

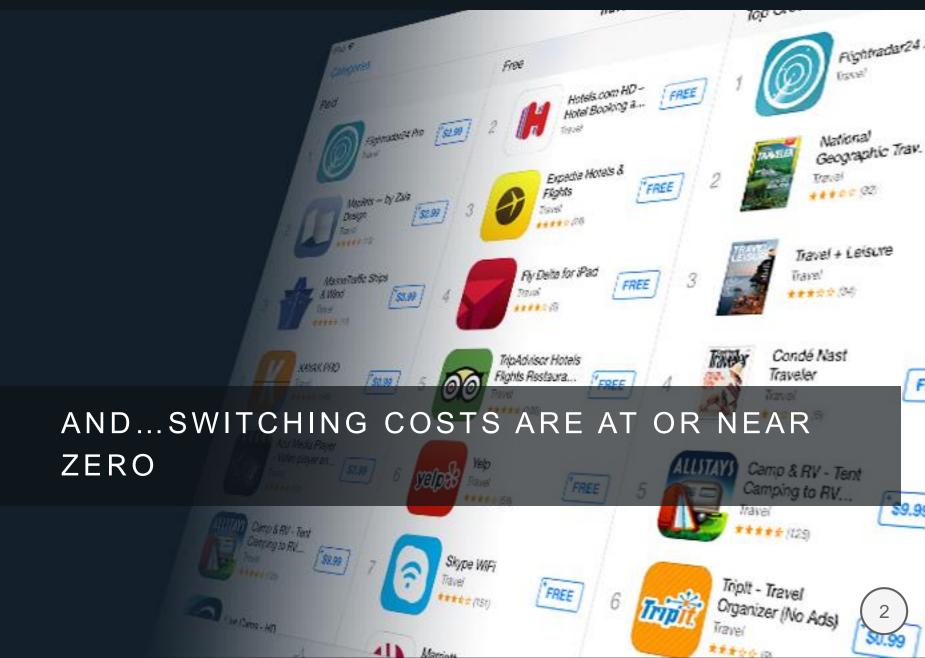
BUILDING GREAT APPS WITH REAL-WORLD TESTING AND AUTOMATION

INCREASING APP QUALITY WITHOUT SACRIFICING VELOCITY

Steve Moses | Senior App Quality Evangelist

USERS DICTATE SUCCESS



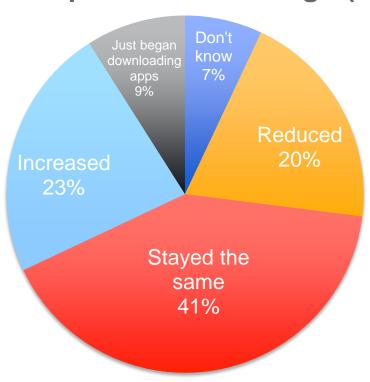




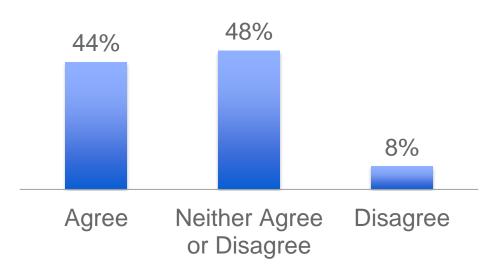




User App Download Habits Compared to a Year Ago (US)



"I enjoy finding and trying new apps" (US)



PERCEPTION IS REALITY





6/24/2015 Francesca Balogh -

This sucks This doesn't work. At all. I followed the instructions on the tutorial. Does not work. I have a Samsung Galaxy s5.



6/22/2015 Chaz Ward -

Sucks doesn't even pretend to work



6/22/2015 Sally P -

Did not work.



