Sections

```
NSMutableArray *ds1, *ds2, *ds3;
(void)viewDidLoad
     [super viewDidLoad];
    // Uncomment the following line to preserve selection between presentations.
    // self.clearsSelectionOnViewWillAppear = NO;
    // Uncomment the following line to display an Edit button in the navigation bar for this view controller.
    // self.navigationItem.rightBarButtonItem = self.editButtonItem;
    ds1=[[NSMutableArray alloc] initWithObjects:@"a1",@"a2", nil];
ds2=[[NSMutableArray alloc] initWithObjects:@"b1",@"b2",@"b3", nil];
ds3=[[NSMutableArray alloc] initWithObjects:@"c1",@"c2",@"c3", nil];
}
- (NSInteger)numberOfSectionsInTableView:(UITableView *)tableView
    // Return the number of sections.
    return 3;
}
- (NSInteger)tableView:(UITableView *)tableView numberOfRowsInSection:(NSInteger)section
    // Return the number of rows in the section.
    switch(section)
         case 0: return [ds1 count]; break;
         case 1: return [ds2 count]; break;
         case 2: return [ds3 count]; break;
                                                                                              A Control may reach end of non-void for
- (UITableViewCell *)tableView:(UITableView *)tableView cellForRowAtIndexPath:(NSIndexPath *)indexPath
    static NSString *CellIdentifier = @"Cell";
    UITableViewCell *cell = [tableView dequeueReusableCellWithIdentifier:CellIdentifier];
    if (cell == nil) {
         cell = [[UITableViewCell alloc] initWithStyle:UITableViewCellStyleDefault reuseIdentifier:CellIdentifier];
    switch(indexPath.section)
         case 0: cell.textLabel.text=[ds1 objectAtIndex:indexPath.row]; break;
         case 1: cell.textLabel.text=[ds2 objectAtIndex:indexPath.row]; break;
         case 2: cell.textLabel.text=[ds3 objectAtIndex:indexPath.row]; break;
    // Configure the cell...
    return cell:
}

    (NSString *)tableView:(UITableView *)tableView titleForHeaderInSection:(NSInteger)section

     NSString *sectionName;
     switch (section)
          case 0:
               sectionName = @"1";
               break;
          case 1:
               sectionName = @"2";
               break;
          case 2: sectionName=@"3";
               break;
     return sectionName;
}
```