Developing in the Cloud

Martin Trojer

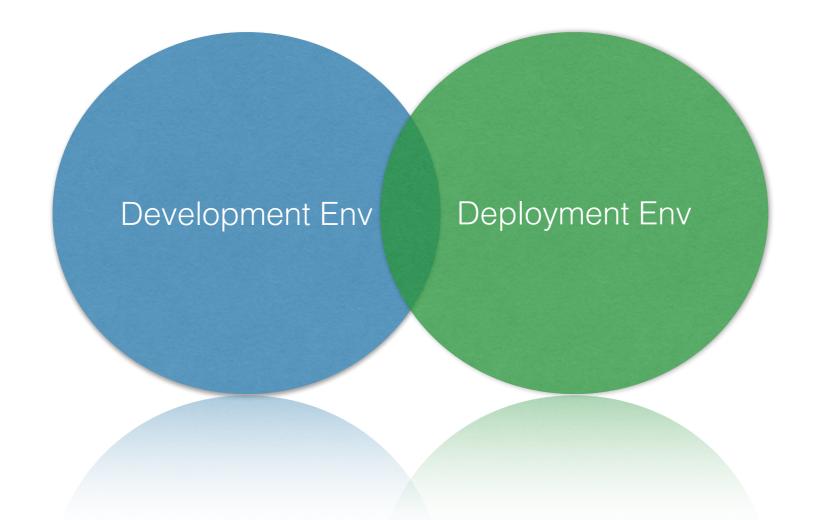


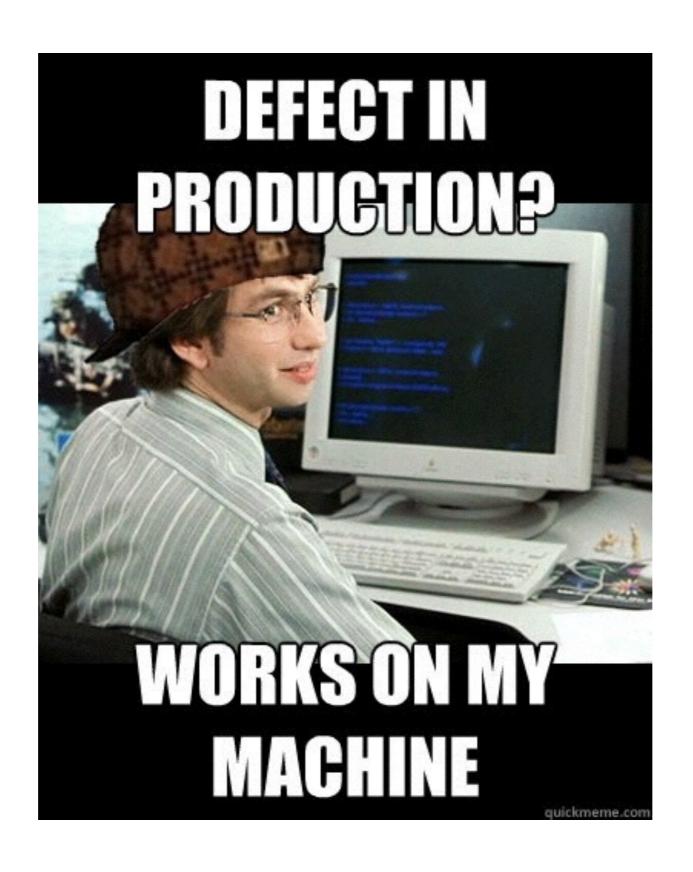
http://martintrojer.github.io



The Cloud is great but...

- Moving target, different Linux distros
- Different JVM, DB (etc) versions





Do all development in VMs!







