# Rational Voter Learning, Issue Alignment, and Polarization[*]

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November 25, 2024

## Abstract

We model electoral competition between two parties when voters can rationally learn about their political positions through flexible information acquisition. Rational voter learning generates polarized and aligned political preferences, even when voters' true positions are unimodally distributed and independent across policy issues. When parties strategically select their positions, voter and party polarization mutually reinforce each other, and both rise as information costs decline. Because voters learn exclusively about the axis of party disagreement, party positions respond to only one dimension of aggregate shocks to voter preferences. We adapt our model to a market setting with horizontally differentiated goods when consumers learn about their product preferences. A reduction in information cost not only increases product differentiation but also leads to higher markups, reducing consumer welfare. These results show how lower information costs can reduce welfare in both political and economic contexts.

**Keywords:** rational inattention, voter ideology, electoral competition, polarization, product differentiation

**JEL Classifications:** D72, D83, D43, L13

# 1    Introduction

Voter positions in the United States display two puzzling features. First, one can predict a voter's position on most policy issues remarkably well by knowing just their location on a one-dimensional left-right axis. As a consequence, positions on different issues are strongly aligned, which is surprising given the wide variety of issues, such as taxation, immigration, and the environment. Second, evidence suggests that voter positions are increasingly polarized, in the sense of being clustered around two poles on the left-right axis. Typically, one would expect the distribution of political positions, which are determined by many more or less correlated components, to have a unimodal distribution by considerations such as the central limit theorem.[1]

This paper provides a joint explanation of issue alignment and polarization based on rational voter learning. Previous research and public discourse attribute issue alignment and polarization to voter biases like confirmation bias, herding due to echo chambers, or partisan news media. By contrast, we show issue alignment and polarized ideology emerge naturally from rational (no biases) and individual (no herding) voter learning, driven by voters' own information choices (no media effects). Central to the mechanism is that voters learn about their political position through flexible information acquisition to decide between two parties. Voter learning can involve, for example, understanding complex factors like the state of the economy and their implications for a voter's ideal policy. We assume that such learning is costly, whether in time, effort, or money. This paper shows that voters' motive to economize on this cost is sufficient to generate issue alignment and polarization.

Why study rational voter learning even though voters may be influenced by various biases? Without a rational benchmark, we cannot disentangle behaviors driven by biases from those arising from rational ideology formation. This distinction is crucial for evaluating democratic elections. If biases dominate, candidates may cater to these biases rather than advancing policies that address societal needs. Conversely, if voter positions reflect rational learning, we may be more optimistic that elections produce policies aligned with voters' interests. Whether this optimism is warranted is explored in the second part of this paper, which studies the effects of voter learning on party positions.

We analyze rational voter learning in an otherwise standard political-economy model. To study issue alignment, we incorporate a multidimensional policy space, where each dimension represents a different policy issue. Voters face two parties, each adopting a policy platform in this space. These policy platforms are exogenous in the first part of our paper. Following the literature, a voter's utility decreases quadratically in the distance between a policy and her *ideal point*, which reflects her political position. In our model, voters initially lack knowledge of their ideal point but can form political opinions through learning. We assume that voters start with a homogeneous

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[1]Section 3.4 discusses the evidence for issue alignment and ideological polarization in detail. While there is ongoing debate about whether the distribution of voter positions is strictly bimodal (Fowler, Hill, Lewis, Tausanovitch, Vavreck, and Warshaw, 2022), understanding the mechanisms behind polarization remains crucial: a polarized distribution can form two ideologically homogeneous groups with few individuals bridging the divide, contributing to conflict (Esteban and Ray, 1994).
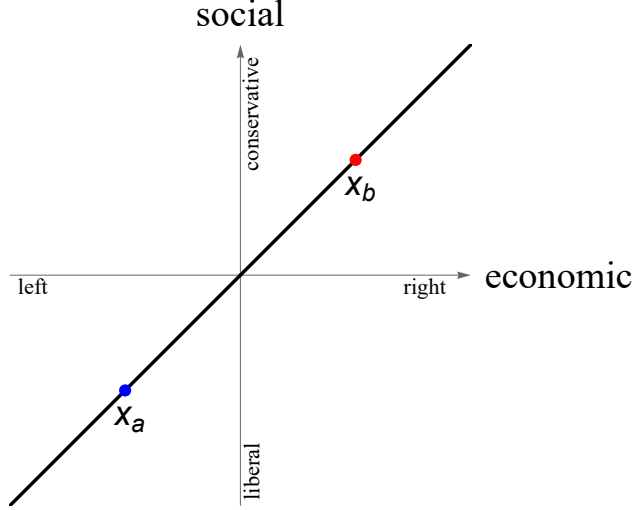
Figure 1: Exemplary policy platforms $x_a$ and $x_b$ of parties $a$ and $b$, respectively, under two policy issues. Voter learning induces revealed ideal points on the diagonal line.

prior that conforms to the true distribution of ideal points, which in the simplest case is normal and independent across issues.[2] Voters then update their beliefs by acquiring information flexibly, following the rational-inattention framework (Sims, 2003). This framework allows voters to choose both how much and what type of information to acquire, subject to a cost increasing in information. After acquiring information, and given quadratic utility, a voter selects the party whose policy bundle is closer to her expected ideal point. We refer to this expected ideal point as her *revealed ideal point*, distinguishing revealed ideology—the distribution of revealed ideal points induced by learning—from the distribution of true ideal points.

Our first result is that rational voter learning generates issue alignment and polarization: revealed ideal points align along a left-right axis and cluster around two poles, even if true ideal points are independent across issues and centrally clustered. At the core of this mechanism is that voters trade off making an informed choice and minimizing the cost of information. By acquiring only the information necessary to determine which party position is closer, voters align their preferences along a single axis and polarize—a process we explain in more detail next.

To understand the high-level intuition for why cost-effective learning generates issue alignment, consider a two-dimensional policy space with an economic and a social issue. Suppose the two parties propose policy platforms, $x_a$ and $x_b$, as shown in Figure 1: one platform is more economically left and socially liberal than the other. A unique line passes through these platforms, the direction of which we refer to as the *axis of disagreement*. This axis of disagreement is the direction along which parties differentiate, combining the two issues in proportion to the extent of disagreement on each. Crucially, voters learn only where their ideal point lies along this axis, as this determines which platform is closer. Their position along directions orthogonal to the axis is irrelevant, as it does not affect the *relative* proximity of the platforms. Consequently, voters align preferences

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[2]More generally, we allow for an elliptical distribution with general correlation across issues. Section 3.1 discusses the case of heterogeneous priors.

across issues, learning only whether they lean economically left and socially liberal or economically right and socially conservative. Revealed ideal points lie on a line, which can be interpreted as an endogenous left-right axis. This left-right axis reflects the direction of party disagreement and passes through voters' prior expectation of their ideal points. This result holds for any number of policy issues, assuming a reflection-invariant information cost and an elliptical prior.

The mechanism for why cost-effective learning generates ideological polarization is simple. Voters need only determine which party they are closer to, so they optimally acquire a *binary* signal about their ideal points. This signal sorts voters into two groups: those who believe they are closer to one party and those who believe they are closer to the other. Even voters near the center categorize themselves into one of the two groups based on this binary information, perceiving themselves as more extreme than they truly are.

The second part of this paper examines whether elections produce policies that serve voters' interests when voter positions result from rational learning. To address this, we endogenize party platforms and explore their interaction with voter learning. As standard, parties strategically position themselves in the policy space, balancing electoral prospects against their own policy preferences. In equilibrium, voters learn optimally in anticipation of party platforms, and parties choose their platforms based on the revealed ideology shaped by this learning. We show two results about party platforms: more voter learning can hurt voters by increasing party polarization, and parties respond to only one dimension of aggregate shocks to voter preferences.

First, ideological polarization of voters and platform polarization are mutually reinforcing, and perhaps counterintuitively, less costly information increases both. When party platforms are more polarized—that is, farther apart—voters face higher stakes in the election and are motivated to learn more about their ideal points. More information leads to a more polarized distribution of voter ideal points, creating more extreme voters who are less responsive to party platforms. As a result, parties can move their platforms closer to their ideal policies without losing as many votes, reinforcing platform polarization. Cheaper information amplifies this cycle: it encourages voters to learn more about their preferences, leading to more voter and platform polarization. Paradoxically, better access to information about political preferences may harm voters, as the equilibrium platforms end up farther from the welfare-maximizing policy. This mechanism may help explain the increasing platform polarization in the US over recent decades (McCarty, Poole, and Rosenthal, 2016), during advances in information technology, such as the internet, which has made information more accessible.

Second, due to rational voter learning, policy platforms respond solely to a single dimension of aggregate shocks to voter preferences. Aggregate shocks to voter preferences affect what the optimal policy should be across multiple dimensions; ideally, we would want voters to learn about these shocks so that parties can adjust their platforms accordingly. However, voters' optimal learning reduces politics to a single dimension—the axis of party disagreement—and neglects all other dimensions. As a result, party platforms respond solely to one dimension of aggregate shocks. This inefficiency is particularly problematic because it is not apparent from revealed voter ideology:

aggregate shocks manifest as one-dimensional changes along the axis of disagreement, and party platforms adjust in response to these observed changes. Meanwhile, the other dimensions of aggregate shocks remain latent—they do not influence revealed voter ideology and thus go unnoticed in empirical data.

To illustrate the broader applicability of our results, we adapt our model to a market setting where consumers learn about their preferences for horizontally differentiated products. In this context, firms not only choose product attributes—similar to how parties select policy platforms—but also set prices to maximize profits. We show that cheaper information leads consumers to become better informed, prompting firms to increase product differentiation. While this could benefit consumers by better matching them to products, product differentiation harms consumers because firms exploit it to raise prices. As a result, despite the reduction in information costs, consumer welfare decreases overall.

Our results call for caution when interpreting empirical findings about voter ideology being influenced by party elites as a sign of voter irrationality. Political scientists have long argued that political elites have a large influence on the ideology of voters (Campbell, Converse, Miller, and Stokes, 1960; Zaller, 1992; Lenz, 2012). Such findings have traditionally been interpreted as evidence of voter irrationality. This interpretation is shared by Achen and Bartels (2017), who argue such voter behavior presents a serious threat to democracy. If parties can shape the ideology of voters instead of merely responding to it, it is unclear whether elections produce governments responsive to the preferences of voters. We hope to contribute to this debate by showing that some forms of party influence on voter ideology are consistent with voter rationality and do not preclude that policy is responsive to voters' true preferences. In our model, both issue alignment and polarization of voter ideal points depend on party platforms. First, the alignment of voter ideal points across policy issues is determined by the relative positions of parties. As illustrated in Figure 1, because party $a$ is more left and liberal than party $b$, in the resulting voter ideology a left economic position aligns with a liberal social position. Second, more polarized party platforms result in more polarized voters (Proposition 1). Although in both cases voters seem to simply follow party positions, our model shows such effects result from rational voter learning. Moreover, in our equilibrium, party platforms do respond to voters' true ideal points, namely to the center of their distribution (Theorem 3). However, parties do not respond to aggregate shocks to voter preferences in more than one dimension (Theorem 4). On a higher level, our model illustrates how revealed preferences may differ systematically from true preferences and how they may do so in a context-dependent way.

Our model has policy implications for addressing issue alignment and polarization. Traditional approaches—such as improving political knowledge (Carpini and Keeter, 1996) or breaking up echo chambers (Sunstein, 2018)—may be ineffective if issue alignment and polarization stem from rational voter learning. Instead, more fundamental changes to voters' choice sets would be necessary to incentivize multidimensional and non-binary learning. Multidimensional learning could be incentivized through electoral reforms that increase the number of parties, such as transitioning

from plurality elections to proportional representation (as suggested by Corollary 1).[3] Non-binary learning could be incentivized through voting or participation mechanisms that elicit the intensity of voter preferences (e.g., Casella, 2005).

The paper is organized as follows. The rest of this section discusses related literature. Section 2 introduces the model. Section 3 analyzes voter learning and discusses the related evidence. Section 4 studies electoral competition when voter ideology results from optimal learning. Section 5 adapts our model to an industrial organization setting with horizontally differentiated products. Section 6 concludes.

**Related Literature**  This paper contributes to the growing literature on rationally inattentive voters. We show rational inattention explains properties of voter ideology by studying *flexible* learning about *ideal points*. Matějka and Tabellini (2021) study electoral competition where voters are inattentive to *party platforms*. They show more attentive voters influence platforms more strongly, as they respond more to them. By contrast, we show attention to *ideal points* reduces responsiveness to platforms, which increases polarization when information becomes cheaper. Matějka and Tabellini (2021) find that multidimensional policies are inefficient because voters pay excessive attention to divisive issues. In our model, inefficiency arises because voters focus on a *single* dimension, the axis of party disagreement. Yuksel (2022) analyzes voters learning under partitional signals and finds that more specialized learning increases polarization. We allow for flexible learning and show that cheaper information increases polarization through a different mechanism. Li and Hu (2023) study attention to implemented policies in an electoral-accountability setting. They show that the welfare effects of increased attention and mass polarization are ambiguous. Hu, Li, and Segal (2023) analyze learning about valence through an attention-maximizing intermediary. They show it generates policy divergence even with office-motivated candidates. By contrast, we study divergence as arising from ideologically motivated candidates and study how it interacts with voter learning.

The literature has proposed several explanations for issue alignment and polarized ideology. Converse (1964) introduced the concept of issue alignment, which he termed ideological constraint, attributing it to logical, psychological, and social sources. Enke, Rodríguez-Padilla, and Zimmermann (2023) propose that moral universalism, the degree of altruism toward strangers versus in-group members, explains correlations in policy views across domains. Spector (2000) derives one-dimensional ideology from cheap talk between two groups with differing priors, while DeMarzo, Vayanos, and Zwiebel (2003) attribute it to networks and a persuasion bias. Bayesian persuasion can also generate low-dimensional types (Rayo and Segal, 2010; Malamud and Schrimpf, 2022).[4] Ideological polarization has been linked to cognitive limitations, such as correlation neglect (Ortoleva and Snowberg, 2015) and bounded rationality (Eguia and Hu, 2022). Other papers have

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[3]Under $k > 2$ parties, a weaker form of issue alignment is predicted by our model: revealed voter ideology is at most $(k-1)$-dimensional.

[4]More broadly related is McMurray (2023), who shows that pivotality considerations in multidimensional common-value elections drive party platforms to bundle logically related issues, reducing platforms to a persistent one-dimensional axis.

also proposed rational inattention as a mechanism for belief polarization, albeit through ex-ante heterogeneity in preferences (Novák, Matveenko, and Ravaioli, 2024) or path-dependent sequential information acquisition (Nimark and Sundaresan, 2019). Callander and Carbajal (2022) explain dynamic polarization through voters adjusting their ideal points toward the party they voted for to rationalize their choice. Our model complements these works by providing a unified explanation for both issue alignment and polarization.
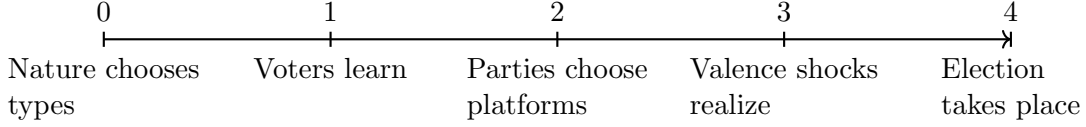
The literature has provided many mechanisms for platform divergence, breaking the median voter result by Downs (1957). We do not propose a new mechanism but show how the new ingredient of our model—endogenous ideology formation through voter learning—interacts with perhaps the most prominent mechanism for platform divergence: ideologically motivated parties and probabilistic voting. Ideological parties still converge to the median voter unless the electoral outcome is uncertain (Wittman, 1983; Hansson and Stuart, 1984; Calvert, 1985). The two common ways to introduce electoral uncertainty are through uncertainty about the ideological position of the median voter (Roemer, 1994) and through valence shocks (Hinich, 1977; Lindbeck and Weibull, 1987). Our model falls into the latter category, which, according to Duggan (2017), has seen little, if any, formal analysis under ideologically motivated parties. We introduce a version of this model that is tractable even in a multidimensional policy space. The model generalizes the mean-voter theorem by Hinich (1977) and allows comparative statics with regards to platform polarization.

Finally, more broadly related is the burgeoning theoretical literature on rationally inattentive consumers in industrial organization. As we illustrate in section 5, our model can be adapted to a setting of consumer learning in the face of horizontally differentiated products. Of particular relevance are Albrecht and Whitmeyer (2023) and Biglaiser, Gu, and Li (2024), who study a duopoly with consumers learning about their preferences. Albrecht and Whitmeyer (2023) show consumers learn only about the relative value of products and that, in contrast to Ravid, Roesler, and Szentes (2022), an ex-post efficient equilibrium exists as the information cost converges to zero. Biglaiser, Gu, and Li (2024) study comparative statics of the unique symmetric equilibrium and show an application to platform design. In both papers, as is standard, consumers learn directly about their valuations of products, whereas we assume they learn about their ideal products in an attribute space. The additional structure on preferences facilitates an analysis of endogenous product *attributes*, whereas the literature typically focuses on the effect of attention on firm's *pricing* decisions. An exception to this is Cunha, Osório, and Ribeiro (2022), who study a spatial setting where consumers pay attention to product attributes and prices, whereas in our model consumers learn about their preferences. As a result, our model makes predictions on the distribution of consumer preferences, which are endogenously one-dimensional allowing us to tractably study a multidimensional attribute space.

## 2 Model

We employ a standard probabilistic voting model with valence shocks (Hinich, 1977; Lindbeck and Weibull, 1987) and add to it an earlier stage in which voters learn about their ideal points, anticipating the election. We discuss our assumptions at the end of this section.

**Game** The policy space is $\mathbb{R}^n$ with $n \in \mathbb{N}$, where each dimension corresponds to a policy issue. Voter ideal points as well as platforms live in this space. There is a continuum of voters $i \in [0, 1]$ and two parties, $a$ and $b$. The timing is as follows.

| 0 | 1 | 2 | 3 | 4 |
|---|---|---|---|---|
| Nature chooses types | Voters learn | Parties choose platforms | Valence shocks realize | Election takes place |

(0) Nature draws voters' ideal points $\theta_i \in \mathbb{R}^n$ independently from an elliptical distribution $\mu \in \Delta(\mathbb{R}^n)$, with mean normalized to 0 and an arbitrary positive definite covariance matrix $\Sigma \in \mathbb{R}^{n \times n}$.[5] An example is the normal distribution $\mathcal{N}(0, \Sigma)$, but elliptical distributions can also have bounded support.

(1) Each voter $i \in [0, 1]$ chooses how to learn about their ideal point $\theta_i \in \mathbb{R}^n$.

(2) Parties $a$ and $b$ observe the realized distribution of voter preferences and commit to policy platforms $x_a \in \mathbb{R}^n$ and $x_b \in \mathbb{R}^n$, respectively.

(3) Each voter observes party platforms $(x_a, x_b)$ and the realization of the valence shocks $\nu_i \in \mathbb{R}$, which can be interpreted as a signal about the competence differential of party candidates.

(4) Voters elect their preferred parties. The party with the majority wins, and each party wins with probability one half if a tie occurs.

Because each voter is infinitesimal and there is no aggregate uncertainty about voter ideal points, this timing is equivalent to one where stages one and two occur simultaneously. If, alternatively, parties moved before voters learned, the results on voter learning (Theorem 1 and 2) would remain unchanged. The qualitative predictions on voter ideology do not depend on whether voters learn given observed or given anticipated platforms. Our timing rules out that parties choose platforms in order to affect voter learning. In the Online Appendix 9.8, we show the main mechanism driving our comparative statics on polarization (Theorem 3) extends to the alternative timing.

**Voters** The utility $U_i$ of voter $i \in [0, 1]$ has three components, which we expand on below. It depends on the implemented policy $x$ and the voter's ideal point $\theta_i$ via the policy utility $u(x, \theta_i)$,

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[5] For any topological space $X$, we denote by $\Delta(X)$ the set of Borel probability measures on $X$. A measure $\mu \in \Delta(\mathbb{R}^n)$ with mean 0 and covariance matrix $\Sigma$ is *elliptical* if its characteristic function $\Phi$ takes the form $\Phi(\theta) = \psi(\theta^\top \Sigma \theta)$ with $\psi \colon \mathbb{R}_{\geq 0} \to \mathbb{R}_{\geq 0}$. If $\mu$ admits a density $f$, it must be of the form $f(\theta) = g(\theta^\top \Sigma^{-1} \theta)$ with $g \colon \mathbb{R}_{\geq 0} \to \mathbb{R}_{\geq 0}$. This symmetry assumption states that the isodensity curves are ellipses. Independence of ideal points is not necessary for our results on voter ideology in section 3.

on the net valence shock $\nu_i$ for candidate $b$, and on the information cost $c(\tau_i)$ of signal structure $\tau_i$ scaled by $\kappa$,

$$U_i(x, \tau_i) = u(x, \theta_i) + \nu_i \cdot \mathbb{1}_{\{\text{vote } b\}} - \kappa \cdot c(\tau_i). \tag{1}$$

Following the workhorse model of spatial voting, we assume voters' preferences are quadratic in the difference between their ideal point and the policy; that is,

$$u(x, \theta) = -(x - \theta)^\top A (x - \theta), \tag{2}$$

where $A \in \mathbb{R}^{n \times n}$ is an arbitrary symmetric, positive definite matrix. Although this assumption is restrictive, most of the evidence on voter ideal points assumes quadratic utility with a homogeneous $A$ and shows it can explain voters' survey responses well (see section 3.4).[6] Further, quadratic utility allows us to speak about "revealed ideal points" of voters who have a non-degenerate belief $\pi$ about their true ideal point $\theta$, as the following remark shows.

**Remark 1.** *A voter with belief $\pi$ over her ideal point $\theta$ votes as if she had the known ideal point $\mathbb{E}_\pi[\theta]$.*

By a bias-variance decomposition of the expected utility from policy $x$ under belief $\pi$ over $\theta$,

$$\mathbb{E}_\pi[u(x, \theta)] = u(x, \mathbb{E}_\pi[\theta]) - \mathbb{E}_\pi\left[(\theta - \mathbb{E}_\pi[\theta])^\top A (\theta - \mathbb{E}_\pi[\theta])\right]. \tag{3}$$

The latter term does not depend on $x$, so when a voter compares two platforms (or survey response items), they choose the one that is closer to their posterior mean. Hence, a voter with belief $\pi$ acts like a voter with a known ideal point of $\mathbb{E}_\pi[\theta]$. Accordingly, we call the posterior mean of a voter's belief $\pi$ over $\theta$ her *revealed ideal point*. This ideal point is the one that is estimated from survey responses, which is important when we interpret empirical findings about voter ideology. We refer to the distribution $\rho \in \Delta(\mathbb{R}^n)$ over posterior means induced by learning as the *revealed ideology* in the population, to distinguish it from the true distribution over ideal points.

The valence shock $\nu_i$ is to be interpreted as the valence difference between parties $b$ and $a$. It has the same distribution for all voters $i \in [0, 1]$. The distribution of $\nu$ has a finite first absolute moment and admits a continuous density $f_\nu$ that is symmetric around 0, and strictly quasiconcave. The symmetry of the valence shocks means that no party has a valence advantage, which simplifies our analysis of electoral competition. Strict quasiconcavity together with symmetry implies the density of the valence shock is maximal at 0. We show later that this assumption implies more extreme voters are less sensitive to party platforms. Because we assume parties care only about their expected vote shares, we do not need to specify the joint distribution of valence shocks.

**Learning**   Voters share a homogeneous prior $\mu$, conforming to the true distribution, before learning.[7] Each voter can acquire *any* signal structure (Blackwell experiment) about her ideal point at a cost proportional to mutual information, as in the rational-inattention literature (Sims, 2003; see

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[6]Moreover, in recent work, Bachmann, Sarasua, and Bernstein (2024) find that out of a range of commonly used algorithms, the one based on quadratic utility performs best at predicting survey responses.

