



# Open Source RTOS

Featuring FreeRTOS and eCos



Powering the Supply Chain.<sup>SM</sup>

## (RT)OS for ARM

- Many open source alternatives available today
  - Linux, eCos, CapROS, FreeRTOS, RTEMS etc...
- Parameters when selecting one can be
  - Available packages/APIs (like network stacks, POSIX interfaces etc)
  - Size/Performance
  - Portability
  - Price, licensing
    - Many open source RTOSes are LGPL

## Why (RT)OS?

- Separation of 'firmware' and application
  - Applications should be platform independent and use standard (and open) APIs
- Requirement for more advanced functions such as filesystems, network stacks
- Threading / heap management support

## Why not RTOS?

- Size penalty
  - Depending on RTOS of choice and configuration
  - Ranging from about 10KiB up to MiB
- Performance penalty
  - Most OSes uses a tick interrupt with 10-100ms resolution
  - Interrupt handling is more cumbersome (context switch etc)
  - Most RTOS have generic ports and doesn't use “special” interrupt controllers

# FreeRTOS



- FreeRTOS is small and simple. The kernel itself is comprised of only three or four C files
- Preemptive, heap management
- Open source under LGPL, no source tainting
- Many ports, including bitfire + atmosfire (made by yours truly)

# FreeRTOS



- Arm (32bit) size: about 8KiB
- Well worth a look for small “scheduler” like requirements
- Easy to understand and port
- Heap management is a plus

freertos421: .../armschool/software/rtos/FreeRTOS/Demo/ARM7\_STR71x\_GCC/main.c - Kate

File Edit Document View Bookmarks Tools Sessions Settings Window Help

port.c  
portISR.c  
portmacro.h  
71x\_conf.h  
71x\_vect\_gnu.s  
FreeRTOSConfig.h  
main.c  
Makefile  
minrtos.c  
minrtos.h

```
void main( void )
{
    int i;
    char ch='0';
    char buf[6]="TaskX";

    /* Setup any hardware that has not already been configured by the low
    level init routines. */
    prvSetupHardware();

    for (i=0;i<5;i++) {
        buf[4]=ch;
        xTaskCreate(taskcode, (const signed char*)buf, configMINIMAL_STACK_SIZE, NULL,
        tskIDLE_PRIORITY+1, NULL);
        ch++;
    }

    vSemaphoreCreateBinary(uart);
    vTaskStartScheduler();

    /* We should never get here as control is now taken by the scheduler. */
    return;
}

static void prvSetupHardware( void )
{
    extern volatile char *pxCurrentTCB; // Internal kernel TCB pointer
    extern void vPortEnterCritical( void );
    extern void vPortExitCritical( void );

    void print(char *str)
    {
        void taskcode(void *pvParameters)
        {
            int i=0;
            char *buf=(char*)(pxCurrentTCB+56); // Taskname is at this offset

            while(1){
                i++;
                if (xSemaphoreTake(uart,(portTickType)0)==pdTRUE) {
                    print(buf);
                    print("\r\n");
                    xSemaphoreGive(uart);
                }
                vTaskDelay(100+(rand()%500));
            }
        }
    }
}
```

Line: 39 Col: 1 INS NORM .../armschool/software/rtos/FreeRTOS/Demo/ARM7\_STR71x\_GCC/main.c

Find in Files Terminal

- Open source, royalty-free, real-time operating system intended for embedded applications
- Originally developed by Cygnus Software, later Redhat. Now maintained by eCoscentric in UK
- Much more than a simple scheduler, plays more in the “embedded linux” field
- Support for virtual memory



- Complete solution with bootloader (redboot), debug solutions and RTOS
- Highly configurable at source level with powerful tools
- Behaves like a standard POSIX (unix) system, but with it's own codebase for c lib etc
- A plethora of packages to choose from
- Runs on almost everything, including PCs!

