Ensuring reliability

- We do our best to ensure program correctness through a rigorous testing and debugging process
- To ensure reliability, we must anticipate conditions that could cause problems, and try to deal with them before the problems occur
- In Java, we have exception handling, a powerful tool for ensuring program reliability

Exceptions

- An error condition that occurs during program runtime is called an *exception*
- Exceptions are represented by exception objects, which are generated (thrown) in response to error conditions
- Java includes a rich set of routines for dealing with such circumstances: this is known as exception handling

Catching exceptions: try/catch block

- Consists of try block followed by one or more catch blocks
 - try block: encloses code that might throw an exception
 - catch block(s) deal with any exception(s) thrown

Syntax for try/catch block

```
try {
    // code that may throw an exception
} catch (ExceptionType parameterName) {
    // code that handles an exception thrown
    // in the try block
}
```

Catching Exceptions

- Statements in the try block are executed in sequence.
- If no error occurs then no exception is thrown, all statements in the try block are executed and the catch block(s) will be skipped

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Example

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```
public int getNumData (String prompt, int upper, int lower) {
 String inputStr;
 Scanner kb = new Scanner(System.in);
 int num;
 while (true) {
    System.out.print(prompt);
    inputStr = kb.nextLine();
    try {
      num = Integer.parseInt(inputStr);
      if (num < lower || num > upper)
         throw new RuntimeException("Input out of bounds");
      return num; // input okay so return the value & exit, ending loop
   } catch (NumberFormatException e) {
      System.out.println(inputStr + " is invalid\n" + "Please enter digits only");
   } catch (RuntimeException e) {
      System.out.println(e.getMessage());
   } // end catch block
  } // end while loop
 } // end method
```