

# Introduction To SixTrackLib Implementation And Design

In this section, we cover the following topics:

- Modelling the Particle State
- Lattice And Beam Elements
- Complementary and Required External Libraries & Modules
  - pysixtrack
  - sixtracktools
  - CObjects Buffer
- Logistics of Tracking: Tracking Modes, TrackJob

## Modeling the Particle State

```
In [25]: p = st.Particles(num_particles=1, p0c=6.5e12, q0=1)
```

```
In [26]: print( f"""Particle-State:
Six main degrees of freedom: x      = {p.x} m\r\n
                                y      = {p.y} m\r\n
                                zeta   = {p.zeta} m\r\n
                                px     = {p.px} rad ( px = Px / P0 )\r\n
                                py     = {p.py} rad ( py = Py / P0 )\r\n
                                delta  = {p.delta}      (  $\delta = ( P - P_0 ) / P_0$  )\r\n
""")
```

Particle-State:

Six main degrees of freedom: x = [0.] m

y = [0.] m

zeta = [0.] m

px = [0.] rad ( px = Px / P0 )

py = [0.] rad ( py = Py / P0 )

delta = [0.] (  $\delta = ( P - P_0 ) / P_0$  )

```
In [29]: print(f"""
4 Logical coordinates: state      = {p.state} ( 1 == active, 0 == lost )\r\n
                        at_element = {p.at_element}\r\n
                        at_turn    = {p.at_turn}\r\n
                        particle_id = {p.particle_id}\r\n""")
```

```
4 Logical coordinates: state      = [1] ( 1 == active, 0 == lost )
                        at_element = [0]
                        at_turn    = [0]
                        particle_id = [0]
```

```
In [30]: print(f"""
5 Attributes of the ref particle: q0      = {p.q0} x proton charge\r\n
                                         mass0 = {p.mass0} eV/c2\r\n
                                         beta0  = {p.beta0} (  $\beta_0 = v_0/c$  )\r\n
                                         gamma0 = {p.gamma0} (  $\gamma_0 = 1 / \sqrt{1 - \beta_0^2}$  )\r\n
\r\n
                                         p0c     = {p.p0c} eV   (  $p_0c = P_0 * c$  )\r\n
""")
```

```
5 Attributes of the ref particle: q0      = [1.] x proton charge
                                         mass0 = [9.38272081e+08] eV/c2
                                         beta0  = [0.99999999] (  $\beta_0 = v_0/c$  )
                                         gamma0 = [6927.62813396] (  $\gamma_0 = 1 / \sqrt{1 - \beta_0^2}$  )
\r\n
                                         p0c     = [6.5e+12] eV   (  $p_0c = P_0 * c$  )
```

```
In [31]: print(f"""
6 auxilliary coordinates: s          = {p.s} m    ( s ~ distance from begin o
f lattice )\r\n
                                psigma      = {p.psigma}      ( psigma = (E-E0)/(bet
a0*P0*c) )\r\n
                                rpp         = {p.rpp}        ( rpp = P0 / P )\r\n
                                rvv         = {p.rvv}        ( rvv =  $\beta$  /  $\beta_0$  = (v/c) /
 $\beta_0$  )\r\n
                                charge_ratio = {p.charge_ratio}      ( charge_ratio =
q/q0 )\r\n
                                chi         = {p.chi}        (  $\chi$  = ( q/q0 ) / ( m/mass
0 ) )\r\n""")
```

```
6 auxilliary coordinates: s          = [0.] m    ( s ~ distance from begin o
f lattice )

                                psigma      = [0.]      ( psigma = (E-E0)/(beta0*P0
*c) )

                                rpp         = [1.]      ( rpp = P0 / P )

                                rvv         = [1.]      ( rvv =  $\beta$  /  $\beta_0$  = (v/c) /  $\beta_0$ 
)

                                charge_ratio = [1.]      ( charge_ratio = q/q0 )

                                chi         = [1.]      (  $\chi$  = ( q/q0 ) / ( m/mass0
) )
```

