

Lecture Notes on Propositional and Predicate Logic

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Based on lecture by Petr Gregor

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Introduction

Generally, logic is a study of arguments and inferences. While it started as philosophical discipline in ancient times, it is now widely studied in mathematics and computer science. As such, logic provides the basic language and tools for most of mathematics. It studies different prove systems and discusses whether they are sound (everything they prove is valid) and complete (everything that is valid can be proven).

While logic provides rather low-level tools for mathematics and computer science, it still has rather wide applications. For example, in some areas of artificial intelligence, logic is used to represent the knowledge of the intelligent agents and reason about it. The agents then use logical reasoning (theorem proving) to decide what to do next, or prove that a certain action is safe in a given environment. Another important area is formal software verification, where logic (and, again, theorem proving) can be used to formally verify, that a program indeed does what it should according to a specification. This is essential while implementing e.g. cryptographic protocols. Formal verification is also used while designing digital circuits.

There are also attempts to formalize the whole mathematics in logic and use computers to check that all the proofs are correct. For example, Mizar¹ is a system that aims to re-create most of the mathematics with formal and verified proofs. The verification starts from the basic mathematical axioms – in the case of the Mizar system, authors of so called Mizar articles can use only axioms of set-theory and theorems from previously verified articles. Therefore, everything published in the Mizar mathematical library is verified to be a correct consequence of the base axioms.

¹ <http://www.mizar.org/library/>

About these lecture notes

In these lecture notes, logic is presented for students of the computer science programme. Therefore, focus is given to areas most needed for computer scientists. For example, we use the more intuitive tableau method instead of the Hilbert-style prove systems. We also explain the resolution method in logic as a background to Prolog and logical programming. The more advanced topics on decidability and incompleteness are explained in a more informal way.

You are currently reading the first version of the lecture notes, which can, and most probably will, contain some errors. If you find an error, or if something is not clear, do not hesitate to contact the author by

e-mail², or, alternatively, create an issue in the GitHub repository of the book³.

There are also other resources you may want to check. One of them are the presentations created by Petr Gregor for his version of the lecture⁴, that serve as a base for these lecture notes.

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³ <https://github.com/martinpilat/logic-book>

⁴ <http://ktiml.mff.cuni.cz/~gregor/logics/index.html>

Informal! The author of these notes sometimes likes to explain things in a more intuitive way with some not-so-formal examples and metaphors. While he believes these can help to get better understanding of the given concept, they sometimes (read “often”) are rather informal and have some limitations. Therefore, in these notes, they will be set in boxes like the one you are reading just now with a bold “**Informal!**” warning. The information contained in these boxes is always non-essential to the rest of the text and can be (some would even argue that should be) skipped.

Preliminaries

Like many mathematical texts, these lecture notes also assume that the reader has some basic knowledge. The most important concepts (many of which should sound familiar) are briefly introduced in this short section, both to provide a single place where these can be found and to introduce the notation used in these lecture notes.

We will start with the basic set-theoretic notions. The most basic of these is the *class*. Each property of sets $\varphi(x)$ defines a class $\{x \mid \varphi(x)\}$. Some classes are also sets, those that are not are called *proper classes*. The distinction between sets and classes is probably new for most of the readers. Why would we need any other collections of objects than sets? How is it possible, that there is a collection of objects, which is not a set? The reason to distinguish between these two is that if everything was considered a set, we could find paradoxes in the set theory. For example, if we had a set of all sets that do not contain themselves, does this set contain itself, or not? Let us assume, it does, but then, by definition, it does not. If we instead assume it does not contain itself, then, again, by definition, it does. This so called Russell’s paradox can be avoided by using a notion of classes, that cannot contain other classes.

Informal! A class can be understood as any collection of sets that can be described by the language of set theory. However, some of these collections do not make much sense and can lead to paradoxes. Therefore, any collection, that would lead to some paradox is denoted as a proper class instead of a set and the paradoxes can thus be avoided.

The other set-theoretic notions should be much more familiar. We use $x \in y$ to denote that x is a member of set y , $x \notin y$ and $x \neq y$ are shortcuts for $\neg(x \in y)$ and $\neg(x = y)$. A set containing exactly elements x_0, x_1, \dots, x_n is denoted as $\{x_0, x_1, \dots, x_n\}$. A set with only one element $\{x\}$ is called a *singleton* and a set with two elements $\{x_0, x_1\}$ is called an *unordered pair*. We will also use the common

notation for set operations: \emptyset denotes an *empty set*, \cup and \cap denote *union* and *intersection* of sets. The \setminus is the *set difference* operator and Δ is the *symetric set difference* operator

$$x \Delta y = (x \setminus y) \cup (y \setminus x).$$

Two sets are *disjoint*, if their intersection is an empty set, and $x \subseteq y$ denotes that x is a subset of y (all elements of x are also elements of y). The set of all subsets of a set x – the *power set* of x – is denoted as $\mathcal{P}(x)$. The *union of set* x , $\bigcup x$, is the union of all sets contained in x . A *cover of a set* x is a set $y \subseteq \mathcal{P}(x) \setminus \emptyset$, such that $\bigcup y = x$, if all the sets in the cover y are mutually disjoint, than y is a *partition of* x .