[7]In section 3.1, we show Theorem 1 can be extended to allow for ex-ante heterogeneity in beliefs.

also the survey Maćkowiak, Matějka, and Wiederholt, 2023). The information cost captures that learning takes time and effort. To define mutual information, recall that a signal structure specifies a conditional distribution over signal realizations given any ideal point. Upon a signal realization, the agent forms a posterior via Bayesian updating. Thus, a signal structure induces a distribution over posteriors. Bayesian updating implies this distribution averages to the prior, also called Bayes consistency. In fact, following the posterior approach (Kamenica and Gentzkow, 2011; Caplin and Dean, 2013), we can represent signal structures as Bayes-consistent distributions $\tau \in \Delta(\Delta(\mathbb{R}^n))$ over posteriors $\pi \in \Delta(\mathbb{R}^n)$.[8] The mutual-information cost can then be defined as the expected Kullback-Leibler divergence[9] of posterior $\pi$ from prior $\mu$,

$$c(\tau) = \mathbb{E}_\tau[D_{\mathrm{KL}}(\pi||\mu)]. \tag{4}$$

Intuitively, the Kullback-Leibler divergence defines a "distance" on beliefs, and mutual information measures how much the acquired information moves the voter's belief away, on average, from her prior according to this "distance." We assume different voters' signal realizations are independent. The cost parameter $\kappa$ in (1), which we vary for comparative statics, translates mutual information into utils.

For voters to acquire costly information despite never being pivotal among the continuum of voters, we assume voters engage in *expressive voting*, as is standard in the literature on rationally inattentive voters (Matějka and Tabellini, 2021; Hu, Li, and Segal, 2023; Li and Hu, 2023).[10] That is, voters genuinely care about voting for the correct candidate given their true preferences, for which they are willing to incur an information cost. The reason may be that voters derive a psychological benefit from doing so or they consider it their civic duty (see also Feddersen and Sandroni, 2006).

Formally, voter $i$ first chooses information $\tau_i$ and, after the observation of valence $\nu_i$ and platforms $(x_a, x_b)$, votes for $x \in \{x_a, x_b\}$ to maximize $U_i(x, \tau_i)$. Dropping indices, the voter's choice of information, that is, distribution $\tau \in \Delta(\Delta(\mathbb{R}^n))$ over posteriors $\pi \in \Delta(\mathbb{R}^n)$ that is Bayes-consistent (BC), must solve the following problem:

$$\sup_{\tau \in \Delta(\Delta(\mathbb{R}^n))} \int \left( \mathbb{E}_\nu \left[ \max \left\{ \mathbb{E}_\pi[u(x_a, \theta)], \mathbb{E}_\pi[u(x_b, \theta)] + \nu \right\} \right] - \kappa D_{\mathrm{KL}}(\pi||\mu) \right) d\tau \tag{P}$$

$$\text{s.t.} \quad \int \pi \, d\tau = \mu. \tag{BC}$$

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[8]That Bayesian updating imposes only Bayes-consistency of $\tau$ holds for general Polish state spaces, which includes $\mathbb{R}^n$, as a consequence of the disintegration theorem, as shown by Lipnowski and Ravid (2023), Appendix C.2.

[9]The Kullback-Leibler divergence of $\pi$ from $\mu$ is defined as

$$D_{\mathrm{KL}}(\pi||\mu) = \begin{cases} \int_{\mathbb{R}^n} \log\left(\frac{d\pi}{d\mu}\right) d\pi & \text{if } \pi \ll \mu \\ \infty & \text{else,} \end{cases}$$

where $\frac{d\pi}{d\mu}$ is the Radon-Nikodym derivative and $\pi \ll \mu$ means $\pi$ is absolutely continuous with respect to $\mu$.

[10]Martinelli (2006) studies information acquisition in large elections assuming the pivotal-voter model. In large electorates, all voters are nearly uninformed.

The integrand of (P), which we call the *value function*, has the following interpretation. Given a posterior $\pi$, the voter anticipates that for each realization of the valence shock $\nu$, they will choose the maximum out of the expected policy utility of party $a$, $\mathbb{E}_\pi[u(x_a, \theta)]$, and the expected policy and valence utility of party $b$, $\mathbb{E}_\pi[u(x_b, \theta)] + \nu$. Further, they incur a cost proportional to the Kullback-Leibler divergence $D_{\mathrm{KL}}(\pi||\mu)$. In the Online Appendix 9.2, we establish that an optimal distribution $\tau$ over posteriors exists, despite the infinite and non-compact state space.

The distribution $\tau$ over posteriors induces a distribution $\rho$ over posterior means, which are well-defined by existence of the prior mean. Because voters are ex-ante homogeneous, we assume all voters acquire the same information $\tau$.[11] Then, given voters' ideal points and signal realizations are uncorrelated, the population distribution of revealed ideal points equals $\rho$ (Uhlig, 1996).[12]

**Parties**   Two parties, $a$ and $b$, choose platforms, $x_a$ and $x_b$, respectively, to maximize a weighted sum of their expected vote share and their ideological utility.[13] Their utilities, $U_a$ and $U_b$, as a function of platforms, $x_a$ and $x_b$, and the population distribution of revealed ideal points $\rho \in \mathbb{R}^n$, are

$$U_a(x_a, x_b, \rho) = m \int_{\mathbb{R}^n} F_\nu\big(u(x_a, \theta) - u(x_b, \theta)\big)d\rho(\theta) + u(x_a, x_a^*) \tag{5}$$

$$U_b(x_a, x_b, \rho) = m \left(1 - \int_{\mathbb{R}^n} F_\nu\big(u(x_a, \theta) - u(x_b, \theta)\big)d\rho(\theta)\right) + u(x_b, x_b^*) \tag{6}$$

where $m > 0$ is the weight on vote share and $x_j^*$ is the known ideal point of party $j \in \{a, b\}$. The probability of voting for $a$ given revealed ideal point $\theta$ is the probability that the valence shock $\nu$ does not exceed $u(x_a, \theta) - u(x_b, \theta)$, that is, $F_\nu\big(u(x_a, \theta) - u(x_b, \theta)\big)$. The expected vote share is simply this vote probability integrated over all voters. We assume the parties have different ideal points, $x_a^* \neq x_b^*$, which guarantees platform divergence in equilibrium. Otherwise, voters would have no incentive to learn, resulting in a trivial equilibrium.

**Equilibrium**   We study pure-strategy perfect Bayesian equilibria. In the last period, voters' vote for their preferred platform given their revealed ideal point and the realized valence shock. Before that, parties simultaneously choose platforms $x_a$ and $x_b$ given the distribution of revealed ideology $\rho$ induced by voter learning. Voters, in turn, learn optimally anticipating platforms $x_a$ and $x_b$. Equilibria can be characterized by a triple $(\rho, x_a, x_b)$, where $\rho$ is the distribution over posterior means induced by a solution $\tau$ to (P) given $(x_a, x_b)$, $x_a$ maximizes (5) given $(\rho, x_b)$, and $x_b$ maximizes (6) given $(\rho, x_a)$. Intuitively, revealed voter ideology $\rho$ results from optimal voter learning given the anticipated platforms $(x_a, x_b)$, which optimally respond to each other and to

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[11] We expect this assumption to be without loss. Even if multiple optimal $\tau$'s existed and different voters acquired different ones, the resulting population distribution of revealed ideal points should be equivalent to one where each voters chooses the population-mixture of $\tau$'s. Such a choice of information $\tau$ is also optimal because the posterior-separable information cost implies indifference to mixing between optima.

[12] The distribution $\rho$ is necessarily a mean-preserving contraction of the prior, which has finite second moments, so $\rho$ has finite second moments. Thus, the law of large numbers by Uhlig (1996) applies if we interpret the population distribution $\rho$ as a Pettis integral.

[13] That only two relevant parties exist is typically understood as a consequence of plurality voting systems (Duverger, 1954). For multiple parties, see also Corollary 1 and the discussion after Theorem 2.

revealed voter ideology.

## 2.1 Discussion

**Learning about Ideal Points**  Voter learning about ideal points can be interpreted as (i) introspecting on how to *value* the consequences of policies, (ii) learning about the private *consequences* of policies (recall ideal points are private), or (iii) a combination of both. As an example, consider a voter's position on income taxation. To determine her optimal tax policy, the voter may want to introspect on her values for equity versus efficiency, as well as learn about what tax bracket she is in and what other economic consequences the policy has. We remain agnostic as to which interpretation should be adopted.

   We assume voters can acquire costly information about their ideal points, but they observe party platforms and a valence signal for free. This approach allows us to make clear what mechanisms result from endogenous voter learning about ideal points, as opposed to learning about platforms or valence (for the latter, see Matějka and Tabellini, 2021; Hu, Li, and Segal, 2023). However, as we briefly illustrate in the Online Appendix 9.1, our results on voter ideology also hold when voters do not know platforms but observe a common signal about platforms, based on which they choose how to learn about ideal points. What is more importantly ruled out by our assumption is that voters learn *jointly* about platforms and ideal points, which is an interesting avenue for future research.

**Flexible Information Acquisition**  The rational-inattention approach preserves tractability while allowing complete flexibility in what kind of information voters can acquire. This flexibility ensures the optimal signal structure is determined endogenously and not through exogenous restrictions. In particular, we are not imposing that signals about different policy issues need to be independent. That is, voters can, for example, acquire a signal that informs them about whether they are left or right, when aggregating their positions on multiple policy issues. We show such signals are, in fact, optimal.

   The substantive meaning of this assumption depends on which of the above-mentioned interpretations of voter learning we adopt. When we interpret voter learning as learning about values, one can think of the voter imagining two policies that differ on multiple issues and introspecting on their relative desirability, similar to drift-diffusion models, widely used in psychology and neuroscience. By not imposing any restrictions on information, our approach stays true to the original motivation of rational inattention as modeling the brain as an efficient information processor subject to only information capacity constraints (Sims, 2003). On the other hand, when we interpret voter learning as learning about private consequences of policies, another way for such learning to be aggregated across dimensions is through information intermediaries. As mentioned by Downs (1957), delegating costly information acquisition may be rational for voters. For example, voters may learn about private policy consequences from sufficiently personalized media outlets, such as news feeds or newspapers catering to specific demographics. Such media outlets may aggregate information about different policy issues to a one-dimensional signal, as other models of media

assume (Duggan and Martinelli, 2011; Yuksel, 2022; Perego and Yuksel, 2022).

**Mutual Information Cost**   Although we assume the standard mutual-information cost, our results hold more generally. We use only posterior separability, Blackwell monotonicity, (reflection)-invariance, and continuity properties of the information cost. A posterior separable cost (Caplin, Dean, and Leahy, 2022) is linear under mixing between distributions over posteriors, which we use in our proof of Theorem 1. Posterior separability has foundations from information theory (Sims, 2003), sequential sampling (Morris and Strack, 2019; Bloedel and Zhong, 2020; Hébert and Woodford, 2023), and constant marginal cost of experimentation (Pomatto, Strack, and Tamuz, 2023). Blackwell monotonicity means less information, in the sense of a garbling, is less costly. This property implies agents will not acquire information that does not affect their behavior, because ignoring such information would be cheaper. Reflection-invariance of the Kullback-Leibler divergence is used for Theorem 1. In the Online Appendix, we discuss this property further and show it is satisfied by certain versions of distance-based information costs that the literature has recently proposed. Our results assuming a normal distribution (Proposition 1 and Theorem 3), use the stronger property of invariance stemming from information geometry (Amari, 2016; Caplin, Dean, and Leahy, 2022). Finally, we use lower semicontinuity of the Kullback-Leibler divergence to establish existence and continuity results.

**Party Objective**   Our party objective makes two notable assumptions. First, as is common to the probabilistic voting literature, we assume parties care about their expected vote share instead of the probability of winning (for examples, see the references in Duggan, 2017). The expected vote share is in general a less complex object and, under some conditions, equivalent to the probability of winning.[14] Second, we model ideological motivation through an additively separable objective. The more common approach, following Wittman (1973), assumes parties care about the implemented policy. Our objective captures in a simpler way a party (or party candidate) that cares both about votes and about not deviating too far from the parties' ideology. The advantage of our party objective is that it provides greater tractability—see our discussion under related literature—while capturing the main trade-off between vote share and ideology.

# 3   Voter Learning

We characterize optimal voter learning given equilibrium party platforms, $x_a$ and $x_b$, assuming $x_a \neq x_b$ (otherwise, voters will learn nothing). In section 4 on electoral competition, we show parties indeed choose distinct platforms in equilibrium if the party ideal points are distinct.

This section can be seen independent of the political-economy application, and results apply analogously to an industrial organization setting with horizontally differentiated goods in a product attribute space. In that setting, valence shocks can be seen as uncertainty about prices, for example.

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[14]Patty (2002) and Patty (2005) provide conditions for equivalence between maximizing probability of winning and expected vote share under office-motivated candidates. Yuksel (2022) gives a condition under which probability of winning equals the expected vote share under ideologically motivated candidates. More generally, one could assume parties care non-linearly about their expected vote share. We expect Theorem 3 to be robust to this extension.

## 3.1 Issue Alignment

Our first result shows the revealed ideal points of voters (their posterior means) are on a line. Thus, even though the true distribution of ideal points is multidimensional, the revealed ideology in the population is one-dimensional. By implication, the revealed ideal points are perfectly aligned across policy issues, which holds even if the true ideal points are independent across dimensions. We show in section 3.4 the data on voter ideal points indicates that ideal points are on a line (Proposition 2). All main proofs are relegated to the Appendix. Less central proofs are relegated to the Online Appendix.

**Theorem 1** (Issue Alignment). *The distribution of revealed ideal points $\rho$ has support inside the line through the prior mean with direction $\Sigma A(x_b - x_a)$.*



(a) Original distribution $\rho$

(b) Step 1: Reflection, $\mathrm{Ref}(\rho)$

(c) Step 2: Mixing, $\frac{1}{2}\rho + \frac{1}{2}\mathrm{Ref}(\rho)$

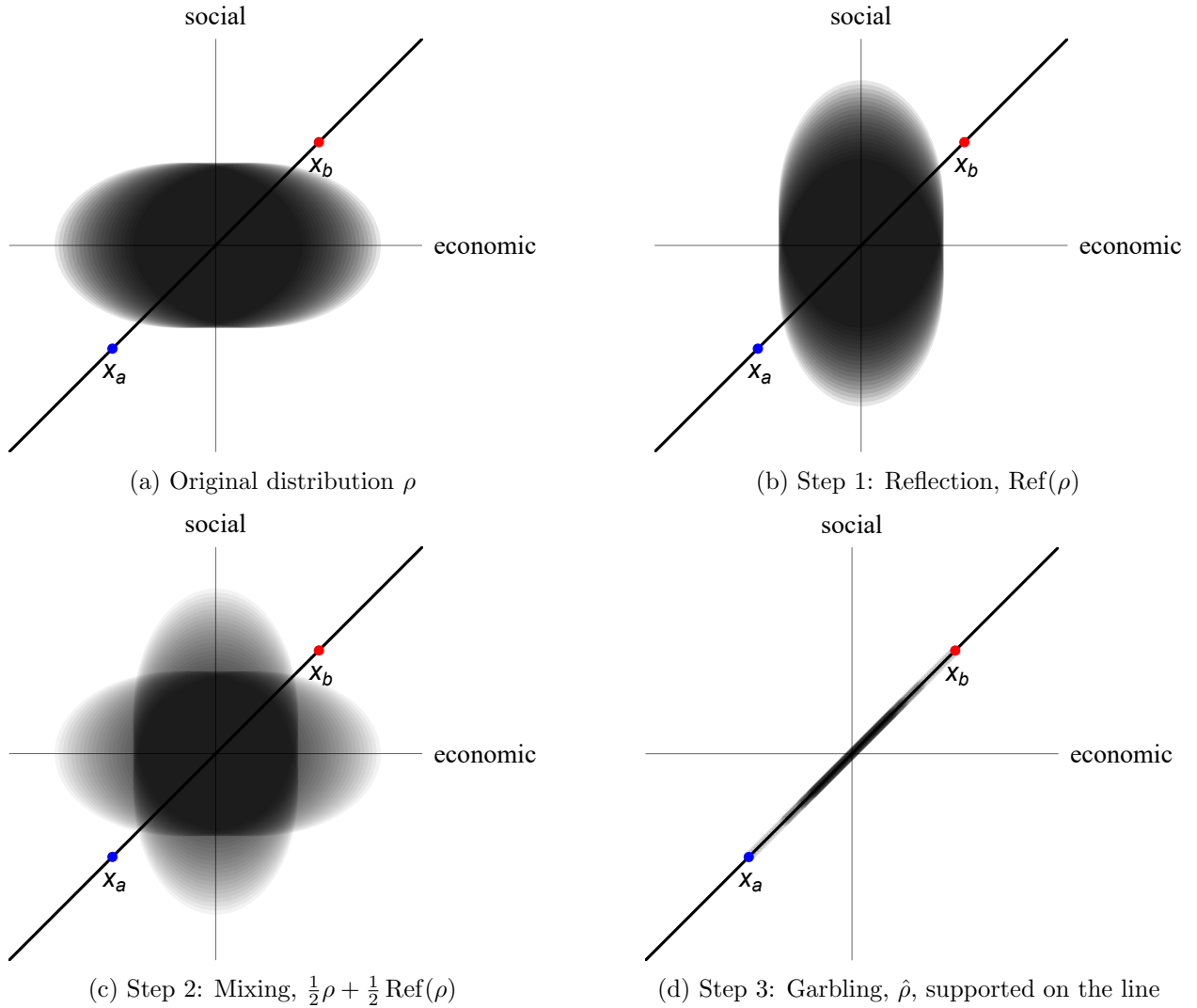(d) Step 3: Garbling, $\hat{\rho}$, supported on the line

Figure 2: Reflection argument underlying the proof of Theorem 1. The dark clouds visualize the distribution over posterior means.

On a high level, the intuition of this result is that only one dimension of the ideal point is

relevant for voting. We outline the logic of the proof of Theorem 1 more carefully for the special case $A = \Sigma = I_n$, namely, that the matrix $A$ associated with the policy utility and the prior covariance matrix $\Sigma$ are equal to the identity matrix. In this case, the line of voter ideal points is parallel to the platform difference $x_b - x_a$, as in Figure 1. The first part of the proof shows that under quadratic utility, the instrumental value of information depends only on the projection of the posterior mean on the platform difference $x_b - x_a$.[15] For the second part, suppose by way of contradiction that voters acquired some information such that the induced distribution $\rho$ over posterior means was not supported on the diagonal line in Figure 2, (a). The proof constructs through a reflection argument in three steps a distribution over posteriors that has the same instrumental value but that is cheaper. For the first step, the voter is indifferent between the original information and acquiring the "reflected" distribution over posterior means in Figure 2, (b). This distribution is also Bayes-consistent due to the spherical prior. It induces the same projection of the posterior mean on the platform difference (or equivalently, on the diagonal line) and hence has the same instrumental value.[16] And the Kullback-Leibler divergence is invariant under coordinate transformations, so reflections preserve the cost of information. For the second step, because the voter's information cost is posterior separable, she is indifferent to mixing between equivaluable distributions over posteriors and hence to acquiring the mixed distribution in Figure 2, (c), instead. For the third and last step, the voter prefers to acquire the distribution in Figure 2, (d), which presents a mean-preserving contraction of the mixed distribution and hence a garbling of the information. Thus, this distribution is cheaper to acquire while having the same instrumental value, because it has the same projection of posterior means on the platform difference. By symmetry of the mixed distribution constructed by the second step, the mean-preserving contraction in the third step results in a distribution supported on the line through the prior mean with direction $x_b - x_a$.

Theorem 1 is related to but distinct from two other results in the rational-inattention literature that can explain a reduction of dimensionality: learning about the partition of payoff-equivalent states only and the so-called water-filling algorithm.

Under rational inattention with an entropy-based cost, agents learn only about the partition of payoff-equivalent states (Sims, 2003; Caplin, Dean, and Leahy, 2022), which implies agents neglect payoff-irrelevant dimensions. This result does not necessarily hold when the information cost depends on the distance between states, as in recent contributions to the literature (Hébert and Woodford, 2021; Pomatto, Strack, and Tamuz, 2023). A concern about a result based on this mechanism is that it may require that voters are able to differentiate well between arbitrarily close states. By contrast, our proof builds on reflection-invariance of the information cost and holds

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[15]This statement holds also if voters anticipate valence shocks, because the utility difference between platforms, which depends on said projection only, is still a sufficient statistic for voting. It also holds, when instead of valence shocks, voting-cost shocks are present, provided they induce what is called abstention due to indifference (e.g. Ledyard, 1984) and not abstention due to alienation (Smithies, 1941). In the former case, the utility difference between parties is again a sufficient statistic for behavior, because agents vote if the utility difference exceeds the voting cost. Under abstention due to alienation, voters care not only about the relative but also about the absolute utility from parties, so they would be motivated to learn how far they are from the closer party platform.

[16]For general $\Sigma$ and $A$, we construct a reflection that preserves both the elliptical prior and the payoff-relevant projection on the platform difference $x_b - x_a$ with respect to $A$.

for some plausible distance-based information costs as well.[17] Furthermore, we show the induced distribution over posterior means is supported on a certain line, which makes predicted survey behavior indistinguishable from that under a one-dimensional policy space (Proposition 2), as used in much of formal political economy.

Theorem 1 is also reminiscent of the water-filling algorithm, which applies in linear-quadratic Gaussian tracking problems, that is, decision problems where agents choose a continuous action $x \in \mathbb{R}^n$ to track the state $\theta \in \mathbb{R}^n$ under a quadratic loss, $u(x, \theta) = -(x - \theta)^\top A(x - \theta)$, and a normal prior (Kőszegi and Matějka, 2020). According to the water-filling algorithm, attention is allocated to a subset of dimensions according to a particular order of priority, which is determined by how payoff-relevant these dimensions are. Further, the agent pays attention to more dimensions when the attention cost is lowered. By contrast, in our case, agents learn about at most one dimension, regardless of the information-cost parameter, because this dimension is sufficient for decision-making purposes. The reason is that, in contrast to tracking problems, in our model, the agent can choose only from a discrete subset of the vector space.

**Robustness and Extensions**    Theorem 1 is robust to several generalizations. The proof works for any distribution of valence $\nu$, under correlated ideal points across voters, and under a heterogeneous information cost parameter $\kappa$ in the population if $\kappa$ is independent of ideal points (otherwise, voters could infer something about their ideal points from observing $\kappa$). Although our stark result relies on ex-ante homogeneity of voters and the existence of only two parties, appropriate extensions hold when we drop these assumptions.

First, the analysis can be extended to heterogeneous priors. One way to model heterogeneous priors is to suppose voters start with some homogeneous prior but obtain exogenous signals before learning, which creates heterogeneous interim beliefs. In particular, suppose voters have a normal prior and obtain normal signals $S_i = \theta_i + \varepsilon_i$, where the noise term $\varepsilon_i$ has a common normal distribution and is independent of $\theta_i$. Then, the interim beliefs after observing the exogenous signals are normal, that is, elliptical, with a covariance matrix that is common to all voters. Thus, Theorem 1 applies and all voters learn in the same direction. This implies learning does not change the marginal of the distribution of revealed ideal points on the hyperplane *orthogonal* to the direction $\Sigma A(x_b - x_a)$. By contrast, the marginal on the line increases in the mean-preserving spread order through learning. Thus, learning simply "stretches out" the distribution of revealed ideal points in the direction $\Sigma A(x_b - x_a)$ and does not increase the mean-squared error of predicting voter ideal points through their projection on said line.

Second, the result can be generalized to more than two parties. First, under plurality rule, in a Duvergerian equilibrium where voters decide between the two front-runners, our mechanism would still apply.[18] Second, under electoral rules featuring proportional representation instead of plurality

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[17]We show in Corollary 4 in the Online Appendix that Theorem 1 holds for appropriate versions of the posterior-variance, neighborhood-based (Hébert and Woodford, 2021), and log-likelihood-ratio (Pomatto, Strack, and Tamuz, 2023) costs, which are all distance-based. The important condition is that the information cost is preserved under reflections that preserve the prior. Thus, our result does not allow for comparative statics under changing the information-cost distance and the prior separately.