## *Lattice & Beam Elements*

There are several ways to get a lattice

1. manually, element by element
2. load from a binary dump
3. import from pysixtrack
4. import from MAD-X (via pysixtrack)
5. import from SixTrack (via pysixtrack)

## 1. Build Lattice Manually

```
In [7]: # We can use a st.Elements() class to organize individual beam-elements into a lattice

lattice = st.Elements()
drift = lattice.Drift(lenth=0.2) # length in [m]
quad  = lattice.Multipole( knl=[0.0, 0.01] ) # ksl ... skew multipole parameter
s

lattice.get_elements()
```

```
Out[7]: [<Drift at 128
         length:0.0
         >,
         <Multipole at 136
         order:1
         length:0.0
         hxl:0.0
         hyl:0.0
         bal:[0.    0.    0.01 0.  ]
         >]
```

```
In [8]: # Dump the lattice to a binary file
lattice.to_file( "/demo_lattice.bin" )
del lattice # make sure we start from scratch
```

## 2. Load From Binary Dump

```
In [9]: lattice = st.Elements().fromfile( "./demo_lattice.bin" )  
lattice.get_elements()
```

```
Out[9]: [<Drift at 128  
        length:0.0  
        >,  
        <Multipole at 136  
        order:1  
        length:0.0  
        hxl:0.0  
        hyl:0.0  
        bal:[0.    0.    0.01 0.  ]  
        >]
```



### 3. Import From PySixtrack

Question: What is pysixtrack ?

- pysixtrack is a minimal & straight-forward particle tracking implementation written purely in Python 3
- <https://github.com/SixTrack/pysixtrack> (<https://github.com/SixTrack/pysixtrack>)
- Independent of SixTrackLib, easy to understand & extend
- "Playground", Area for prototyping, testing and debugging new physics

```
In [10]: import pysixtrack as py6tr

# We can use any iterable object to store a lattice:
seq = [ py6tr.elements.Drift(length=0.2), py6tr.elements.Multipole(knl=[0.0, 0.01]) ]

print( seq )
```

```
[Drift(length=0.2), Multipole(knl=[0.0, 0.01], ksl=[0], hxl=0, hyl=0, length=0)]
```

```
In [11]: # Use pysixtrack.Line object to store the sequence of beam-elements
other_lattice = py6tr.Line( seq )

# ensure we start from scratch with lattice
del lattice

# import other_lattice as a SixTrackLib lattice:
lattice = st.Elements().from_line( other_lattice )

print( lattice.get_elements() )
```

```
[<Drift at 128
  length:0.2
>, <Multipole at 136
  order:1
  length:0.0
  hxl:0.0
  hyl:0.0
  bal:[0.    0.    0.01 0.  ]
>]
```

#### 4. Import From MAD-X Using pysixtrack (& cpymad)

The idea is to keep SixTrackLib as minimal as possible.

→ No I/O and Import/Export Helpers in SixTrackLib, use pysixtrack as an intermediate layer

**Note:** For users of the C/C++ API of SixTrackLib, use binary dumps to import lattices and particle state from MAD-X, SixTrack, ...

**Note:** Import from MAD-X requires the cpymad cython bindings:

<https://github.com/hibtc/cpymad> (<https://github.com/hibtc/cpymad>)

```

In [12]: # requires cpymad -> https://github.com/hibtc/cpymad
from cpymad.madx import Madx
import sixtracklib as st
import pysixtrack as py6tr

from scipy.constants import e, m_p, c
import numpy as np

# Note: pysixtrack / SixTrackLib and MAD-X use different default units for energies!
p0c = 4.7e9 # p0c = P0 * c ; [p0c] = 1 eV
Etot_in_GeV = np.sqrt( p0c * p0c + ( m_p / e ) ** 2 * c ** 4 ) * 1e-9 # [Etot] = 1 GeV

mad = Madx(stdout=False)
mad.call( file="./demo_lattice.madx" )
mad.command.beam(particle='proton', energy=str(Etot_in_GeV))
mad.use(sequence="DEMO_LATTICE")

# Use the from_madx_sequence() method of pysixtrack's Line to import DEMO_LATTICE
# Also, use the remove_zero_length_drifts() and merge_consecutive_drifts()
# helpers to optimize the lattice for SixTrackLib's preferred way of storage :

imported_lattice = py6tr.Line.from_madx_sequence(
    mad.sequence.DEMO_LATTICE, ).remove_zero_length_drifts(
    inplace=True).merge_consecutive_drifts(inplace=True)

# As before, use imported_lattice to build the SixTrackLib lattice
# that we are actually interested in:
lattice = st.Elements().from_line( imported_lattice )
print( lattice.get_elements() )