The definition of an unordered pair can be used to define the *ordered pair* $(a, b) = \{a, \{a, b\}\}$ and an *ordered n -tuple* $(x_0, \dots, x_{n-1}) = ((x_0, \dots, x_{n-2}), x_{n-1})$ for $n > 2$. A Cartesian product of two sets a and b is $a \times b = \{(x, y) | x \in a, y \in b\}$ and the Cartesian power of a set x is $x^0 = \{\emptyset\}$, $x^n = x^{n-1} \times x$. A *binary relation* R is a set of ordered pairs. The *domain* of R is defined as $\text{dom}(R) = \{x | (\exists y)(x, y) \in R\}$, the *range* of R is similarly $\text{rng}(R) = \{y | (\exists x)(x, y) \in R\}$. The *extension of x in R* is the set $R[x] = \{y | (x, y) \in R\}$. The symbol R^{-1} denotes the *inverse relation* $R^{-1} = \{(y, x) | (x, y) \in R\}$. The *restriction of R to a set z* is defined as $R \upharpoonright z = \{(x, y) \in R | x \in z\}$. Two relations can also be *composed* into one, $R \circ S = \{(x, z) | (\exists y)((x, y) \in R \wedge (y, z) \in S)\}$. The *identity relation* on set z , $\text{Id}_z = \{(x, x) | x \in z\}$.

A binary function f is a special type of binary relation where for every $x \in \text{dom}(f)$ there is exactly one y such that $(x, y) \in f$, then, y is the value of f in x denoted as $f(x)$. $f : X \rightarrow Y$ denotes a function f with $\text{dom}(f) = X$ and $\text{rng}(f) \subseteq Y$. The set of all such functions is ${}^Y X$. A function $f : X \rightarrow Y$ is a *surjection* (onto) if $\text{rng}(f) = Y$, and it is an *injection* (one-to-one) if for any $x, y \in \text{dom}(f)$, $x \neq y \rightarrow f(x) \neq f(y)$. A function that is both a surjection and injection is called a *bijection*. Similarly to relation, we can define the inverse function f^{-1} , and the composition of funtions $f : X \rightarrow Y$ and $g : Y \rightarrow Z$ as a function $f \circ g$ with $(f \circ g)(x) = g(f(x))$. The image of a set A , denoted as $f[A]$ is the set of function values for all elements of A , $f[A] = \{y | (x, y) \in f, x \in A\}$.

There are also two special types of relations which will be important later: equivalences and orders. An equivalence on a set X is relation that is reflexive ($R(x, x)$ for all $x \in X$), symetric ($R(x, y) \rightarrow R(y, x)$ for $x, y \in X$) and transitive ($(R(x, y) \wedge R(y, z)) \rightarrow R(x, z)$ for all $x, y, z \in X$). The extension of x in R is called the equivalence class of x and is also denoted as $[x]_R$. $X/R = \{R[x] | x \in X\}$ is the *quotient set of X by R* . The quotient set is always a partition of X and every partition of X also defines an equivalence on X (two elements are equivalent if they are in the same set in the partition).

The other imporant types of the relations are the orders, usually an order is denoted as \leq . Such a relation is a *partial order of a set X* , if it is reflexive ($x \leq x$ for $x \in X$), antisymmetric ($x \leq y \wedge y \leq x \rightarrow x = y$ for $x, y \in X$) and transitive ($x \leq y \wedge y \leq z \rightarrow x \leq z$ for $x, y, z \in X$). If, additionally, for every two elements $x, y \in X$ it holds that $x \leq y$ or

$y \leq x$ (dichotomy) than \leq is a total (linear) order. It is a well-order if additionally every non-empty subset of X has a least element. Finally, and order of X is dense, if X is not a singleton and for every two elements $x, y \in X$, there is another element $z \in X$ between these two ($x < y \rightarrow (\exists z)(x < z \wedge z < y)$), where $a < b$ means that $a \leq b \wedge a \neq b$.

For example, the common ordering of natural numbers (\leq on \mathbb{N}) is a linear well-order (as every two natural numbers are comparable and every subset of natural numbers has a least element under this order), however, it is not a dense order, as for example there is no natural number between 0 and 1. On the other hand, the common ordering of rational numbers is a dense linear order (there is a rational number between any pair of distinct rational numbers), however it is not a well-order, as e.g. the set $\{x \in \mathbb{Q} \mid x \leq 0\}$ has no least element.

