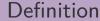
Ensemble Methods





Definition according to Physics

"A set of systems (...) used in *statistical mechanics to describe a single system." a

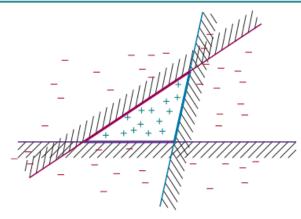


Figure 19.23 Illustration of the increased expressive power obtained by ensemble learning. We take three linear threshold hypotheses, each of which classifies positively on the unshaded side, and classify as positive any example classified positively by all three. The resulting triangular region is a hypothesis not expressible in the original hypothesis space.

Figure: Motivation for Ensemble Methods. Taken from [RN21].



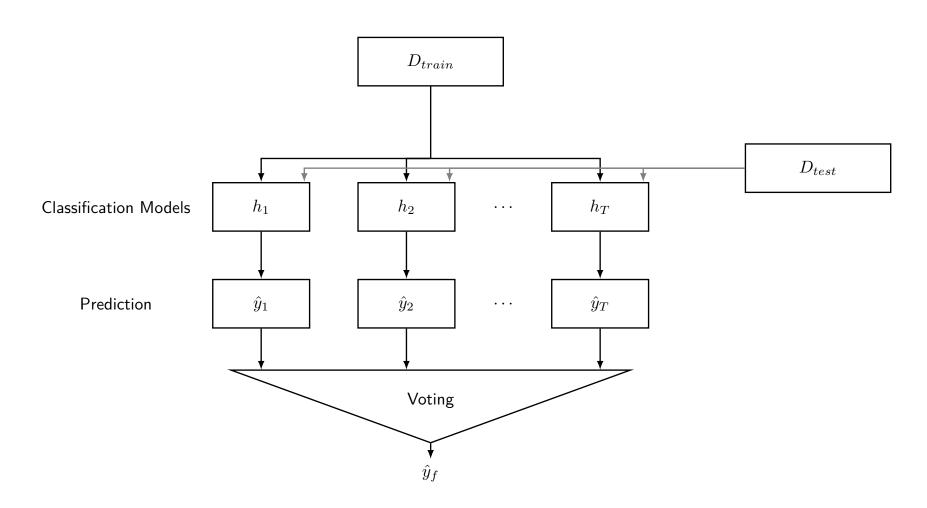
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John Daintith, ed. *A dictionary of physics*. 6th ed. Oxford; New York: Oxford University Press, 2009. 616 pp. ISBN: 978-0-19-923399-1.

Majority Voting

Algorithm







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Stacking



Intuition

Learning on who to trust for a voting ensemble.¹



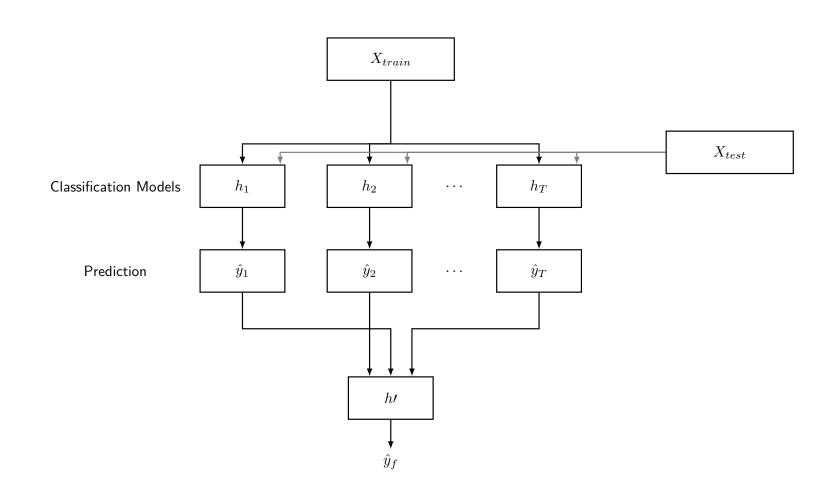
David H. Wolpert. "Stacked generalization". In: *Neural Networks* 5.2 (Jan. 1, 1992), pp. 241–259. ISSN: 0893-6080. DOI: 10.1016/S0893-6080(05)80023-1.