```

```

[<Drift at 128
  length:0.2
>, <Multipole at 136
  order:1
  length:0.0
  hx1:0.0

```



## 5. Import From SixTrack Using pysixtrack (& sixtracktools)

Similar approach, but this time we are importing a more sophisticated Lattice:

**Note:** sixtracktools is a helper library which runs the SixTrack binary and interprets the output, allowing import data into pysixtrack

<https://github.com/SixTrack/sixtracktools> (<https://github.com/SixTrack/sixtracktools>)

In [13]:

```
import sixtracktools
import pysixtrack as py6tr
import sixtracklib as st

# SixTrack input files + helper script to run the SixTrack binary are
# in subdirectory here:

!ls -al ./sixtrack_lhc_no_bb_example/
```

```
insgesamt 4732
drwxrwxr-x 2 martin martin    4096 Jun 16 20:31 .
drwxrwxr-x 6 martin martin    4096 Jun 16 23:18 ..
-rw-rw-r-- 1 martin martin 4373916 Dez  6  2018 fort.16
-rw-rw-r-- 1 martin martin 434684 Dez  6  2018 fort.2
-rw-rw-r-- 1 martin martin 10870 Dez  6  2018 fort.3
-rw-rw-r-- 1 martin martin  6144 Dez  6  2018 fort.8
-rwxrwxr-x 1 martin martin   101 Dez  6  2018 runsix
```

```
In [14]: six = sixtracktools.SixInput("./sixtrack_lhc_no_bb_example" )
import_lattice = py6tr.Line.from_sixinput( six ).remove_zero_length_drifts(
    inplace=True).merge_consecutive_drifts(inplace=True)

print( f"import_lattice has {len(import_lattice)} elements" )

# Same procedure as usual -> convert import_lattice to a SixTrackLattice
lattice = st.Elements().from_line( import_lattice )

# Create a binary dump for the machine description:
lattice.to_file( "./lhc_no_bb_lattice.bin" )

# Verify the size of the binary dump:
!ls -alh ./lhc_no_bb_lattice.bin
```

```
import_lattice has 18403 elements
```

```
-rw-rw-r-- 1 martin martin 3,8M Jun 16 23:19 ./lhc_no_bb_lattice.bin
```

