

Martins Luters



scan to see a visual snapshot

Location: Latvia (UTC+2)

GitHub: <https://github.com/martinsluters>

Email: luters.martins@gmail.com

Results driven WordPress Engineer with 12 years experience in industry. Working 100% remotely for the past 9 years. Proven success as a pedantic, punctual and reliable developer.

Development Related Skills

- **PHP | PHPUnit | WP_Mock | wp-browser (Codeception) | PHP_CodeSniffer | PHP Composer | PHPStan | Packagist | WordPress Packagist** PHP is the primary expertise and has been used for over 15 years. Regularly follow the latest improvements that comes out with each PHP version. Using tools that help to develop with confidence, faster and secure while ensuring the consistency of a coding standard used across project files.
- **JS | Vanilla | jQuery | Alipne.js | Vue.js | Jest | ESLint** JS has been in the skill set for more than a decade. From plain Vanilla and jQuery to "reactive" framework Vue.js managed with npm and built with Parcel or Webpack.
- **Webpack | Parcel | Gulp**
- **Twig | Timber** Excited when experimenting with template engines and some experiments have lead to a production ready software.
- **Css | Sass | HTML** Sass preprocessor and BEM methodology to style HTML. Aware of nice and relatively new technologies like Tailwind CSS making it's way up. Most actively used Foundation 6 but there have been others around like Gumby and Bootstrap.
- **Automation | Git hooks | CodeShip | GitHub Actions** Local development automation (linting, testing) followed by continuously integrating and deploying with cloud based CI/CD services. Running Unit, Integration and Acceptance tests, "sniffing" code and building a project on a cloud CI/CD service after pushing to a GitHub repository. All that right before a built project is deployed to WP Engine (Git Push and SSH) from a CI/CD and not forgetting to notify a Slack channel on failures.
- **Docker | WP Local Docker | wp-env | VVV** There have been many local development stacks, at the moment I am using a Docker based local development environment WP Local Docker or adding Docker compose file directly to a project repository.

- **WP CLI** There is no day without it, from small helper commands to complex queries. Have created a couple a project specific commands extending core WP CLI functionality for experimenting purposes. Always looking for handy CLI commands that vendors provide e.g. WooCommerce has it's `wp wc update` and there is no day without WP Engine's `wp page-cache flush`.
- **♥ TDD | Design Patterns | Design Principles** Practicing as much as possible with a given resources and studying whenever possible in spare time to develop expertise.
- **Mac or PC?** Mac, because it works.

Professional Development Experience

AWESEM Ltd. London, Senior WordPress Engineer, 2011 - present

Involved in steps related to project management, development, maintenance and support and team education. From initial calls with clients to deploying, launching and continuously improving projects. Work has covered a broad range in size and complexity of client and in-house projects.

Few key tasks done:

- Worked with countless themes and plugins
- Built plugins and custom solutions from scratch and boilerplates
- Extended plugins and themes
- Migrated data across CMS platforms, DBMSs and servers
- Performance improvements
- Integrated various APIs REST and SOAP
- Used and extended e-commerce solutions WooCommerce, GiveWP, integrated in membership plugins and custom built
- Developed Shell and Python scripts to automate scheduled maintenance updates and critical vulnerability updates in WP Engine infrastructure using WP Engine's API and WP CLI
- Developed Python script to generate reports utilizing WP Engine's API
- Supported and maintained client sites and in-house premium themes / plugins
- Managed projects
- Helped team in all aspects
- *And many, many more*

Freelancing 2008 to 2018

Developed over 20 small websites including e-commerce for clients using CodeIgniter, CakePHP or WordPress as a base. During the early years of career did some small (Macromedia) Adobe Flash ActionScript 2 coding tasks and made 360° virtual tours.

Education

Vidzeme University of Applied Sciences - B.S. in Information Technologies. Qualification Programming Engineer. 2011