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Stacking

Stacked Classification







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Stacking

Algortihm



Algorithm 1: Stacking

Data: $D = \{x_i, y_i\}_{i=1}^n \ (x_i \in R^m, y_i \in \gamma)$

Result: Stacking Classifier *H*

step 1: learn first-level classifiers

for t = 1 to T do

| Learn a base classifier h_t based on D

step 2: Construct new dataset D' from D

for i = 1 to n do

Construct a new dataset D' that contains $\{x_i', y_i\}$, where $x_i' = \{h_1(x_i), h_2(x_i), \dots, h_T(x_i)\}$

step 3: Learn a second-level classifier

Learn classifier h' based on D'

return $H(x_i) = h'(h_1(x_i), h_2(x_i), \dots, h_T(x_i))$

n... number of samples within the dataset

m . . . number of features within the dataset

T . . . number of first-level classifiers



Bagging

Algorithm



Bagging - Boostrap Aggregating²

Algorithm 3: Bootstrap Aggregating

for t = 1 to T do

draw bootstrap sample $D^{(t)}$ from D of size n train classifier h_t on $D^{(t)}$

$$\hat{y} = mode\{h_1(x), h_2(x), \dots, h_T(x)\}$$

 $n \dots$ size of the bootstrap sample

$$D = \{x_i, y_i\}_{i=1}^n \ (x_i \in R^m, y_i \in \gamma)$$



Leo Breiman. "Bagging predictors". In: *Machine Learning* 24.2 (Aug. 1996), pp. 123–140. ISSN: 0885-6125, 1573-0565. DOI: 10.1007/BF00058655.

Bagging - Bootrap Sampling I



$Dataset\ X$	1	2	3	4	5	6	7	8	9	10	(Miss	sing La	bels)		
Boostrap $X^{(1)}$	1	1	4	3	5	9	5	7	8	10	2	6			
Boostrap $X^{(2)}$	10	1	7	7	10	10	10	8	5	5	2	3	4	6	9
Boostrap $X^{(3)}$	5	7	4	6	5	1	2	3	6	5	8	9	10		



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Bagging - Bootrap Sampling II



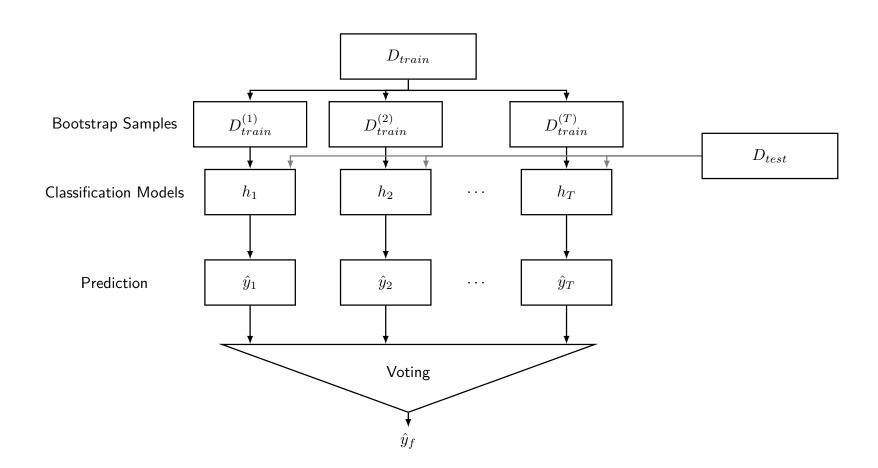
FH Salzburg

Training example indices	Bootsrap 1	Bootsrap 2	 ${\bf Bootsrap}\ T$
1	2	7	8
2	2	3	9
3	1	2	1
4	3	1	9
5	7	1	5
6	2	7	6
7	4	7	2
	h_1	h_2	h_T

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Bagging - Bagging Classifier I







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Bagging - Bagging Classifier II



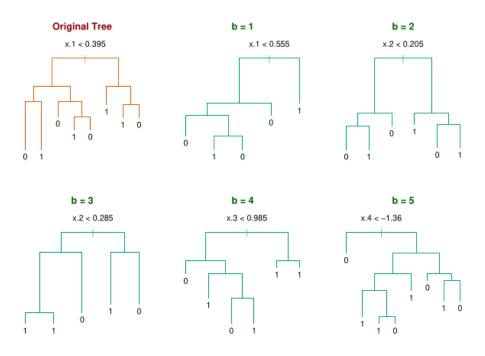


Figure: Comparisson of a single trained tree vs. an ensemble of several bootstrapped trees. Snippe taken from [HTF09].