# Tracking Examples

Tracking



## Simple Tracking Example (CPU)

```
In [39]: # Create an initial particle distribution:

beam = st.ParticlesSet()
p = beam.Particles(num_particles=10, p0c=6.5e12)
p.x[:] = np.linspace(-1e-6, +1e-6, p.num_particles)

if p.num_particles <= 16:
    print( f"initial transversal displacement for particles: {p.x}\r\n" )

# Load the lattice from the binary dump we crated earlier
lattice = st.Elements().fromfile("./lhc_no_bb_lattice.bin")
print( f"number of elements in lattice: {lattice.cbuffer.n_objects}")

# What's cbuffer -> Cf. BE Seminar talk for details!
```

```
initial transversal displacement for particles: [-1.00000000e-06 -7.77777778e-
07 -5.55555556e-07 -3.33333333e-07
-1.11111111e-07  1.11111111e-07  3.33333333e-07  5.55555556e-07
 7.77777778e-07  1.00000000e-06]
```

```
number of elements in lattice: 18403
```

```
In [16]: # Setup a track-job instance:
job = st.TrackJob( lattice, beam )

# Print particle state before tracking:
if p.num_particles <= 16:
    print( f"at_element before tracking: {p.at_element}" )
    print( f"at_turn    before tracking: {p.at_turn}" )
    print( f"state      before tracking: {p.state}" )
    print( f"x          before tracking: {p.x}" )
```

```
at_element before tracking: [0 0 0 0 0 0 0 0 0 0 0]
```

```
at_turn    before tracking: [0 0 0 0 0 0 0 0 0 0 0]
```

```
state      before tracking: [1 1 1 1 1 1 1 1 1 1 1]
```

```
x          before tracking: [-1.00000000e-06 -7.77777778e-07 -5.55555556e-07 -
3.33333333e-07
```

```
-1.11111111e-07  1.11111111e-07  3.33333333e-07  5.55555556e-07
```

```
7.77777778e-07  1.00000000e-06]
```

```
In [17]: # Track particles <b>until</b> they are in turn 100
job.track_until( 100 )

# Print particle state after tracking for 100 turns:
if p.num_particles <= 16:
    print( f"at_element after tracking: {p.at_element}" )
    print( f"at_turn    after tracking: {p.at_turn}" )
    print( f"state      after tracking: {p.state}" )
    print( f"x          after tracking: {p.x}" )

# Note: the command is called <tt>track_until</tt> - if we call it again,
# it will have no effect because all particles are already at turn 100!
# -> we would have to call <tt>track_until( 200 )</tt> to get the desired effect
```

```
at_element after tracking: [0 0 0 0 0 0 0 0 0 0 0]
at_turn    after tracking: [100 100 100 100 100 100 100 100 100 100 100]
state      after tracking: [1 1 1 1 1 1 1 1 1 1 1]