[18]Although we assume expressive voting, strategic voting does not undermine our result under private values as

rule, expressive voting may remain a good assumption. Maintaining expressive voting and assuming $k > 2$ parties, we show by an analogous reflection argument that voters' ideal points lie on an at most $(k-1)$-dimensional hyperplane. If $k$ platforms were to lie on a line, however, voter ideology would still be one-dimensional.[19] If the platforms lie in general position, the model predicts that the dimensionality of voter ideology is increasing in the number of parties. Unfortunately, we are not aware of any systematic evidence regarding this prediction.

**Corollary 1.** *If voters face $k$ party platforms, the distribution of revealed ideal points $\rho$ has support inside a subspace of dimension at most $k - 1$.*

## 3.2   Polarized Ideology

Our second main result shows that without uncertainty about valence, the optimal signal structure induces a binary distribution of revealed ideology. This result holds even if the true distribution of ideal points is continuous and unimodal. With uncertainty about valence, this result does not necessarily hold, but we show for "small" valence shocks, the distribution of revealed ideal points is "almost" binary.

**Theorem 2** (Polarization). *Absent valence shocks, voters' revealed ideal points are supported on at most two points. If the distribution of the valence shock converges in mean to zero, any selection of optimal distributions over revealed ideal points converges weakly to a binary distribution.*

Without valence shocks, voters only want to learn what party they are closer to. In other words, the voter faces a binary decision problem after learning. In rational-inattention problems with $k$ actions, an optimal signal structure that induces at most $k$ distinct posteriors is known to exist.[20] The reason is that if the agent acquired more posteriors—and thus signals—than actions, they could garble the signal structure based on the action recommendation. This garbling would maintain the instrumental value of information while saving on the information cost, because the garbling leads to a Blackwell-dominated signal structure.

To our knowledge, the rational-inattention literature has not emphasized the implication of this result for polarization. Under rational inattention, the necessity to take an action makes agents learn about their preferences in a way that divides them into discrete groups, one for each action—or, in our case, one for each party. In fact, this mechanism holds under flexible information acquisition for any strictly Blackwell-monotone information cost, that is, for any cost that makes a strict garbling of the signal structure strictly cheaper.

When valence shocks realize after learning, they effectively enlarge the choice set and break the mechanism for binary learning. The choice set is larger because the voter can now decide for each

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long as voters perceive a positive probability of being pivotal.

[19]The dimensionality of voter ideology may also be strictly smaller than the number of parties minus 1 if voters neglect some party (e.g., because it is too far away from their prior mean) in their learning problem. In the terminology of Caplin, Dean, and Leahy (2019), this happens if a party is not in the voter's consideration set. It follows that the dimensionality of voter ideology is less than or equal to the size of their consideration set minus 1.

[20]For the Shannon-entropy cost, the result has been observed by Sims (2003). In Bayesian persuasion, it has been observed by Kamenica and Gentzkow (2011).

realization of valence $\nu$ who to vote for. Or, equivalently, voters now care about learning *how much* they prefer one party to the other. Such learning informs them for what size of the valence shock they should start voting for party $b$. This results in a continuous rational-inattention problem, which generally do not have closed-form solutions (Jung, Kim, Matějka, and Sims, 2019).

However, Theorem 2 shows a continuity result for valence shocks close to degenerate. If the valence shock converges in mean to zero, the distribution over revealed ideal points converges to a binary distribution. This result implies that for any two open neighborhoods of the two points of the binary distribution, as valence converges to zero, the mass of these two neighborhoods converges to 1. That is, for small-enough valence, almost all revealed ideal points will be very close to one of the two points, so we can talk essentially of a bimodal distribution.

To show the continuity result, we prove a more general continuity result for information design problems in the Online Appendix (Proposition 3). Proposition 3 applies to any information design problem with state space $\mathbb{R}^n$ and an upper semicontinuous value function that is bounded from above. It establishes that the solution is upper hemicontinuous in the topology of weak convergence under uniform convergence of the value function, which may be useful beyond our application. The proof of Proposition 3 is complicated by the fact that, unlike existing result (Caplin, Dean, and Leahy, 2022; Dworczak and Kolotilin, 2023), we do not restrict ourselves to a finite or compact state space. Moreover, we cannot assume a continuous value function, because with an infinite state space, the Kullback-Leibler divergence is only lower semicontinuous rather than continuous. We show that using a generalization of Berge's maximum theorem due to Tian and Zhou (1992), we can nonetheless obtain our result. Our result shows a sense in which it is not true that "similar decision problems may lead to sharply different [behavior]" (Jung, Kim, Matějka, and Sims, 2019), which is reassuring for the theory of rational inattention.

Comparing our result with the well-studied tracking problems in the rational-inattention literature, introduced above, is again instructive. Under quadratic loss and normal prior, the agent is known to optimally acquire a normal signal, resulting in a normal distribution over posterior means that, of course, cannot be bimodal. Although the presence of continuous valence shocks makes voters' choice set effectively continuous, the utility is not quadratic in the distance of action and state, which allows for a *bimodal* distribution over posterior means. Relatedly, Jung, Kim, Matějka, and Sims (2019) show in tracking problems, when the utility depends on the distance between the action and the state but not in a quadratic way, agents will often choose from a discrete set of actions only. In our case, the utility is not a function of the distance between action and state, so their result does not apply. Instead, the bimodality is driven by the existence of two underlying options, as explained above.

Two related results study belief polarization over a common state. Nimark and Sundaresan (2019) show that the beliefs of a population of rationally inattentive agents can become polarized over time, as agents information acquisition is path-dependent. Eguia and Hu (2022) show beliefs can become polarized if agents are boundedly rational in the sense of a finite memory and have heterogeneous preferences. Our result that revealed voter ideal points are binary without valence

also holds if ideal points are common. We expect that the continuity result also generalizes, but this part requires additional work. By comparison to above papers, we show a polarized distribution can result without ex-ante heterogeneity and dynamics or bounded rationality.

## 3.3 Comparative Statics

Broadly speaking, polarization of a distribution is understood as capturing how bimodal and how spread out the distribution is (Esteban and Ray, 2012). We have shown above flexible information acquisition predicts bimodal ideology when valence shocks are small. Here, we show how a smaller cost of information or more distant party platforms can polarize voters, in the sense of leading to a more spread out distribution of revealed ideal points. We use this comparative statics result for our third main result, Theorem 3.

For the comparative statics result, we assume a normal prior and restrict voter learning to *normal* signals while maintaining that the information cost is proportional to mutual information. Formally, we define a normal signal as a random vector $S$ such that $(S, \theta)$ is jointly normal. We make this simplification because comparative statics under flexible information acquisition are notoriously difficult due to the high dimensionality of the signal choice.[21] By contrast, under the restriction to normal signals, and because voters learn only in a one-dimensional way, their candidate signals are completely Blackwell-ordered, which we exploit for the proof.

For this comparative statics result, we also assume the party platforms are equally distant from the voter's prior mean under the distance relevant to voter preferences, $x_a^\top A x_a = x_b^\top A x_b$, an assumption we revisit in section 4.1. We formalize this by supposing that party platforms $(x_a, x_b)$ are a scaled version of $(x, y)$, $(x_a, x_b) = \alpha(x, y)$, with $x^\top A x = y^\top A y$. We vary the scalar $\alpha$, which we call the degree of platform polarization.

**Proposition 1** (Comparative Statics). *Restrict the prior $\mu$ and feasible voter signals to be normal and let $(x_a, x_b) = (\alpha x, \alpha y)$ with $\alpha \in \mathbb{R}_{\geq 0}$. The variance of the optimal distribution of revealed ideal points strictly increases in the strong set order when the information cost parameter $\kappa$ decreases and when the degree of platform polarization $\alpha$ increases.*

Because the optimal signal structure may not be unique, the comparative statics result is expressed in terms of the standard strong set order. The intuition is as follows.

First, smaller $\kappa$ or larger $\alpha$ encourage voters to acquire more information. As information becomes cheaper, voters learn more by supermodularity of their objective in the parameter $\kappa$ and the cost of information $c(\tau)$, using the fact that the candidate signal structures are completely Blackwell ordered. If party platforms were very close to each other, it would not matter much for voters who to vote for, so they would learn little about their ideal points. As party platforms are more polarized, voters face larger stakes in the election and acquire more informative signals.

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[21]Yoder (2022), who provides a comparative statics result under a small state space, notes that the value and cost of information need not be quasisupermodular in $\tau$, so one cannot apply the comparative statics by Milgrom and Shannon (1994). See also the discussion in Curello and Sinander (2024) on costly information acquisition, which shows that even under posterior-mean separable information costs, increasing comparative statics hold only under very special conditions.

Second, more information leads to a distribution of voter ideal points with higher variance. While one might expect that more information leads to more agreement, here it leads to more disagreement simply because voters learn about their idiosyncratic ideal points. A more informative signal leads to a mean-preserving spread of the distribution of posterior means. Because voters learn about their *independent* ideal points, this translates to a mean-preserving spread of revealed ideology. We show, after the proof of Proposition 1 in the Online Appendix, that this conclusion is robust to some correlation between ideal points through a common component. The result is robust as long as the variance of the common component is smaller than the variance of the idiosyncratic component.

The prediction that more information leads to greater polarization is consistent with evidence. Palfrey and Poole (1987) develop an index of voter information and find more informed voters tend to be more extreme. Abramowitz and Saunders (2008) and Abramowitz (2010) find that more educated and engaged voters are more ideologically extreme. Lauderdale (2013) provides causal evidence that increasing information leads to ideological polarization. We discuss the evidence on the comparative statics regarding platform polarization in section 3.4.3.

A sizeable literature studies how information can lead beliefs about a *common* state to diverge. The beliefs of agents with heterogeneous priors can diverge when observing a common signal, due to ambiguity aversion (Baliga, Hanany, and Klibanoff, 2013) or uncertainty about the signal structure (Acemoglu, Chernozhukov, and Yildiz, 2016). Novák, Matveenko, and Ravaioli (2024) also studies rationally inattentive agents, but with a common prior and heterogeneous preferences for the status quo in a binary decision problem. They show beliefs may diverge in expectation, conditional on the true state of the world, as agents acquire different signal structures. In contrast to these papers, our agents learn about *idiosyncratic states*, namely, their independent ideal points. However, as mentioned above, our monotone comparative statics would also hold in the presence of a common component of ideal points, provided the variance of the common component is smaller than the variance of the idiosyncratic component. Our focus on idiosyncratic ideal points is motivated by our application. While above papers aim at explaining persistent disagreement about facts, we focus on political positions, which are naturally heterogeneous due to conflicting interests. We therefore take seriously that voters need to learn about idiosyncratic factors affecting their political positions. This provides a simple and natural explanation of how information leads to increasing spread of voter ideal points.

## 3.4 Evidence

We relate our results to the existing evidence on voter ideology.

### 3.4.1 Issue Alignment

Recent evidence shows that the ideology of US voters is approximately one-dimensional (Jessee, 2009; Jessee, 2012; Tausanovitch and Warshaw, 2012; Shor and Rogowski, 2018; Fowler, Hill, Lewis, Tausanovitch, Vavreck, and Warshaw, 2022; Hare, Highton, and Jones, 2023). These studies use

voter surveys, such as the American National Election Studies, to estimate voter ideal points, similar to the ideal point estimation of legislators from roll-call data (Poole and Rosenthal, 1985). Specifically, these studies estimate a one-dimensional spatial model with quadratic utility to predict the binary responses $y_{ij} \in \{0, 1\}$ of each individual $i$ to each question $j$ (e.g. should the minimum wage be raised).[22] According to the model, the likelihood is $\Pr(y_{ij} = 1) = \Phi(u(x_{j1}, \theta_i) - u(x_{j2}, \theta_i))$, where $\Phi$ is the logistic or normal cumulative distribution function and utility is quadratic, $u(x, \theta) = -(x - \theta)^2$. The to-be-estimated parameters are the ideal points $\theta_i \in \mathbb{R}$ of each individual $i$ and the positions $x_{j1}, x_{j2} \in \mathbb{R}$ of the policies corresponding to two responses of each question $j$ (e.g. a minimum wage raise and the status quo). This is a standard logit or probit discrete choice model, where a voter responds more likely with the policy closer to their ideal point. These studies find that such a one-dimensional model explains voter responses well (typically about 80% of binary responses) and that adding more dimensions only marginally increases the explanatory power of the model. They conclude that ideology is well described by a one-dimensional ideological spectrum.[23]

Upon closer examination, it is not clear whether the prediction of Theorem 1 aligns with the evidence that survey responses are well explained by a one-dimensional spatial model. First, would it not be sufficient for voter ideal points to be on some one-dimensional *curve* for a one-dimensional spatial model to explain voter's survey responses? In that case, Theorem 1 would be proving too much. Second, does equivalence to a one-dimensional spatial model require not just that the ideal points but also the *policies* are in a one-dimensional space? Theorem 1 predicts one-dimensional ideal points within a multidimensional policy space, while in one-dimensional spatial models *both* the ideal points as well as the policies live in a one-dimensional space. If the answer to the second question is affirmative, then Theorem 1 would be proving too little to explain the evidence.

In the following, we show neither is the case and Theorem 1 proves the property of voter ideology identified by the evidence, namely the property that ensures that voters' survey responses can be explained by a one-dimensional spatial model.

First, we need additional definitions. A *multidimensional spatial model* with quadratic utility is defined identically to the one-dimensional spatial model described above, except for the parameters $\{\theta_i, x_{j1}, x_{j2}\}$ being elements of $\mathbb{R}^n$ and $u(x, \theta) = -(x - \theta)^\top (x - \theta)$ being the multidimensional

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[22]To be even more precise, these models estimate one-dimensional item-response theory models, which are known to be equivalent to one-dimensional spatial models with quadratic utility (e.g. Ladha, 1991). The only exception is Hare, Highton, and Jones (2023), who use a different methodology but also conclude that voter ideology is approximately one-dimensional.

[23]This finding stands in contrast to the older literature, starting with Converse (1964), which studies correlation between voter responses to different policy questions instead of estimating ideal points. These papers typically find low correlation and conclude that ideology not well represented by a one-dimensional spectrum, or that there is little *constraint* on voter ideology in the terminology of Converse. Later research has found that this conclusion is partly driven by response mistakes such as arising from inattentiveness of respondents, which reduce correlation (Ansolabehere, Rodden, and Snyder, 2008). Further, the literature seems to have overlooked another reason for why the correlation between responses is a poor measure of to what extent voter ideology is one-dimensional. Even if voters respond to questions according to a one-dimensional spatial model, they may not consistently give left or right responses but respond with whichever response option is closer to their ideal point. In the one-dimensional spatial model, the response to question $j$ depends on whether the voter's ideal point $\theta$ is below or above the question midpoint $\frac{1}{2}(x_{j1} + x_{j2})$. If different questions have different midpoints, the voter would be expected to choose the left or right response depending on the question.

analogue of quadratic utility.[24] It turns out that the property of a multidimensional spatial model identified by the evidence is that respondents' *ideal points are on a line when projected onto the space spanned by the survey questions.* Formally, this property states that there exist $\lambda_i \in \mathbb{R}$, $\Delta\theta \in \mathbb{R}^n$ and $\theta_i^\perp \in \mathbb{R}^n$, such that

$$\forall i \colon \theta_i = \theta_1 + \lambda_i \Delta\theta + \theta_i^\perp,$$
$$\forall i, j \colon (x_{j1} - x_{j2})^\top \theta_i^\perp = 0.$$

That is, each ideal point $\theta_i$ is on the line through $\theta_1$ with direction $\Delta\theta$, modulo a component $\theta_i^\perp$ that is orthogonal to the policy-differences $x_{j1} - x_{j2}$ for each question $j$. We say that a multidimensional spatial model with ($n$-dimensional) parameters $\{\theta_i, x_{j1}, x_{j2}\}$ is *observationally equivalent* to a one-dimensional spatial with (one-dimensional) parameters $\{\hat{\theta}_i, \hat{x}_{j1}, \hat{x}_{j2}\}$ if they predict the same likelihood $\Pr(y_{ij} = 1)$ over survey responses for all $i$ and $j$.

**Proposition 2.** *Under quadratic utility, a multidimensional spatial model is observationally equivalent to some one-dimensional spatial model if and only if the multidimensional ideal points are on a line when projected onto the space spanned by the survey questions.*

Proposition 2 shows ideal points being on a line (when projected onto the space spanned by the survey questions) is the property of ideal points that makes survey behavior explainable by a one-dimensional spatial model. The parenthesized caveat holds because, naturally, survey responses are not affected by policy dimensions that are orthogonal to all survey questions. Because voter surveys try to cover most relevant policy dimensions, we take this caveat to be of limited importance. Since the above-mentioned papers show voters' survey responses are well-explained by a one-dimensional spatial model (and not much better by higher-dimensional models), we conclude they confirm the prediction of Theorem 1.

The high-level intuition for Proposition 2 is as follows. For the "only if"-direction, suppose voter ideal points were not on a line but, say, on a U-shaped curve. Then, the extreme voters on both sides of the U may prefer some policy to a policy at the bottom of the U, that is preferred by the centrist voters. Such non-monotonic behavior is ruled out by one-dimensional ideological spectrum. For the "if"-direction, for any survey question, one can find suitable projections of its two policies onto the voter line that do not change predicted behavior and make the model one-dimensional.

### 3.4.2 Polarized Ideology

Whether voters are ideologically polarized, that is, have a bimodal distribution, has lead to an academic debate between Abramowitz and Saunders (e.g. Abramowitz and Saunders, 2008) on the affirmative side, and Fiorina, Abrams, Pope, and Levendusky (e.g., Fiorina and Abrams, 2008) on the other (see Lelkes, 2016 for a critical overview of the debate). Unfortunately, neither side of the debate estimates voter ideal points but only uses "raw" survey evidence, so it is not clear

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[24]The result remains the same if we assume a general quadratic form $u(x, \theta) = (x - \theta)^\top A(x - \theta)$ because we can switch to an orthonormal basis of $A$.

how to interpret their findings. For example, much of the evidence against ideological polarization stems from evidence on ideological self-placements on 7-point scales (e.g. Fiorina and Abrams, 2008). These validity of ideological self-placements has been criticized for several reasons but the literature has, to our knowledge, overlooked a more fundamental problem. A 7-point scale is a categorical, *ordinal* scale. To assess the bimodality of the distribution of voter ideology, a *cardinal* scale is needed. The reason is that one can always monotonically transform the scale to make a distribution bimodal or unimodal. An ideological 7-point scale is only meaningful if one assumes the 7 categories correspond to intervals of the same size on the appropriate cardinal scale of ideology, for which the authors provide no evidence. This underlines the importance of estimating ideal points from survey responses to multiple questions, as this results on ideal points on a meaningful cardinal scale. On the other hand, the evidence *for* polarization relies on measures of individual-level correlation between left and right responses to different policy questions (Abramowitz and Saunders, 2008). However, without estimation of ideal points it is not clear whether their findings relate to the issue alignment or polarization of ideology.

Several newer papers do, however, estimate voter ideal points from survey responses. Bafumi and Herron (2010) find a bimodal distribution of voter ideal points, while most papers find a unimodal distribution (e.g. Jessee, 2012; Hill and Tausanovitch, 2015; Dun and Jessee, 2020). However, there are reasons to believe that current estimation algorithms underestimate ideological polarization of voters. Survey respondents who do not pay much attention to the survey are artificially placed in the middle of the distribution, because this best explains their random responses (McCarty, 2019, 204). Indeed, when Fowler, Hill, Lewis, Tausanovitch, Vavreck, and Warshaw (2022) screen for inattentive respondents (and for respondents that are not well-represented by a one-dimensional ideal point), they find a more bimodal distributions of ideal points in most survey years. Moreover, Abramowitz (2010) finds the distribution of actual or engaged voters is more polarized. We conclude that the matter is not settled yet.

### 3.4.3 Party Influences on Voter Ideology

Political scientists have long argued that mass opinion is heavily influenced by the elite political discourse (Zaller, 1992; Lenz, 2012), yet the underlying mechanisms remain debated (Leeper and Slothuus, 2014). Our model provides a mechanism through which both issue alignment and polarization of voters is affected by parties. Perhaps surprisingly, this mechanism is consistent with voter rationality.

Specific to issue alignment, Malka, Lelkes, and Soto (2019) write "political scientists generally agree that [issue alignment] among politically attentive citizens results from such citizens following elite political cues." This idea is also motivated by findings such as that issue alignment can change over time, in congruence with party positions. For example, whether protectionism is associated with the left or right in the US has evolved over time (McCarty, 2011). Theorem 1 predicts the orientation of the ideological spectrum, that is, $\Sigma A(x_b - x_a)$, is determined by party platforms, $x_a$ and $x_b$. As argued in the introduction, this orientation determines what issues go together.

Implicit in the understanding by Malka, Lelkes, and Soto (2019) is that the issue alignment among voters is consistent with relative party platforms. That is, for example, if one party is more left on economics and more liberal on social issues than the other party, then voters who are more left are also more liberal. More precisely, we say *issue alignment is consistent with party platforms* if the sign of the $k$-th component of relative party platforms, $x_b - x_a$, equals the sign of the $k$-th component of the orientation of the ideological spectrum, $\Sigma A(x_b - x_a)$, for all $k = 1, ..., n$. Then, for any two dimensions the alignment of relative party platforms conforms to the issue alignment of voters. While this is not a necessary prediction of our model, it holds in important special cases. If $x_b - x_a$ is an eigenvector of $\Sigma A$, then the ideological spectrum is exactly parallel to the platform difference $x_b - x_a$, so issue alignment is consistent with party platforms. In section 5, we give a microfoundation for $x_b - x_a$ being an eigenvector of $\Sigma A$ if party objectives are driven by valence competition. This alignment may also occur in a richer model in which party ideology arises from the ideology of voters who are party members, resulting in party platforms that are on the line of voter ideal points. If the covariance matrix $\Sigma$ of true ideal points and the matrix $A$ associated with the policy utility are both diagonal, the issue alignment is also consistent with party platforms.[25] Diagonality holds if voter positions on different policy issues are uncorrelated and there are no preference interdependencies between issues. Broadly speaking, as long as such correlations and interdependencies are not strongly enough misaligned with relative party positions, issue alignment should be expected to be consistent with party platforms.

Regarding polarization, Proposition 1 shows how platform polarization can lead to polarization of voters. This is not because voters blindly follow party positions but instead as a consequence of rational learning. Again, the political environment can affect revealed ideology even when true ideology remains unchanged. This is consistent with the finding of Bischof and Wagner (2019) that voters ideal points diverge immediately after new radical parties enter parliament.

## 4    Electoral Competition

We are interested in welfare properties of the equilibrium platforms, from the viewpoint of voters' policy utility. For voters, it is crucial how much parties polarize their platforms, moving away from the policy that maximizes voter's aggregate policy utility. Before we turn to this question in section 4.1, we highlight some important forces at place in electoral competition, holding voter preferences fixed.

Recall that parties choose their platforms, $x_a$ and $x_b$, in a Nash equilibrium of the electoral-competition game given the distribution $\rho$ of voters' revealed ideal points. It is typically hard to obtain characterizations of equilibrium platforms when parties are motivated both by vote share and ideology. However, our party objective, which is linear in vote share and ideological utility, allows such a characterization. The following lemma shows (1) party platforms are a weighted mean

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[25]If $\Sigma = \mathrm{diag}(\Sigma_{11}, ..., \Sigma_{nn})$ and $A = \mathrm{diag}(A_{11}, ..., A_{nn})$, with $\Sigma_{11}, ..., \Sigma_{nn}, A_{11}, ..., A_{nn} > 0$ by positive definiteness, the $k$-th component of $\Sigma A(x_b - x_a)$ is simply $\Sigma_{kk} A_{kk}(x_{b,k} - x_{a,k})$, which has the same sign as $x_{b,k} - x_{a,k}$ for $k = 1, ..., n$.

of voter and party ideal points, and (2) the weight on a voter is decreasing in the "extremeness" of the voter. We use these properties subsequently and relate them to platform polarization.