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Bagging - Bagging Classifier III



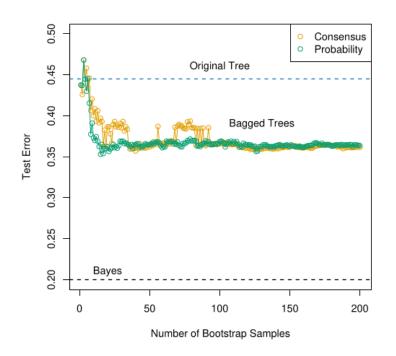


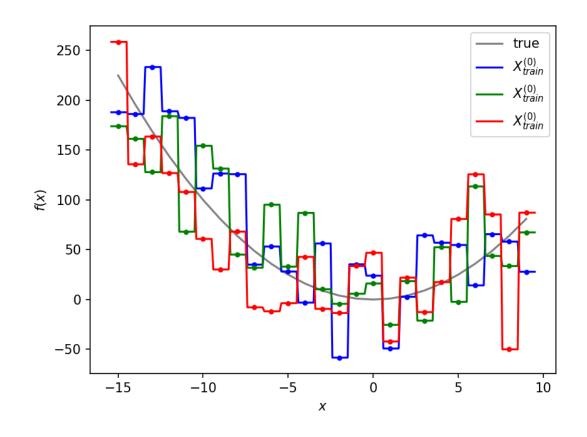
Figure: Experiment on number of Bootstrap Samples. Snippet taken from [HTF09].



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Bagging - Bias-Variance Decomposition VII



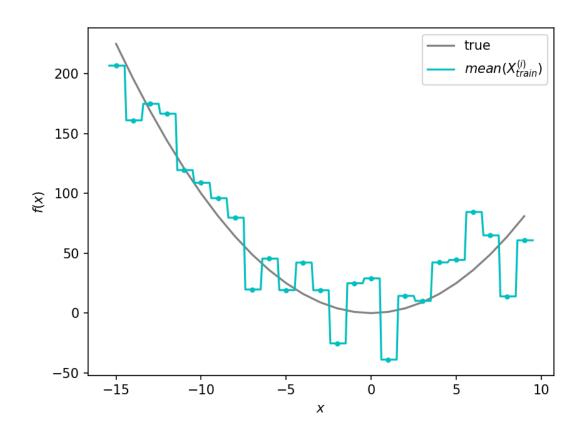




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Bagging - Bias-Variance Decomposition VIII



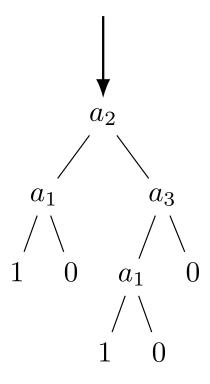


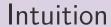


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- one of the most used techniques
- easy to train
- low number of hyperparameters



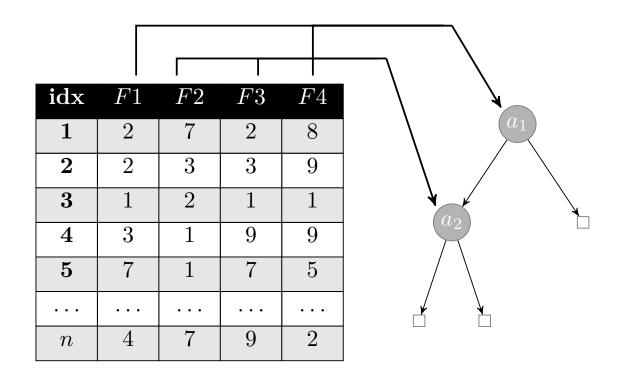


Random Forests = Bagging w. Trees + random feature subsets

S

Random Feature Subsets





Number of Features per Node

$$\log_2(m)+1,$$

where *m* is the number of input features within the dataset^a.

FH Salzburg

Leo Breiman. "Random Forests". In: Machine Learning 45.1 (2001), pp. 5–32. ISSN: 08856125. DOI: 10.1023/A:1010933404324.



