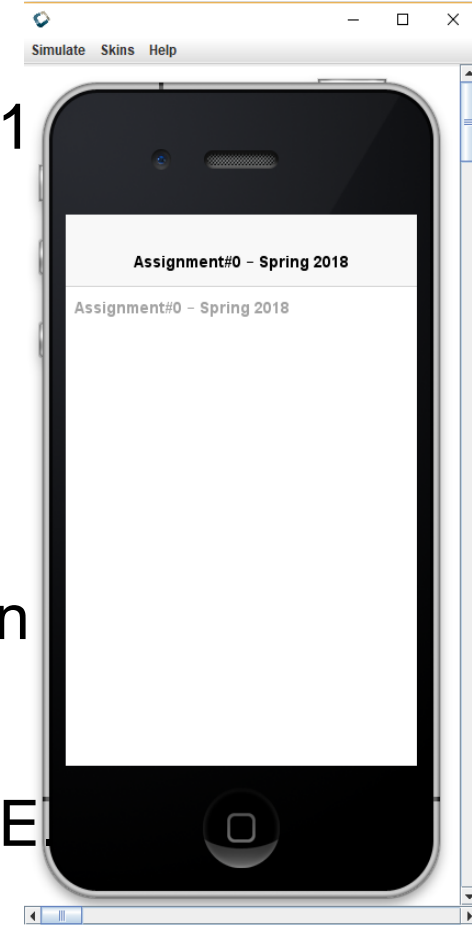# Assignment#0

- Find a lab computer that has CN1 or install CN1 to your computer.

- Following the instruction in the lecture slides, generate an empty project called A0Prj.

- Modify Starter.java by replacing the texts "Hi World" with "Assignment#0 – Spring 2018". Run the simulator.

- Experiments with debugging options of your IDE.

- Verify that your submission also works from the command line.

Do submit A0 via Canvas for Grading (its purpose is to make sure you have access to CN1 and ready to solve real assignments)

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Assignment#0 Deliverables

- Turn in YourLastName-YourFirstName-a0.zip file to Canvas for grading. This zip file shall consist of: A0Prj.jar (under *dist* dir) and entire *src* dir

- Turn in a seperate PDF document with the following:

  - A screen capture of your program's execution (see the Iphone image in the previous slide for sample)

  - A screen capture of a Windows where a **command line** was used to launch the application. (see slide # 17 of 2 – Introduction to Mobile App Development and CN1 lecture)

  - A screen capture of a breakpoint of the line "***hi.addComponent(new Label("Assignment#0 – Spring 2018"));***" when it was stopped during a debugged session like this:

```
39   hi.addComponent(new Label("Assignment#0 – Spring 2018"));
40   hi.show();
```