The natural numbers can be defined using the empty set in an inductive way – $0 = \emptyset, 1 = \{0\} = \{\emptyset\}, 2 = \{0, 1\} = \{\emptyset, \{\emptyset\}\}, \dots, n = \{0, \dots, n-1\}, \dots$. The set of all natural numbers \mathbb{N} is the smallest set containing \emptyset and closed under the operation of successor $S(x) = x \cup \{x\}$. The other common sets of numbers are the integers, which can be defined as the $\mathbb{Z} = (\mathbb{N} \times \mathbb{N}) / \sim$, with $(a, b) \sim (c, d)$ if and only if $a + d = b + c$. Similarly, the set of rational numbers \mathbb{Q} can be defined as $\mathbb{Q} = (\mathbb{Z} \times (\mathbb{Z} \setminus \{0\})) / \sim$, with $(a, b) \sim (c, d)$ if and only if $ad = bc$. The definition of real numbers \mathbb{R} is more complex. These are usually defined as cuts of the rational numbers \mathbb{Q} , where a cut is a partition of \mathbb{Q} into two sets A and B , where all numbers in B are greater than all numbers of A , and A has no greatest element. For example, the cut corresponding to the irrational number $\sqrt{2}$ is $A = \{a \in \mathbb{Q} \mid a^2 < 2 \vee a < 0\}, B = \{b \in \mathbb{Q} \mid b^2 > 2 \wedge b > 0\}$.

The last important notion for the rest of the lecture deals with the cardinality (“size”) of sets. A set X has a cardinality smaller or equal to set Y ($X \preceq Y$) if there is an injective function $f : X \rightarrow Y$. If there is a bijection $f : X \rightarrow Y$ then we say that X and Y have the same cardinality ($X \approx Y$), finally X has strictly smaller cardinality than Y ($X \prec Y$) if ($X \preceq Y \wedge \neg(X \approx Y)$). For each set x , there is a cardinal number $\kappa \approx x$, denoted as $|x| = \kappa$. A set X is *finite* if $|X| = n$ for some $n \in \mathbb{N}$. It is *countable*, if its finite or if $|x| = |\mathbb{N}| = \omega$. Otherwise, it is *uncountable*. The cardinality of $\mathcal{P}(\mathbb{N})$ is called the continuum.

It is interesting to know the cardinality of the common sets of numbers. Obviously, the set of natural numbers \mathbb{N} is countable. A less obvious fact is that the sets of integers and rational numbers also have the same cardinality and are therefore also countable. For the integers, we can create an infinite sequence of integers $s = \langle 0, 1, -1, 2, -2, 3, -3, \dots \rangle$, then a function $f(i) = s_i$ is an injective function $\mathbb{N} \rightarrow \mathbb{Z}$, therefore $\mathbb{Z} \preceq \mathbb{N}$. The other inequality ($\mathbb{N} \preceq \mathbb{Z}$) is obvious (use identity as the injective function). In order to show that the set of rational numbers \mathbb{Q} is also countable, we can create a function $f(\frac{p}{q}) = 2^{|p|} 3^{q5^{\text{sign}(p)}}$ (we consider only cases where $p \in \mathbb{Z}, q \in \mathbb{N} \setminus \{0\}$, which clearly covers all the rationals), this is again an injective mapping $\mathbb{Q} \rightarrow \mathbb{N}$ and therefore $\mathbb{Q} \preceq \mathbb{N}$. As before, the other inequality is trivial. Finally, we can show that the set of real

numbers \mathbb{R} has bigger cardinality than the set of natural numbers \mathbb{N} . Obviously $\mathbb{N} \preceq \mathbb{R}$ as $\mathbb{N} \subseteq \mathbb{R}$. Let us assume both the sets have the same cardinality, in such a case there is bijection $f : \mathbb{N} \rightarrow \mathbb{R}$. We will now define a new real number r in the following way. The integer part of the number is 0, the first digit after the decimal point is different from the first digit after decimal point in $f(0)$, the second digit is different from the second digit in $f(1)$, and so on⁵. This real number is different from all the numbers in $\{f(0), f(1), \dots\}$ as it differs from the number $f(i)$ in the i -th digit after the decimal point. This is a contradiction with the assumption that f is a bijection between \mathbb{N} and \mathbb{R} and therefore $\mathbb{N} \prec \mathbb{R}$.

We will conclude the discussion of cardinalities by showing the Cantor's theorem.

Theorem 1 (Cantor). *For every set x , $x \prec \mathcal{P}(x)$.*

Proof. First, $f(x) = \{x\}$ is an injection $X \rightarrow \mathcal{P}(x)$ and therefore $x \preceq \mathcal{P}(x)$. Suppose there is also an injective $g : \mathcal{P}(x) \rightarrow x$. We can define a set $y = \{g(z) \mid z \subseteq x \wedge g(z) \notin z\}$. Now, similarly to the Russel's paradox, $g(y) \in y$ if and only if $g(y) \notin y$, which is a contradiction, and therefore there cannot be any such injective g and so $x \prec \mathcal{P}(x)$. \square

⁵ If we write the decimal value of the number r as $r = 0.r_0r_1r_2\dots$, where r_i is the i -th decimal digit, we can define $r_i = (f(i)_i + 1) \bmod 10$, where $f(i)_i$ is the i -th decimal digit of $f(i)$.

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