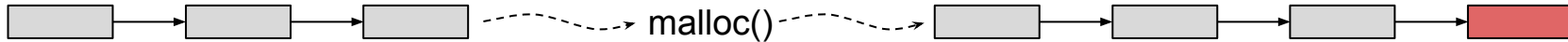


Forward run



Backward run