**Lemma 1.** *In any equilibrium, party platforms are a weighted average of voter and party ideal points,*

$$x_a = \frac{m \int w(\theta)\theta d\rho(\theta) + x_a^*}{m \int w(\theta)d\rho(\theta) + 1}, \tag{7}$$

$$x_b = \frac{m \int w(\theta)\theta d\rho(\theta) + x_b^*}{m \int w(\theta)d\rho(\theta) + 1}. \tag{8}$$

*where*

$$w(\theta) = f_\nu\big(u(x_a,\theta) - u(x_b,\theta)\big).$$

The result generalizes the mean-voter theorem by Hinich (1977), which assumes purely office-motivated candidates. The mean-voter theorem states that under quadratic voter utility and probabilistic voting, party platforms converge at the mean of voter ideal points. Because parties are office- and ideologically-motivated in our model, their platforms are affected by voter ideal points as well as the party's own ideal point in an intuitive way.

In particular, by symmetry of $f_\nu$, the weight $w(\theta)$ on a voter with ideal point $\theta$ depends only the size of the utility difference between party platforms, $|u(x_a,\theta) - u(x_b,\theta)|$. Voters that have a larger utility difference can be seen as more "extreme" or "ideologically entrenched" relative to the party platforms. By strict quasi-concavity of $f_\nu$, a voter with a larger utility difference has a smaller weight $w(\theta)$. Intuitively, more extreme voters are less sensitive to platform changes (the probability that they change their vote due to a small platform change is small), so they have less influence on equilibrium platforms. While this observation is not new (Persson and Tabellini, 2002, 57), most models of probabilistic voting rule this effect out by focusing on a uniform distribution of valence shocks to improve tractability. We use this observation later to show voter polarization amplifies platform polarization: If voters are more extreme on average, parties moderate less and choose policies closer to their own ideal points. This mechanism is consistent with the finding by McCarty, Rodden, Shor, Tausanovitch, and Warshaw (2019) that more ideologically heterogeneous districts have more extreme legislators.[26]

Lemma 1 only speaks to *necessary* conditions of equilibrium platforms, as derived from first-order conditions. Hence, additional work is necessary to show that equilibrium candidates that satisfy the first-order conditions constitute actual equilibria. For example, they constitute equilibria if the party objectives are quasi-concave, in which case the first-order conditions are sufficient for optimality. Along these lines, in the Online Appendix 9.7, we give a condition that ensures that our equilibrium candidates in the context of Theorem 3 are equilibria. We also show this condition

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[26]McCarty, Rodden, Shor, Tausanovitch, and Warshaw (2019) interpret this finding through the Calvert-Wittman model, in which greater uncertainty about the location of the median voter leads to greater platform polarization. They theoretically connection voter polarization to uncertainty about the median voter through the informativeness of a public poll. Our model provides a more direct mechanism.
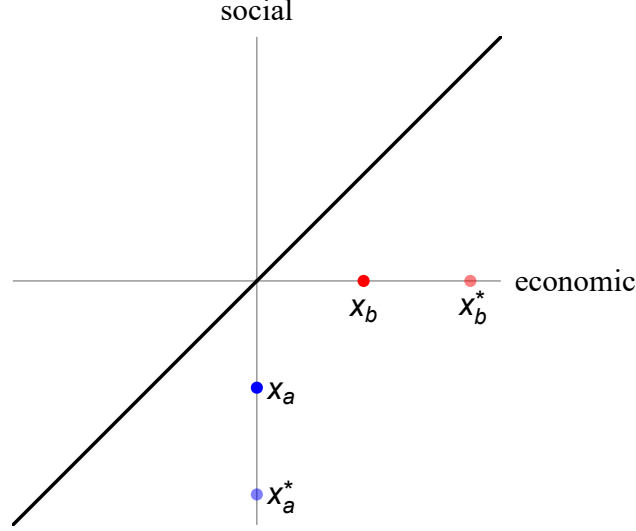
Figure 3: Symmetric equilibrium with party platforms $(x_a, x_b)$ and party ideal points $(x_a^*, x_b^*)$

is satisfied when the weight $m$ on vote share is small enough or when the valence shock $\nu$ is large enough, echoing observations by Lindbeck and Weibull (1987) and Enelow and Hinich (1989).

## 4.1 Platform Polarization

To illustrate the mechanisms underlying platform polarization, we simplify to a symmetric setup. A symmetric setup is obtained when the party ideal points $x_a^*$ and $x_b^*$ are equally far from the origin according to the distance relevant to voter preferences, $x_a^{*T} A x_a^* = x_b^{*T} A x_b^*$. We show below under this assumption all equilibria are symmetric in the following sense. We say $(\rho, x_a, x_b)$ is a *symmetric* equilibrium if

$$(x_a, x_b) = (\alpha x_a^*, \alpha x_b^*)$$

with $\alpha \in (0,1)$, which we call the *degree of platform polarization*. Theorem 3 below identifies comparative statics for the degree of platform polarization $\alpha$ under changing the information cost parameter $\kappa$. Figure 3 visualizes an example of a symmetric equilibrium. Note that a higher degree of platform polarization not only increases the distance between party platforms but also makes party platforms move further away from the ideological spectrum of voter ideal points.

Bringing together endogenous voter ideology and endogenous party platforms, we show the following result. We restrict again to normal distributions to make use of the comparative statics result Proposition 1. Because voter and platform polarization are mutually reinforcing, there may be multiple equilibria, which we order by their degrees of platform polarization $\alpha$. Therefore, as usual, our comparative statics are expressed in terms of the smallest and largest equilibrium.

**Theorem 3.** *Restrict the prior $\mu$ and feasible voter signals to be normal. There exists an equilibrium and every equilibrium is symmetric. Cheaper information increases polarization: The smallest and largest equilibrium degree of platform polarization $\alpha$ weakly increase as $\kappa$ decreases.*

Theorem 3 combines our earlier results on voter ideology and on party platforms. To prove the

theorem, we show voter polarization and platform polarization are mutually reinforcing: if voters are more extreme, their voting is less sensitive to party platforms, allowing parties to polarize more (Lemma 1). If platforms are more polarized, then voters face larger stakes in the election, inducing them to learn better and become more extreme (Proposition 1). One can think of cheaper information to start this self-reinforcing process by allowing voters to learn at a lower cost (Proposition 1). On a formal level, we establish existence of pure-strategy equilibria and the comparative statics result, through monotonicity arguments similar to those in supermodular games (despite our game not being supermodular).

The theorem implies better availability of information makes the equilibrium policy worse for voters. Platform polarization hurts voters in our model because the utilitarian optimum for voters is the policy coinciding with the mean ideal point, which is at the origin. A higher degree of platform polarization, $\alpha$, implies that any implemented policy ($x_a$ or $x_b$) moves further away from the origin, decreasing voter's aggregate policy utility. While cheaper information allows voters to learn more accurately about their ideal points, this makes voters less responsive to party platforms, leading to greater platform polarization. Voters do not internalize this information externality of their learning strategy on party platforms because each voter is infinitesimal.

Theorem 3 underscores the different implications of learning about preferences versus learning about equilibrium actions of other agents. Matějka and Tabellini (2021) show more informed voters are *more* responsive to party platforms, when voters learn about party platforms knowing their ideal points. This would suggest decreasing platform polarization in equilibrium as information becomes more accessible. By contrast, in our model, better informed voters are more extreme and therefore *less* responsive to party platforms. Furthermore, we show in the Online Appendix 9.8 this difference is not due to our timing assumption. In a symmetric equilibrium, the vote share is less responsive to the platform choice under cheaper information, also if parties publicly commit to their platforms *before* voters learn about their preferences.

The theorem demonstrates one mechanism that may have contributed to increasing party polarization in the US, as observed in the past decades (McCarty, Poole, and Rosenthal, 2016). Information can become cheaper due to advances in information technology, such as the internet. Theorem 3 shows better availability of information can lead to more platform polarization. The underlying mechanism operates through increasing polarization of voters. While the empirical evidence on increasing polarization of US voters is somewhat mixed, it suggests that voter polarization may have increased more recently. Hill and Tausanovitch (2015) find that the variance of US voter ideal points is generally stable from 1956 to 2012, but their point estimates for variance increase after the year 2000.[27] The Pew Reseach Center (2014) find similar spread of voter position in 1994 and 2004 but a significant increase in 2014. Thus, one may take Theorem 3 to suggest a contributor to platform polarization in the post-2000 era.

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[27]Moreover, in subsequent unpublished work, they find more evidence of increasing polarization in the post-2012 data, but the conclusion depends on the measure and statistical model (personal communication).

## 4.2 Aggregate Uncertainty

Until now, we have assumed that there is no aggregate uncertainty about voter preferences. Therefore, the optimal policy was always at the mean of voter ideal points, that is, the origin. In general, however, the optimal policy may depend on such aggregate uncertainty. This opens up the new question whether under endogenous voter learning, elections aggregate preferences, in the sense of making policy responsive to aggregate uncertainty. We show a novel failure of information aggregation: because voter learning is one-dimensional, policy responds to only one dimension of aggregate uncertainty.

We model aggregate uncertainty about voters' ideal points through an aggregate state $\omega$, which enters voters ideal points as a common component. The ideal point of voter $i$ is $\theta_i = \omega + \delta_i$, where the idiosyncratic components $\{\delta_i\}$ are identically distributed and $(\omega, \{\delta_i\})$ are jointly independent. For our result in this section, we do not need to impose elliptical distributions for $\omega$ and $\delta_i$. However, to simplify the proof of equilibrium existence and becomes it comes with little loss of economic substance, we assume the support $\Omega$ of $\omega$ and the support $D$ of $\delta_i$ are finite. We allow voters $i$ to acquire any signal structure about $(\omega, \delta_i)$ and maintain the assumption that all voters acquire the same signal structure. Formally, each voter $i \in [0,1]$ chooses a signal structure, that is, a stochastic kernel $\sigma_i : \Omega \times D \to \Delta(\mathcal{S})$ that maps each state $(\omega, \delta_i)$ into a distribution over signals of a sufficiently rich signal space $\mathcal{S}$.[28] We understand the common component $\omega$ as a way to model aggregate uncertainty about voter preferences and assume that it does not affect party ideal points.
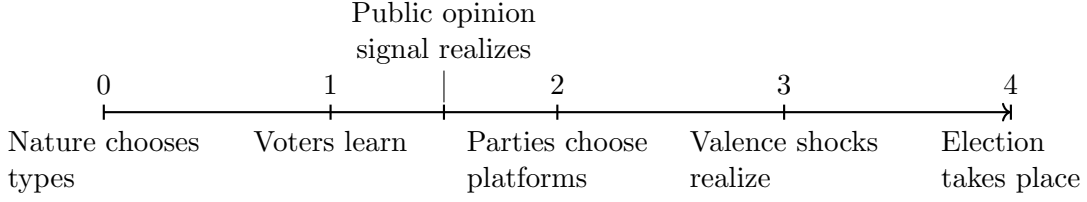
For parties to be able to respond to realized voter preferences, they must obtain information about voter preferences. If parties had *private* information about the realized distribution of revealed voter ideology, then platforms could convey information about the common component $\omega$ to voters. This would introduce a signalling motive into electoral competition (see Martinelli, 2001). However, since this signaling motive is not the focus of our analysis, we assume instead that both parties and voters observe a *public* signal $s \in S$ about voter preferences. This public signal could represent a poll or, more generally, any channel through which information about public opinion is disseminated.

Formally, the public signal is a stochastic kernel $\sigma_p : \Delta(\mathcal{S}) \to \Delta(S)$ that maps the realized distribution over voters' private signals into a distribution over public signals. As the public signal depends only on the distribution of voters' private signals, the realization of the public signal cannot be affected by a single infinitesimal voter. To show equilibrium existence, we assume the public signal space $S$ is finite and the probability of any public signal $s \in S$, $\sigma_p(s|\pi)$, is continuous under weak convergence of the distribution $\pi \in \Delta(\mathcal{S})$ over private signals. This is weak assumption is satisfied if the public signal contains some amount of noise.

Our extended game thus contains an additional stage between voter learning and platform choice where the public opinion signal realizes. As a result, parties can condition their platforms $(x_a, x_b)$ on the realization of the public signal $s \in S$ and voters can condition their voting behavior

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[28]While up till now, we have modelled signal structures as distributions over posteriors, to prove equilibrium existence in the context of this section, it is more useful to model signal structures as Blackwell experiments.

both on the chosen platforms $(x_a, x_b)$ and on the realization of the public signal $s$.[29]

Public opinion
signal realizes

| 0 | 1 | | 2 | 3 | 4 |
|---|---|---|---|---|---|
| Nature chooses types | Voters learn | | Parties choose platforms | Valence shocks realize | Election takes place |

The main result of this section shows that while we introduce a channel through which party platforms can respond to the aggregate state $\omega$, they respond to only one dimension of $\omega$, namely the projection of $\omega$ on the ideological difference between parties.

**Theorem 4.** *There is an equilibrium in which party platforms are affected by the aggregate state $\omega$ only through its $A$-projection on $x_b^* - x_a^*$, $(x_b^* - x_a^*)^\top A\omega$. That is, the distribution over equilibrium policy is the same under aggregate states $\omega$ and $\omega'$ if $(x_b^* - x_a^*)^\top A\omega = (x_b^* - x_a^*)^\top A\omega'$.*

The intuition is as follows. Parties only respond to components of the aggregate state $\omega$ that voters learn about. Consequently, if voters learn only about the $A$-projection of $\omega$ on the ideological difference $x_b^* - x_a^*$ between parties, then party platforms are only affected by this component. While Theorem 1 suggests that voters optimally learn only about one component of $\omega$, the public opinion signal introduces two complications for showing this. First, at the time of learning, voters do not know yet what party platforms will be, giving them potentially an incentive to learn about multiple dimensions of their ideal points. However, independent of the public opinion signal, the platform difference $x_b - x_a$ is *parallel* to the ideological difference $x_b^* - x_a^*$ of parties, by Lemma 1. Therefore, voters have no incentive to learn about components of their ideal points orthogonal to $x_b^* - x_a^*$ for the purpose of voting. Second, the information about $\omega$ obtained through the public opinion signal could be complementary to private learning about orthogonal components of $\omega$. However, we show that there exists an equilibrium in which no voter learns about such orthogonal components of $\omega$, which rules out such complementarities. It is an open question whether there are equilibria in which party platforms respond to more than one component of $\omega$.

Theorem 4 presents a severe inefficiency of preference aggregation due to endogenous voter learning. Because of independent idiosyncratic components $\delta_i$, the average ideal point equals the common component $\omega$. Because of quadratic preferences this makes $\omega$ the policy that maximizes unweighted aggregate voter welfare. However, voters learn only about the dimension of the common state $\omega$ along which parties disagree and, as a consequence, equilibrium policies respond only to this *one dimension* of $\omega$, even if the policy space, and thus $\omega$, is high-dimensional.

The result is particularly relevant because the failure of preference aggregation and resulting welfare loss might not show in the data and therefore go unnoticed. Judging on the basis of *revealed* ideology, it seems that parties do respond to voter preferences. However, the two-party system prevents voter learning about their preferences in more than one dimension, so there is a large scope for *unrevealed* voter ideology that policy does not respond to.
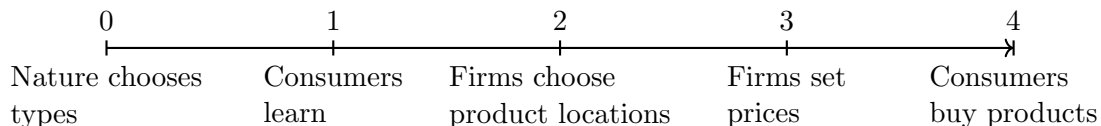
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[29]See the Appendix for a formal definition of strategies.

# 5 Horizontally Differentiated Goods: Rising Markups

In this section, we adapt our model to a market context. We examine firms that produce horizontally differentiated products in some attribute space. A key difference between markets and politics is that consumption is private in markets, whereas policy is public: consumers can purchase the product that best fits their preferences, but while voters can support their preferred policy platform, ultimately only one policy is implemented for everyone. This distinction implies a potential benefit for product differentiation in markets—allowing consumers to select their optimal match—that is not present in politics. However, we show that even with this advantage, a lower cost of information still harms consumers. The reason is twofold: firms differentiate their products excessively from a social welfare standpoint, and unlike political parties, they also set prices. As consumers become more polarized due to lower information costs, firms can exploit their increased market power by raising prices, which further decreases consumer welfare. Methodologically, we show that endogenous consumer learning allows us to solve a multidimensional Hotelling model by reducing it to one dimension.

Our adaptation of the model can also be interpreted within a political-economy framework that includes valence competition. In this context, political parties not only choose policy platforms but also compete based on valence attributes such as competence of their candidates (see Ashworth and Bueno de Mesquita, 2009). Similar to how firms set prices in our industrial organization adaptation, parties may invest in valence to attract voters.

Adapting our model to a market context is largely a matter of reinterpretation. We reinterpret voters as consumers with unit demand, the policy space $\mathbb{R}^n$ as a product attribute space, and parties as firms. However, we need to make two important modifications to the model. First, we replace the exogenous valence shocks with prices, which are chosen by firms. Second, firms maximize profits rather than a combination of vote share and ideological utility, which our parties maximized. Apart from these two adjustments—the substitution of valence shocks with endogenous pricing and the change in the firms' objectives—the models remain essentially the same, except for the previously mentioned welfare difference between private consumption and public policy. We also maintain the timing structure, adhering to the standard sequence in Hotelling models, where firms first choose product locations in attribute space and then set prices.

| 0 | 1 | 2 | 3 | 4 |
|---|---|---|---|---|
| Nature chooses types | Consumers learn | Firms choose product locations | Firms set prices | Consumers buy products |

**Consumers** The utility $U_i$ of consumer $i \in [0, 1]$ from consuming one unit of product $x$ at price $p$ given their preference $\theta$ and information cost $c(\tau)$ is

$$U_i(x, \theta, p, \tau) = u(x, \theta) - p - \kappa c(\tau).$$

We interpret $u(x, \theta)$ as the utility of consuming the good with attribute $x$. Consumers purchase whichever product gives them the higher expected utility.[30] We call the expected ideal point of a consumer their *revealed preference*.

**Firms**   There are two firms, labelled $a$ and $b$, in the market. Firms simultaneously choose their respective product locations, $x_a \in \mathbb{R}^n$ and $x_b \in \mathbb{R}^n$, and afterwards simultaneously choose their respective prices, $p_a$ and $p_b$. Both firms have identical constant marginal costs, which we normalize to zero, so prices should be interpreted as markups. Firms maximize profits, that is market share times price. Given the distribution $\rho$ of revealed preferences, the utility $U_a$ of firm $a$ is

$$U_a(x_a, x_b, p_a, p_b, \rho) = p_a \cdot \mathbb{E}_{\theta \sim \rho}\big[\mathbb{1}\big(u(x_a, \theta) - u(x_b, \theta) \geq p_a - p_b\big)\big],$$

and analogously for firm $b$.

We assume that consumers preferences are drawn from a normal distribution $\mathcal{N}(0, \Sigma)$ and consumers are restricted to normal signal structures. This is done, so the resulting distribution of revealed preferences is necessarily log-concave (it is normal), by which there exists a pure-strategy equilibrium of the price subgame for all product locations (Caplin and Nalebuff, 1991). We study the case of no aggregate uncertainty, assuming consumer ideal points are independently distributed, and maintain the focus on pure-strategy equilibria.

The following key lemma shows two important differences between the political and the market context. First, product locations are on the line of revealed preferences, whereas policy platforms are not necessarily on the line of revealed ideal points. Second, the direction of product differentiation is an eigenvector of $\Sigma A$, whereas the direction of platform differentiation is determined by the ideological difference between parties. Furthermore, the lemma allows us to reduce the model to one dimension and apply results from one-dimensional Hotelling models (Anderson, Goeree, and Ramer, 1997) for our subsequent equilibrium characterization.

**Lemma 2.** *Consumers' revealed preferences and product locations are supported on the same line, the direction of which is an eigenvector of $\Sigma A$.*

The intuition is as follows. Analogous to the political-economy context, consumers' best response to product locations is to learn such that revealed preferences are on a line with the direction $\Sigma A(x_b - x_a)$. On the other hand, we show firms' best response is to locate their products on the line of consumer preferences: any other location is dominated by its projection on the line. Combining both, product differentiation $x_b - x_a$ must be parallel to $\Sigma A(x_b - x_a)$. That is, firms differentiate their products in a direction that is an eigenvector of $\Sigma A$.

Thus, there is a potential multiplicity of equilibria in this model. In fact, the following theorem shows that there is an equilibrium for any eigenvector of $\Sigma A$, provided the information cost parameter is small enough. To state the theorem, let $(v_1, ..., v_n)$ denote a basis of $A$-normalized

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[30]In other words, we assume that the utility from not purchasing any product is sufficiently low that all consumers prefer to buy one of the available products in equilibrium.

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eigenvectors of $\Sigma A$, that is, there exists $\lambda_i \in \mathbb{R}: \Sigma A v_i = \lambda_i v_i$ and $v_i^\top A v_i = 1$ for all $i \in \{1, ..., n\}$.[31] Let $\rho$ denote the distribution of revealed consumer preferences in equilibrium.

**Theorem 5.** *The set of equilibria is fully characterized as follows:*

- *There is an equilibrium without learning, product differentiation, or markups:*

$$\sigma_\rho = 0, \quad x_a = x_b = 0, \quad p_a = p_b = 0.$$

- *For all $i \in \{1, ..., n\}$, if*

$$\kappa < \frac{3}{2} v_i^\top A \Sigma A v_i,$$

*there is an equilibrium with positive learning, product differentiation, and markups, given by*

$$\rho = \mathcal{N}\left(0, \sigma_\rho^2 v_i v_i^\top\right), \quad \sigma_\rho^2 = v_i^\top A \Sigma A v_i - \frac{2}{3}\kappa, \quad -x_a = x_b = \frac{3}{4}\sqrt{2\pi}\sigma_\rho v_i, \quad p_a = p_b = 3\pi\sigma_\rho^2.$$

The intuition for the equilibrium without differentiation is as follows. In standard Hotelling models, firms differentiate their products to soften price competition (see, for example, d'Aspremont, Gabszewicz, and Thisse, 1979). However, this mechanism relies on consumer heterogeneity. If consumers do not acquire information and their revealed preferences are all located at zero, firms do not differentiate their products and charge no markups. Anticipating identical product locations, consumers choose not to learn, confirming this as an equilibrium.

In the equilibrium with consumer learning, consumers acquire information that disperses their revealed preferences ($\sigma_\rho > 0$). Firms respond by differentiating their products, which allows them to charge positive markups and earn profits. As the information cost $\kappa$ decreases, consumers learn more, increasing $\sigma_\rho$. This greater consumer differentiation leads to higher product differentiation, further softening price competition and resulting in higher prices. Notably, prices increase quadratically in the dispersion of consumer preferences $\sigma_\rho$ because *both* more differentiated products and more dispersed consumer preferences reduce competitive pressures.