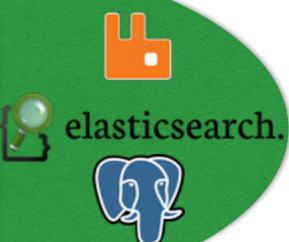




Provision, ssh & hack away



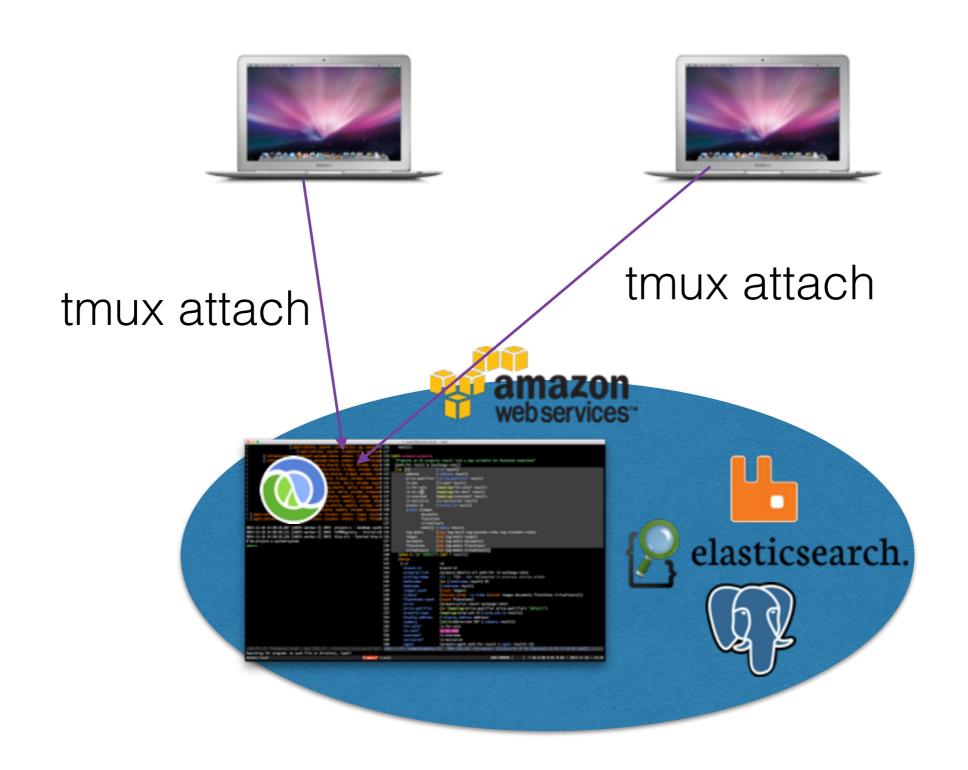




Pros

- Production environment parity No more WOMM
- Automate setting up devboxes
 No more outdated 'our dev env' wikis / napkins
- Local/remote transparency
- Great for pairing tmux shared screens (*)

- Host env can be anything(**)
- Freedom to experiment
- Embrace the devops, path to production provisioning
- Host env hygene



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Cons

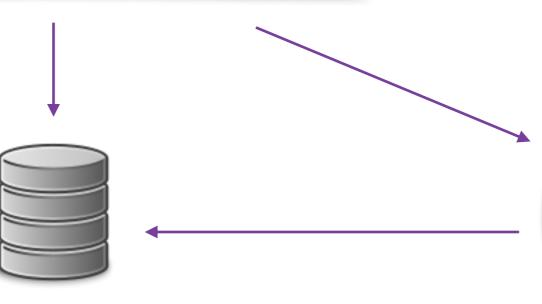
- It's all terminal
 - Not good for IDEs
 Emacs/Vim users are (typically) fine
- Need a decent network connection
- Moar RAM in your laptop

github.com/martintrojer/ devbox

- Vagrant
- Virtualbox / AWS
- puppet
- emacs, lein, multi-user (incl. pairing)
- postgres

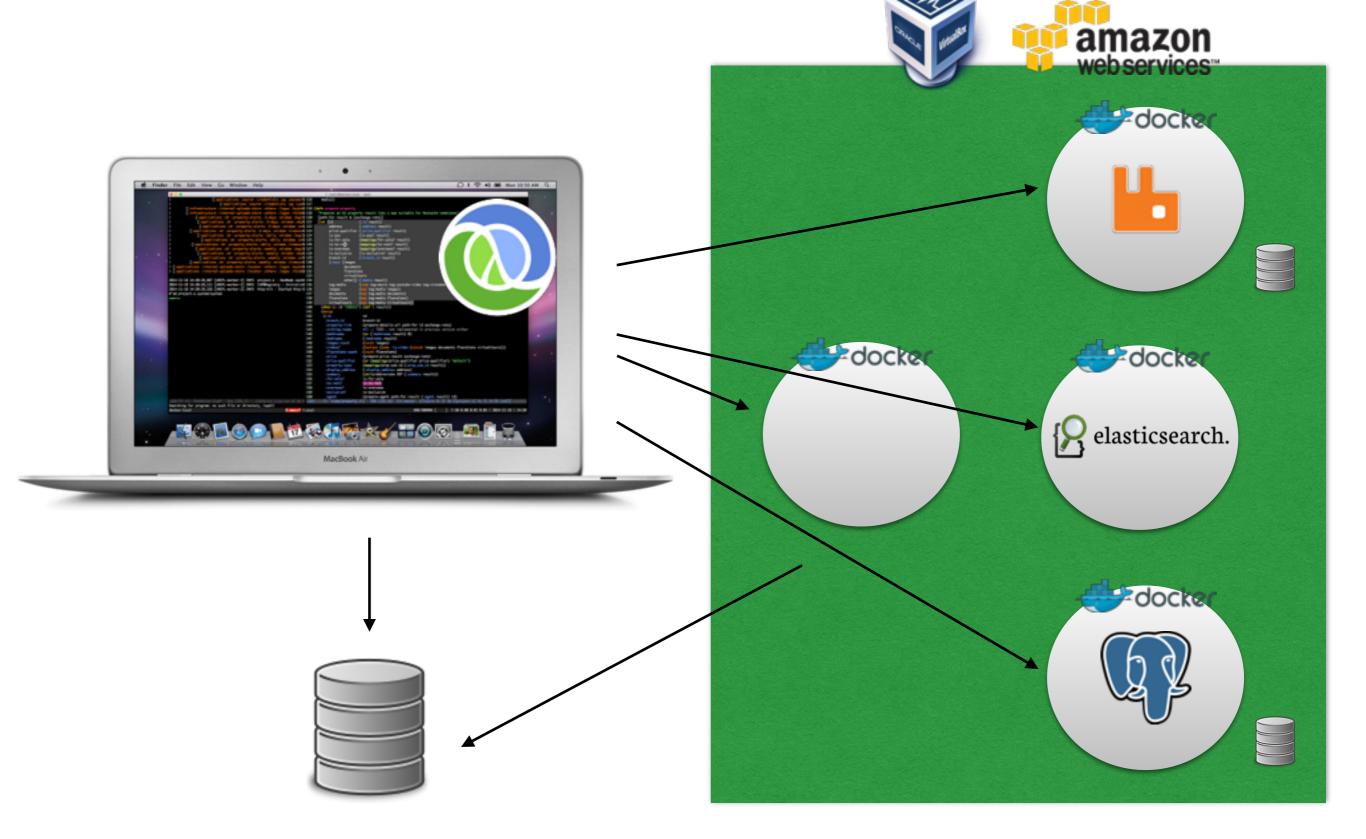
Hybrid setups







Docker / Rocket



with boot2docker

- boot2docker start
- docker run -d postgres
- docker run -d dockerfile/elasticsearch