x          after tracking: [-9.99845051e-07 -7.77634845e-07 -5.55429506e-07 -
3.33228213e-07
-1.11030165e-07  1.11165448e-07  3.33359448e-07  5.55552646e-07
7.77745826e-07  9.99939830e-07]
```

```

In [18]: # Let's Loose a particle
p.state[0] = 0
if p.num_particles <= 16:
    print( f"state after manually loosing a particle: {p.state}\r\n" )

# Track until turn 200 and verify the result:
job.track_until( 200 )

if p.num_particles <= 16:
    print( f"at_element after 200 turns : {p.at_element}" )
    print( f"at_turn      after 200 turns : {p.at_turn}" )
    print( f"state        after 200 turns : {p.state}" )
    print( f"x            after 200 turns : {p.x}" )

```

state after manually loosing a particle: [0 1 1 1 1 1 1 1 1 1]

at\_element after 200 turns : [0 0 0 0 0 0 0 0 0 0]

at\_turn after 200 turns : [100 200 200 200 200 200 200 200 200 200]

state after 200 turns : [0 1 1 1 1 1 1 1 1 1]

x after 200 turns : [-9.99845051e-07 -7.77491911e-07 -5.55303462e-07  
-3.33123094e-07

-1.10949224e-07 1.11219787e-07 3.33385573e-07 5.55549726e-07

7.77713872e-07 9.99879665e-07]

## *Simple Tracking Example (OpenCL, GPU)*

First, check whether we have any OpenCL devices and whether SixTrackLib has been compiled with OpenCL support:

```
In [19]: print( f"SixTrackLib has OpenCL support enabled: {st.config.SIXTRACKLIB_MODULES  
['openccl']}")
```

SixTrackLib has OpenCL support enabled: True

```
In [20]: !clinfo -l
```

```
Platform #0: Intel(R) FPGA Emulation Platform for OpenCL(TM)
  -- Device #0: Intel(R) FPGA Emulation Device
Platform #1: Intel(R) OpenCL
  -- Device #0: Intel(R) Core(TM) i5-5300U CPU @ 2.30GHz
Platform #2: Portable Computing Language
  -- Device #0: pthread-Intel(R) Core(TM) i5-5300U CPU @ 2.30GHz
Platform #3: Intel(R) OpenCL HD Graphics
  -- Device #0: Intel(R) Gen8 HD Graphics NEO
Platform #4: Experimental OpenCL 2.1 CPU Only Platform
  -- Device #0: Intel(R) Core(TM) i5-5300U CPU @ 2.30GHz
```

```
In [21]: # Re-create the initial state:  
beam = st.ParticlesSet()  
p = beam.Particles(num_particles=10, p0c=6.5e12)  
p.x[:] = np.linspace(-1e-6, +1e-6, p.num_particles)  
lattice = st.Elements().fromfile("./lhc_no_bb_lattice.bin")  
  
# Again, create a TrackJob. But this time, we pass the "device" string  
opencl_job = st.TrackJob( lattice, beam, device="opencl:1.0" )  
  
print( f"track job instance has architecture {opencl_job.arch_str}" )
```