A priori, it is unclear whether lower information costs benefit or harm consumers. While prices increase as $\kappa$ decreases, product differentiation may benefit consumers by allowing a better match to products, and there is a direct positive effect from the reduced information cost. To address this question, we focus on the firm-optimal equilibrium, where products differentiate along the eigenvector $v_i$ that maximizes $v_i^\top A \Sigma A v_i$. However, the comparative statics would be the same if we considered the equilibrium associated with another eigenvector. We assess the aggregate utilitarian welfare of consumers, or, equivalently, their ex-ante utility. Define

$$\beta := 3e^{-(2+\frac{3}{4})\pi} \approx 0.04,$$

$$\overline{\kappa} := \frac{3}{2} v_i^\top A \Sigma A v_i.$$

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[31]Such a basis is given by the basis in which $A$ and $\Sigma^{-1}$ are simultaneously diagonalized as quadratic forms.
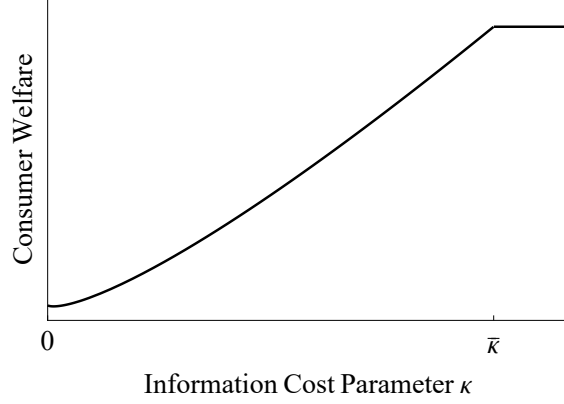
Figure 4: Consumer welfare increases as information becomes more costly.

**Corollary 2** (Welfare Comparison). *As the information cost parameter $\kappa$ increases, consumer welfare*

- *decreases strictly for $\kappa \in [0, \beta\overline{\kappa})$,*

- *increases strictly for $\kappa \in (\beta\overline{\kappa}, \overline{\kappa})$,*

- *remains constant for $\kappa \geq \overline{\kappa}$.*

*Consumer welfare is maximized in the last case, in which there is no product differentiation.*
*Firm profits are decreasing in $\kappa$.*

Figure 4 illustrates how consumer welfare varies with $\kappa$. Welfare decreases briefly when $\kappa$ is small (from 0 to approximately $0.04\,\overline{\kappa}$) and then increases until $\kappa$ reaches $\overline{\kappa}$.

Our result shows that, except for a very small region, cheaper information harms consumers. Although product differentiation can theoretically benefit consumers, firms differentiate excessively from a social standpoint (Anderson, Goeree, and Ramer, 1997), and increasingly so for lower information costs. Moreover, prices increase quadratically with $\sigma_\rho$ because both more differentiated products and more dispersed consumer preferences reduce the intensity of competition. These negative effects outweigh the direct benefits consumers receive from lowering information costs. As a result, overall consumer welfare decreases when information becomes cheaper.

Our findings contribute to the literature on the welfare effects of information in markets. It is known that information can harm consumers by leading to higher prices (Moscarini and Ottaviani, 2001; Armstrong and Zhou, 2022; Albrecht and Whitmeyer, 2023; Biglaiser, Gu, and Li, 2024). Our analysis additionally incorporates endogenous product characteristics, which exacerbates the effect of consumer information on prices. New to this paper is, to the best of our knowledge, the comparative static result taking into account welfare effects of the cost of information as well as endogenous product locations and prices.

# 6 Conclusion

In this paper, we dispense with the assumption that voters perfectly know their political preferences. Instead, voters can flexibly learn about their ideal points at a cost and do so for the purpose of expressing their political opinion in elections. Voters' choice set shapes—through learning about ideal points—the revealed ideology in the population. Because voters' choice set is constrained to the two party platforms in policy space, voters are not motivated to learn in a multidimensional or continuous way about their ideal points. As a result, revealed ideology displays issue alignment, and polarizes in the sense of approaching a binary distribution as valence becomes less uncertain. Voter learning predicts that polarization of voters and parties are mutually reinforcing and increase as information becomes cheaper. Finally, because voters only learn about axis of disagreement between parties, policy is not responsive to dimensions of voter preferences that are orthogonal to this axis.

This paper opens several avenues for future research. One important question is what happens when voters learn jointly about their ideal points and party platforms. Such joint learning could explain the correlation between voters' perceptions of candidate positions and their own ideologies (Hare, Armstrong, Bakker, Carroll, and Poole, 2015). Furthermore, while we considered voter learning occurring either before or after platform choice, in reality, both processes may coexist, especially since elections are held repeatedly. Some voters have acquired information during past elections, while other voters form opinions after observing current party campaigns. Additionally, examining repeated elections could shed more light on the dynamics of polarization.

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# 7    Appendix A: Main Proofs

Throughout we use the notation $\langle x, y \rangle_A := x^\top A y$ and $\langle x, y \rangle := x^\top y$ for $x, y \in \mathbb{R}^n, A \in \mathbb{R}^{n \times n}$.

## 7.1    Theorem 1

*Proof.* The proof consists of two parts. In the first part, we show that only the $A$-projection[32] of the posterior mean on the platform difference $x_b - x_a$ is payoff relevant. In the second part of the proof, we show via a reflection argument that a voter acquires a distribution over posteriors such that the distribution over posteriors means has support on the line through the origin and $\Sigma A(x_b - x_a)$.

**Part I**    The instrumental utility of $\tau$, that is the objective of (P) neglecting the information cost, can be rewritten as follows:

$$\mathbb{E}_\tau \Big[ \mathbb{E}_\nu \Big[ \max \Big\{ \mathbb{E}_\pi \big[ - \langle \theta - x_a, \theta - x_a \rangle_A \big], \mathbb{E}_\pi \big[ - \langle \theta - x_b, \theta - x_b \rangle_A \big] + \nu \Big\} \Big] \Big]$$

$$= \mathbb{E}_\tau \Big[ \mathbb{E}_\nu \Big[ \max \Big\{ \mathbb{E}_\pi \big[ - \langle x_a, x_a \rangle_A + 2\langle x_a, \theta \rangle_A - \langle \theta, \theta \rangle_A \big], \mathbb{E}_\pi \big[ - \langle x_b, x_b \rangle_A + 2\langle x_b, \theta \rangle_A - \langle \theta, \theta \rangle_A \big] + \nu \Big\} \Big] \Big]$$

$$= \mathbb{E}_\tau \Big[ \mathbb{E}_\nu \Big[ \max \Big\{ - \langle x_a, x_a \rangle_A + 2\langle x_a, \mathbb{E}_\pi[\theta] \rangle_A, - \langle x_b, x_b \rangle_A + 2\langle x_b, \mathbb{E}_\pi[\theta] \rangle_A + \nu \Big\} - \mathbb{E}_\pi \big[ \langle \theta, \theta \rangle_A \big] \Big] \Big]$$

$$= \mathbb{E}_\tau \Big[ \mathbb{E}_\nu \Big[ \max \Big\{ - \langle x_a, x_a \rangle_A + 2\langle x_a, \mathbb{E}_\pi[\theta] \rangle_A, - \langle x_b, x_b \rangle_A + 2\langle x_b, \mathbb{E}_\pi[\theta] \rangle_A + \nu \Big\} \Big] \Big] - \mathbb{E}_\mu \big[ \langle \theta, \theta \rangle_A \big]$$

$$= \mathbb{E}_\tau \Big[ \mathbb{E}_\nu \Big[ \max \Big\{ - \langle x_a, x_a \rangle_A + \langle x_a - x_b, \mathbb{E}_\pi[\theta] \rangle_A, - \langle x_b, x_b \rangle_A + \langle x_b - x_a, \mathbb{E}_\pi[\theta] \rangle_A + \nu \Big\} \Big] \Big] + C_1$$

$$= \mathbb{E}_\tau \Big[ \mathbb{E}_\nu \Big[ \max \Big\{ \Big\langle x_a - x_b, \mathbb{E}_\pi[\theta] - \frac{x_a + x_b}{2} \Big\rangle_A, \Big\langle x_b - x_a, \mathbb{E}_\pi[\theta] - \frac{x_a + x_b}{2} \Big\rangle_A + \nu \Big\} \Big] \Big] + C_1 + C_2 \quad (9)$$

where

$$C_1 = \mathbb{E}_\tau [\langle x_a + x_b, \mathbb{E}_\pi[\theta] \rangle_A] - \mathbb{E}_\mu [\langle \theta, \theta \rangle_A] = \mathbb{E}_\mu [\langle x_a + x_b, \theta \rangle_A - \langle \theta, \theta \rangle_A]$$

$$C_2 = -\frac{1}{2}(\langle x_a, x_a \rangle_A + \langle x_b, x_b \rangle_A)$$

are constants. In the third line, we used that the expectation is a linear operator and that the inner product is linear. In the fourth line, we used the law of iterated expectations to show only the first moment of the posterior is payoff-relevant.

Because $\mathbb{E}_\nu[\max\{x, y + \nu\}]$ is a function of $x$, $y$, and the distribution of $\nu$ only, (9) shows that the instrumental value of information depends only on the distribution of the $A$-projection of the posterior mean $\mathbb{E}_\pi[\theta]$ on the platform difference $x_b - x_a$.

**Part II**    Suppose, for the sake of contradiction, that the voter acquires a distribution $\tau$ over posteriors that induces a distribution $\rho$ of posterior means, which does not have has support on the

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[32]For any symmetric, positive definite matrix $B \in \mathbb{R}^{n \times n}$ and vector $v \in \mathbb{R}^n$, we refer to $\frac{\langle v, \theta \rangle_B}{\langle v, v \rangle_B} v = \frac{v^\top B \theta}{v^\top B v} v$ as the $B$-projection of $\theta$ on $v$.

line through the prior mean (origin) and $\Sigma A(x_b - x_a)$. We construct—through reflection, mixing, and garbling—a strictly cheaper but instrumentally as valuable distribution $\hat{\tau}$ over posteriors that induces a distribution $\hat{\rho}$ over posterior means supported on the line through the origin and $\Sigma A(x_b - x_a)$. The three steps of our construction of $\hat{\tau}$ are visualized in Figure 2.

**Step 1 - Reflection:** We define a Bayes-consistent distribution $\text{Ref}(\tau)$ of the "reflected" posteriors that has the same information cost as well as instrumental value as $\tau$.

To prove the result for general $A$ and $\Sigma$, we make use of the $\Sigma^{-1}$-reflection Ref across the line through the origin and $\Delta\hat{x} := \Sigma A(x_b - x_a)$, defined as

$$\text{Ref}(\theta) = 2\frac{\langle\Delta\hat{x}, \theta\rangle_{\Sigma^{-1}}}{\langle\Delta\hat{x}, \Delta\hat{x}\rangle_{\Sigma^{-1}}}\Delta\hat{x} - \theta.$$

This is a well-defined reflection because the symmetric, positive definite matrix $\Sigma$ has a symmetric, positive definite inverse $\Sigma^{-1}$. In the simple case when $\Sigma$ and $A$ are equal to the identity matrix, Ref is simply the standard reflection across the line through the origin and $x_b - x_a$. In the general case, this reflection is useful for two reasons.

First, the $\Sigma^{-1}$-projection on $\Delta\hat{x}$ preserves the instrumental value. That is because the projection is equivalent to the $A$-projection on the platform difference $x_b - x_a$ by

$$\langle x_b - x_a, \theta\rangle_A = (x_b - x_a)^\top(\Sigma^{-1}\Sigma)A(x_b - x_a) = (\Sigma A(x_b - x_a))^\top\Sigma^{-1}\theta = \langle\Delta\hat{x}, \theta\rangle_{\Sigma^{-1}}. \tag{10}$$

That the reflection Ref preserves the $\Sigma^{-1}$-projection on $\Delta\hat{x}$ thus implies preserving the payoff-relevant $A$-projection on the platform difference $x_b - x_a$.

Second, Ref preserves the prior $\mu$. Note that Ref is a linear function, which we can describe as multiplication by a matrix $Q$, $\text{Ref}(\theta) = Q\theta$. By Ref being a reflection, we have $Q = Q^{-1}$. Ref is a reflection with respect to inner product $\Sigma^{-1}$, so Ref preserves the distance induced by $\Sigma^{-1}$. Hence, we have $Q^\top\Sigma^{-1}Q = \Sigma^{-1}$, inverting which delivers $Q\Sigma Q^\top = \Sigma$. The characteristic function of $Q\theta$, as a random vector, satisfies for all $t \in \mathbb{R}^n$, $\Phi_{Q\theta}(t) = \Phi_\theta(Q^\top t) = \psi(t^\top Q\Sigma Q^\top t) = \psi(t^\top\Sigma t) = \Phi_\theta(t)$. Thus, $\text{Ref}(\theta) = Q\theta$ and $\theta$ have the same distribution.

The reflection Ref of the state space induces an according reflection on posteriors and on distributions over posteriors through the pushforward and iterated pushforward, which we both denote by Ref as well.[33] Intuitively, we are simply relabeling the states.

The distribution $\text{Ref}(\tau)$ is Bayes-consistent, since for all Borel sets $A \in \mathbb{R}^n$,

$$\int \pi(A)d(\text{Ref}(\tau)) = \int \text{Ref}(\pi)(A)d\tau = \text{Ref}(\mu)(A) = \mu(A),$$

where the last equality holds by the prior $\mu$ being invariant under Ref.

As argued above, Ref preserves the $A$-projection on $x_b - x_a$, and by linearity of Ref it maintains the distribution of the $A$-projection of the posterior *mean* on the platform difference. Thus, the

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[33]The pushforward $\text{Ref}_*: \Delta(\mathbb{R}^n) \to \Delta(\mathbb{R}^n)$ is formally defined via $\text{Ref}_*(\pi)(A) = \pi(\text{Ref}^{-1}(A))$ for Borel sets $A \subseteq \mathbb{R}^n$. The iterated pushforward on $\Delta(\Delta(\mathbb{R}^n))$ is simply $(\text{Ref}_*)_*$. For ease of reading, we write Ref for both $\text{Ref}_*$ and $(\text{Ref}_*)_*$.

instrumental value of $\tau$ is preserved under Ref. The information cost is also preserved under Ref since

$$\int D(\pi||\mu)d(\text{Ref}(\tau)) = \int D(\text{Ref}(\pi)||\mu)d\pi = \int D(\text{Ref}(\pi)||\text{Ref}(\mu))d\tau = \int D(\pi||\mu)d\tau,$$

where the last equality holds because the Kullback-Leibler divergence is invariant under coordinate transformations. Thus, the voter is indifferent between $\tau$ and $\text{Ref}(\tau)$. Finally, the distribution over posteriors means induced by $\text{Ref}(\tau)$ is simply $\text{Ref}(\rho)$, the reflection of the distribution over posterior means induced by $\tau$.

**Step 2- Mixing:** It follows immediately that the mixture $\frac{1}{2}\tau + \frac{1}{2}\text{Ref}(\tau)$ is also Bayes-consistent and has the same instrumental value. It also has the same information cost by posterior separability of the information cost, which implies that the cost is linear under mixing. By posterior separability, the information cost can be written as an expectation with respect to the distribution $\tau$ over posteriors, which is linear in the distribution $\tau$.

**Step 3 - Garbling:** Finally, we take a certain mean-preserving contraction of $\frac{1}{2}\tau + \frac{1}{2}\text{Ref}(\tau)$ to reach $\hat{\tau}$ (which corresponds to a garbling of the corresponding signal structure), which is also Bayes-consistent and has the same instrumental value, *but has a lower information cost*. We use the mean preserving contraction that contracts all posteriors whose means have the same $\Sigma^{-1}$-projection on the line through $\Sigma A(x_b - x_a)$. Any mean-preserving contraction is Bayes-consistent. The contraction $\hat{\tau}$ preserves the instrumental value of information since it preserves the distribution of the $A$-projection of the posterior mean on $x_b - x_a$. Crucially, the distribution over posterior means $\hat{\rho}$ induced by $\hat{\tau}$ has support on the the through the origin and $\Sigma A(x_b - x_a)$. The reason is that $\frac{1}{2}\tau + \frac{1}{2}\text{Ref}(\tau)$ is constructed to be symmetric around this line with respect to the $\Sigma^{-1}$-projection. Finally, a mean-preserving contraction lowers the information cost by convexity of the Kullback-Leibler divergence $D_{KL}(\pi||\mu)$ in its first argument. In fact, the Kullback-Leibler divergence is strictly convex for $\pi$ that are absolutely continuous with respect to $\mu$ by strict convexity of $x \log x$ and $D_{\text{KL}}(\pi||\mu) = \int \log\left(\frac{d\pi}{d\mu}\right)\frac{d\pi}{d\mu}d\mu$. Without loss, the posteriors $\pi$ induced by $\tau$ are almost surely absolutely continuous with respect to prior $\mu$, otherwise $\tau$ has infinite cost and is clearly suboptimal. Thus, $\hat{\tau}$ has a strictly lower information cost than the original distribution $\tau$ if $\tau$ did not have posterior means already on the line, in which case the mean-preserving contraction is strict. $\qquad\square$

In the Online Appendix 9.3, we discuss more general information costs, such as certain distance-based costs, for which this proof works.

## 7.2   Theorem 2

*Proof.* We show, for completeness, that *any* optimal signal structure has no more signals than actions under degenerate valence shock, $\nu \sim \delta_0$. The proof uses only convexity properties of the Kullback-Leibler divergence $D_{\text{KL}}$.

The voter acquires a distribution $\tau$ over posteriors $\pi$, such that the posterior is almost surely absolutely continuous with respect to the prior $\mu$. Otherwise, the voter obtains a negative infinite

payoff and could do better by acquiring no information. Suppose, for the sake of contradiction, that the voter acquires a signal structure such that the induced distribution $\tau$ over posteriors has a support with more than two posteriors. Then, we can strictly improve the voter's utility by garbling the signal structure based on the action recommendation (after resolving indifferences between parties $a$ and $b$ for $a$, say). More precisely, we partition the space of posteriors $\Delta(\mathbb{R}^n)$ into the subset $\Delta_a$ on which voting for $a$ is weakly preferred and another subset $\Delta_b$ on with voting for $b$ is strictly preferred. The garbling corresponds to a mean-preserving contraction of $\tau$, namely contracting all posteriors in $\Delta_a$ and in $\Delta_b$, respectively, inducing a binary distribution over posteriors. The voter's utility from a distribution $\tau$ over posteriors $\pi$ is the expected value of the value function, which consists of the instrumental value and the Kullback-Leibler divergence,

$$\int \left( \max \left\{ \mathbb{E}_\pi[u(x_a, \theta)], \mathbb{E}_\pi[u(x_b, \theta)] \right\} - \kappa D_{\mathrm{KL}}(\pi \| \mu) \right) d\tau.$$

On each $\Delta_a$ and $\Delta_b$, the instrumental value (the max term) is linear in the posterior. The divergence $D_{\mathrm{KL}}$ is strictly convex in posterior $\pi$ for $\pi$ absolutely continuous with respect to $\mu$, as argued in step 3 of the proof of Theorem 1. Thus, the value function is strictly concave on the support of $\tau$ in $\Delta_a$ and in $\Delta_b$, each. By Jensen's inequality, our mean-preserving contraction on $\Delta_a$ and $\Delta_b$ weakly improves the voter's utility. Because the mean-preserving contraction is strict on at least one of $\Delta_a$ and $\Delta_b$, the voter's utility improves strictly.

The second part of Theorem 2 follows immediately from Proposition 3 and Lemma 9 in the Online Appendix. □

## 7.3 Lemma 1

*Proof.* First, we show the best response $x_a$ of party $a$ to $x_b$ and $\rho$ necessarily satisfies the first-order condition of party $a$'s objective. The argument is analogous for party $b$. If party $a$ chooses $x_a = x_a^*$, it obtains utility greater or equal to zero because $x_a$ delivers zero ideological utility, $u(x_a, x_a^*) = 0$, and a non-negative vote share. If $x_a$ is outside the ellipse described by $u(x_a, x_a^*) \geq -m$, then the resulting utility is negative, because the utility from the vote share can be at most $m$. Thus, all $x_a$ outside this compact ellipse are suboptimal and by differentiability of the vote share in $x_a$, shown below, the maximum is obtained on this ellipse and necessarily satisfies the first-order condition, which we analyze next.

Taking the gradient $\nabla$ with respect to $x_a$ of the objective of party $a$, we obtain the necessary

first-order condition of the optimal platform $x_a$ given $\rho$ and $x_b$:

$$\nabla\left(m\int F_\nu\big(u(x_a,\theta)-u(x_b,\theta)\big)d\rho(\theta)+u(x_a,x_a^*)\right)=0$$

$$\Leftrightarrow m\int\underbrace{f_\nu\big(u(x_a,\theta)-u(x_b,\theta)\big)}_{=:w(\theta)}\nabla u(x_a,\theta)d\rho(\theta)+\nabla u(x_a,x_a^*)=0$$

$$\Leftrightarrow \int mw(\theta)2A(x_a-\theta)d\rho(\theta)+2A(x_a-x_a^*)=0$$

$$\Leftrightarrow 2A\left(m\int w(\theta)(x_a-\theta)d\rho(\theta)+(x_a-x_a^*)\right)=0$$

$$\Leftrightarrow x_a=\frac{m\int w(\theta)\theta d\rho(\theta)+x_a^*}{m\int w(\theta)d\rho(\theta)+1}$$

The integral of the expected vote share is well-defined. We can exchange integration and differentiation because the partial derivative of the integrand exists and is bounded in absolute value by an integrable function in $\theta$. The latter holds because $\nu$ has finite first absolute moment and $\nabla u(x_a,\theta)$ is linear in $\theta$. The last equivalence uses that $A$ is symmetric and positive definite, so its kernel is $\{0\}$.

The result for platform $x_b$ is analogous. Together, this implies

$$x_b-x_a=\frac{x_b^*-x_a^*}{m\int_{\mathbb{R}^n}w(\theta)d\rho(\theta)+1}, \tag{11}$$

so $x_b-x_a$ is parallel to $x_b^*-x_a^*$. $\qquad\square$

## 7.4 Theorem 3

*Proof.* By Lemma 10 in the Online Appendix, under the restriction to normal signal structures, it still holds that voters' revealed ideal points are on the line through the origin and $\Sigma A(x_b-x_a)$. The first-order conditions that characterize the equilibrium platforms (Lemma 1) are unaffected by the component of voter ideal points orthogonal (with respect to $A$) to $x_b-x_a$. That is because the ideal point $\theta$ enters the first-order conditions only via the utility difference $u(x_a,\theta)-u(x_b,\theta 2lax_a-x_b,\theta-\frac{x_a+x_b}{2}\rangle_A$. This utility difference is unaffected by the component of $\theta$ orthogonal (with respect to $A$) to $x_b-x_a$. Thus, while in the following proof we assume that the line of voter ideal points is parallel to $x_b-x_a$, all steps generalize to a line of voter ideal points that is slanted with respect to $x_b-x_a$. Furthermore, in any equilibrium, $x_b-x_a$ is parallel to $x_b^*-x_a^*$ by (11). To simplify exposition we change into an orthonormal basis of $A$ in which $x_b^*-x_a^*$, and hence $x_b-x_a$, is parallel to the first basis vector. Such a basis exists by the Gram-Schmidt algorithm.

