## Title

Gambetto

## Short Description (up to 80 chars)

Strategic chess meets puzzle challenges in Gambetto. Avoid enemies, gain other pieces abilities, and become a king!

## Full Description (up to 4000 chars)

Strategic chess meets puzzle challenges in Gambetto. Avoid enemies, gain other pieces abilities, and become a king!

In Gambetto, players embody chess pawns navigating intricate dungeons filled with puzzles and enemies. They must use power-ups inspired by chess pieces to acquire new movements abilities and to overcome challenges. Falling off the chessboard means restarting the level. Levels increase in difficulty, featuring dynamic tile triggers that alter the environment.

Success requires strategic planning, quick reflexes, and puzzle-solving skills to progress through this unique blend of chess and arcade gameplay.

Gambetto features 4 different stages, each one with its own peculiarities and color scheme. Prove your skills, conquer any level, and become a Gambetto master!

Gambetto is a puzzle game developed for the Video game Design and Programming course at the Politecnico di Milano. More information at:

<https://polimi-game-collective.itch.io/gambetto>

http://www.polimigamecollective.org/