

THE GLOBAL TESTING SUMMIT LIVE FROM **ZURICH**, **SWITZERLAND**

Why Software Testing Is a Waste of Time

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Not testing software

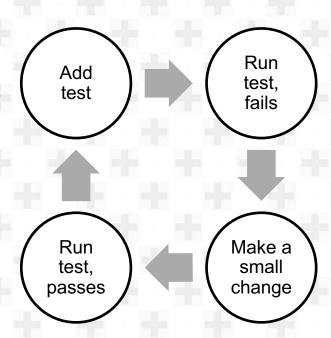


- Empirical data proves improved software quality results in better ROI and lower TCO
 - Source: The Economics of Software Quality by Capers Jones, Olivier Bonsignour
- With systems automatically detecting bugs in production and rolling back, is testing still necessary?
 - Users still experience bugs, even if they are detected
 - · Reactive measures only handle issues after they occurred, do not prevent them



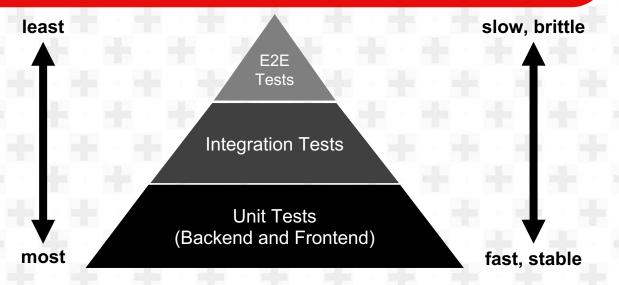
Not doing TDD

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- As smallest code change is written that makes a test pass, there are less tendencies to overengineer solutions
- Code is automatically written to be testable
- Testable code usually results in good architecture
- According to a report, doing TDD reduced percentage of bugs by 80%
- Learn more: <u>IBM Test-driven development</u>



Not following test pyramid

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Learn more:

Martin Fowler: The Practical Test Pyramid

Video: Netflix moving away from having 100% E2E tests



Example: °C to °F



Unit Tests (Backend)

Example: Converter Application

Only from °C to °F

Only whole numbers

Conversion logic in backend

Access via API

Input °C	Expected Output °F
-274	Error: Temperature too low
-273	-459
-272	-458
-1	30
0	32
1	34
100	212



Example: °C to °F



Integration Tests (Backend API)

Request:

GET http://localhost:8000/tempconverter/-273

Expected Response:

200 OK { "temperatureFahrenheit": -459 }

Request:

GET http://localhost:8000/tempconverter/-274

Expected Response:

422 Unprocessable Entity { "errorMessage": "Temperature too low!"



Example: °C to °F



E2E Tests (web frontend making requests to backend)

Temperature in °C:

0

Convert

Temperature in °F:
32

Temperature in °C: -274 **Error** Temperature too low! OK



Not enough automation

- **Executing repetitive tests by hand**
 - time-intensive
 - error-prone
 - limits flexibility in timing for releases
 - slow feedback loop
- Automation frees up time, enables focus on test activities that require critical thinking, like exploratory testing





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Charlie Chaplin - Modern Times (1936) © Roy Export S.A.S



Too much automation



- With enough effort, any test case can be automated
- Does not mean it is worth automating everything, for example:
 - Code that only runs once
 - Tests without predictable results
 - Code without logic, like getters and setters



Not running tests enough



 If automated tests only run once a week or day, finding code changes causing failures takes more time

For direct feedback, run automated tests with every pull / merge request

Additionally running automated tests nightly on the main branch is recommended



Running too many tests



- Only execute tests impacted by the code change
 - especially in development and in a pull / merge request
 - shortens development feedback loop
- For example: don't run backend tests when only frontend was changed
- Java: use Gradle Build Cache and Gradle Enterprise Predictive Test Selection
- **Jest**: use <u>--changedSince</u>
- nx: use affected

Learn more:

Martin Fowler - The Rise of Test Impact Analysis



Flaky Tests



- Require re-running tests multiple times
- Repetitive investigation efforts to determine if flaky or legitimate failure
- With many flaky tests, team starts losing trust in test results
- Mitigation strategy: Prevent flaky tests from being introduced
 - Run new or changed automated tests 3, 10 or 50 times (depending on resources)
 - Alternatively run all automated tests multiple times nightly

Learn more:

Flaky Tests at Google
One of the main challenges of automated testing





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```
@DisplayName("1 + 1 = 2")
public void testAddOneAndOne() {
    assertEquals(2, add(1, 1));
@Test
@DisplayName("1 + 2 = 3"
public void testAddOneAndTwo() {
    assertEquals(3, add(1, 2));
```

```
@Test
@DisplayName("1 + -1 = \Omega")
public void testAddMinus()
    assertEquals(0, add(1, -1));
@DisplayName("0 + -1 = -1")
public void testAddMinusNegative()
    assertEquals(-1, add(0, -1));
```



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Not Data-Driven Tests

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Alternative?