We show all equilibria are symmetric. By Lemma 1, equilibrium platforms can be written as a weighted average of voter ideal points and an *aggregate voter ideal point* $\bar{\theta}$,

$$\bar{\theta}:=\frac{\int w(\theta)\theta d\rho(\theta)}{\int w(\theta)d\rho(\theta)},$$

by

$$x_j = \frac{m \int w(\theta)\theta d\rho(\theta) + x_j^*}{m \int w(\theta)d\rho(\theta) + 1} = \frac{m\overline{\theta} + \frac{1}{\int w(\theta)d\rho(\theta)}x_j^*}{m + \frac{1}{\int w(\theta)d\rho(\theta)}} \tag{12}$$

for $j = a, b$. We show in any equilibrium, the aggregate voter ideal point $\overline{\theta}$ is zero, which implies a symmetric equilibrium

$$(x_a, x_b) = \frac{\frac{1}{\int w(\theta)d\rho(\theta)}}{m + \frac{1}{\int w(\theta)d\rho(\theta)}}(x_a^*, x_b^*).$$

Suppose, for the sake of contradiction, that the aggregate voter ideal point $\overline{\theta}$ was not zero. By the paragraph above, the revealed voter ideal points are on a line parallel to the first basis vector. Thus, the aggregate voter ideal point $\overline{\theta}$ is on this line. Suppose without loss that its first component is positive, $\overline{\theta}_1 > 0$. We show this implies that the platform midpoint $\overline{x} := \frac{x_a + x_b}{2}$ must be to the left of the aggregate voter ideal point $\overline{\theta}$, which in turn must be to the left of the platform midpoint, creating a contradiction. By (12) and $x_{a,1}^* = -x_{b,1}^*$, the first component of the platform midpoint $\overline{x}_1$ is positive by

$$\overline{x}_1 = \frac{m\overline{\theta}_1 + \frac{1}{\int w(\theta)d\rho(\theta)}(x_{a,1}^* + x_{b,1}^*)}{m + \frac{1}{\int w(\theta)d\rho(\theta)}} = \frac{m}{m + \frac{1}{\int w(\theta)d\rho(\theta)}}\overline{\theta}_1 \in (0, \overline{\theta}_1). \tag{13}$$

Under normal signals, the distribution over posterior means is symmetric around 0 and quasi-concave. Thus, a positive party midpoint, $\overline{x}_1 > 0$, implies that the weighted mass of ideal points to the left of $\overline{x}$ is greater than to the right, so the aggregate voter ideal point must be to the left of the party midpoint. Formally, writing vectors in row-notation, $\forall y > 0$, $w((\overline{x}_1 - y, 0, ..., 0)) = w((\overline{x}_1 + y, 0, ..., 0))$ but the density of revealed voter ideal points is greater at $(\overline{x}_1 - y, 0, ..., 0)$ than at $(\overline{x}_1 + y, 0, ..., 0)$. Thus, $\overline{\theta}_1 = \int w(\theta)\theta d\rho(\theta) < \overline{x}_1$ in contradiction to (13).

Symmetric party platforms

$$(x_a, x_b) = \alpha(x_a^*, x_b^*) \tag{14}$$

satisfy the first-order conditions of optimality if

$$\alpha = \frac{1}{m \int f_\nu(\alpha\langle x_b^* - x_a^*, \theta\rangle)d\rho(\theta) + 1}. \tag{15}$$

We call $\alpha$ the degree of platform polarization. We establish equilibrium existence by showing that there exists a degree of platform polarization $\alpha \in (0, 1)$ that satisfies (15) where $\rho$ is the induced distribution over revealed ideal points when the party platforms satisfy (14). We do so by constructing an equilibrium correspondence whose fixed point exists by monotonicity properties. Conceptually, this proof of pure-strategy equilibrium existence and the subsequent comparative statics result are similar to those in supermodular games.

We construct a correspondence $G$ from $[0, 1]$ to $(0, 1)$ as a concatenation of two correspondences, $g_1$ and $g_2$. Let $g_1$ map $\alpha \in [0, 1]$ to set of distributions $\rho$ over posterior means induced by some optimal learning strategy given the degree of platform polarization $\alpha$. We can restrict attention

to one-dimensional normal signals, which can be parametrized and ordered by the variance $\sigma_\rho^2$ of $\rho$. Because this variance is bounded by the prior variance in that dimension, standard arguments deliver that $g_1$ is nonempty compact-valued. Let $g_2$ map some distribution $\rho$ of revealed ideal points to the set of equilibrium $\alpha$ that satisfy the first-order condition (15). The function $g_2$ is nonempty-valued with values in $(0, 1)$ because both the left-hand side and right-hand side of (15) are continuous and at $\alpha = 0$ the right-hand side is larger while at $\alpha = 1$, the left-hand side is larger. By the intermediate value theorem, a solution $\alpha$ exists. Define the correspondence $G = g_2 \circ g_1$,

$$G: \quad [0, 1] \quad \longrightarrow \quad 2^{[0,1]}$$
$$\alpha \overset{g_1}{\longmapsto} \{\rho\} \overset{g_2}{\longmapsto} \{\alpha\}$$

**Lemma 3.** *Platform polarization increases voter polarization, that is* $\min g_1$ *and* $\max g_1$ *are strictly increasing.*

This lemma follows from Proposition 1.

**Lemma 4.** *Voter polarization increases platform polarization, that is,* $\min g_2$ *and* $\max g_2$ *are strictly increasing in the variance* $\sigma_\rho^2$ *of the symmetric, normal distribution* $\rho$ *of voter ideal points.*

*Proof.* The smallest and largest $\alpha$ that solve (15) exist because $g_2$ is nonempty by the above and because the left- and right-hand side of (15) are continuous, so the preimage of $\{0\}$ under the continuous difference between the left- and right-hand side is closed.

A higher variance $\sigma_\rho^2$ of $\rho$ implies that voters are strictly further away from $0$ (the projection of the party midpoint) in first-order stochastic dominance. This implies that the term $\int f_\nu(\alpha \langle x_b^* - x_a^*, \theta \rangle) d\rho(\theta)$ strictly decreases by strict quasi-concavity of $f_\nu$. Thus, the right-hand side of (15) strictly increases pointwise, which implies a greater smallest and largest $\alpha$ that solves (15). $\qquad \square$

Together, this implies that the minimum and maximum of $G$,

$$(\min G)(\alpha) := \min\{G(\alpha)\} = \min g_2(\min g_1(\alpha))$$
$$(\max G)(\alpha) := \max\{G(\alpha)\} = \max g_2(\max g_1(\alpha))$$

are strictly increasing. Fixed points of $\min G$ and $\max G$ correspond to equilibrium degrees of platform polarization. These exist by the following intermediate value theorem for non-decreasing (but not necessarily continuous) functions.

**Lemma 5.** *If* $g: [0, 1] \to [0, 1]$ *with* $g(0) > 0$ *and* $g(1) < 1$, *is non-decreasing, then there exists a point* $x^* \in [0, 1]$ *such that* $g(x^*) = x^*$.

*Proof.* Define $x^* := \sup\{x \in [0, 1] | g(x) > x\}$.

Suppose, for the sake of contradiction, that $g(x^*) < x^*$. Then for all $\varepsilon$ satisfying $x^* - g(x^*) > \varepsilon > 0$, we have $g(x^* - \varepsilon) < g(x^*) < x^* - \varepsilon$ and thus

$$\sup\{x \in [0,1] | g(x) > x\} \leq x^* - (x^* - g(x^*)) < x^*.$$

Suppose, again, for the sake of contradiction, that $g(x^*) > x^*$. Then, for all $\varepsilon$ satisfying $g(x^*) - x^* > \varepsilon > 0$, we have $g(x^* + \varepsilon) > g(x^*) > x^* + \varepsilon$, so

$$\sup\{x \in [0,1] | g(x) > x\} \geq x^* + g(x^*) - x^* > x^*.$$

Thus, $g(x^*) = x^*$. $\qquad\square$

Finally, we show the comparative statics result.

**Lemma 6.** *A smaller $\kappa$ implies that the smallest and largest fixed point of $G$ weakly increase.*

*Proof.* A smallest and largest fixed point of $G$ exist. By monotonicity of $\min G$, the smallest fixed point of $G$ is the smallest fixed point of $\min G$. The infimum $x$ of the fixed points of $\min G$ cannot have $\min G(x) > x$ by monotonicity and it cannot have $\min G(x) < x$ because otherwise an even smaller fixed point must exist by Lemma 5. Thus, $x$ is the smallest fixed point of $\min G$. The argument is analogous for the largest fixed point.

The functions $\min G$ and $\max G$ weakly increase pointwise as $\kappa$ decreases. This implies that the smallest and largest intersection of $G$ with the identity function on $[0,1]$ increase strictly, leading to a higher smallest and largest equilibrium $\alpha$. To prove this, note first that $g_2$ is unchanged. The functions $\min g_1$ and $\max g_1$ weakly increase pointwise by Proposition 1. Together with $\min g_2$ and $\max g_2$ being non-decreasing, this implies $\min G$ and $\max G$ are weakly higher pointwise. $\qquad\square$

This concludes the proof of Theorem 3. $\qquad\square$

## 7.5 Theorem 4

Before we prove Theorem 4, we formally describe the strategies and payoffs of players. We also pave the way for our proof by introducing a way to represent the extensive-form strategies of our two parties and continuum of voters as a static game between only four players.

*Players and Strategies:* Parties $j \in \{a, b\}$ choose their platforms conditional on the realized public opinion signal $s \in S$. Formally, a strategy of party $j$ is a function $x_j : S \to \mathbb{R}^n$.

After learning, voters choose who to vote for conditional on the public signal $s$ and the realized party platforms $(x_a(s), x_b(s))$. Formally, voters choose vote choice functions $v : S \times \mathbb{R}^n \times \mathbb{R}^n \to \{a, b\}$ that map $(s, x_a(s), x_b(s))$ into a choice among parties. Because the posterior mean is a sufficient statistic for optimal voting behavior (Remark 1), we can code subgame-perfect vote choice functions in the following strategically equivalent reduced-form way: voters choose a posterior mean $p \in \mathbb{R}^n$ conditional on each public signal $s$, incorporating that, subsequently, they choose optimally between $x_a(s)$ and $x_b(s)$ given posterior mean $p$ and their valence shock. We denote a generic reduced-form

strategy by $p_S \in (\mathbb{R}^n)^S$. As usual in rational inattention, it is without loss to identify the signal space with the set of actions, $\mathcal{S} = (\mathbb{R}^n)^S$. Thus, voter $i$'s extensive-form strategy is reduced to a signal structure (stochastic kernel) $\sigma_i : \Omega \times D \to \Delta(\mathbb{R}^n)^S$.

Because voters are ex-ante homogeneous and we assume that all voters acquire the same signal structure, we model our continuum of voters through a *representative voter*, who chooses a signal structure $\sigma : \Omega \times D \to (\mathbb{R}^n)^S$.

As mentioned in the main text, a single, infinitesimal voter cannot affect the realized signal distribution. Modeling voters as a representative voter, we have to ensure that, when we define payoffs, the representative voter's signal structure does not affect the public signal. Therefore, we introduce a fourth, *fictional player* who also chooses a signal structure $\sigma_f : \Omega \times D \to \Delta((\mathbb{R}^n)^S)$. We will define the payoff of the representative voter such that in equilibrium, it mimics the signal structure of the representative voter, ensuring consistency of the public opinion signal with voters' learning strategies.

In particular, the public signal is obtained as follows from $\sigma_f$. By the continuum of voters and the compact support of $p_S$, which implies finite second moments, we can apply a law of large numbers for a continuum of random variables (Uhlig, 1996) if we interpret realized population distributions as Pettis integrals. In particular, if voters acquire the signal structure $\sigma_f$, then, conditional on the aggregate state $\omega$, the realized distribution of signals is deterministically $\sum_\delta \mu(\omega, \delta)\sigma_f(\cdot|\omega, \delta)$. Thus, the probability of a certain public opinion signal $s$ conditional on aggregate state $\omega$ and learning strategy $\sigma_f$ is

$$\sigma_p(s|\omega, \sigma_f) := \sigma_p\left(s \middle| \sum_\delta \mu(\omega, \delta)\sigma_f\big(\cdot\,|\omega, \delta\big)\right).$$

From this definition, it follows that the probability $\sigma_p(s|\omega, \sigma_f)$ is continuous under pointwise weak convergence of $\sigma_f$.

To sum up, we have represented our game as a static game between four players (two parties, a representative voter, and a fictional player), who choose strategies

$$(x_a, x_b, \sigma, \sigma_f) \in (\mathbb{R}^n)^S \times (\mathbb{R}^n)^S \times (\Delta((\mathbb{R}^n)^S))^{\Omega \times D} \times (\Delta((\mathbb{R}^n)^S))^{\Omega \times D}.$$

*Payoffs:* The payoff $U_a$ of party $a$ is

$$U_a(x_a, x_b, \sigma, \sigma_f) :=$$

$$\sum_{\omega, \delta, s} \mu(\omega, \delta)\sigma_p(s|\omega, \sigma_f)\left(m \int F_\nu\Big(u\big(x_a(s), p_S(s)\big) - u\big(x_b(s), p_S(s)\big)\Big) d\sigma(p_S|\omega, \delta) + u(x_a(s), x_a^*)\right).$$

The payoff $U_b$ for party $b$ is defined analogously.

The utility $U_v$ of the representative voter is

$$U_v(x_a, x_b, \sigma, \sigma_f) := \sum_{\omega,\delta,s} \mu(\omega,\delta)\sigma_p(s|\omega,\sigma_f) \int v\Big(p_S(s), \omega + \delta, x_a(s), x_b(s)\Big) d\sigma\big(p_S(s)|\omega,\delta\big) \tag{16}$$
$$-c(\sigma)$$

where

$$v(p,\theta,x,y) := \int_{\mathbb{R}} \begin{cases} u(x,\theta) & \text{if } u(x,p) \geq u(y,p) + \nu \\ u(y,\theta) + \nu & \text{if } u(x,p) < u(y,p) + \nu \end{cases} dF(\nu)$$
$$= F_\nu\big(u(x,p) - u(y,p)\big)u(x,\theta) + \big(1 - F_\nu(u(x,p) - u(y,p))\big)u(y,\theta)$$
$$+ \int_{u(x,p)-u(y,p)}^{\infty} \nu dF(\nu),$$
$$c(\sigma) := D_{\mathrm{KL}}(P^{(\omega,\delta),p_S} || P^{(\omega,\delta)} \otimes P^{p_S}).$$

The utility $v(p,\theta,x,y)$ captures that the voter votes optimally between platforms $x$ and $y$ given reported posterior mean $p$. The information cost $c(\sigma)$ is mutual information, which is the Kullback-Leibler divergence of the joint distribution $P^{(\omega,\delta),p_S}$ of state $(\omega,\delta)$ and voter signal $p_S$ from the product distribution $P^{(\omega,\delta)} \otimes P^{p_S} = \mu \otimes P^{p_S}$.

The fictional fourth player has payoff

$$U_f(x_a, x_b, \sigma, \sigma_f) := \begin{cases} 1 & \text{if } \sigma_f = \sigma, \\ 0 & \text{else.} \end{cases}$$

Thus, in equilibrium $\sigma_f = \sigma$.

*Proof.* First, we prove equilibrium existence through a fixed point theorem. Second, we prove existence of an equilibrium in which the desired statement of Theorem 4 holds.

*Fixed Point Theorem:* We apply the Kakutani-Fan-Glicksberg fixed point theorem (Aliprantis and Border, 2006, Theorem 17.55) to show existence of a pure-strategy equilibrium. It states that a correspondence $\Phi$ with closed graph and nonempty convex values on a nonempty compact convex subset $K$ of a locally convex Hausdorff space has a fixed point.

Below, we define $K$ as a nonempty compact convex subset of the strategy space

$$(\mathbb{R}^n)^S \times (\mathbb{R}^n)^S \times (\Delta((\mathbb{R}^n)^S))^{\Omega \times D} \times (\Delta((\mathbb{R}^n)^S))^{\Omega \times D},$$

by ruling out certain dominated strategies. Our strategy spaces are metrizable and hence Hausdorff. The weak topology is induced by a family of seminorms (the integral with respect to continuous bounded functions) and hence locally convex.

We construct $\Phi$ as the best-response correspondence. We show below that the best-response correspondences are upper hemicontinuous and nonempty compact-valued. Thus, by the closed graph theorem, the graph of $\Phi$ is closed. Finally, we show that the best-response correspondences

are convex-valued, through showing that the payoffs are concave.

*Compact and Convex Strategy Spaces:* While strategy spaces are not compact, we can restrict attention to compact convex spaces of undominated strategies.

As shown in Online Appendix 9.7, party $j$ would never choose a platform outside a certain compact ellipse around their ideal points, $\mathcal{E}_j$. By Tychonoff's theorme, the strategy space $\mathcal{E}_j^S$ is compact (under the topology of pointwise convergence) and because $\mathcal{E}_j$ is compact. It is convex because $\mathcal{E}_j$ is convex.

For a voter it is never optimal to report a posterior mean that lies outside of the convex hull $\operatorname{conv}\Theta$ of the support $\Theta$ because the posterior mean given any belief must lie inside this convex hull. Because $\Theta$ is finite, $\operatorname{conv}\Theta$ is compact, and therefore $(\operatorname{conv}\Theta)^S$ is compact. Because $(\operatorname{conv}\Theta)^S$ is also metrizable, $\Delta\left((\operatorname{conv}\Theta)^S\right)$ is compact under the topology of weak convergence. The set $(\Delta((\operatorname{conv}\Theta)^S))^{\Omega\times D}$ is compact under the pointwise topology of weak convergence.

The fictitional fourth player's best response is never outside the compact space of strategies $(\Delta((\operatorname{conv}\Theta)^S))^{\Omega\times D}$ of the representative voter.

Formally, we can restrict attention to the compact and convex strategy space

$$K := \mathcal{E}_a^S \times \mathcal{E}_b^S \times (\Delta((\operatorname{conv}\Theta)^S))^{\Omega\times D} \times (\Delta((\operatorname{conv}\Theta)^S))^{\Omega\times D}.$$

*Upper Hemicontinuous Best Response Correspondence:* We show that the voter objective $U_v$ is upper semicontinuous in $(x_a, x_b, \sigma, \sigma_f)$ and continuous in $(x_a, x_b, \sigma_f)$. Together with the feasibility set of $\sigma$ being nonempty compact-valued and constant, it follows from the generalization of Berge's maximum theorem due to Tian and Zhou (1992), analogous to our proof of Proposition 3, that the best-response correspondence is nonempty compact-valued and upper hemicontinuous.

As a first step, the instrumental value of information is jointly continuous in players' strategies. The function $v$ in (16) is uniformly continuous in $(x_a, x_b)$ due to continuous differentiability over a compact domain, and continuous in $p$ by continuity of $f_\nu$. Moreover, $v$ is bounded by the compact domain of $(p, \theta, x_a, x_b)$ and by $\nu$ having finite absolute first moment. Thus, by the Portmanteau theorem, the integral in (16) is continuous under weak convergence of $\sigma(p_S(s)|\omega, \delta)$. By uniform convergence of the integrand in $(x_a(s), x_b(s))$, the integral is jointly continuous in $(\sigma, x_a(s), x_b(s))$ (see (25)). By continuity of $\sigma_p(s|\omega, \sigma_f)$ in $\sigma_f$ and because the sum over $(\omega, \delta, s)$ in (16) is finite, the instrumental value is jointly continuous in players' strategies.

As a second step, the information cost, which depends only on $\sigma$, is lower semicontinuous, making the voter objective jointly upper semicontinuous. By Posner (1975), the Kullback-Leibler divergence $D_{\mathrm{KL}}(P||Q)$ is jointly lower semicontinuous under weak convergence of $P$ and $Q$. The joint distribution $P^{(\omega,\delta),p_S}$ is just a finite average of the conditional distributions of $p_S$ conditional on $(\omega, \delta)$, that is, $\sigma(\cdot|\omega, \delta)$, so the joint distribution weakly converges as $\sigma$ weakly converges pointwise. Similarly, the distribution $P^{p_S}$ converges weakly as $\sigma$ does. The product measure $P^{(\omega,\delta)}\otimes P^{p_S}$ converges weakly if $P^{p_S}$ does, which can be verified via the Portmanteau theorem by testing expectations $\mathbb{E}_{(\omega,\delta),p_S}[f((\omega,\delta), p_S)]$ under $((\omega,\delta), p_S) \sim P^{(\omega,\delta)}\otimes P^{p_s}$ of continuous bounded functions $f$. Such expectations converge because they are weighted averages of expectations that converge

by the Portmanteau theorem, $\mathbb{E}_{(\omega,\delta),p_S}[f((\omega,\delta),p_S)] = \sum_\theta P^{(\omega,\delta)}(\omega,\delta)\mathbb{E}_{p_S}[f((\omega,\delta),p_S)]$.

Combining the first and second step, the voter objective is upper semicontinuous in $(x_a, x_b, \sigma, \sigma_f)$ and continuous in $(x_a, x_b, \sigma_f)$.

The party objective $U_j$ is jointly continuous in players' strategies by an analogous argument to the voter's instrumental value of information being jointly continuous. Thus, by Berge's maximum theorem, the best-response correspondence of parties is upper hemicontinuous and nonempty compact-valued and therefore has a closed graph.

The fictional player's utility is not continuous but their best response $\sigma_f = \sigma$ is nevertheless continuous in $(x_a, x_b, \sigma)$.

*Convex-valued Best Response Correspondence:* The set of best responses $\sigma$ to $(\sigma_f, x_a, x_b)$ is convex, because $U_v$ is concave in $\sigma$. The instrumental value of information is linear in $\sigma$ and the Kullback-Leibler divergence $c(\sigma)$ is convex in the conditional distribution $\sigma$: both the joint and the product measure are linear in the conditional distribution $\sigma$ and the Kullback-Leibler divergence is convex.

For the party objective to be concave in $x_a$, we require again that $m$ is small enough or the valence shock is large enough, see Online Appendix 9.7. By compactness of $\operatorname{conv}\Theta$, the set of distributions of posterior means supported on $\operatorname{conv}\Theta$ is compact. Then, by an argument as in Lemma 12, for $m$ small enough or valence $\nu$ large enough, the party objective is strictly concave and the best response correspondence is single- and therefore convex-valued.

This concludes our proof of equilibrium existence. Next, we show that there exists an equilibrium where party platforms respond to $\omega$ only through $(x_b^* - x_a^*)^\top A\omega$.

*Existence of an equilibrium with the desired properties:* We show that there exists an equilibrium in which voters' acquired signal structures do not distinguish between aggregate states $\omega$ that have the same $A$-projection on $x_b^* - x_a^*$, $\langle x_b^* - x_a^*, \omega \rangle_A$. Because party platforms respond to voter preferences (Lemma 1), this implies that party platforms do not distinguish between such states. Formally, there exists an equilibrium $(x_a, x_b, \sigma, \sigma_f)$ such that $\sigma$ satisfies the measurability condition

$$\forall \omega, \omega', \delta, p_S \colon \langle x_b^* - x_a^*, \omega \rangle_A = \langle x_b^* - x_a^*, \omega' \rangle_A \to \sigma(p_s|\omega, \delta) = \sigma(p_s|\omega', \delta). \qquad (17)$$

To show this, we restrict $\sigma$ and $\sigma_f$ to signal structures that satisfy the measurability condition (17) and $x_a$ and $x_b$ to functions such that the platform difference is necessarily parallel to the ideological difference of parties,

$$\forall s \colon x_a(s) - x_b(s) || x_a^* - x_b^*. \qquad (18)$$

Formally, let $K' \subset K$ be the subset of strategies $(x_a, x_b, \sigma, \sigma_f) \in K$ that satisfy both the measurability condition (17) and the parallelity condition (18). The space $K'$ is nonempty convex subset of $K'$. Because $K'$ is a closed subspace of the compact space $K$, $K'$ is compact. Then, we show that the best-response correspondence restricted to the subspace $K'$ maps into $K'$. By the Kakutani-Fan-Glicksberg fixed-point theorem, there is an equilibrium where (17) holds.

First, parties' best responses satisfies the parallelity condition (18) by Lemma 1. Because parties

care about the expected vote share, Lemma 1 also holds for any *belief* over the distribution of voter preferences that parties share.

Second, the best response of $\sigma_f$ satisfies the measurability condition (17) if $\sigma$ does, because the best response is simply $\sigma_f = \sigma$.

Third and finally, we prove that any best response $\sigma$ to $(x_a, x_b, \sigma_f)$ satisfies (17) if $\sigma_f$ satisfies (17) and $(x_a, x_b)$ satisfy (18). To prove this, we show that aggregate states with the same projection on the ideological difference of parties are payoff equivalent. Because of the invariance property of mutual information, voters optimal learning strategy does not distinguish between payoff equivalent states.