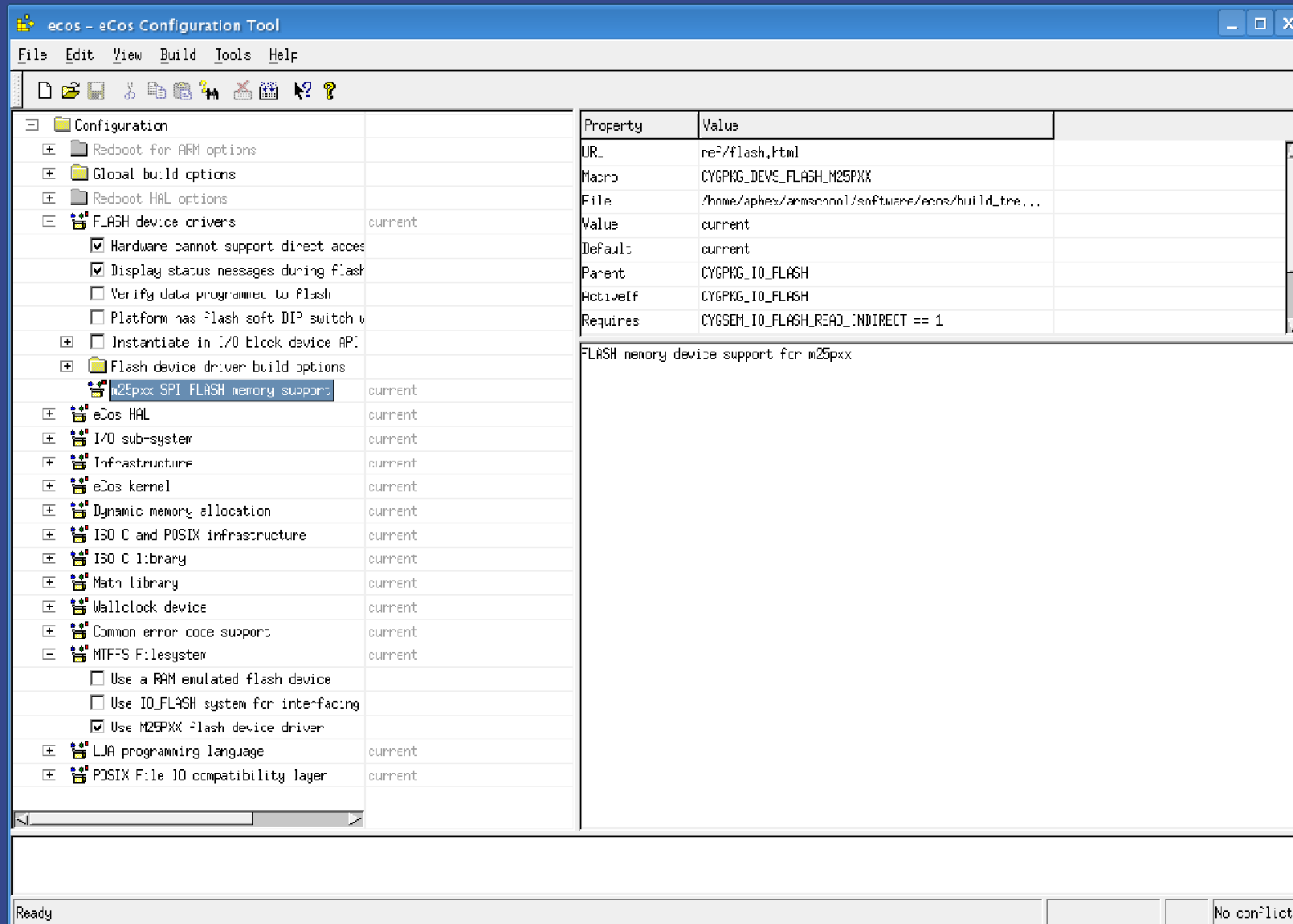
## eCos, basic concepts

- Every building block is called a package
- Component repository
  - Contains all packages with source and tests
- Build tree
  - Contains a eCos system configuration and build files of a specific “libtarget.a”
- Application tree
  - Contains you application sources