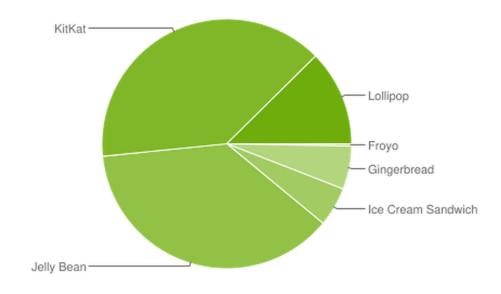
6/21/2015 Jeff Harvey -

Can't calibrate or scroll Can't give any less than one star or I would

SO MANY COMBINATIONS TO TEST



Version	Codename	API	Distribution
2.2	Froyo	8	0.3%
2.3.3 - 2.3.7	Gingerbread	10	5.6%
4.0.3 - 4.0.4	Ice Cream Sandwich	15	5.1%
4.1.x	Jelly Bean	16	14.7%
4.2.x		17	17.5%
4.3		18	5.2%
4.4	KitKat	19	39.2%
5.0	Lollipop	21	11.6%
5.1		22	0.8%

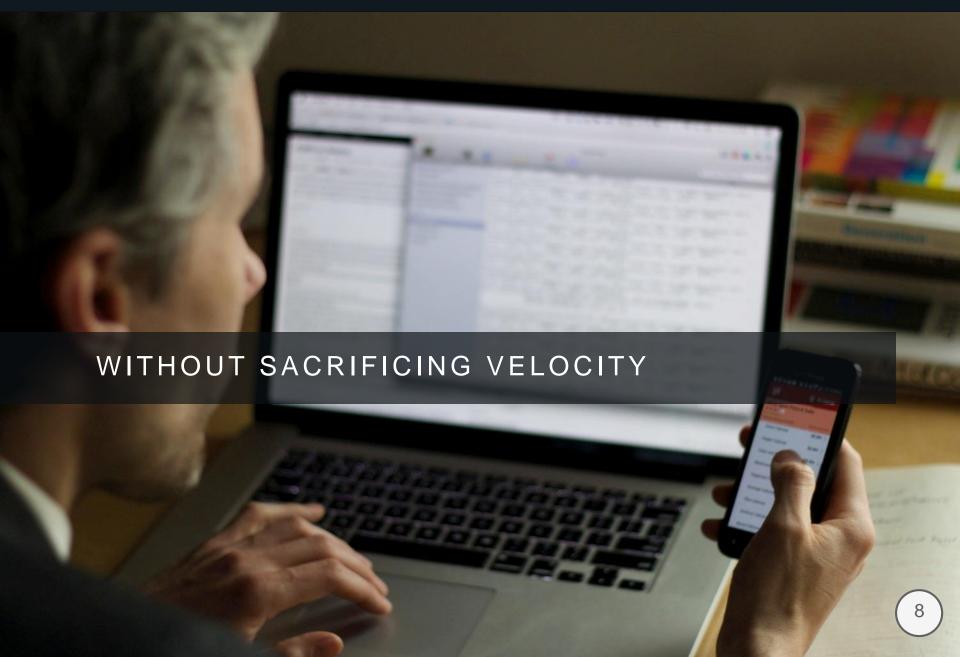


Data collected during a 7-day period ending on June 1, 2015. Any versions with less than 0.1% distribution are not shown.

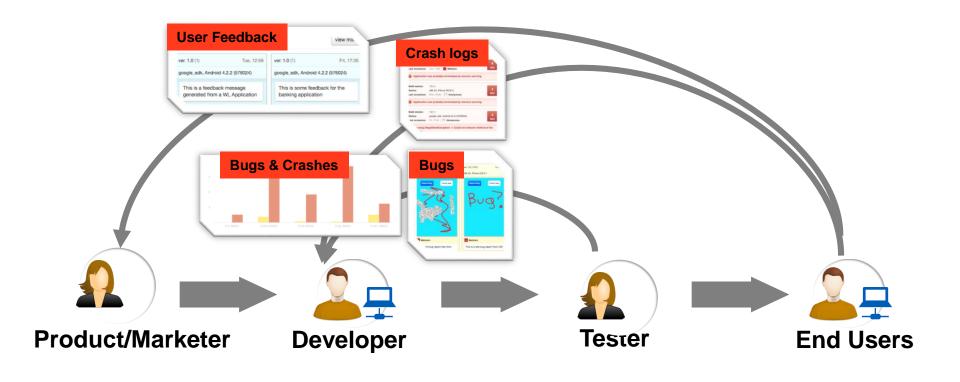












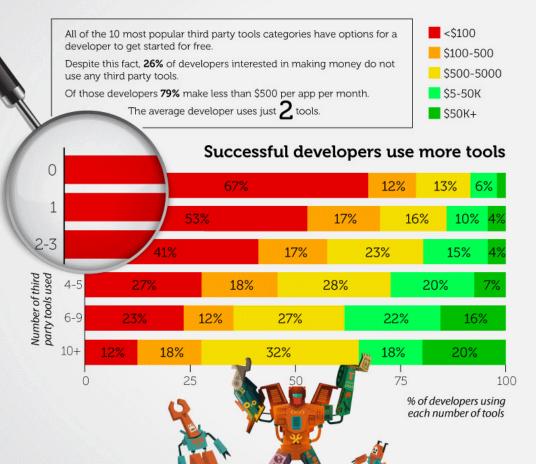
THE POWER OF TOOLS



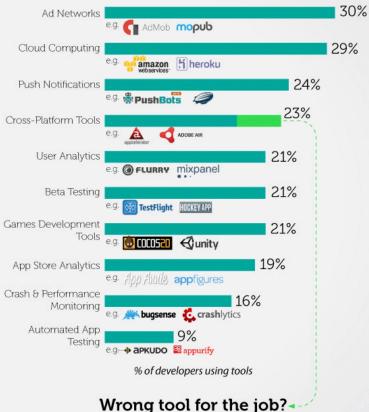
TOOLS OF THE APP DEVELOPER TRADE

Tools let you do more with less, use them or be left behind





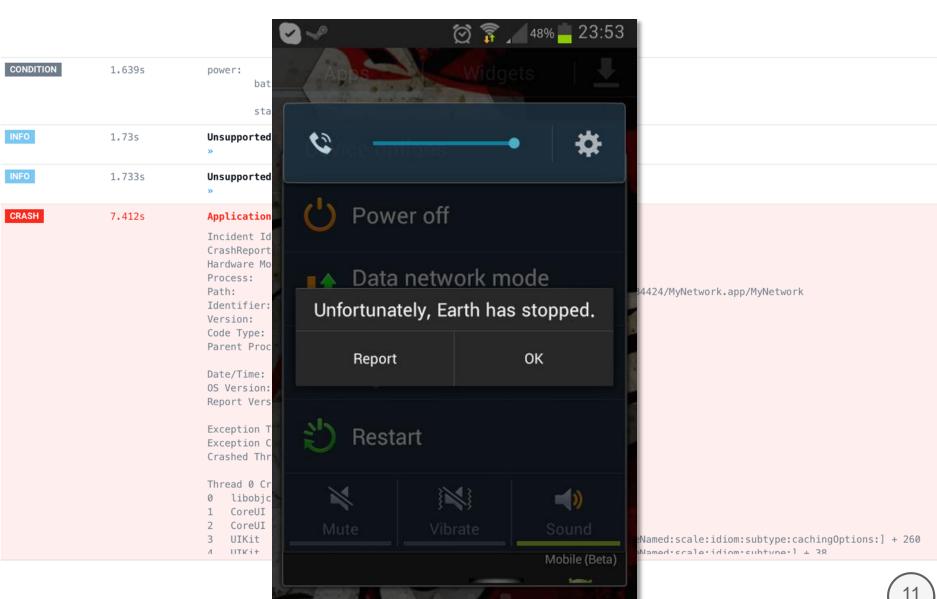
10 Most Popular Third Party Tool Categories



26% of Cross-Platform Tool users only target 1 platform. By doing so they get all the disadvantages without the main benefit. They are amongst the lowest revenue earners of all tool users. 10

SESSION/CRASH SDKS















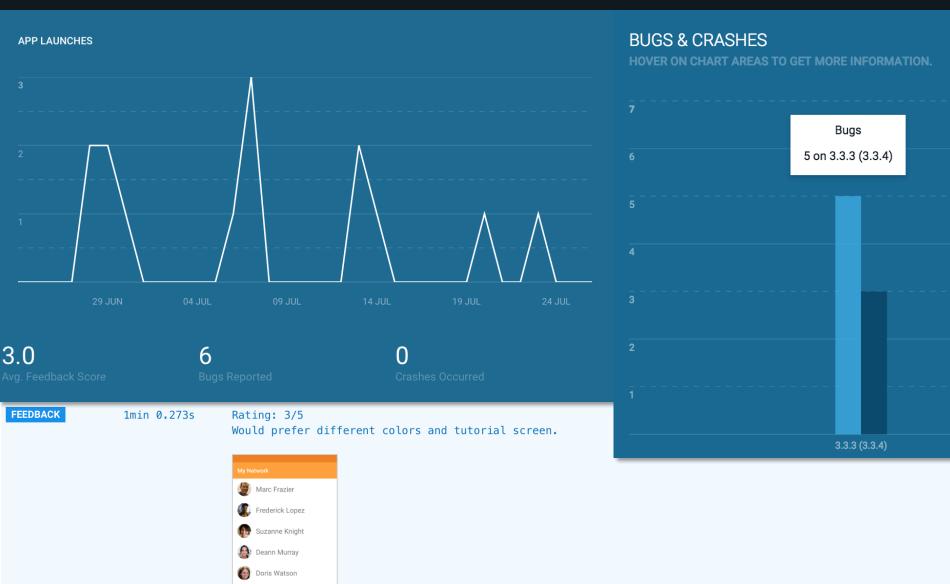
- Real people, with real devices, under real world conditions
 - Device coverage, network conditions, interoperability
 - Test cycles can be completed in days



BETA TESTING

Brad Cole
Carla George





USER SENTIMENT





GET DATA, MAKE DECISIONS

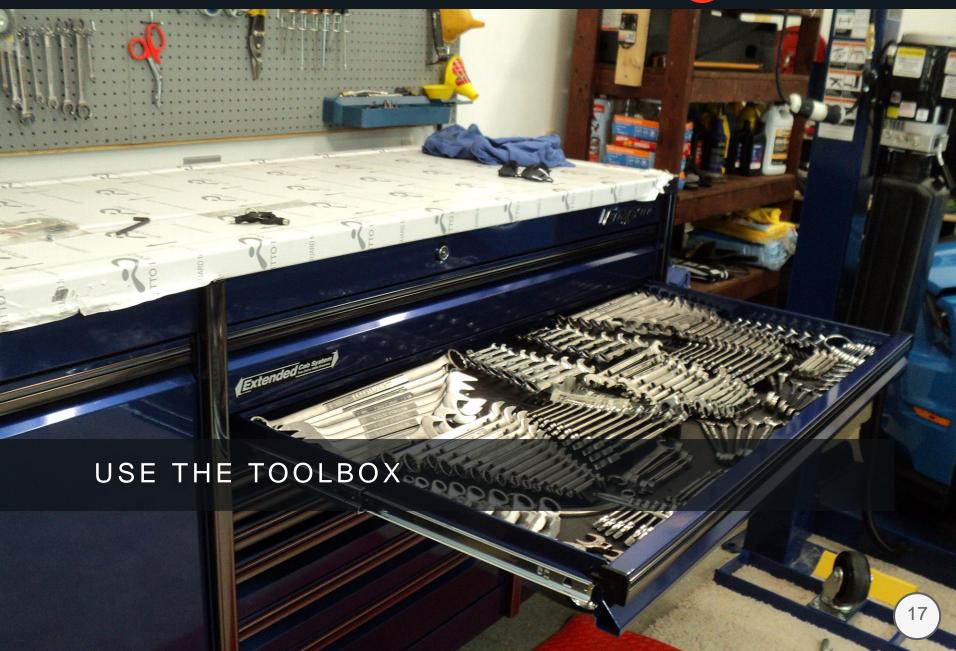


- Instrument app for session/crash reporting
- Leverage CI practices build often and run test suites
- Use manual testing techniques that can fit into compressed timelines
- Test on real devices and real-world conditions
- Verify with your actual users in beta tests
- Review trends (problem devices, areas of the app that fail more often, etc.) and user sentiment



BUILD GREAT APPS





QUESTIONS?



