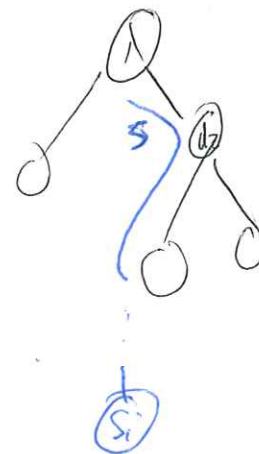
MQ:  $s d_2$



3rd:

MQ:  $s d_5$  etc.

!



nth: Reach some leaf  $s_i$ , the result.

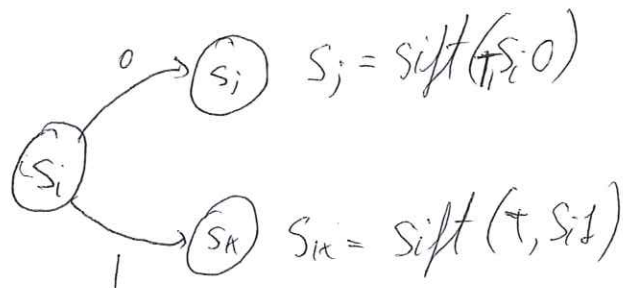
↳ remark:  $T$  generates a partition of the space of strings by assigning them the leaf they reach.

\*) Strings that reach the same state of the machine must sift to the same leaf. ①

Going from  $T \rightarrow \text{hypo } \hat{M}$ .

• States named by leaves of  $T$

• Transitions:



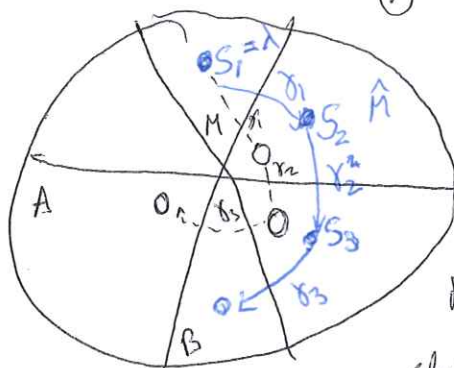
• EQ on  $\hat{M}$    
 ↗ Either they are same and done ✓   
 ↘ There is counterexample. We need to show that we can make progress.

Suppose EQ on  $\hat{M}$  gives counterexample  $\gamma = \gamma_1 \gamma_2 \dots \gamma_m$  when  $\gamma_i \in \{0, 1\}$

Assume wlog  $\gamma$  is + in  $M$  and - in  $\hat{M}$ .

Our current tree induces a partition on  $\{0, 1\}^*$  (or states of  $M$ )

(1) Each piece corresponds to one of the current leaves.



(2) We can assume that  $s_1 = \lambda$ , which corresponds to the start state of the machine.

Follow  $\gamma$  under  $\hat{M}$  and  $M$  and see where they diverge.

Claim: At some point we must end up in different equiv classes / partitions (bc.  $\lambda$  labels the root of  $T$ )

consider the last place where ~~the~~ are in the same equiv. class.

In the example above, it is after following  $\gamma_1, \gamma_2$ .

This implies that  $\gamma_1 \gamma_2$  is a string that reaches a new state that used to be in the same equiv. class as  $S_3$ .  
than  $S_3$



where  $d_{AB}$  is the distinguishing string of the least common ancestor of  $A, B$ , which are also leaves of our tree.

We continue this process until we have as many leaves as the true machine has states.