## eCos, basic concepts

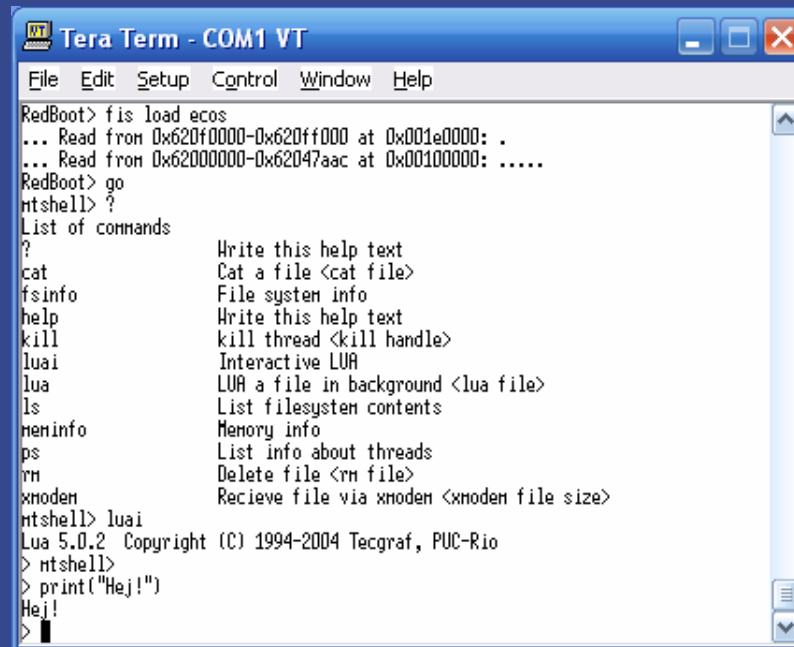
- HAL (Hardware Abstraction Layer)
  - “BSP” package containing the core port to the specific board
- Kernel
- Other drivers typically placed under devs/ in component repository
- Many many more packages for file systems, network stack etc etc.

# eCos configtool



# Atmosfire eCos port

- There is a closed port for str7xx from eCoscentric
- Yours truly had to write his own (and publish are open source)
  - Good exercise into the inner workings of the HAL/kernel.



```
Tera Term - COM1 VT
File Edit Setup Control Window Help
RedBoot> fis load ecos
... Read from 0x620f0000-0x620ff000 at 0x001e0000: .
... Read from 0x62000000-0x62047aac at 0x00100000: .....
RedBoot> go
ntshell> ?
List of commands
?          Write this help text
cat        Cat a file <cat file>
fsinfo     File system info
help       Write this help text
kill       kill thread <kill handle>
luai       Interactive LUA
lua        LUA a file in background <lua file>
ls         List filesystem contents
meminfo    Memory info
ps         List info about threads
rm         Delete file <rm file>
xnoden     Recieve file via xnoden <xnoden file size>
ntshell> luai
Lua 5.0.2 Copyright (C) 1994-2004 Tecgraf, PUC-Rio
> ntshell>
> print("Hej!")
Hej!
>
```

## eCos Atmosfire setup

- str7xx HAL
- str71xx serial device
- m25Pxx spi flash device
  - (str71xx flash optional)
- MTFFS filesystem
  - Yes, it stands for Martin Trojer Flash File System
- Lua

# Redboot

- Redboot is the eCos standard bootloader
- It's basically an eCos application, so it can be configured to do much of what eCos does
- It can boot more than eCos (Linux for instance)
- There are many boot options including tftp etc.
- It's typically about 100KiB big

## eCos Sythetic Target

- It's possible to run a eCos system within a host OS (i.e. Linux)
- This will give a fully functioning eCos system, that is faster and more easy to debug apps in
- You simply build a synth ecos in the build tree, it's then very easy to change your apps Makefile to use the syth libs



## Atmosfire boot setup

- Redboot resides in the str71xx flash
- The m25pxx spi flash is divided in half by redboot and MTFFS (in eCos)
- Redboot reads the eCos image from flash and boots it
- eCos boots instantly after the “go” command

## eCos size

- The Atmosfire eCos setup weighs in at about 110KiB (32bit arm)
- With Lua this becomes 296KiB
- That it truly “linux lite”, and great value for your flash bits
- 100KiB for redboot is kinda hefty in this setup and can be replaced by a simpler “home-cooked” bootloader

**Just in case it's not clear...**

**eCos kicks a\*\*!!!**



## eCos vs Linux



- Many Linux apps can be easily ported
  - Linux compat mode
- Linux code size typically lives in the MiBs, eCos lives in 100 KiB ~10 times smaller
- eCos boots much faster than Linux
- Ecos core functionality much more scalable than in Linux
- eCos has it's own core codebase

## eCos vs Linux

- eCos could be used in many embedded applications where people use Linux today
- Not as widely known, but still very much worth a glance if you need this kind of functionality
- eCos is very usable on 60Mhz ARM7tdmi!
- eCos + Lua = true romance

Many cool labs this afternoon!