Introduction to C++

Practical 1 (Lectures 1-2)

Either use Compiler Explorer (https://gcc.godbolt.org/), CLion (https://www.jetbrains.com/clion/), or your preferred C++ toolchain. Or try a few different options if you want to experiment.

When you are completing these questions, you may prefer:

- one function per question, with the main() function only calling the function you are testing (when you are used to writing functions)
- every question in one main() function, perhaps commenting out what you are not currently working on.
- 1. Create a "hello world" program, and check that it compiles and runs. This is the most important question, so please ask if it is not working!
- 2. Create and assign values to at least one variable of type int, unsigned, float, double, char and std::string.
- 3. See what happens when you assign the value -1 to a variable of type unsigned.
- 4. See what happens when you assign the value 1.23 to a variable of type int.
- 5. Write an if statement.
- 6. Write a while loop.
- 7. White a for loop.
- 8. Generate a uniformly-distributed random number between -1 and 1.
- 9. Create two double variables x and y. Set x = 0.3 and y = 0.4 and calculate $r = \sqrt{x^2 + y^2}$. Write the result r to the console using std::cout.
- 10. Generate N uniform random numbers x_i and y_i between -1 and 1. Count the number of points where $\sqrt{x_i^2 + y_i^2} < 1$, and use this to estimate the value of π .
- 11. Code up another estimator for π by calculating the sum of the reciprocals of square numbers (The Basel problem) for N terms, which converges to $\pi^2/6$ for large enough N.

$$S = \sum_{n=1}^{n=N} \frac{1}{n^2} \to \frac{\pi^2}{6}$$

- 12. Finally, code up the Gauss-Legendre algorithm for estimating π , which has quadratic convergence.
- 13. Write code to implement the backward Euler method to solve the ODE

$$\frac{dy}{dx} = -y \quad y(0) = 1.$$

on the interval $[0\ 1]$. Your code should print a file called xy.dat that has two columns: the calculated values of x; and the calculated values of y. Read this file into Matlab or Python and plot the solution.

[The backward Euler method for this problem results in the difference relation

$$\frac{y_{n+1} - y_n}{h} = -y_{n+1}.$$

where h is step size]

- 14. Write code that reads the file xy.dat created in the previous exercise, and computes the error at each point (the true solution is $y = e^{-x}$. Print to the screen the maximum error.
- 15. Write code to calculate the scalar (dot) product of two std::array<double,3> variables
- 16. Write code to multiply two 3 x 3 matrices C = AB. Think about how you would store your matrices. You could use a flat array std::array<double,9>, or you could use nested arrays std::array<std::array<double,3>,3>. Output the result in a nicely formatted way, for example:

C = | 1, 2, 3 | | 4, 5, 6 | | 7, 8, 9 |