track job instance has architecture opencl

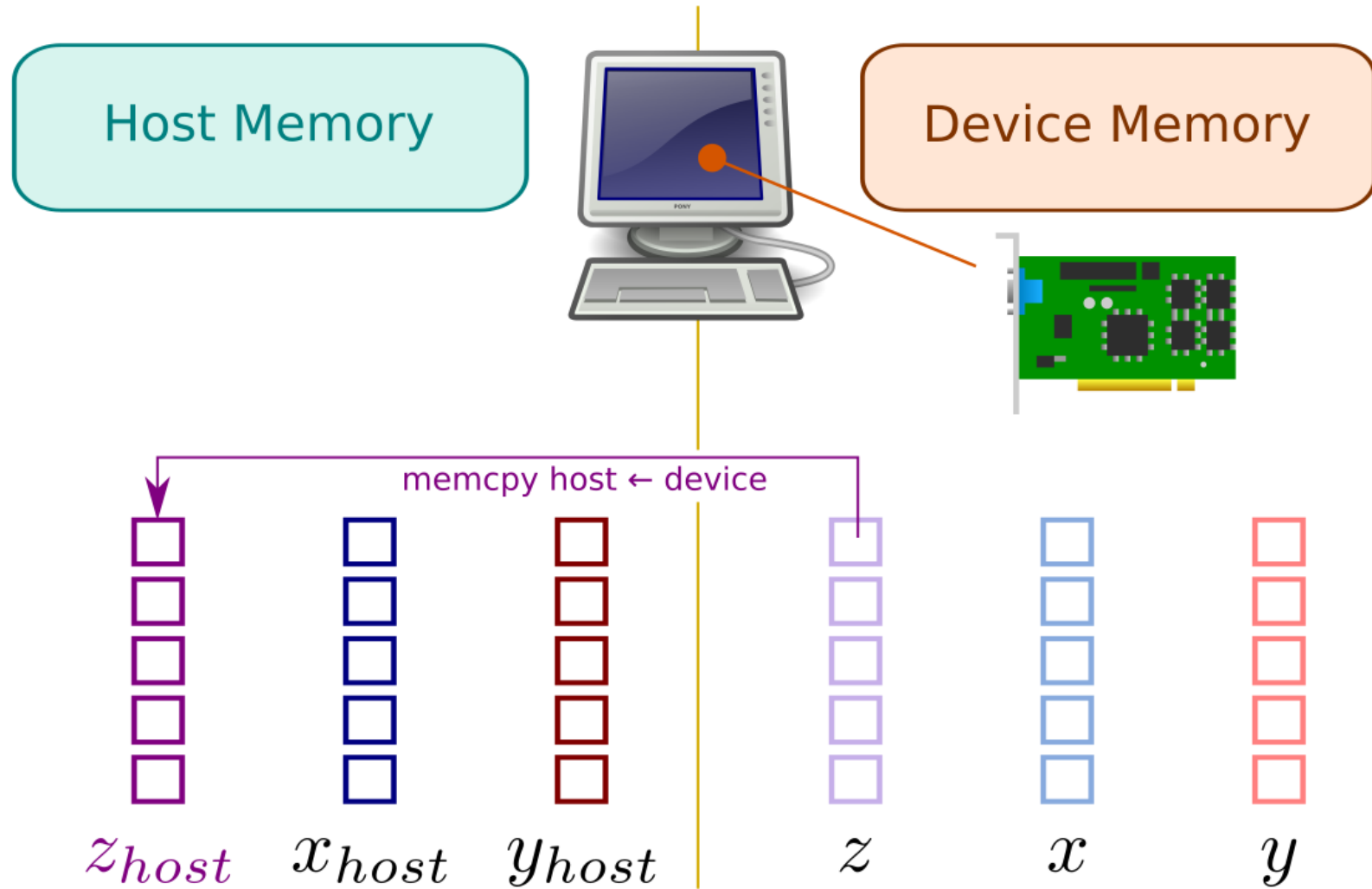
```
In [22]: # Again: track until turn 100
openc1_job.track_until( 100 )

# Print particle state after tracking for 100 turns:
if p.num_particles <= 16:
    print( f"at_element after tracking: {p.at_element}" )
    print( f"at_turn    after tracking: {p.at_turn}" )
    print( f"state      after tracking: {p.state}" )
    print( f"x          after tracking: {p.x}" )

# Spoiler: this does not seem to work. Why?
```

```
at_element after tracking: [0 0 0 0 0 0 0 0 0 0]
at_turn    after tracking: [0 0 0 0 0 0 0 0 0 0]
state      after tracking: [1 1 1 1 1 1 1 1 1 1]
x          after tracking: [-1.00000000e-06 -7.77777778e-07 -5.55555556e-07 -
3.33333333e-07
-1.11111111e-07  1.11111111e-07  3.33333333e-07  5.55555556e-07
 7.77777778e-07  1.00000000e-06]
```

