Contact Information

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Portfolio: https://my-
portfolio-martingarcia99s-
projects.vercel.app/

Skills

Sociable
Competitive
Decisive
Hard work
Communicative

Languages

Spanish
Native

English
Intermediate

Martín José García Muñoz
Full Stack Developer

My name is Martín García, and I am a dedicated Computer Engineer with a strong commitment to delivering efficient solutions to complex challenges in a timely manner. I am recognized for my friendly, social, and hard-working nature, which helps me thrive in collaborative team environments. Continuously driven by self-improvement, I stay up-to-date with the latest technologies to simplifying complex problems.

In my free time, I am passionate about learning emerging technologies to sharpen my skills as a full stack developer.

Experience

Barcelona
Nov 2024 - Present

Full Stack Developer
The Bondy App

Development of new features for the company's app as full stack developer, including the design of element carousels, a calendar, tabs, and the use of all types of animations, etc.
Data management with MySQL and Prisma, improved authentication systems for different platforms (Apple, Google, and iPhone) through JWT and OAuth, and implementation of new endpoints for a back-end architecture for the front-end.
Creation of workflows to improve task automation, deployments, and compilations in GitHub Actions.
Integration of payment methods with Stripe, improved error management and project logs in the back-end.
Using Temporal to manage workflows and schedules for launching events, notifications, jobs, etc.
Use of Google Cloud for services such as Translate and Maps, as well as the deployment of our app, configuration of environment variables, logs, and Amazon Web Services to migrate our system to improve performance and costs.
Implementation of dashboards through App Smith for data management and control.
Generating app builds in Codemagic and uploading them to the stores (App Store and Play Store)

Madrid
Mar 2024 - Sep 2024

Full Stack Developer
Senniors

As a Full-Stack Developer, I am responsible for design, implementation, and development of a mobile application. My work involves both frontend and backend development, utilizing a wide range of modern technologies and tools to deliver a high-quality product. Focused on enhancing application performance and optimizing functionality, including SEO improvements. I have a strong ability to troubleshoot and resolve project-related issues efficiently.

In my Frontend role, I use the Figma platform to interpret the web designer's layouts and begin building the website's interface based on them. As a web developer, I am responsible for writing the code, using Flutter in this case, and establishing seamless connections with the backend to ensure smooth integration between both environments.

Frontend:
Framework: FLUTTER (cross-platform, Google)
Programming Language: DART (Google)

Backend:
Frameworks: Node.js, Nest.js, Express.js
Testing: Swagger for API testing and documentation
Programming Languages: JavaScript, TypeScript
Package Manager: pnpm

Databases:
Integrations: Direct data from Salesforce
Relational and NoSQL Databases: PostgreSQL, Firebase

Additional Tools:
Component Design: Figma
Version Control and Repository Management: GitLab
Deployment: Backend microservices and middleware on Google Cloud using Kubernetes

Additionally, I am developing the company's official blog using Webflow and Unbounce. When developing the website using Webflow, I reviewed the designs in Figma and then implemented the layout using HTML, CSS, and JavaScript.

Granada
Apr 2022 - Mar 2024

Full Stack Developer
Natureh Ideas

I was responsible for the creation, deployment, and maintenance of B2B and B2C portals, ensuring alignment with client requirements. This included managing development timelines, organizing new feature releases, and coordinating effectively to meet project milestones.

Oversaw Google Analytics campaigns, tracked user interactions through event-based monitoring, and optimized SEO strategies for improved website visibility and ranking.

As a web designer, I wrote code using ReactJS, HTML, CSS, Tailwindcss, JavaScript.
For Back-End development, I employed Visual Basic, .NET, SQL Server, and C#.

Granada
Oct 2021 - Apr 2022

Software Engineer
Aqua eSolutions

Developed and maintained a proprietary software framework leveraging SQL queries, optimizing database management, and ensuring seamless communication across front-end, back-end, and various application modules.

Contributed to ERP, CRM, and SGA projects, enhancing system integration and functionality. Utilized key development tools including Visual Basic .NET, C#, and SQL Server.

Education

Duisburg
Sep 2021 - Sep 2022

Master's degree computer engineering
Universität Duisburg-Essen

- During this period I improved my level of English and learned a little basic knowledge about current frameworks such as React or Angular.

- I also learned about neural networks and maching learning using jupiter notebook.

Granada
Sep 2017 - Jun 2022

Degree in Computer Engineering
University of Granada

- In this degree I have specialized in information systems. I have learned to use programming technologies such as html, css, python, sql, php.

- Another thing to highlight is learning how to manage and extract information.

Projects

The address of my github repositories where you can see all my projects:
https://www.github.com/martingarcia99

Certifications & Courses

Master in Next.js. Udemy
Learning Next.js. LinkedIn Learning
React + Typescript Course. Udemy
Frontend developer with React. HackerRank
Javascript (intermediate). HackerRank