

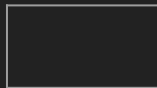
# Arrays



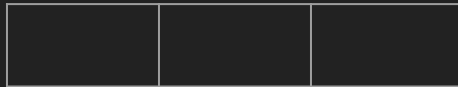
## Arrays

Arrays are used for storing multiple elements of the same type. This could be a list of `int` or `String` or any other data type.

```
int grade;
```



```
int[] grades = new int[3];
```



## Arrays

You access elements of an array using an index. You will notice this is very similar to Strings (which are an array of characters).

```
int grade = 100;
```

100
-----

```
int[] grades = new int[3];
```

```
grades[0] = 100;
```

```
grades[1] = 90;
```

```
grades[2] = 95;
```

100	90	95
-----	----	----

0

1

2

## Arrays

A constant is a good way to set the size of an array (in case you want to change it in the future).

```
final int NUM_GRADES = 5;

int[] grades = new int[NUM_GRADES];

for (int i = 0; i < NUM_GRADES; i++) {
    grades[i] = scan.nextInt();
}
```

## Arrays

You can set the size of an array at run-time and use its `length` property (notice this is different than `String`'s `length()` method). Once you initialize an array, you can not alter its size.

```
System.out.println("How many grades are you entering?");
int gradeCount = scan.nextInt();

int[] grades = new int[gradeCount];

for (int i = 0; i < grades.length; i++) {
    grades[i] = scan.nextInt();
}
```

## Arrays - Iterating

You can **iterate** through the elements in an array using loops.

```
for (int i = 0; i < grades.length; i++) {  
    System.out.println(grades[i]);  
}
```

```
String search = "Cyberpunk 2077";  
int i = 0;
```

```
while (i < names.length) {  
    if (names[i].equals(search)) {  
        System.out.println("You're breathtaking!");  
        break;  
    }  
    i++;  
}
```

## Arrays - Initializing

You can initialize an array with values and change them later if you want.

```
int[] grades = { 100, 90, 95 };
```

100	90	95
0	1	2

## Arrays and Strings

The code below creates an array of 3 Strings.

```
String[] names = new String[3];
```

```
names[0] = "Iron man";  
names[1] = "Spider-man";  
names[2] = "Batman";
```



## Arrays and Strings

You can **initialize** an array of strings with values. Notice how we can select a random string from an array. (yeah, I know it would have been great to know this weeks ago).

```
String[] names = { "Iron man", "Spider-man", "Batman" };  
  
int which = rand.nextInt(names.length);  
  
String hero = names[which];  
  
System.out.println("Hero Name: " + hero);  
System.out.println("Hero name length: " + hero.length());
```

# Let's Code

Don't Forget!

Check the syllabus / schedule for reading assignments and due dates!

# Review



"for each"

## "for each"

You can iterate through each element in an array using an enhanced loop. You can read this as "for each" element in array.

```
int[] grades = { 100, 80, 95, 90, 75, 93 };  
  
for (int grade : grades) {  
    System.out.println(grade);  
}
```

## "for each"

This works with other data types such as Strings.

```
String[] departmentList = { "CS", "ENG", "MAT" };

for (String department : departmentList) {
    if (department.equals("CS")) {
        System.out.println("I Love Computer Science!");
    } else {
        System.out.println("That's cool I guess.");
    }
}

// Notice that department is only in the scope of the loop.
```

# Multiple Arrays

## Multiple Arrays

You may want to have multiple arrays of the same size to store multiple properties.

```
final int NUMBER_OF_STUDENTS = 20;

String[] studentNames = new String[NUMBER_OF_STUDENTS];
double[] studentGPAs = new double[NUMBER_OF_STUDENTS];

for (int i = 0; i < NUMBER_OF_STUDENTS; i++) {
    System.out.println("Enter Name: ");
    studentNames[i] = scan.nextLine();

    System.out.println("Enter GPA: ");
    studentGPAs[i] = scan.nextDouble();
}
```



## Comparing Arrays

You may want to iterate through 2 arrays and compare them

```
for (int i = 0; i < NUMBER_OF_STUDENTS; i++) {  
    if (springGrades[i] > fallGrades[i]) {  
        System.out.println("I see Improvement!");  
    }  
}
```

# Updating Array Elements

## Updating Array Elements

You can update the values of elements in an array.

```
// Initialize the list
for (int i = 0; i < numbers.length; i++) {
    numbers[i] = i;
}
```

```
// Update it
for (int i = 0; i < numbers.length; i++) {
    numbers[i] = numbers[i] * 2;
}
```

# Swapping the Values of Two Variables

## Swapping Values

Sometimes we need to swap values. We need to be careful not to lose information.

*// Will not work!*

```
int x = 5;  
int y = 13;
```

```
x = y;  
y = x;
```

Result:

```
x = 13  
y = 13
```

*// Use a temp variable!*

```
int x = 5;  
int y = 13;  
int temp;
```

```
temp = x;    // Save X  
x = y;  
y = temp;
```

Result:

```
temp = 5  
x = 13  
y = 5
```

## Swapping Array Elements

You need a temp variable to swap array elements.

```
// Will not work!
```

```
a[0] = a[4];
```

```
a[4] = a[0];
```

```
// Use a temp variable!
```

```
int temp;
```

```
temp = a[0];
```

```
a[0] = a[4];
```

```
a[4] = temp;
```

# 2-Dimensional Arrays

## 2-Dimensional Arrays

So far, your array has been a simple list. You can have a two dimensional array which is an array of arrays!

```
int[][] ticTacToe = new int[3][3];
```

0, 0	0, 1	0, 2
1, 0	1, 1	1, 2
2, 0	2, 1	2, 2



## 2-Dimensional Arrays

```
int[][] grid = new int[3][3];

for (int i = 0; i < 3; i++) {
    for (int j = 0; j < 3; j++) {
        grid[i][j] = i + j;
    }
}
```

0	1	2
1	2	3
2	3	4

i	j
0	0
0	1
0	2
1	0
1	1
1	2
2	0
2	1
2	2

## 2-Dimensional Arrays

You can initialize a 2-dimensional array in a similar way to a regular array.

```
char[][] board = { {'X', '.', 'O'}, {'O', 'X', '.'}, {'.', '.', 'X ' } };

for (int i = 0; i < 3; i++) {
    for (int j = 0; j < 3; j++) {
        System.out.print(board[i][j]);
    }
    System.out.println();
}
```

Result:

X.O

OX.

..X

# Let's Code

Don't Forget!

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