Emiliano Peralta

IT Technician & Systems Engineering Student

☎ Contact

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👤 About Me

IT Technician and Systems Engineering student with hands-on experience in network installations, computer repairs, and software development. With wide knowledge in programming, database management, and agile methodologies. Highly adaptable, detail-oriented, and passionate about technology innovation. Strong leadership and teamwork abilities in dynamic environments.

Languages

- Spanish (Native)
- English (Intermediate)

🧩 Soft Skills

- ✓ Leadership & Team Collaboration
- ✓ Problem-Solving & Critical Thinking
- ✓ Time Management & Adaptability
- ✓ Effective Communication

🎓 Education

Technical Degree in IT
EPET N°1 High School   2016 - 2021
Specialized in professional and personal IT systems.

Bachelor's in Information Systems Engineering
UNLaR   2022 – Present
- Relevant coursework: Agile methodologies, database systems, software architecture.

💼 Experience

IT Support Specialist (Freelance)
Self-Employed   2018 - Present
- Repaired PCs/laptops (hardware diagnostics, OS reinstalls).
- Provided client-facing technical support and solutions.

Network Installation Assistant
Internet Para Todos   2021 – 2023
- Deployed broadband networks (fiber optic, coaxial).
- Configured routers and resolved connectivity issues.

IT Technician
Tecno H   2021 - 2024
- PC/laptop repair (hardware diagnostics, OS reinstallation).
- Provided technical support and customer-facing solutions.

IT Technician
ECorp   March 2025 - Present
- Installation and maintenance of network infrastructure (FTTH, Ethernet).
- Troubleshooting hardware/software issues on internal systems.
- Collaboration with teams to optimize IT operations.

🧩 Skills

- Programming: JavaScript (React, Express), Visual Basic, Unity (game dev)
- Web Development: HTML, CSS, JavaScript, responsive design
- Databases: SQL, MySQL (design & optimization)
- Networking: FTTH, Ethernet, Coaxial (installation & troubleshooting)
- Systems: Hardware repair, OS configuration, performance optimization
- Tools: UML modeling, Scrum, Git

📖 Certifications & Projects

- Unity Game Development Certification – Completed course in 2D/3D game design.
- Scrum Methodology Seminar – Agile project management training.
- Personal Projects: Built web apps (React/Express), VB automation tools.