Martin Ramirez Boggio

Software Engineer
Phone: (+447) 3668-32808
Email: jomarb13@hotmail.com

LinkedIn:
martinramirezboggio
Github:
martinramirezboggio

Education

Bachelor in Computer Science, Universidad Privada del Norte

Summary

- Worked on the complete SDLC including creating, design, documentation, development and unit testing of various applications.
- Motivated to produce performant and robust software; highly passionate about programming.
- Hands-on experience creating and consuming REST APIs and understanding of the semantics.
- Strong knowledge of JSE concepts like Multi-Threading, Collection and Exceptional handling.
- Experience using Design Patterns to reduce complexity and produce clean, maintainable code.
- Experience with common front-end development tools such as Babel, Webpack, NPM, etc.

Experience

Full Stack Developer - RainFocus, Lehi, Utah   **10/19 - 4/20**

- Attend morning scrums, estimate effort of work points for given sprint stories.
- Used Git within a team environment (REVERT, SQUASH, MERGE, DIFF, CONFIG)
- Developed many controller classes in Java for accepting REST endpoint requests.
- Collaborate with our team using JIRA to manage our workflow, as well as perform code reviews to promote best practices and quality code.
- Write unit tests with React-Testing-Library resulting in the reduction of manual regression testing.
- Write React reusable React components using various design patterns such as HOC's.

Full Stack Developer - LeivaTech, Utah   **11/18 - 10/19**

- Attend morning scrums, estimate effort of work points for given sprint stories.
- Write React reusable React components using various design patterns such as HOC's.
- Developed many controller classes in Scala for accepting REST endpoint requests.
- Trained the front and back end developers about stateless components in ReactJS.
- Promoted to work as a part-time Product Owner due to my communication skills with fellow team members, I led a team of 6 people and managed to increase the speed of the development process by 20%.

Full Stack Developer - Bonzzu, California   **10/17 - 11/18**

- Attend morning scrums, estimate effort of work points for given sprint stories.
- Developed many controller classes in Scala using Play framework for accepting REST endpoint requests.
- Fixed bugs and tickets filed by QA and product manager.

Languages/Frameworks

- Java
- Struts
- Scala
- Play
- Python
- Django
- PHP
- Kohana
- Phalcon
- React
- JavaScript

Technologies

- HTML5
- CSS3
- SQL
- Git
- Redux

Knowledge

- Design Patterns
- Object–Oriented Programming
- Functional Programming
- Algorithms
- Test–Driven Development

Spoken Languages

- Spanish (Native)
- English (Fluent)