*Remember From Introduction To GPU Programming Talk:*



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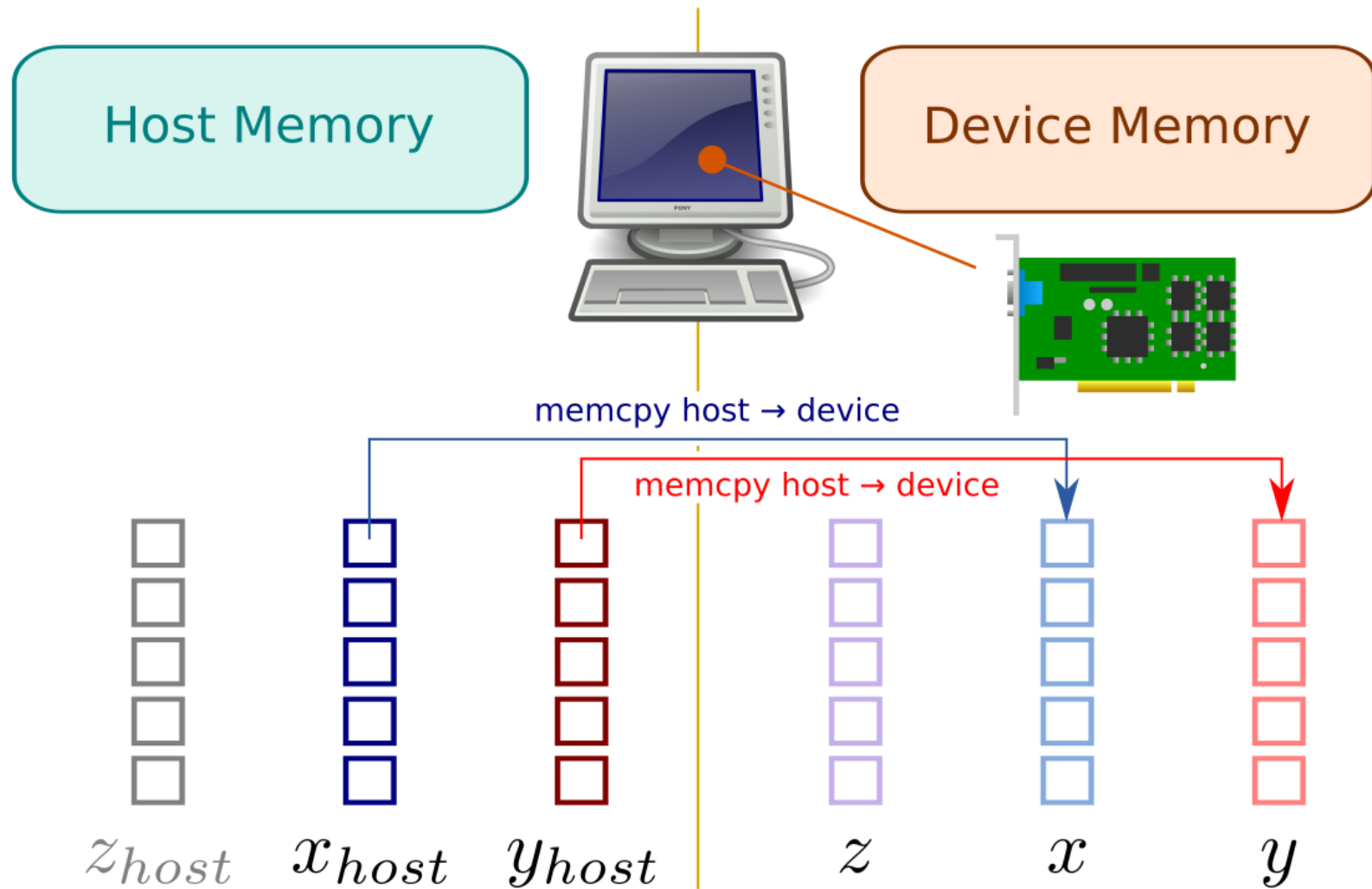
```
In [23]: # Copying the data back from the device to the host can be a costly operation  
# Thus, it is not done automatically -> we have to "collect" the results  
opencl_job.collect_particles()  
  
# If we print the the particle data now, we should have the expected particle  
state  
if p.num_particles <= 16:  
    print( f"at_element after tracking: {p.at_element}" )  
    print( f"at_turn    after tracking: {p.at_turn}" )  
    print( f"state      after tracking: {p.state}" )  
    print( f"x          after tracking: {p.x}" )
```

```
at_element after tracking: [0 0 0 0 0 0 0 0 0 0 0]  
at_turn    after tracking: [100 100 100 100 100 100 100 100 100 100 100]  
state      after tracking: [1 1 1 1 1 1 1 1 1 1 1]  
x          after tracking: [-9.99845052e-07 -7.77634846e-07 -5.55429505e-07 -  
3.33228214e-07  
-1.11030165e-07  1.11165447e-07  3.33359448e-07  5.55552645e-07  
7.77745826e-07  9.99939829e-07]
```

