HOMEWORK #6:

No Parenthesis Necessary

Due Date: Wednesday, March the 16th, 11:59.59pm

For this assignment, submit any necessary files, but your 'main()' function should be in a file called 'robotcalc.cpp'. Your program will be **compiled** using the command 'fg++ *.cpp', so please don't submit extra files that may interfere with compilation. Remember to put your name and section at the top of your program files. Your program should expect all input to come from 'cin', and all your output should be to 'cout'.

Problem:

It is well known that robots are superior to humans. One way in which robots are better than humans is in the way they evaluate arithmetic expressions. Instead of using *in-fix* notation like humans do, robots use *post-fix* notation, in which the operator follows the operands. For example, while a human would write:

5 + 4

A robot would write:

5 4 +

This notation allows robots to avoid wasting precious memory with silly parentheses and baroque operator precedence. While humans needs parenthesis to indicate the order of evaluation like in:

7 * (5 - 3)

Robots simple follow the order of operations from left ro right, as in:

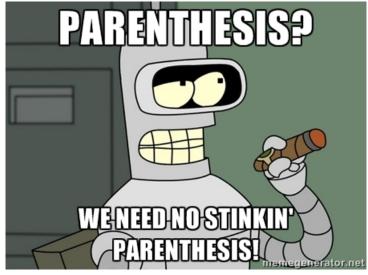
5 3 - 7 *

or alternatively:

7 5 3 - *

This super-human ability is possible because robots organize their short term memory as a **stack**. When robots read an *operand* they <u>push</u> it into their short-term memory stack. When they read an *operator*, they <u>pop</u> the necessary operands and <u>push</u> the result into the memory **stack**.

Your job is to write a program that simulates the way robots process integer expressions and create a "Robot Calculator". Your program will use a stack to simulate a robot's short term memory.



(Typical Robot)

Input:

The input will consist of a series of **integer** expressions in *post-fix* notation. Elements of the expression are separated by spaces.

You will implement the following robot integer expression operators:

- Binary operators '+', '-', '*', '/', '%' with their usual meanings.
- Unary operator '~' negation... (Example... 5 ∼ produces -5)
- Aggregate operator 's': the sum all the elements in the stack.
- Aggregate operator 'P': the product of all the elements in the stack.
- Stack operator '!' : prints the content of the stack.
- Stack operator '\$': clears the stack.

Character '.' will denote the end of the input.

Output:

Simulate a robots expression evaluation and output the contents of the stack (formated as in the sample) whenever the '!' command is found.

REMEMBER: When your program reads an operator, it should pop the corresponding number of operands off the stack, apply the operator, and push the result back into the stack.

Implementation Requirements / Details:

- Use a stack data structure to simulate a robot's computational processes.
- Your stack implementation should be a subclass of the provided "AbstractStack" class.
- Use a "*.h" and "*.cpp" file pair for your own stack class.
- Your 'main ()' function should be inside a file called 'robotcalc.cpp'

- All operands are integers.
- An expression may take more than one line.
- All expression elements are separated by at least a single space.
- The stack is printed only when the '!' command is encountered.
- Create .zip or .tar to submit files together.

Sample

Input	Output
1 2 3 ! \$ 4 3 * ~ ! 20 3 / ! \$! 62 ! \$ 2 3 8 * + ! 4 48 4 2 + / ! 5 ! \$ 1 2 3 4 5 ! P ~ !	[3 2 1] [-12] [6 -12] [] [62] [26] [8 4 26] [38] [5 4 3 2 1] [-120]

Reference:

http://en.wikipedia.org/wiki/Reverse_Polish_notation

Hints:

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Study the following code sample:
#include <cstdlib>
#include <iostream>
using namespace std;
int main ()
{
    string s1, s2;
    int x, y;

    cin >> s1 >> s2;
    x = atoi( s1.c_str() );
    y = atoi( s2.c_str() );
    cout << s1 << " * " << s2 << " = " << x*y << endl;
    return 0;
}</pre>
```