```
public void testAdd() {
    assertEquals( 2, add(1, 1));
    assertEquals( 3, add(1, 2));
    assertEquals( 4, add(1, 0));
    assertEquals( 6, add(1, -1));
    assertEquals( -1, add(0, -1));
    assertEquals( 0, add(0, 0));

    org.opentest4j.AssertionFailedError:
    Expected :0
    Actual :-1
    at org.junit.jupiter...
    at AddTest.testAdd(AddTest.java:30)
    assertEquals( 0, add(0, -1));
    assertEquals( 0, add(0, 0));
```





JUnit 5 with @CsvSource

```
@ParameterizedTest(name = "{0} + {1}
@CsvSource({
void testAdd(int a, int b, int result)
    assertEquals(result, add(a, b));
```

```
      StestAdd(int, int, int)
      48 ms
      org.opentest4j.AssertionFail

      ✓ 0 + -1 = -1
      1 ms
      Expected :-1

      ✓ 1 + -1 = 0
      1 ms
      Actual :1

      ✓ 1 + 0 = -1
      3 ms
      <Click to see difference>

      ✓ 1 + 1 = 2
      42 ms

      ✓ 1 + 2 = 3
      1 ms
```

JUnit 5 with @MethodSource

```
@ParameterizedTest(name = "{0} + {1}
@MethodSource("addProvider")
void testAdd(int a, int b, int result) {
    assertEquals(result, add(a, b));
static Stream<Arguments> addProvider()
  return Stream.of(
         arguments(1,
         arguments(1,
         arguments(1,
         arguments(1, -1,
         arguments(0, -1,
```





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Spock Data Tables

```
@Unroll
    expect:
```







Jest .each

```
${2}
        ${0}
 ${1} | ${-1} | ${0}
        ${-1} | ${-1}
 ${0} | ${0} | ${0}
('returns $result when $a is added to $b', ({a, b, result}) => {
 expect(add(a, b)).toBe(result);
```



Too much logic in Tests



Test for method getPeopleBornIn which returns list of Person objects from database in random order

```
List<Person> people = repo.getPeopleBornIn("Las Vegas");
boolean jamesSmithFound, maryMillerFound = false;
for (Person person : people) {
    String first = person.getFirstName();
    String last = person.getLastName();
    if (first.equals("James") && last.equals("Smith")) {
        assertTrue(!jamesSmithFound, "Duplicate entry for James Smith");
        jamesSmithFound = true;
      else if (first.equals("Mary") && last.equals("Miller")) {
        assertTrue(!maryMillerFound, "Duplicate entry for Mary Miller");
        maryMillerFound = true;
     else {
        fail("Unexpected person in the list: " + first + " " + last);
assertTrue(jamesSmithFound, "James Smith not found");
assertTrue(maryMillerFound, "Mary Miller not found");
```



Too much logic in Tests

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Test using <u>AssertJ</u> (Java) or <u>assertpy</u> (Python)

```
import static org.assertj.core.api.Assertions.*;
```

```
List<Person> people = repo.getPeopleBornIn("Las Vegas");
assertThat(people)
    .extracting(Person::getFirstName, Person::getLastName)
    .containsExactlyInAnyOrder(
            tuple("James", "Smith"),
            tuple("Mary", "Miller")
```





```
java.lang.AssertionError:
Expecting actual:
  [("Mary", "Miller"), ("James", "Smit")]
to contain exactly in any order:
  [("James", "Smith"), ("Mary", "Miller")]
elements not found:
  [("James", "Smith")]
and elements not expected:
  [("James", "Smit")]
```

(Mis)using BDD



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Critically evaluate if the effort for writing and maintaining the necessary glue code is worth it

What many didn't realise was that Cucumber was now taken **out** of its **intended context:** Collaboration.

When Cucumber is adopted **solely** as a tool to **write automated tests without any input from business analysts** they tend to become **imperative** and **lose**their documentation value.

This also makes them **slow** and **brittle**.

Aslak Hellesøy (Creator of Cucumber)

If your scenario starts with "When the user enters 'Smurf' into 'Search' text box..." then that's far too low-level. However, even "When the user adds 'Smurf' to his basket, then goes to the checkout, then pays for the goods" is also too low-level. [...] You're looking for something like, "When the user buys a Smurf." Liz Keogh (BDD Expert)

Inefficient E2E tests



- Do not create test data through the UI, use fixtures to setup necessary test data beforehand
- Use deep links to navigate directly to the page to be tested
- Start the test with the test user already logged in
- Make it possible to run each test spec independently
- Do not wait in predefined time intervals, wait for a condition to be fulfilled with a timeout
- Ideally, each E2E test spec should not take longer than one minute



Not Parallelizing Tests



- Easiest way of speeding up automated test execution
- Run each E2E test spec and browser combination in parallel on the same machine
 - Optionally across multiple machines
 - WebdriverIO does this by default
 - <u>Cypress</u> officially only supports it through their cloud and only across multiple machines
- JUnit and other testing frameworks can be configured to run tests in parallel



Bad test failure reports



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- Include as much information as possible
- Include detailed request / response data in logs
- Directly attach application logs to test failures
- In E2E tests, directly link to screenshots, videos and page source where failures happen
- Reduces time needed for investigations
- Use reporting frameworks like <u>Allure</u>:





THANK YOU

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