### When To Call `collect_*` And `push_*`:

- Whenever we need the current content of a dataset (e.g. particles, beam elements, ...) on the host, we have to call `collect_*`
- Whenever we want to send the current content of a dataset (again: particles, beam elements, ... ) to the device, we have to call `push_*`

**Host To Device:** push\_\*



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```

In [24]: # Repeat the experiment with the explicitly "lost" particle:
p.state[ 0 ] = 0

if p.num_particles <= 16:
    print( f"state after manually loosing a particle: {p.state}\r\n" )

# It should not be a big surprise, that we need something equivalent to "collect"
# but working in the other direction, i.e. from Host -> Device
openccl_job.push_particles()

# Track until turn 200:
openccl_job.track_until( 200 )

# everytime we need the particle state on the host side, we
# have to collect the data:
openccl_job.collect_particles()

# Now, we expect the same output as before:
if p.num_particles <= 16:
    print( f"at_element after 200 turns : {p.at_element}" )
    print( f"at_turn      after 200 turns : {p.at_turn}" )
    print( f"state        after 200 turns : {p.state}" )
    print( f"x            after 200 turns : {p.x}" )

```

```
state after manually loosing a particle: [0 1 1 1 1 1 1 1 1 1]
```

```

at_element after 200 turns : [0 0 0 0 0 0 0 0 0 0]
at_turn      after 200 turns : [100 200 200 200 200 200 200 200 200 200]
state        after 200 turns : [0 1 1 1 1 1 1 1 1 1]
x            after 200 turns : [-9.99845052e-07 -7.77491913e-07 -5.55303460e-07
-3.33123095e-07
-1.10949223e-07  1.11219786e-07  3.33385572e-07  5.55549725e-07
7.77713871e-07  9.99879664e-07]

```

- `collect_*` and `push_*` are potentially expensive calls (band-width for transfer, latency, waiting for all running kernels)
- They contribute to  $t_s$  !!!
- $\rightarrow$  With the exception of the initial `push_*` when setting up the track job, these are not performed automatically!
- Calling `push_*` and `collect_*` has (almost) no negative run-time-cost effect on a CPU track-job
- $\implies$  If you call them also with a CPU track-job, your code works on the GPU with just changing the setup line of the track-job!

## Generic Tracking Program (Works On CPUs & GPUs With Minimal Changes)

```
In [38]: beam = st.ParticlesSet()
p = beam.Particles(num_particles=10, p0c=6.5e12)
p.x[:] = np.linspace(-1e-6, +1e-6, p.num_particles)
lattice = st.Elements().fromfile("./lhc_no_bb_lattice.bin")

#device=None # Or:
device="opencl:0.0" #for GPU

job = st.TrackJob( lattice, beam, device=device )
print( f"Architecture of the track job: {job.arch_str}")

job.track_until( 100 )
job.collect_particles()

p.state[0] = 0 # Mark particle 0 explicitly as lost
job.push_particles()

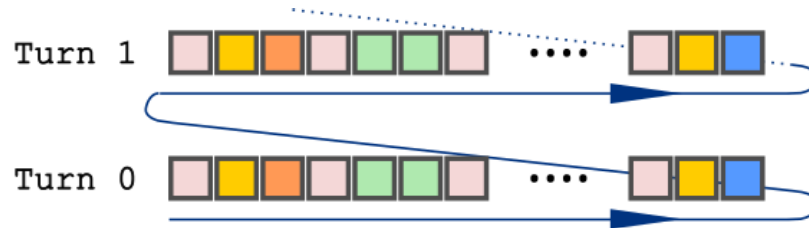
job.track_until( 200 )
job.collect_particles()

if p.num_particles <= 16:
    print( f"at_element after 200 turns : {p.at_element}" )
    print( f"at_turn      after 200 turns : {p.at_turn}" )
    print( f"state        after 200 turns : {p.state}" )
```

```
Architecture of the track job: opencl
at_element after 200 turns : [0 0 0 0 0 0 0 0 0 0]
at_turn      after 200 turns : [100 200 200 200 200 200 200 200 200 200]
state        after 200 turns : [0 1 1 1 1 1 1 1 1 1]
```

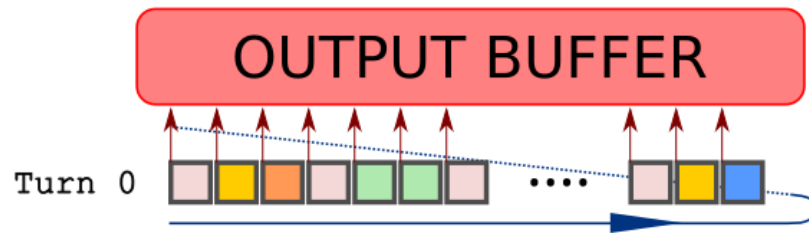
## Note: Different Track Nodes

### 1) track\_until Mode:



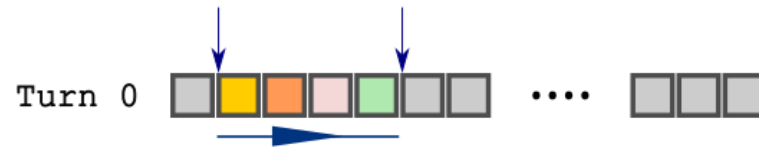
Track all active particles  
until they reach at\_turn N  
`job.track_until( N )`

### 2) track\_elem\_by\_elem Mode:



Like `track_until()`, but dump  
(i.e. copy) the particle state  
to an external buffer before  
each beam-element  
`job.track_elem_by_elem( N )`

1) track\_line Mode:



Track over subset of lattice

[begin, end)

```
job.track_line( begin, end,  
                end_turn=False )
```



# End of Interactive Jupyter-Notebook

→ return to main presentation

In [ ]: