# **Embedded Operating Systems**

#### **ECTS**

5

#### **Prerequisites**

Basic understanding of Programming, computer architecture and electronics. Practical experience with computer networking is an advantage.

- IT-CAL1
- IT-ELE1
- IT-SDJ1

#### Main purpose

Demands for computing power in embedded systems are increasing. At the same time, a shorter development time is required to be competitive. This calls for a way to reuse off-the-shelf components in a quick and easy way to build advanced applications. In this course, students will learn to use powerful open source components to build advanced embedded systems.

### Knowledge

Having completed this course, students should have understanding of:

- · Advantages and disadvantages of Linux as operating system in embedded systems.
- · I/O structure in Linux.
- · Electronic interfaces for digital and analogue signals

#### Skills

- · Use basic features of Linux
- Configure the operating system and utilities to tailor the system's needs
- Write C/C++ programs to control sensors and actuators
- · Cross-compile programs to run in an embedded system.

# Competences

Having completed this course, students should be able to:

- Determine which kind of embedded systems the Linux operating system is suitable for
- · Identify tools needed for developing embedded systems
- · Interface sensors and actuators in software as well as hardware
- Configure communication between development- and target system
- · Control the target system, using Linux commands and utilities
- · Build simple Linux based embedded systems.

## **Topics**

Embedded Linux. 32-bit Microcontrollers. Teamwork and project management.

### Teaching methods and study activities

Estimated workload is approximately 137 hours.

Mix between theory and practical exercises. Students will work in groups on developing a simple embedded system based on a 32-bit hardware platform with Linux as operating system.

Each group must deposit 300 DKK for loan of necessary equipment.

#### Resources

Derek Molloy: Exploring BeagleBone - Tools and Techniques for Building with Embedded Linux. BeagleBone Black circuit board.

### **Evaluation**

Internal examination.

The evaluation of the course is based on mandatory course work (50%) and the oral exam (50%) at the end of the course. Only students with approved course work will be allowed to attend the exam.

#### **Examination**

The exam is oral and it takes 20 minutes per student. The exam is in two parts. First part is a presentation and discussion of selected parts of the course work. Second part is drawn question from the theory of the course.

# **Grading criteria**

Grading:

Grading is according to the 7-point grading scale.

Mark 12: Awarded to students who have shown excellent comprehension of the above-mentioned competences. A few minor errors and shortfalls are acceptable.

Mark 02: Awarded to students for the just acceptable level of comprehension of the required competences.

# **Additional information**

# Responsible

Erland Ketil Larsen

#### Valid from

1.2.2016

### Course type

ICT Engineering;6. semester;Compulsory for the specialization Embedded Engineering;Electives;