Let $\omega$ and $\omega'$ be such that $\langle x_b^* - x_a^*, \omega \rangle_A = \langle x_b^* - x_a^*, \omega' \rangle_A$. If $\sigma_f$ satisfies (17), then the public signal $\sigma_p$ satisfies the measurability condition $\sigma_p(s|\omega, \sigma_f) = \sigma_p(s|\omega', \sigma_f)$ by

$$
\begin{aligned}
\sigma_p(s|\omega, \sigma_f) &= \sigma_p \left( s \,\bigg|\, \sum_\delta \mu(\delta)\sigma_f\big( \cdot \,|\omega, \delta\big) \right) \\
&= \sigma_p \left( s \,\bigg|\, \sum_\delta \mu(\delta)\sigma_f\big( \cdot \,|\omega', \delta\big) \right) = \sigma_p(s|\omega', \sigma_f).
\end{aligned}
\tag{19}
$$

By $\langle x_b^* - x_a^*, \omega \rangle_A = \langle x_b^* - x_a^*, \omega' \rangle_A$, we have, for any $\delta$, $\langle x_b^* - x_a^*, \theta \rangle_A = \langle x_b^* - x_a^*, \theta' \rangle_A$ where $\theta = \omega + \delta$ and $\theta' = \omega' + \delta$. By the parallelity condition (18), this implies for all $s \in S$

$$
\begin{aligned}
u(x_a(s), \theta) - u(x_b(s), \theta) &= \left\langle x_a(s) - x_b(s), \theta - \frac{x_a(s) + x_b(s)}{2} \right\rangle_A \\
&= \left\langle x_a(s) - x_b(s), \theta' - \frac{x_a(s) + x_b(s)}{2} \right\rangle_A = u(x_a(s), \theta') - u(x_b(s), \theta').
\end{aligned}
$$

Therefore,

$$
\begin{aligned}
v(p, \theta, x_a(s), x_b(s)) &= F_\nu\big(u(x_a(s), p) - u(x_b(s), p)\big) \underbrace{\big(u(x_a(s), \theta) - u(x_b(s), \theta)\big)}_{= \, u(x_a(s), \theta') - u(x_b(s), \theta')} + u(x_b(s), \theta) \\
&\quad + \int_{u(x_a(s), p) - u(x_b(s), p)}^\infty \nu dF(\nu) \\
&= v(p, \theta', x_a(s), x_b(s)) + u(x_b(s), \theta) - u(x_b(s), \theta').
\end{aligned}
\tag{20}
$$

The voter's utility, neglecting the information cost, under action $p_S$ and state $(\omega, \delta)$, is

$$
\sum_s \sigma_p(s|\omega, \sigma_f) v\big(p_S(s), \omega + \delta, x_a(s), x_b(s)\big).
$$

Equations (19) and (20) imply that this voter's utility is the same under state $(\omega', \delta)$—up to a

constant that does not interact with the action and is therefore immaterial:

$$\sum_s \sigma_p(s|\omega, \sigma_f) v\big(p_S(s), \omega + \delta, x_a(s), x_b(s)\big)$$

$$= \sum_s \sigma_p(s|\omega, \sigma_f)\Big(v\big(p_S(s), \omega' + \delta, x_a(s), x_b(s)\big) - u(x_b(s), \theta') + u(x_b(s), \theta)\Big)$$

$$= \sum_s \sigma_p(s|\omega', \sigma_f)\Big(v\big(p_S(s), \omega' + \delta, x_a(s), x_b(s)\big)\Big) + \sum_s \sigma_p(s|\omega', \sigma_f)\Big(u(x_b(s), \theta) - u(x_b(s), \theta')\Big)$$

This shows that states $(\omega, \delta)$ and $(\omega', \delta)$ are payoff-equivalent. By information monotonicity of mutual information (Amari, 2016; Caplin, Dean, and Leahy, 2022), any optimal signal structure $\sigma$ does not distinguish between these states in the sense of (17). $\qquad\square$

# 8 Appendix B: IO Application

## 8.1 Lemma 2

*Proof.* In a pure-strategy equilibrium, consumers anticipate product locations, which induces a one-dimensional distribution of revealed preferences (Theorem 1).

Suppose without loss that revealed preferences are supported on the line spanned by

$$e_1 = \begin{pmatrix} 1 \\ 0 \\ ... \\ 0 \end{pmatrix}.$$

**Solving for Equilibrium Profits**: First, we show an equivalence between multidimensional product locations $x_a, x_b \in \mathbb{R}^n$ and one-dimensional *pseudo-locations* $\hat{x}_a, \hat{x}_b \in \mathbb{R}$ in the sense that the the utility difference is the same,

$$
\begin{aligned}
u(x_b, \theta) - u(x_b, \theta) &= 2\langle \theta - \frac{x_a + x_b}{2}, x_b - x_a \rangle_A \\
&= 2\langle x_b - x_a, e_1 \rangle_A \theta_1 + (\langle x_a, x_a \rangle_A - \langle x_b, x_b \rangle_A) \\
&= 2\left( \theta_1 - \frac{\langle x_b, x_b \rangle_A - \langle x_a, x_a \rangle_A}{2\langle x_b - x_a, e_1 \rangle_A} \right) \langle x_b - x_a, e_1 \rangle_A \\
&= 2\left( \theta_1 - \frac{\hat{x}_a + \hat{x}_b}{2} \right) (\hat{x}_b - \hat{x}_a) = \hat{u}(\hat{x}_b, \theta_1) - \hat{u}(\hat{x}_a, \theta_1)
\end{aligned}
$$

where $\hat{x}_a, \hat{x}_b \in \mathbb{R}$ are uniquely determined by

$$
\begin{aligned}
\hat{x}_b - \hat{x}_a &= \langle x_b - x_a, e_1 \rangle_A \\
\frac{\hat{x}_a + \hat{x}_b}{2} &= \frac{\langle x_b, x_b \rangle_A - \langle x_a, x_a \rangle_A}{\langle x_b - x_a, e_1 \rangle_A}.
\end{aligned}
$$

Because the utility difference is a sufficient statistic for subsequent behavior of consumers, this implies behavioral equivalence of consumers. This behavioral equivalence allows us to use results from Anderson, Goeree, and Ramer (1997) to determine the equilibrium of the pricing subgame and characterize equilibrium profits as a function of product locations $x_a, x_b$.

Assume without loss that $x_a$ is to the left of $x_b$, that is, $\langle x_a, e_1 \rangle_A < \langle x_b, e_1 \rangle_A$. (Under equality, prices are zero, which is not an equilibrium.) Following Anderson, Goeree, and Ramer (1997), we define $\xi \in \mathbb{R}$ as the indifferent type given $\hat{x}_a, \hat{x}_b \in \mathbb{R}$ (and the resulting equilibrium prices), which is defined implicitly via

$$\xi = \frac{\hat{x}_a + \hat{x}_b}{2} + \frac{1 - 2F(\xi)}{f(\xi)}. \tag{21}$$

As Anderson, Goeree, and Ramer (1997) note, for log-concave $F$, the term $\frac{1-2F(\xi)}{f(\xi)}$ is non-increasing in $\xi$ and there is a unique solution to (21). Moreover, it follows that the solution is strictly increasing in $\frac{\hat{x}_a + \hat{x}_b}{2}$. They show that the equilibrium price is $p_a = 2(\hat{x}_b - \hat{x}_a)F(\xi)/f(\xi)$ and therefore equilibrium

utility (profits) $U_a$ for firm $a$ are

$$U_a = 2c(\hat{x}_b - \hat{x}_a)\frac{F(\xi)}{f(\xi)}F(\xi).$$

**Projecting** $x_a$: Suppose $x_a \in \mathbb{R}^n$ was not on the line of revealed consumer preferences. We show that given any $x_b \in \mathbb{R}^n$, product location $x_a$ is dominated by its projection $\tilde{x}_a = \frac{\langle e_1, x_a\rangle_A}{\langle e_1, e_1\rangle_A}e_1$ on the line of revealed preferences. Recall that the one-dimensional pseudo-locations $\hat{x}_a, \hat{x}_b \in \mathbb{R}$, which we use to characterize equilibrium profits, are a function of the multidimensional real locations $x_a, x_b$. To show that equilibrium profits for firm $a$ are higher under $\tilde{x}_a$ than under $x_a$, we show first note that the difference of the corresponding pseudo-locations is the same,

$$\hat{x}_b(\tilde{x}_a, x_b) - \hat{x}_a(\tilde{x}_a, x_b) = \langle x_b - \tilde{x}_a, e_1\rangle_A = \langle x_b - x_a, e_1\rangle_A = \hat{x}_b(x_a, x_b) - \hat{x}_a(x_a, x_b),$$

because $\tilde{x}_a$ and $x_a$ have the same inner product with $e_1$ by construction of $\tilde{x}_a$. This implies that the implied midpoints of pseudo-locations are ordered,

$$
\begin{aligned}
\frac{\hat{x}_a(\tilde{x}_a, x_b) + \hat{x}_b(\tilde{x}_a, x_b)}{2} &= \frac{\langle x_b, x_b\rangle_A - \langle \tilde{x}_a, \tilde{x}_a\rangle_A}{\langle x_b - \tilde{x}_a, e_1\rangle_A} = \frac{\langle x_b, x_b\rangle_A - \langle \tilde{x}_a, \tilde{x}_a\rangle_A}{\langle x_b - x_a, e_1\rangle_A} \\
&> \frac{\langle x_b, x_b\rangle_A - \langle x_a, x_a\rangle_A}{\langle x_b - x_a, e_1\rangle_A} = \frac{\hat{x}_a(x_a, x_b) + \hat{x}_b(x_a, x_b)}{2},
\end{aligned}
$$

because $\langle x_a, x_a\rangle_A > \langle \tilde{x}_a, \tilde{x}_a\rangle_A$ and $\langle x_b - x_a, e_1\rangle_A > 0$.

We noted above that $\xi$ is strictly increasing in $\frac{\hat{x}_a + \hat{x}_b}{2}$. Thus, the last equation implies that $\xi$ is larger under $\tilde{x}_a$ and $x_b$ than under $x_a$ and $x_b$.

This implies that profits $U_a$ are higher under $\tilde{x}_a$ than under $x_a$. The differentiation of pseudo-locations $\hat{x}_b - \hat{x}_a$ is the same under $\tilde{x}_a$ as under $x_a$. But the indifferent type $\xi$ is higher. By $F(\xi)/f(\xi)$ and $F(\xi)$ being strictly increasing, equilibrium profits are strictly higher $\tilde{x}_a$ than under $x_a$.

We now know that, in equilibrium, firms choose product locations on the line of consumer's revealed preferences. We also know from Theorem 1 that the line of consumer preferences has direction $\Sigma A(x_b - x_a)$. If product locations $x_a$ and $x_b$ are on said line, then $x_b - x_a$ is parallel to $\Sigma A(x_b - x_a)$. This is the case if and only if $x_b - x_a$ is an eigenvector of $\Sigma A$. $\qquad\square$

## 8.2 Theorem 5

*Proof.* Fix a $v_i$, $i \in \{1, \ldots, n\}$. We look for equilibria where product locations $(x_a, x_b)$ are on the line spanned by $v_i$ and consumer learning is to be about the $A$-projection

$$\frac{\langle v_i, \theta\rangle_A}{\langle v_i, v_i\rangle_A} \cdot v_i = \langle v_i, \theta\rangle_A \cdot v_i$$

of their ideal points on $v_i$. By Lemma 2 all equilibria are of this form.

To find such equilibria, we can reduce the model to one dimension by projecting the product

space on $v_i$. The utility of consumers for product location $\hat{x} \cdot v_i$ given ideal point $\hat{\theta} \cdot v_i$ is

$$-(\hat{x} \cdot v_i - \hat{\theta} \cdot v_i)^\top A(\hat{x} \cdot v_i - \hat{\theta} \cdot v_i) = -(\hat{x} - \hat{\theta})^2.$$

The distribution of ideal points projected on $v_i$ is $\mathcal{N}(0, \sigma_\mu^2)$ with

$$\sigma_\mu^2 = v_i^\top A\Sigma A v_i.$$

Normal signal structures induce normal distributions $\rho = \mathcal{N}(0, \sigma_\rho^2)$ over posteriors means with posterior variance $\sigma_\pi^2$, where $\sigma_\mu^2 = \sigma_\rho^2 + \sigma_\pi^2$ by the law of total variance.

Anderson, Goeree, and Ramer (1997) analyze a one-dimensional Hotelling model under quadratic consumer preferences $u(x, \theta) = -(x - \theta)^2$, $x, \theta \in \mathbb{R}$, and an exogenous log-concave distribution of consumer preferences. Using their Corollary 1, we know that given the distribution over revealed preferences $\rho = \mathcal{N}(0, \sigma_\rho^2)$ with density $f_\rho$, the unique equilibrium product attributes $x$ and prices $p$ are characterized by

$$x := -x_a = x_b = \frac{3}{4f_\rho(0)} = \frac{3}{4}\sqrt{2\pi}\sigma_\rho, \tag{22}$$

$$p := p_a = p_b = c\frac{3}{2f_\rho(0)^2} = 3\pi\sigma_\rho^2. \tag{23}$$

To solve for the optimal standard deviation of consumer preferences $\sigma_\rho$ given $x_a$ and $x_b$, we write the consumer's instrumental value of information of the normal distribution $\tau$ over normal posteriors $\pi$ as as function of $\sigma_\rho$:

$$\mathbb{E}_\tau\left[\mathbb{E}_\pi\left[\max_{j\in\{a,b\}}\{-(\theta - x_j)^2\} - p\right]\right] = \mathbb{E}_\tau\left[-(|\mathbb{E}_\pi[\theta]| - x)^2 - \sigma_\pi^2 - p\right]$$

$$= \mathbb{E}_\tau\left[-\mathbb{E}_\pi[\theta]^2 + 2x\mathbb{E}_\pi[|\theta|] - x^2 - \sigma_\pi^2 - p\right]$$

$$= -\sigma_\rho^2 + \sqrt{\frac{8}{\pi}}x\sigma_\rho - x^2 - \sigma_\pi^2 - p$$

$$= \sqrt{\frac{8}{\pi}}x\sigma_\rho - x^2 - p - \sigma_\mu^2$$

The information cost is

$$\kappa\left(\log(2\pi\sigma_\mu^2) - \log(2\pi\sigma_\pi^2)\right) = \kappa\left(\log(\sigma_\mu^2) - \log(\sigma_\pi^2)\right).$$

Neglecting constants, the consumer chooses $\sigma_\rho$ to solve

$$\max_{\sigma_\rho} \sqrt{\frac{8}{\pi}}x\sigma_\rho + \kappa\log(\sigma_\mu^2 - \sigma_\rho^2)$$

$$\text{s.t. } 0 \leq \sigma_\rho \leq \sigma_\mu.$$

The second derivative of the objective

$$\frac{-2(\sigma_\mu^2 - \sigma_\rho^2) - 4\sigma_\rho^2}{(\sigma_\mu^2 - \sigma_\rho^2)^2} = \frac{-2\sigma_\pi^2 - 4\sigma_\rho^2}{(\sigma_\mu^2 - \sigma_\rho^2)^2} < 0,$$

is negative, so the first-order condition is sufficient for optimality. Supposing the inequality constraints are not binding, we get the first-order condition

$$\sqrt{\frac{8}{\pi}} \frac{x}{\kappa} = \frac{2\sigma_\rho}{\sigma_\mu^2 - \sigma_\rho^2}. \tag{24}$$

Defining $d := \sqrt{8/\pi} x/\kappa$, the equation has a unique positive solution

$$\sigma_\rho = -\frac{1}{d} + \sqrt{\frac{1}{d}^2 + \sigma_\mu^2}$$

that lies between 0 and $\sigma_\mu$, so the inequality constraints are satisfied. Thus, the first-order condition (24) characterizes the unique optimum of consumer learning.

Inserting equilibrium product locations (22) into the first-order condition (24) of consumer learning, we obtain

$$\frac{3}{\kappa}\sigma_\rho = \frac{2\sigma_\rho}{\sigma_\mu^2 - \sigma_\rho^2} \quad \Longrightarrow \quad \sigma_\rho = 0 \quad \lor \quad \sigma_\mu^2 - \sigma_\rho^2 = \frac{2}{3}\kappa.$$

Thus, under $2\kappa/3 \geq \sigma_\mu^2 = v_i^\top A \Sigma A v_i$, there is a unique equilibrium without learning, product differentiation, and markups,

$$\sigma_\rho = 0, \qquad\qquad x_a = x_b = 0, \qquad\qquad p_a = p_b = 0.$$

Else, there is an additional equilibrium with learning, product differentiation, and markups,

$$\sigma_\rho^2 = \sigma_\mu^2 - \frac{2}{3}\kappa, \qquad\qquad -x_a = x_b = \frac{3}{4}\sqrt{2\pi}\sigma_\rho, \qquad\qquad p_a = p_b = 3\pi\sigma_\rho^2.$$

This concludes the proof. □

## 8.3 Corollary 2

*Proof.* By the proof of Theorem 5, consumer utility (whether ex ante or ex post) is

$$U_i = -\sigma_\mu^2 + \sqrt{\frac{8}{\pi}} x\sigma_\rho - x^2 - p - \kappa \left( \log\left(\sigma_\mu^2\right) - \log\left(\sigma_\mu^2 - \sigma_\rho^2\right) \right).$$

When $\frac{2}{3}\kappa > \sigma_\mu^2$, then a small change in $\kappa$ does not change the no-learning equilibrium and consumer utility remains $-\sigma_\mu^2$.

When $\frac{2}{3}\kappa \leq \sigma_\mu^2$, a change in $\kappa$ has a direct effect on consumer welfare through the information cost and an indirect effect through $\sigma_\rho$, $x$, and $p$. By the envelope theorem, the indirect effect

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through $\sigma_\rho$ is zero. Using

$$x = \frac{3}{4}\sqrt{2\pi}\sigma_\rho = \frac{3}{4}\sqrt{2\pi}\sqrt{\sigma_\mu^2 - \frac{2}{3}\kappa},$$

$$p = 3\pi\sigma_\rho^2 = 3\pi\left(\sigma_\mu^2 - \frac{2}{3}\kappa\right),$$

the total derivative of consumer utility with respect to $\kappa$ is

$$\begin{aligned}
\frac{d}{d\kappa}U_i &= \frac{dx}{d\kappa}\frac{d}{dx}\left(-x^2\right) + \frac{dp}{d\kappa}\frac{d}{dp}(-p) + \frac{\partial}{\partial\kappa}\left(-\kappa(\log\left(\sigma_\mu^2\right) - \log\left(\sigma_\mu^2 - \sigma_\mu^2\right)\right) \\
&= \frac{dx}{d\kappa}(-2x) + \frac{dp}{d\kappa}(-1) - \left(\log\left(\sigma_\mu^2\right) - \log\left(\frac{2}{3}\kappa\right)\right) \\
&= -\frac{\sqrt{2\pi}}{8\sigma_\rho}\left(-\frac{3}{2}\sqrt{2\pi}\sigma_\rho\right) + \pi - \left(\log\left(\sigma_\mu^2\right) - \log\left(\frac{2}{3}\kappa\right)\right) \\
&= \left(1 + \frac{3}{8}\right)\pi - \left(\log\left(\sigma_\mu^2\right) - \log\left(\frac{2}{3}\kappa\right)\right)
\end{aligned}$$

Thus, increasing the cost parameter $\kappa$ has constant positive marginal effect of $(1+3/8)\pi$ on consumer utility through lowering product differentiation and prices, and a negative effect through its direct effect on the cost of information. The latter effect is becoming less strong as $\kappa$ increases. Thus, voter utility is quasi-convex in $\kappa$.

Setting the total derivative to zero, we obtain that minimal consumer utility is achieved at

$$\left(1 + \frac{3}{8}\right)\pi = \log\left(\sigma_\mu^2\right) - \log\left(\frac{\kappa}{3}\right) \Rightarrow e^{\left(1+\frac{3}{8}\right)\pi} = \frac{3\sigma_\mu^2}{\kappa} \Rightarrow \kappa = 3e^{-\left(1+\frac{3}{8}\right)\pi}\sigma_\mu^2 \approx 0.04\sigma_\mu^2.$$

Thus, consumer utility is maximal under $\kappa \geq \frac{2}{3}\sigma_\mu^2$ or under $\kappa = 0$. Under $\kappa = \frac{2}{3}\sigma_\mu^2$, consumer utility is $-\sigma_\mu^2$. Under $\kappa = 0$, we have $\sigma_\rho = \sigma_\mu$ and consumer utility is

$$\begin{aligned}
U_i &= -\sigma_\mu^2 + \sqrt{\frac{8}{\pi}}x\sigma_\rho - x^2 - p \\
&= -\sigma_\mu^2 + \sqrt{\frac{8}{\pi}}\frac{3}{4}\sqrt{2\pi}\sigma_\mu^2 - \frac{9}{8}\pi\sigma_\mu^2 - 3\pi\sigma_\mu^2 \\
&= \sigma_\mu^2\left(-1 + 3 - \frac{9}{8}\pi - 3\pi\right) < -\sigma_\mu^2.
\end{aligned}$$

Thus, consumer welfare is maximal under $\kappa \geq \frac{2}{3}\sigma_\mu^2$. $\qquad\square$

# 9 Appendix C: Further Proofs

Throughout, we use the notation $\langle x, y \rangle_A := x^\top A y$.

## 9.1 Imperfect Observation of Party Platforms

Our results on voter learning are, under some assumptions, robust to voters observing a *noisy* signal about party platforms before learning about ideal points (under a timing where parties move before voters learn).

Suppose that platforms are stochastic and independent of each other and of voters' ideal points. This stochasticity may stem from parties making random errors when choosing their platforms or from parties having stochastic and private ideal points, similar to Matějka and Tabellini (2021). Further, assume that, after a common signal about platforms, voters acquire a signal about their ideal points. Because both signals preserve the independence of platforms and ideal points, the expected policy utility from voting for unknown platform $x$ under unknown ideal point $\theta$ can be written as

$$\mathbb{E}[u(x, \theta)] = u(\mathbb{E}[x], \mathbb{E}[\theta]) - \mathbb{E}\big[(x - \mathbb{E}[x])^\top A (x - \mathbb{E}[x])\big] - \mathbb{E}\big[(\theta - \mathbb{E}[\theta])^\top A (\theta - \mathbb{E}[\theta])\big].$$

Up to the constant $\mathbb{E}\big[(x - \mathbb{E}[x])^\top A (x - \mathbb{E}[x])\big]$, the agent's utility is as under known platforms, (3), except for replacing the platform $x$ with the expected platform $\mathbb{E}[x]$. Thus, our results from section 3 remain to hold after replacing party platforms with their expectation.

If voters observe heterogeneous signals about platforms, this creates heterogeneity in their learning strategies, such as the direction in which they learn (cf. Theorem 1). However, as long as their signals about platforms are similar enough, our results should carry over approximately. As a consequence, an extension of our model to heterogeneous signal may explain the empirical finding that the ideal points of politically better informed citizens are better described by a low-dimensional model (Converse, 1964; Hare, 2022), since better informed voters should have more homogeneous information about platforms.

## 9.2 Existence and Continuity

We show the set of maximizers of the voter learning problem are nonempty and upper hemicontinuous in the appropriate topology. We cannot show this using Berge's maximum theorem because, for an infinite state space, the Kullback-Leibler divergence, which is part of the objective, is only lower semicontinuous and not continuous. Berge's maximum theorem requires a continuous (and not just upper semicontinuous) objective to show upper hemicontinuity of the argmax correspondence. Although our objective is only upper semicontinuous in the choice variable, it is continuous in the parameter (the value function). Using this observation, we can apply the generalization of Berge's maximum theorem by Tian and Zhou (1992) to obtain our result.

To apply the result by Tian and Zhou (1992), we first note that the set of Bayes-consistent

distributions

$$X := \{\tau \in \Delta(\Delta(\mathbb{R}^n)) | \mathbb{E}_\tau[\pi] = \mu\}$$

is compact with respect to the weak topology by Kartik, Lee, Liu, and Rappoport (2022), Lemma 4. They show this result for any sigma-compact Polish state space by applying Prokhorov's theorem twice. For the interested reader, we include a shorter proof for the state space $\mathbb{R}^n$ by using a compactification argument.

