

Martin Sione

Full Stack Developer

Phone: +54 9 343406883

Email: martinsione03@gmail.com

Location: Paraná, Argentina

[linkedin.com/in/martinsione](https://www.linkedin.com/in/martinsione)

github.com/martinsione

martinsione.com

I'm a fullstack developer with more than a year of academic experience and I'm currently looking for my first professional opportunity. I have critical thinking, problem solving skills and a great ability to learn new tools and technologies. Always predisposed to collaborate, willing to learn and continue to improve as a professional.

SKILLS

- Javascript - Typescript
- HTML - CSS
- React - Redux - NextJS
- Node - Express
- Sequelize - PostgreSQL
- Testing - TDD - Jest
- GIT
- Agile - Kanban
- Organized
- Active learning
- Team work
- Empathy

EXPERIENCE (Academic)

Feb 2022 - Mar 2022

Videogames app, Henry

Develop a Single Page Application that consumes data from an external API and shows it in the front with dynamic pagination and filtering. Allow user to add, edit and delete videogames and save it to a database through a validated form.

Deploy: videogames-demo.vercel.app

Tech: Typescript, React, Redux, NodeJS, Express, Sequelize, PostgreSQL, Jest

Jul 2021 - Sep 2021

Coffeestore, Freelance

Ecommerce site (SPA) with real time firebase connection. Form validations. Filtering and sorting in the database with firebase queries. Support for Light and Dark mode.

Deploy: coffeestore.vercel.app

Tech: Firebase (firestore), NextJS and TailwindCSS

Jul 2021 - Sep 2021

ReactJS, Coderhouse

- Wide knowledge about the framework along with other modern web technologies.
- Context API. Hooks.

Aug 2020 - Dec 2020

Webmaster, UTN

- Fundamentals of the web. HTTP Protocol.
- HTML and CSS. Javascript. DOM. Responsive design.
- Data structures and Algorithms.
- NodeJS - Rest API with MySQL.

EDUCATION

Jan 2022 - Mar 2022

Full Stack Developer, Henry Bootcamp - Remote.

Mar 2021 - Dec 2020

Computer Science, Universidad Nacional del Litoral - Santa Fe

LANGUAGES

- Spanish (Native)
- English (Advanced)