

# QUIC Version Aliasing

<https://datatracker.ietf.org/doc/draft-duke-quic-version-aliasing/>

# First Connection

Client Initial,  
version 1



Server Initial, version 1



Server Handshake, TP with:



- random version number (0x433ad370)
- random Initial Token Extension(ITE) (0x19a25b)
- salt (0x453acf30...)
- packet length offset (4233527)

The salt and PLO are  
a secure hash  
 $f(\text{version, ITE})$

# Next Connection

Client Initial,  
version

0x433ad370

token {N} +

0x19a25b

length =

1200+4233527



Server computes salt from  
version, ITE

- Connection continues with aliased version number
- Server SHOULD issue TP with new values

# Before

Unreadable Values  
Variable Values

N/A	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>
N/A	<input type="checkbox"/>
N/A	<input checked="" type="checkbox"/>
N/A	<input checked="" type="checkbox"/>
N/A	<input checked="" type="checkbox"/>
N/A	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>

```
Initial Packet {  
  Header Form (1) = 1,  
  Fixed Bit (1) = 1,  
  Long Packet Type (2) = 0,  
  Reserved Bits (2),  
  Packet Number Length (2),  
  Version (32),  
  Destination Connection ID Length (8),  
  Destination Connection ID (0..160),  
  Source Connection ID Length (8),  
  Source Connection ID (0..160),  
  Token Length (i),  
  Token (..),  
  Length (i),  
  Packet Number (8..32),  
  Packet Payload (..),  
}
```

# After

Unreadable Values  
Variable Values

N/A	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
N/A *	<input checked="" type="checkbox"/>
N/A	<input checked="" type="checkbox"/>
N/A	<input checked="" type="checkbox"/>
N/A	<input checked="" type="checkbox"/>
N/A	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

draft-thomson-quic-bit-grease?

Possible, if desired

# Claimed Properties

- From second connection, Initial packet payloads are **entirely private** and **immune from ossification**
- Minimal TLS ossification vectors over QUIC
- Greases the version field
- Initial Injection attacks are over (maybe VN might work)
- Server has no per-client state
- More space-efficient than ECHO, covers the whole Initial packet, both authenticated and private in both directions
- Does nothing for the first connection
- Dependency on quic-version-negotiation
- Browsers & economically important websites need to deploy it to prevent firewalls from killing it

# Potential Improvements: First Connection

- We could declare a v2 where the client provides the salt, encrypted with the server's ECHO public key from DNS, in the packet header.
- Server extracts this with its private key to get the salt and decrypt the packet

Feedback wanted:

<https://github.com/martinduke/quic-version-aliasing>

Any browsers and “economically important websites”  
interested?