

Design Assignment 0

DO NOT REMOVE THIS PAGE DURING SUBMISSION:

The student understands that all required components should be submitted in complete for grading of this assignment.

NO	SUBMISSION ITEM	COMPLETED (Y/N)	MARKS (/MAX)
0.	COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS		
1.	INITIAL CODE OF TASK 1/A		
2.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 2/B		
3.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 3/C		
4.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 4/D		
5.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 5/E		
6.	SCHEMATICS		
7.	SCREENSHOTS OF EACH TASK OUTPUT		
8.	SCREENSHOT OF EACH DEMO		
9.	VIDEO LINKS OF EACH DEMO		
10.	GOOGLECODE LINK OF THE DA		

0.	COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS		
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- Atmel Studio 7

1.	INITIAL CODE OF TASK A		
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Task A: Write an assembly code to add five random numbers >30 and <60. If the sum produces an overflow set PORTB.2 pin = HIGH else PORTB.2 pin = LOW.

```
; DA0T1.asm
;
; Created: 2/11/2016 19:06:27
; Author : Martin Jaime-Viveros
;
.cseg

start:
    ;; Load arbitrary immediates into registers 16:20
    ldi    r16,    59
    ldi    r17,    59
    ldi    r18,    59
    ldi    r19,    59
    ldi    r20,    59

    sbi    DDRB,    2        ;; Set port B pin 2 as output
    out    PORTB,    r0      ;; Set all outputs to 0

    ;; Add the integers
    add    r16,    r17
    add    r16,    r18
    add    r16,    r19
    add    r16,    r20

    brcc    End            ;; Check if carry flag set
    ldi    r17,    4
    out    PORTB,    r17    ;; Set output high at pin2 on port B
End:
    rjmp    End
```

2.	TASK B		
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Determine the execution time/#cycles of your algorithm using the simulation, set CLOCK speed = 8 MHz.

The screenshot shows an AVR simulator interface. On the left, the 'main.asm' window displays the following assembly code:

```

ldi r16, 59
ldi r17, 59
ldi r18, 59
ldi r19, 59
ldi r20, 59

sbi DDRB, 2    ;; Set port B pin 2
out PORTB, r0  ;; Set all outputs high

;; Add the integers
add r16, r17
add r16, r18
add r16, r19
add r16, r20

brcc End      ;; Check if carry flag is clear
ldi r17, 4
out PORTB, r17 ;; Set output high
End:
rjmp End

```

On the right, the 'Processor Status' window shows the following values:

Name	Value
Program Counter	0x0000000E
Stack Pointer	0x08FF
X Register	0x0000
Y Register	0x0000
Z Register	0x0000
Status Register	I T H S V N Z C
Cycle Counter	14
Frequency	8.000 MHz
Stop Watch	1.75 μ s

Below the status window, the 'Registers' window shows the values of registers R00 through R06, all of which are 0x00.

The worst case of the algorithm is when the sum produces a carry as in the case of $59 + 59 + 59 + 59 + 59 = 295 = 0x127$ since that would cause the code to execute all lines.

With execution time of $1.75 \mu\text{s}$ with 14 cycles, the average cycle lasted 125 ns. Which agrees with a clock period of 125 ns.

6.	SCHEMATICS		
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The project was run on the Atmel Studio 7 simulator.

7.	SCREENSHOTS OF EACH TASK OUTPUT		
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TASK 1a: Write an assembly code to add five random numbers >30 and <60. If the sum produces an overflow set PORTB.2 pin = HIGH else PORTB.2 pin = LOW. screenshots of the AVRStudio6 during debugging at the beginning and end of Task a.

Before with no overflow

The screenshot shows the AVRStudio6 IDE with the assembly code in the main.asm file and the I/O registers window open. The assembly code is as follows:

```
.cseg
start:
;; Load arbitrary immediates into registers
ldi r16, 59
ldi r17, 9
ldi r18, 5
ldi r19, 3
ldi r20, 59

sbi DDRB, 2 ;; Set port B pin 2
out PORTB, r0 ;; Set all output pins to 0

;; Add the integers
add r16, r17
add r16, r18
add r16, r19
add r16, r20

brcc End ;; Check if carry flag is clear
ldi r17, 4
out PORTB, r17 ;; Set output pin 2 to HIGH
End:
rjmp End
```

The I/O registers window shows the following values:

Name	Address	Value	Bits
PINB	0x23	0x00	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
DDRB	0x24	0x00	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
PORTB	0x25	0x00	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

After with no overflow

The screenshot shows the AVRStudio6 IDE with the assembly code in the main.asm file and the I/O registers window open. The assembly code is the same as in the previous screenshot. The I/O registers window shows the following values:

Name	Address	Value	Bits
PINB	0x23	0x00	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
DDRB	0x24	0x04	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
PORTB	0x25	0x00	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

A red box highlights the value 59 in the assembly code, and a red box highlights the value 0x04 in the I/O registers window. A red box also highlights the bit 2 in the PORTB register bits column.

Before with overflow

main.asm

```
.cseg
start:
;; Load arbitrary immediates into registers
ldi r16, 59
ldi r17, 59
ldi r18, 59
ldi r19, 59
ldi r20, 59

sbi DDRB, 2 ;; Set port B pin 2
out PORTB, r0 ;; Set all output pins to 0

;; Add the integers
add r16, r17
add r16, r18
add r16, r19
add r16, r20

brcc End ;; Check if carry flag is clear
ldi r17, 4
out PORTB, r17 ;; Set output pins 4
End:
rjmp End
```

100 %

I/O

Filter:

Name	Value
AD_CONVERTER	
ANALOG_COMPARATOR	
CPU	
EEPROM	
EXTERNAL_INTERRUPT	
PORTB	
PORTC	
PORTD	
SPI	

Name	Address	Value	Bits
PINB	0x23	0x00	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
DDRB	0x24	0x00	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
PORTB	0x25	0x00	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

After with overflow

main.asm

```
;; Load arbitrary immediates into registers
ldi r16, 59
ldi r17, 59
ldi r18, 59
ldi r19, 59
ldi r20, 59

sbi DDRB, 2 ;; Set port B pin 2
out PORTB, r0 ;; Set all output pins to 0

;; Add the integers
add r16, r17
add r16, r18
add r16, r19
add r16, r20

brcc End ;; Check if carry flag is clear
ldi r17, 4
out PORTB, r17 ;; Set output pins 4
End:
rjmp End
```

100 %

I/O

Filter:

Name	Value
AD_CONVERTER	
ANALOG_COMPARATOR	
CPU	
EEPROM	
EXTERNAL_INTERRUPT	
PORTB	
PORTC	
PORTD	
SPI	

Name	Address	Value	Bits
PINB	0x23	0x00	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
DDRB	0x24	0x04	<input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
PORTB	0x25	0x04	<input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

pinB2 set

8.	SCREENSHOT OF EACH DEMO		
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See simulation output on previous section.

9.	VIDEO LINKS OF EACH DEMO		
Videos were not requested			
10.	Github repository		
https://github.com/martinjaime/CpE301_Assignments2016S.git			

Student Academic Misconduct Policy

<http://studentconduct.unlv.edu/misconduct/policy.html>

"This assignment submission is my own, original work".

Martin Jaime-Viveros