Offered by **ICT** Engineering IT-RWD1

2.0

# **Responsive Web Design**

# **ECTS**

5

#### **Prerequisites**

General admittance requirements.

Main purpose

The main purpose of the course is to introduce a set of theories, tools, and practicable methods in order for students to obtain a profound knowledge and practical skills of web development with the ability of creating web sites running on PC and mobile devices using basic web programming and design combined with jQuery.

#### Knowledge

The student will gain knowledge of the following topics:

- HTML5
- CSS3
- W3C Validation
- Responsive web-Design (Multiplatform)
- jQuery
- Bootstrap

#### Skills

Having completed this course, students will be able to:

- Create web sites using Hyper Text Markup Language (HTML5) Style web pages using Cascading Style Sheets (CSS3) Using responsive web-Design to design web sites that are platform independent Create "smart" web sites using jQuery, and Bootstrap

# Competences

To obtain the fundamental knowledge needed to:

Create platform independent web applications

#### **Topics**

Teaching methods and study activities

Required workload for students is estimated at 150 hours where approximately two thirds are self-study, including exercises and preparation for the examination. Activities alternate between theory, self-study, and exercises.

# **CATEGORY 1**

Participation of lecturer and students Initiated by the lecturer 55 hours - 37%

- Lessons, scheduled
- Excursions
- Project guidance
- Laboratory work
- Exams and tests

# **CATEGORY 2**

Participation of students Initiated by the lecturer 30 hours - 20%

- · Assignments, self-study
- Project and group work
- Homework and preparation for exams
- Evaluation of the teaching

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#### **CATEGORY 3** Participation of students Initiated by students 55 hours - 37%

- · Homework and preparation for exams
- Self-study
- Project work
- · Study groups
- · Literature search

# **CATEGORY 4**

Participation of lecturer and students Initiated by students 10 hours - 6%

- Debate meetings
- · Study guidance

#### Resources

[Duckett, 2011]: HTML & CSS Design and build Webstites, Jon Duckett, First Edition, ISBN: 978-1-118-00818-8

[LaGrone, 2013]: HTML5 and CSS3 Responsive Web Design Cookbook, ISBN: 978-1-84969-544-2

[Duckett, 2014]: Javascript & jQuery, Jon Duckett, First Edition, ISBN: 978-1-118-53164-8

https://www.w3schools.com/ http://getbootstrap.com/ http://jquery.com/

#### Evaluation

Permit criteria for attending examination:
\* Mandatory course activities completed

\* Mandatory assignments handed in before deadline and accepted.

\* Attendance (75%)

The student must have an attendance of at least 75% in order to qualify for the exam. If this requirement is not met, the student will automatically fail the ordinary exam.

# Examination

Duration: 2 hours

Digital written examination (2 parts):

Part 1: Multiple choice questions 30 minutes without aids

Part 2: Short answer questions 90 minutes (explaining and writing code) with all aids, including internet connection

Internal examiner

### Grading criteria

For ordinary examinations:

Examinations account for 100 % of final grade.

# For re-examinations:

Examination will count for 100 % of final grade.

# **Additional information**

# Responsible

# 10/9/2018

Line Lindhardt Egsgaard (LILE)

Valid from 1.2.2018

Course type
Global Business Engineering; Compulsory Course for GBE-ICT; 4. semester;
ICT Engineering; Compulsory Course for all ICT Engineering; 1. semester;
Software Ingeniør; Compulsory for Software Ingeniør; 1. semester;

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