

Prototyping - Text Fields

{: .no_toc }

Prototyping - Text Fields

Creating a prototype in Figma that allows users to fill in text fields can be challenging. While there are solutions available through plugins and UI components in the Figma Community, these can be difficult to implement, especially for simpler projects. The most straightforward way to simulate a user adding text to a field is to mimic the experience.

Plugin Resources

Plugins for adding text into fields on Figma prototypes (Figma Community)

1. **Interactive Text Input Fields (mobile & desktop)**
![Interactive text input fields screenshot](../images/txt_plugs/Picture 1.png)
Open on Figma
2. **Text Inputs for Prototypes**
![Text inputs for prototypes screenshot](../images/txt_plugs/Picture 2.png)
Open on Figma
3. **Google reCAPTCHA v2 (checkbox & invisible badge)**
![Google reCAPTCHA components screenshot](../images/txt_plugs/Picture 3.png)
Open on Figma
4. **Interactive Text Fields – Typing with Keyboard**
![Interactive keyboard typing fields screenshot](../images/txt_plugs/Picture 4.png)
Open on Figma

Download: [Text Input Figma Plugins PDF](../images/Plugins for adding text 2 fields in Figma prototypes.pdf)

Setup