Random Feature Subsets - Tree vs. Node

Whole Tree random subspace method

"My method relies on an autonomous, pseudorandom procedure to select a small number of dimensions from a given feature space." 3

Single Node random forests

"The simplest random forest with random features is formed by selecting at random, at each node, a small group of input variables to split on"⁴

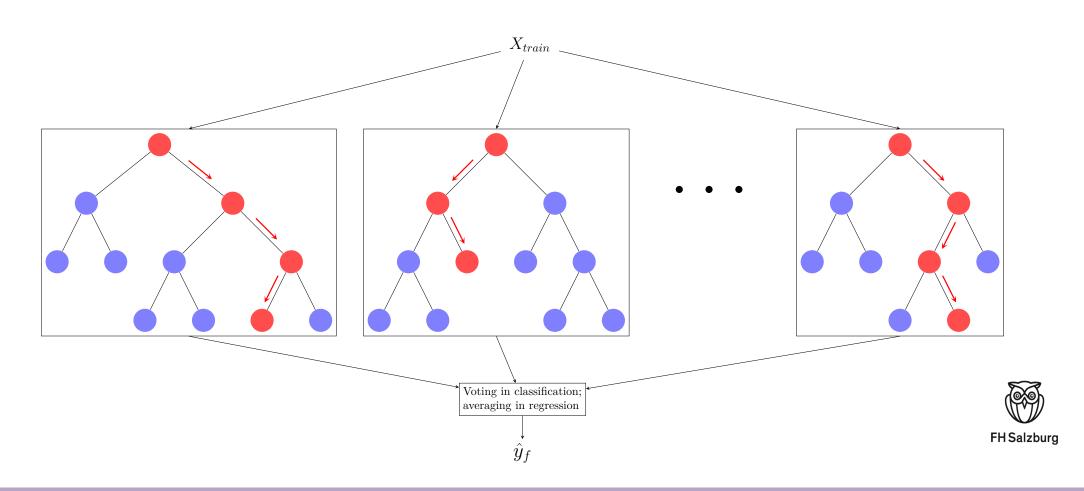
20 8 (Aug.

Tin Kam Ho. "The random subspace method for constructing decision forests". In: IEEE Transactions on Pattern Analysis and Machine Intelligence 20 & Aug 1998), pp. 832–844. ISSN: 01628828. DOI: 10.1109/34.709601.

Leo Breiman. "Random Forests". In: *Machine Learning* 45.1 (2001), pp. 5–32. ISSN: 08856125. DOI: 10.1023/A:1010933404324.



Prediction



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Feature Importance

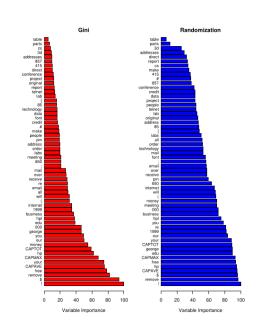


Figure: Variable importance plots for a classification random forest grown on the spam data. The left plot bases the importance on the Gini splitting index. The right plot uses oob randomization to compute variable importances, and tends to spread the importances more uniformly. Taken from⁵.

FH Salzburg

Trevor Hastie, Robert Tibshirani, and J. H. Friedman. The elements of statistical learning: data mining, inference, and prediction. 2nd ed. Springer series in statistics. New York, NY: Springer, 2009. ISBN: 978-0-387-84857-0.



scikit-learn implementation

"In contrast to the original publication⁶, the scikit-learn implementation combines classifiers by averaging their probabilistic prediction, instead of letting each classifier vote for a single class."⁷

\rightarrow Soft-Voting



⁶ Leo Breiman. "Random Forests". In: *Machine Learning* 45.1 (2001), pp. 5–32. ISSN: 08856125. DOI: 10.1023/A:1010933404324.

F. Pedregosa et al. "Scikit-learn: Machine Learning in Python". In: Journal of Machine Learning Research 12 (2011), pp. 2825–2830.



Extremely Randomized Trees (Extra Trees)⁸

Random Forest random components:

ExtraTrees adds:

3



Pierre Geurts, Damien Ernst, and Louis Wehenkel. "Extremely randomized trees". In: *Machine Learning* 63.1 (Apr. 2006), pp. 3–42. ISSN: 0885-6125, 1573-0565. DOI: 10.1007/s10994-006-6226-1.