

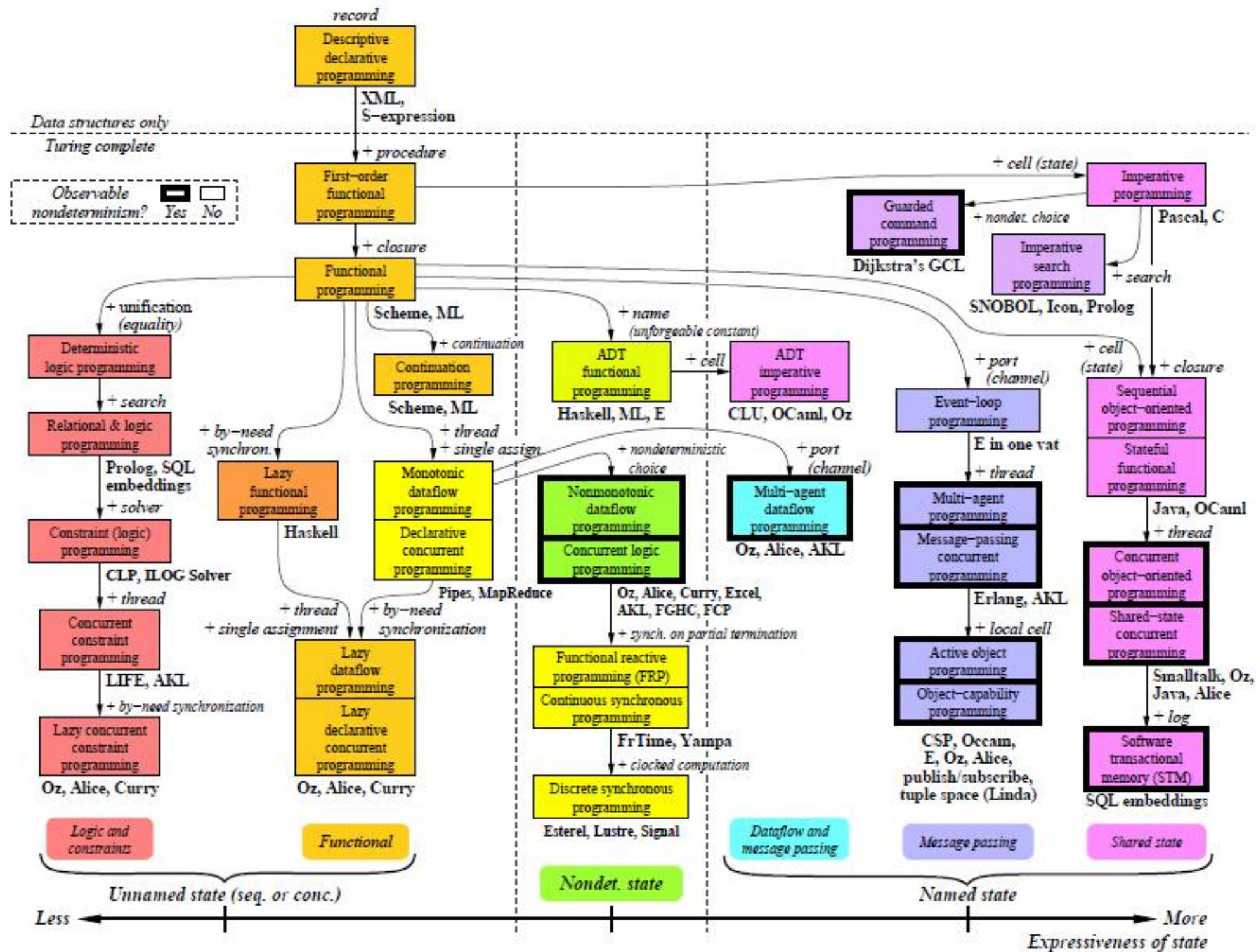
CST 223

Concepts of

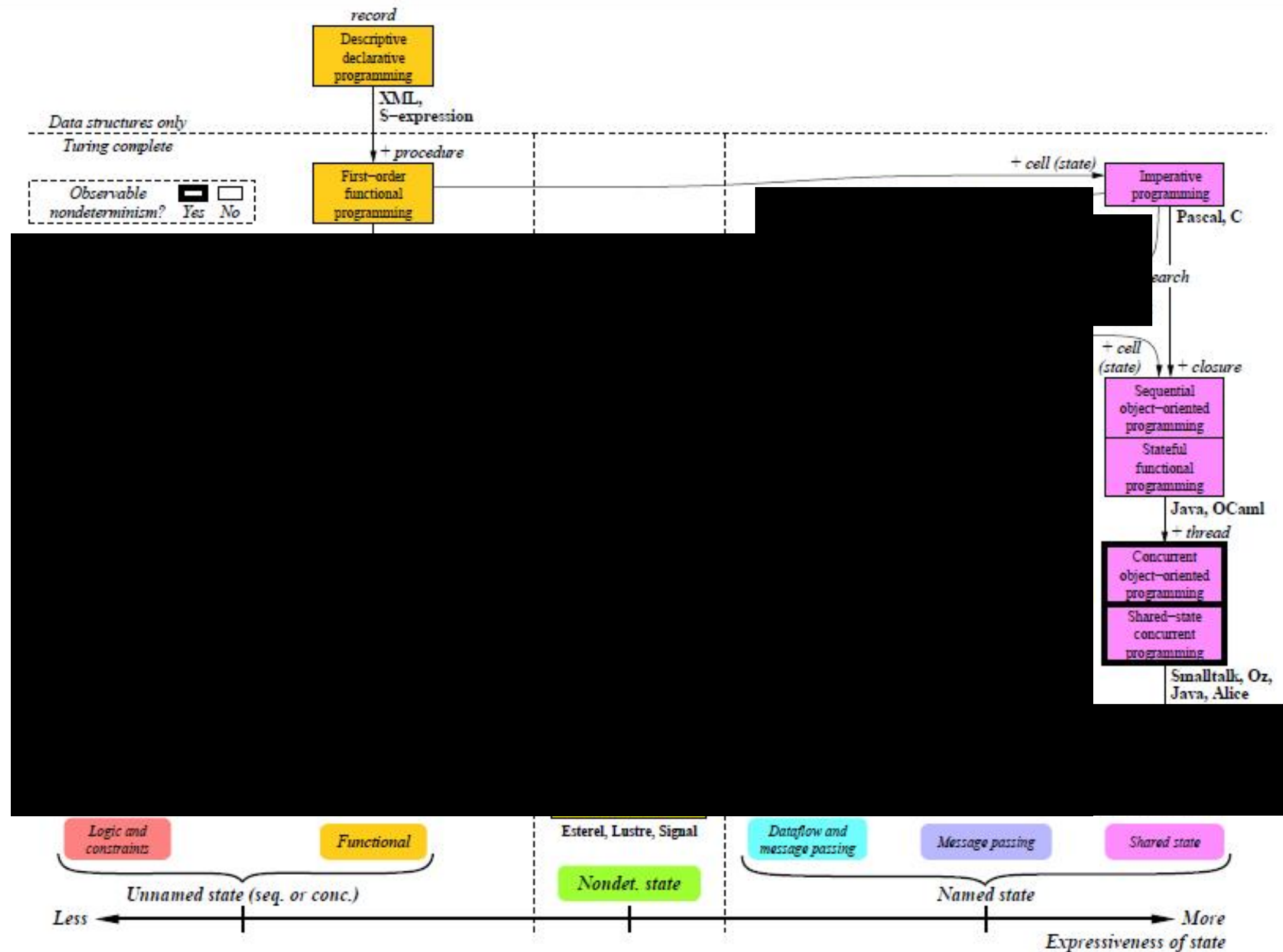
Programming Languages

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Pv 182

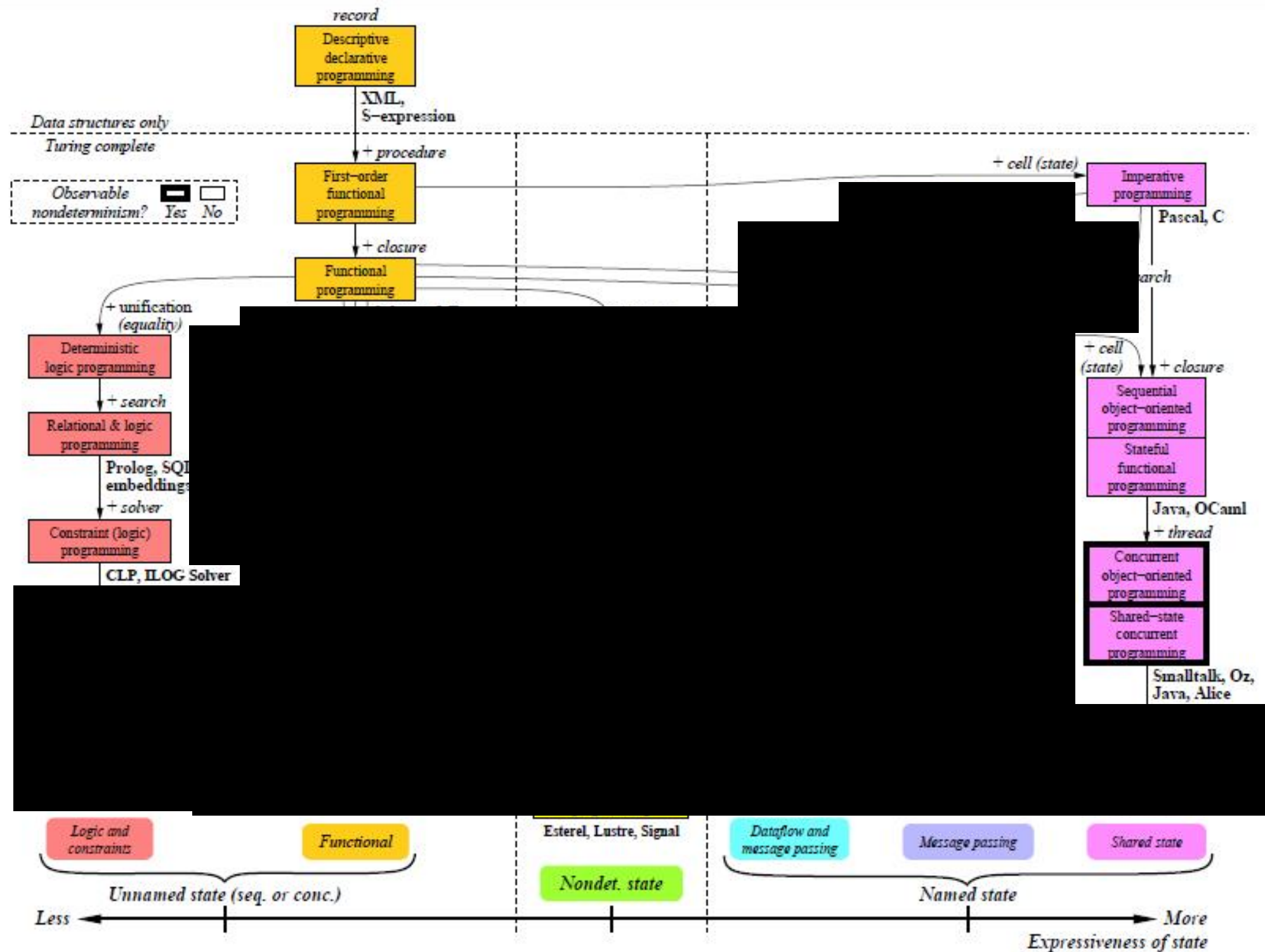
Concepts, Techniques, and Models of Computer Programming



Concepts, Techniques, and Models of Computer Programming



Concepts, Techniques, and Models of Computer Programming



Constraint Satisfaction Problem (CSP)

Type of Logic Programming

Scheduling

	Mon	Tue	Wed	Thu	Fri
9:00				Linux Programming LAB	
10:00					
11:00		223 Programming Languages LAB		240 Linux Programming LAB	
12:00	Office Hour		Office Hour		Office Hour
1:00					
2:00	223 Languages		223 Languages		
3:00	240 Linux	223 Programming Languages LAB	240 Linux		240 Linux
4:00					
5:00					
6:00					

