#### Overview

The objective of this project is to practice the MIPS coding skills you have learned in the class. You will be implementing 2 algorithms in this project – selection sort and recursive summation.

Points: 100

## Description of avgScore.s

All the source code is contained in avgScore. s. This program asks the user for a series of assignment scores and stores them in an array. It then generates an array of sorted scores in descending order using *Selection Sort*. Next, it asks the user for the number of (lowest) scores to drop and calculates the sum of remaining scores using a *recursive algorithm*. Finally, it uses the sum to calculate the average score (that does not include the dropped scores). Your task is to implement the three (3) functions described below. Make sure you modify the main method ONLY in the indicated area (see comment in line 73)!

To understand how arguments are passed to the following functions, study the main function *CAREFULLY*.

- **printArray**: This function prints the contents of an array. It takes in an array and its size as arguments. It does not return any value.
- **selSort**: This function performs *Selection Sort* in *descending order* on the array of scores. It takes in the length of the array as input. It populates the **sorted** array (defined in the data segment) with the contents of **orig** but in descending order. It does not return any value.
- calcSum: This function calculates the sum of an array's elements in a *recursive manner*. It takes in an array and its size as arguments. It returns the sum of elements in the argument array. You must implement this function *recursively*, therefore, be aware of the use of *stack memory*.

You may study avgScore.c to understand how your program should work. Your output formatting must exactly match the sample run in terms of spacing, wording of prompts and newlines. Create as many test cases as possible so that your program is free of error.

# Sample Run (user input shown in blue)

```
Enter the number of assignments (between 1 and 25): 5
Enter score: 2
Enter score: 22
Enter score: 11
Enter score: 7
Enter score: 19
Original scores: 2 22 11 7 19
Sorted scores (in descending order): 22 19 11 7 2
Enter the number of (lowest) scores to drop: 2
Average (rounded up) with dropped scores: 17
-- program is finished running --
```

### Collaboration

You must credit anyone you worked with in any of the following three different ways:

- 1. Given help to
- 2. Gotten help from
- 3. Collaborated with and worked together

### What to hand in

When you are done with this project assignment, submit all your work through CatCourses.

Before you submit, make sure you have done the following:

- Your code compiles and runs on MARS.
- Attached avgScores.s.
- Attached a text document named testRuns.txt containing at least 5 test cases (see examples above).
- Filled in your collaborator's name (if any) in the "Comments..." textbox at the submission page.

Also, remember to demonstrate your code to the TA or instructor before the deadline.