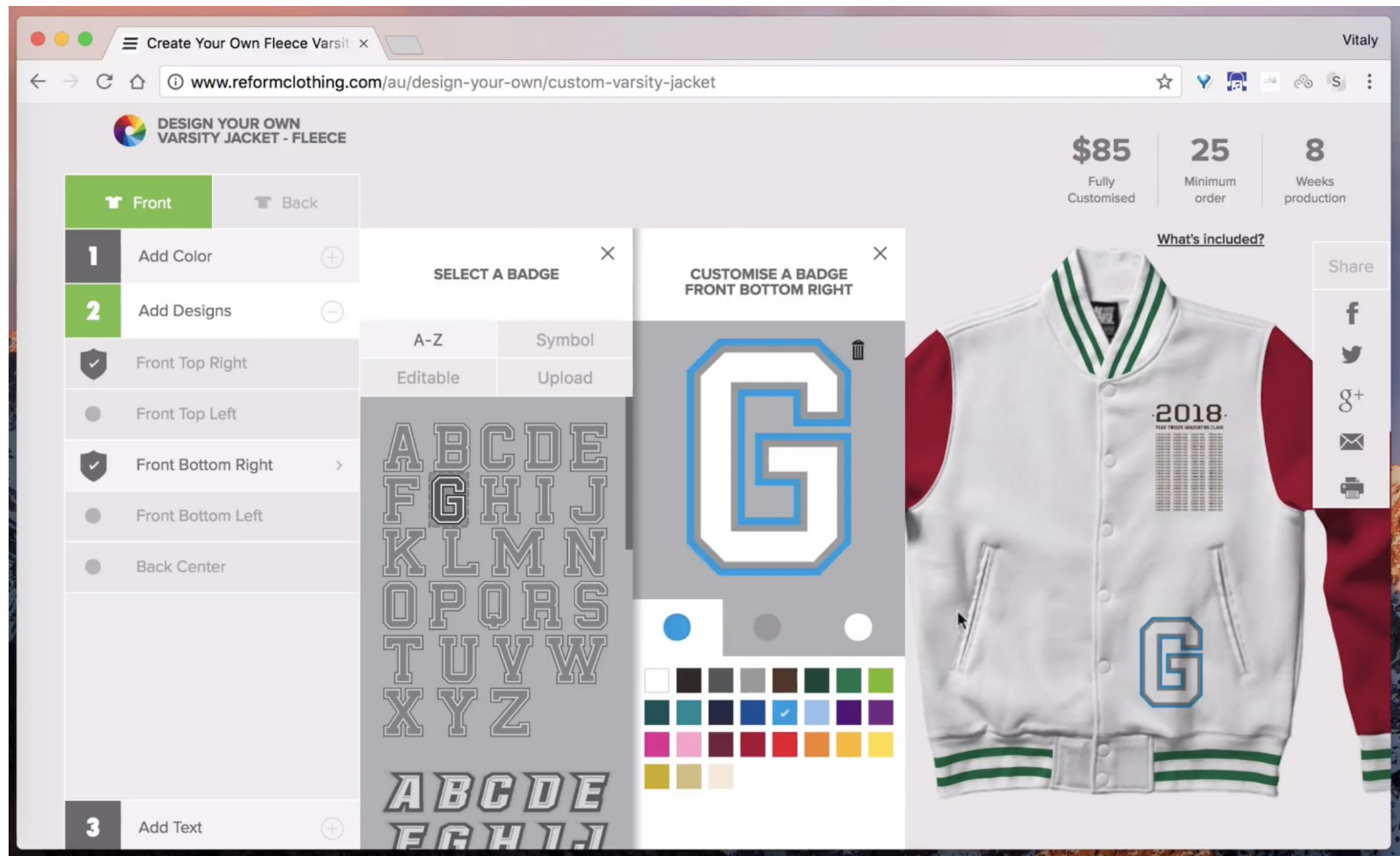
Planning



Vehicle Routing



Configuration



Class Project

- Pick any language that is not covered in the labs
- Small groups (2-3 people)
- Learn the language
- Write a small project using the language
- 10 minute presentation (final lab)
 - Penultimate lab is open for working on this project

Logic Programming

- Declarative (Descriptive) vs Imperative
- First-order Predicate Calculus
- Logic Statements (true or false)

Horn Clauses

- Named after Alfred Horn
- $a_1 \text{ and } a_2 \text{ and } \dots \text{ and } a_n \rightarrow b$

mammal(x) and not legs(x, 2) \rightarrow legs(x, 4)

mammal(x) and not legs(x, 4) \rightarrow legs(x, 2)

Unification

mammal(x) and not legs(x, 2) \rightarrow legs(x, 4)

mammal(x) and not legs(x, 4) \rightarrow legs(x, 2)

- Instantiate the variables (allocate memory)
- Resolve them to match the rules

Homework

Read Chapter 4

Skim the sections on the languages

There are no problems, but this is testable material