**Lemma 7.** *The set of Bayes-consistent distributions $X$ is compact with respect to the weak topology.*

*Proof.* Denote by $\mathbb{R}^n \cup \{\infty\}$ the one-point compactification of $\mathbb{R}^n$, which is an embedding. The space $\mathbb{R}^n \cup \{\infty\}$ is homeomorphic to the unit $n$-sphere, so it is a (compact) Polish space. By Aliprantis and Border (2006), Theorem 15.14, the pushforward of the embedding induces an embedding between Polish spaces $\Delta(\mathbb{R}^n) \hookrightarrow \Delta(\mathbb{R}^n \cup \{\infty\})$. By iteration of this argument, this induces an embedding $\Delta(\Delta(\mathbb{R}^n)) \hookrightarrow \Delta(\Delta(\mathbb{R}^n \cup \{\infty\}))$. Under this embedding, the image of $X$ is the set $\hat{X} := \{\tau \in \Delta(\Delta(\mathbb{R}^n \cup \{\infty\})) | \int \pi d\tau = \mu\}$. The space $\Delta(\Delta(\mathbb{R}^n \cup \{\infty\}))$ is compact because $\mathbb{R}^n \cup \{\infty\}$ is a compact Polish space. The set $\hat{X}$ is the preimage of a singleton $\{\mu\}$ under a continuous function $\tau \mapsto \int \pi d\tau$, so it is closed. A closed subset of a compact space is compact, so $\hat{X}$ is compact. The set $X$ is the preimage of $\hat{X}$ under an embedding, so $X$ is compact. $\qquad\square$

Next, we prove a general maximum theorem for information-design problems on non-compact state spaces and for upper semicontinuous and bounded-from-above value functions. As above, define $X$ as the set of Bayes-consistent distributions $\tau \in \Delta(\Delta(\mathbb{R}^n))$ over posteriors $\pi \in \Delta(\mathbb{R}^n)$ endowed with the topology induced by weak convergence. Define $Y$ as the set of upper semicontinuous and bounded-from-above value functions $v$ from $\Delta(\mathbb{R}^n)$ to $\mathbb{R} \cup \{-\infty\}$, endowed with the topology induced by uniform convergence. Here, upper semicontinuity is defined with respect to the topology of weak convergence on $\Delta(\mathbb{R}^n)$. Define $f \colon X \times Y \to \mathbb{R}$ as the expected value

$$f(\tau, v) = \int v(\pi) d\tau(\pi).$$

**Proposition 3.** *The argmax correspondence of the information design problem,*

$$M \colon Y \rightrightarrows X$$
$$M(v) := \arg\max_{\tau \in X} f(\tau, v),$$

*is nonempty compact-valued and upper hemicontinuous.*

*Proof.* For the proof, we use Theorem 1 in Tian and Zhou (1992). It shows that in a maximization problem, if (1) the objective is upper semicontinuous and feasible path transfer lower semicontinuous and (2) the feasibility correspondence is nonempty compact-valued, closed and upper hemicontinuous, then the maximum correspondence is nonempty compact-valued and upper hemicontinuous.

First, we show upper semicontinuity of $f$ in $(\tau, v)$. Suppose $\tau_n$ converges weakly to $\tau$ and $v_n$ converges uniformly to $v$. We abbreviate $\int v(\pi) d\tau(\pi)$ by $\int v d\tau$ and show that $\lim_{n\to\infty} f(\tau_n, v_n) - f(\tau, v) \leq 0$:

$$\lim_{n\to\infty} \int v_n d\tau_n - \int v d\tau = \lim_{n\to\infty} \left( \int v_n d\tau_n - \int v d\tau_n \right) + \left( \int v d\tau_n - \int v d\tau \right)$$

$$= \lim_{n\to\infty} \int (v_n - v) d\tau_n + \left( \int v d\tau_n - \int v d\tau \right)$$

$$\leq \lim_{n\to\infty} \int |v_n - v| \, d\tau_n + \lim_{n\to\infty} \left( \int v d\tau_n - \int v d\tau \right) \leq 0 \qquad (25)$$

In the last line, the first limit is zero because $v_n$ converges uniformly to $v$ and $\tau_n$ is a probability measure. By Villani (2009), Lemma 4.3, $v$ being upper semicontinuous and bounded from above implies that $\tau \mapsto \int v d\tau$ is upper semicontinuous, so the second limit is less or equal to zero.

Second, we show feasible path transfer lower semicontinuity, which is introduced by Tian and Zhou (1992). The objective $f$ is feasible path transfer lower semicontinuous in $y$ with respect to feasibility correspondence $F$ if for each $(x, y) \in X \times Y$ with $x \in F(y)$, there exists some neighborhood $\mathcal{N}(y)$ of $y$ such that $\forall y' \in \mathcal{N}(y), \exists x' \in F(y')$ satisfying

$$f(x, y) \leq \liminf_{y' \to y} f(x', y').$$

Because in our case, $\forall y \in Y : F(y) = X$, we can choose $x' = x$ for all $y'$. Then, for any sequence $y_n \to y$

$$\lim_{n\to\infty} f(x, y_n) = \int y_n dx = \int y dx = f(x, y)$$

because $y_n$ converges uniformly to $y$ and $x$ is a probability measure. So, $f(x, y) \leq \liminf_{y' \to y} f(x', y')$. Key is that while our objective may be discontinuous in the choice variable, it is continuous in the parameter (the value function).

Finally, in our case, the feasibility correspondence is nonempty and constant. Hence, it is closed and continuous, and thus also upper hemicontinuous. It is compact-valued by Lemma 7. $\square$

To apply Proposition 3, we show the value function of the voter learning problem,

$$\mathbb{E}_\nu \left[ \max \left\{ \mathbb{E}_\pi[u(x_a, \theta)], \mathbb{E}_\pi[u(x_b, \theta)] + \nu \right\} \right] - \kappa D(\pi || \mu) \qquad (26)$$

is indeed upper semicontinuous and bounded from above. The only property of the information cost that this result uses is lower semicontinuity of the Kullback-Leibler divergence.

**Lemma 8.** *The value function, (26), is upper semicontinuous in $\pi$ and bounded from above.*

*Proof.* We separately show upper semicontinuity and boundedness from above for the information cost $-\kappa D(\pi || \mu)$ and for the instrumental value, $\mathbb{E}_\nu[\max\{\mathbb{E}_\pi[u(x_a, \theta)], \mathbb{E}_\pi[u(x_b, \theta)] + \nu\}]$, of information. Then, the their sum is upper semicontinuous and bounded from above.

The divergence $D_{\mathrm{KL}}(\cdot||\mu)$ is bounded from below as it is non-negative and lower semicontinuous by Posner (1975), Theorem 1. Thus, $-D_{\mathrm{KL}}(\pi||\mu)$ is upper semicontinuous and bounded from above.

Define the instrumental value of a posterior $V(\pi)$ as

$$V(\pi) = \mathbb{E}_\nu\Big[\max\Big\{\mathbb{E}_\pi[u(x_a,\theta)], \mathbb{E}_\pi[u(x_b,\theta)] + \nu\Big\}\Big].$$

The utility $u(x,\theta) = -(x-\theta)^\top A(x-\theta)$ is continuous (and hence upper semicontinuous) in $\theta$ and bounded from above by zero. By Villani (2009), Lemma 4.3, the function $\pi \mapsto \mathbb{E}_\pi[u(x,\theta)] = \int u(x,\theta)d\pi(\theta)$ is upper semicontinuous in $\pi$, and it is bounded from above by zero. Further,

$$\mathbb{E}_\nu[\max\{l, r+\nu\}] = lF_\nu(l-r) + r(1-F_\nu(l-r)) + \int_{l-r}^\infty sdF_\nu(s).$$

Because valance $\nu$ has a continuous distribution, $F_\nu$ is differentiable. Thus, $\mathbb{E}_\nu[\max\{l, r+\nu\}]$ is continuous in $l$ and $r$. Thus, $V(\pi)$ is upper semicontinuous.

Further,

$$lF_\nu(l-r) + r(1-F_\nu(l-r)) + \int_{l-r}^\infty sdF_\nu(s) \le \max\{l,r\} + \frac{1}{2}\int |s|dF_\nu(s),$$

so by boundedness of $\mathbb{E}_\pi[u(x,\theta)]$ from above and $\nu$ having a finite first absolute moment, the instrumental value $V(\pi)$ is bounded from above. $\qquad\square$

**Corollary 3.** *A solution to the voter learning problem (P) exists.*

*Proof.* Follows immediately from Proposition 3 and Lemma 8. $\qquad\square$

Finally, for our proof of Theorem 2, we show the following result.

**Lemma 9.** *The value function, (26), converges uniformly as the valence shock converges in mean to zero.*

*Proof.* Let $\pi \in \Delta(\mathbb{R}^n)$. The information cost $-\kappa D(\pi||\mu)$ does not depend on the valence shock and can thus be ignored. The other component of the value function is the instrumental value, which we write as $V(\pi, F_\nu)$ as a function of the posterior $\pi$ and CDF of $\nu$,

$$V(\pi, F_\nu) = \int_{-\infty}^\infty \max\{\mathbb{E}_\pi[u(x_a,\theta)], \mathbb{E}_\pi[u(x_b,\theta)] + s\}dF_\nu(s).$$

Write $l := \mathbb{E}_\pi[u(x_a,\theta)]$ and $r := \mathbb{E}_\pi[u(x_b,\theta)]$, so $V(\pi, F_\nu) = \int_{-\infty}^\infty \max\{l, r+s\}dF_\nu(s)$. For $\nu$ degenerate at 0, that is $F_\nu(\nu) = \mathbb{1}_{\{\nu\ge0\}}$, we have $V(\pi, \mathbb{1}_{\{\nu\ge0\}}) = \max\{l,r\}$. We show $V(\pi, F_\nu)$ converges to $V(\pi, \mathbb{1}_{\{\nu\ge0\}})$ as $\nu$ converges to zero in mean.

First, consider the case that $l \geq r$, so $V(\pi, \mathbb{1}_{\{\nu \geq 0\}}) = l$. Then,

$$l = \int_{-\infty}^{\infty} l \, dF_\nu(s) \leq \int_{-\infty}^{\infty} \max\{l, r + s\} dF_\nu(s)$$

$$= V(\pi, F_\nu) = l + \int_{-\infty}^{\infty} \max\{0, r - l + s\} dF_\nu(s)$$

$$\leq l + \int_{0}^{\infty} \max\{0, s\} dF_\nu(s) = l + \frac{1}{2} \int_{-\infty}^{\infty} |s| dF_\nu(s)$$

$$\Rightarrow l \leq V(\pi, F_\nu) \leq l + \frac{1}{2} \int_{-\infty}^{\infty} |s| dF_\nu(s),$$

where we have used the symmetry of $\nu$ in the third line.

Second, consider the case that $r > l$, so $V(\pi, \mathbb{1}_{\{\nu \geq 0\}}) = r$. By symmetry of the density of $\nu$,

$$r = \int_{-\infty}^{\infty} r \, dF_\nu(s) = \int_{-\infty}^{\infty} (r + s) dF_\nu(s) \leq \int_{-\infty}^{\infty} \max\{l, r + s\} dF_\nu(s)$$

$$= V(\pi, F_\nu) = r + \int_{-\infty}^{\infty} \max\{l - r, s\} dF_\nu(s)$$

$$\leq r + \int_{-\infty}^{\infty} \max\{0, s\} dF_\nu(s) = r + \frac{1}{2} \int_{-\infty}^{\infty} |s| dF_\nu(s)$$

$$\Rightarrow r \leq V(\pi, F_\nu) \leq r + \frac{1}{2} \int_{-\infty}^{\infty} |s| dF_\nu(s).$$

Together, we have

$$|V(\pi, F_\nu) - V(\pi, \mathbb{1}_{\{\nu \geq 0\}})| = |V(\pi, F_\nu) - \max\{l, r\}| \leq \frac{1}{2} \int_{-\infty}^{\infty} |s| dF_\nu(s).$$

Thus, $V(\pi, F_\nu)$ converges uniformly to $V(\pi, \mathbb{1}_{\{\nu \geq 0\}})$ as $\nu$ converges in mean to zero. $\qquad\square$

## 9.3 Distance-Based Information Costs

The proof of Theorem 1 uses only Blackwell monotonicity (step 3), posterior separability (step 2), and a notion of reflection invariance (step 1) of the information cost. Thus, the result holds for all information costs that satisfy these conditions. More precisely, step 3 of the proof uses that the Kullback-Leibler divergence is strictly convex in its first argument for posteriors with finite divergence, to show a strict mean-preserving contraction in posterior space strictly lowers the information cost. Step 2 of the proof uses linearity of the information cost under mixing between distributions over posteriors, which follows from posterior separability of the information cost. Step 1 uses that the Kullback-Leibler divergence is invariant under the constructed reflection Ref, $D_{\mathrm{KL}}(\mathrm{Ref}(\pi) \| \mathrm{Ref}(\mu)) = D_{\mathrm{KL}}(\pi \| \mu)$. This holds for all *invariant* divergences (Amari, 2016), which remain unchanged under any transformation of the state space. In fact, for invariant divergences, we sketch a somewhat shorter proof of Theorem 1 in the proof of Lemma 10. Other notable examples of invariant divergences, besides the Kullback-Leibler divergence, are the Rényi divergences, which have a foundation based on Blackwell dominance under repeated observation (Mu, Pomatto, Strack,

and Tamuz, 2021).

Furthermore, the proof of Theorem 1 generalizes beyond invariant divergences to certain distance-based divergences. Information costs based on invariant divergences have been criticized because they imply that any two states are equally costly to distinguish. The literature has, inspired by evidence from perceptual experiments, proposed distance-based information costs that make it more costly to distinguish between closer states (Hébert and Woodford, 2021; Pomatto, Strack, and Tamuz, 2023). Recall that in step 1 of our proof we use that the divergence $D$ satisfies

$$D(\text{Ref}(\pi)||\text{Ref}(\mu)) = D(\pi||\mu)$$

where Ref *is a reflection across a line that preserves the prior $\mu$*. Because the prior $\mu$ is elliptical with covariance matrix $\Sigma$, the prior is preserved by members of the orthogonal group of inner product $\Sigma^{-1}$, which is $\{Q \in \mathbb{R}^{n \times n} | Q^\top \Sigma^{-1} Q = \Sigma^{-1}\}$. Reflections across a line are those members of the orthogonal group that deliver the identity function when applied twice and that have a line as the subset of the space that is invariant under the mapping. If the divergence $D$ is invariant under all such reflections, then step 1 of our proof works for it. We proceed to show this condition is satisfied for certain distance-based divergences. The upshot will be that the information cost needs to be based on a distance that is compatible with inner product $\Sigma^{-1}$.

While there is no generally agreed upon definition of distance-based costs, we assume that if a posterior-separable information cost is based on distance $d \colon \mathbb{R}^n \times \mathbb{R}^n \to \mathbb{R}$, then it should be invariant under *isometries* of $d$. Recall that a bijection $g \colon \mathbb{R}^n \to \mathbb{R}^n$ is an isometry of $d \colon \mathbb{R}^n \times \mathbb{R}^n \to \mathbb{R}_{\geq 0}$ if $\forall v, w \in \mathbb{R}^n \colon d(v, w) = d(g(v), g(w))$. Intuitively, if we relabel the states such that the distance $d$ is preserved, the cost of information should not change. This should be seen as a minimal implication for an information cost to be based on distance $d$, which makes our results stronger than had we imposed a stronger requirement. Below we show that versions of recent proposals for distance-based information costs satisfy this condition.

**Definition 1** (Distance-Compatible Information Cost). *A posterior-separable information cost $c(\tau) = \mathbb{E}_\tau[D(\pi||\mu)]$ on state space $\mathbb{R}^n$ is compatible with distance $d \colon \mathbb{R}^n \times \mathbb{R}^n \to \mathbb{R}_{\geq 0}$ if for all isometries $g \colon \mathbb{R}^n \to \mathbb{R}^n$ of $d$*

$$D(\pi||\mu) = D(g(\pi)||g(\mu)),$$

*where $g \colon \Delta(\mathbb{R}^n) \to \Delta(\mathbb{R}^n)$ is the pushforward induced by $g$.*

Particularly important in our context are the standard Euclidean distance on $\mathbb{R}^n$, $d(v, w) = \left((v - w)^\top (v - w)\right)^{1/2}$, and the (non-standard) Euclidean distance induced by a symmetric, positive definite matrix $C$, $d(v, w) = (v - w)^\top C (v - w)$. That is because we need the information cost to be compatible with a metric $d$ of the state space $\mathbb{R}^n$ such that the reflection Ref in our proof is an isometry of $d$. Using the fact that Ref is an isometry of the distance induced by $\Sigma^{-1}$, we can easily prove the following corollary.

**Corollary 4.** *Let the information cost be posterior separable, $c(\tau) = \mathbb{E}_\tau[D(\pi||\mu)]$, consistent with the standard Euclidean distance, the divergence $D$ be strictly convex in its first argument, and the*

*prior be spherical, $\Sigma = I_n$. Then, the induced posterior means are on the line through the prior mean and $A(x_b - x_a)$ under any optimal information $\tau$.*

*More generally, maintaining posterior separability, and convexity of the divergence $D$, let the information cost be consistent with the Euclidean distance induced by symmetric, positive definite matrix $C$ and the prior be spherical in an orthonormal basis of $C$, that is $\Sigma^{-1}$ is a multiple of $C$. Then, the posterior means are on a line through the prior mean and $\Sigma A(x_b - x_a)$ under any optimal information $\tau$.*

*Proof.* Ref is a reflection with respect to $\Sigma^{-1}$ and thus an isometry of the distance induced by $\Sigma^{-1}$. By $\Sigma^{-1} = kC$ with $k \in \mathbb{R}$, Ref is also an isometry of the distance induced by $C$. Thus, $D(\pi||\mu) = D(\mathrm{Ref}(\pi)||\mathrm{Ref}(\mu))$ and our proof of Theorem 1 applies. □

Intuitively, our proof of Theorem 1 requires that a reflection that preserves the prior (so the reflection defines a Bayes-consistent distribution over posteriors) to preserve the information cost. The elliptical prior with covariance matrix $\Sigma$ is preserved by reflections with respect to the inner product induced by $\Sigma^{-1}$. Thus, we need the information-cost distance to induce the same geometry as $\Sigma^{-1}$. This is the case if the information-cost distance is based on an inner product induced by matrix $C$ where $C$ is a multiple of $\Sigma^{-1}$.

Finally, we present a few examples of information costs that are compatible with the Euclidean distance induced by a symmetric, positive definite matrix $C$. Strict convexity of these divergences, for posteriors with finite divergence, is either known or can be shown. (The first example is strictly convex only for posteriors that do not share the same mean, which suffices for the proof of Theorem 1.)

**Example 1: Posterior-Variance Cost**   A multidimensional version of the posterior-variance cost can be defined as the divergence $D_{\mathrm{Var}}$ being a second central moment (a generalization of variance to arbitrary metric spaces),

$$D_{\mathrm{Var}}(\pi||\mu) = \mathbb{E}_\pi\Big[-d\big(\theta, \mathbb{E}_\pi[\theta]\big)^2\Big] = \int -d\big(\theta, \mathbb{E}_\pi[\theta]\big)^2 d\pi(\theta),$$

where $d(v, w) = \sqrt{v^\top C w}$ and $C$ is a symmetric, positive definite $n \times n$-matrix. Under any bijection $g$ on $\mathbb{R}^n$ that preserves the inner product $\langle \cdot, \cdot \rangle_C$, the information cost is preserved, that is $D(g(\pi)||g(\mu)) = D(\pi||\mu)$, which can be seen by

$$\begin{aligned}
D_{\mathrm{Var}}(g(\pi)||g(\mu)) &= \int -d\big(\theta, \mathbb{E}_\pi[\theta]\big)^2 dg(\pi)(\theta) \\
&= \int -d\big(g(\theta), \mathbb{E}_\pi[g(\theta)]\big)^2 d\pi(\theta) \\
&= \int -d\big(g(\theta), g(\mathbb{E}_\pi[\theta])\big)^2 dg(\pi)(\theta) \\
&= \int -d\big(\theta, \mathbb{E}_\pi[\theta]\big)^2 d\pi(\theta) = D_{\mathrm{Var}}(\pi||\mu).
\end{aligned}$$

Here, we have used that a bijection that preserves an inner product is linear and hence commutes with the expectation operator. That Examples 2 and 3 below are compatible with the Euclidean distance can shown in a similar fashion.

**Example 2: Neighborhood-based Cost**    For state space $\mathbb{R}^n$, Hébert and Woodford (2021) propose the Fisher information cost, based on divergence

$$D(\pi||\mu) = \int_{\text{supp}(\pi)} c(\theta) \frac{|\nabla f_\pi(\theta)|^2}{f_\pi(\theta)} d\theta$$

for posteriors $\pi$ with density $f_\pi$ (and infinite divergence if the posterior is not absolutely continuous with respect to the Lebesgue measure) and where $c(\theta)$ captures how costly it is locally to differentiate between states. If $c(\theta) = c$ is constant, one can show similar to above that the cost is based the standard Euclidean distance.

**Example 3: Log-Likelihood Ratio Cost**    The log-likelihood ratio (LLR) cost, introduced and axiomatized by Pomatto, Strack, and Tamuz (2023) is defined for finite state spaces $\Theta$. Pomatto, Strack, and Tamuz (2023) show, given a full-support prior, the LLR cost is posterior-separable with divergence

$$D_{LLR}(\pi||\mu) = \sum_{\theta,\theta'\in\Theta} \beta(\theta,\theta') \frac{\pi(\theta)}{\mu(\theta)} \log\left(\frac{\pi(\theta)}{\pi(\theta')}\right),$$

if $\pi(\theta) > 0$ for all $\theta \in \Theta$ and infinite otherwise. The coefficients $\beta(\theta,\theta')$ capture how hard distinguishing between states $\theta$ and $\theta'$ is. If $\Theta \subset \mathbb{R}^n$ and $\beta(\theta,\theta') = f\left((\theta - \theta')^\top C(\theta - \theta')\right)$ for some function $f$, then it can be easily shown that the cost function is based on the Euclidean distance induced by $C$. While finite state space is not appropriate for our analysis since we assume the the prior $\mu$ is elliptical, we conjecture that under an appropriate generalization to infinite state spaces, the resulting LLR cost remains distance-based in our sense.

## 9.4    Corollary 1

*Proof.* We denote the $k$ party platforms by $x_j$, $j \in \{1,...,k\}$ and assume the utility of voting for candidate $j$ under ideal point $\theta$ is $u(x_j,\theta) + \nu_j$. Define the valence vector $\nu := (\nu_j)_{j\in\{1,...,k\}}$, which can have an arbitrary distribution.

Analogously to the proof of Theorem 1, we first show the instrumental value of information $\tau$ depends only on the projection of the induced distribution over posterior means on the $(k-1)$-

dimensional subspace spanned by $\{x_j - x_1\}_{j=2,\dots,k}$.

$$\mathbb{E}_\tau\left[\mathbb{E}_\nu\left[\max_j\left\{\mathbb{E}_\pi\left[-\langle\theta-x_j,\theta-x_j\rangle_A\right]+\nu_j\right\}\right]\right]$$

$$=\mathbb{E}_\tau\left[\mathbb{E}_\nu\left[\max_j\left\{-\langle x_j,x_j\rangle_A+2\langle x_j,\mathbb{E}_\pi[\theta]\rangle_A+\nu_j\right\}\right]\right]-\mathbb{E}_\mu\left[\langle\theta,\theta\rangle_A\right]$$

$$=\mathbb{E}_\tau\left[\mathbb{E}_\nu\left[\max_j\left\{-\langle x_j,x_j\rangle_A+2\langle x_j-x_1,\mathbb{E}_\pi[\theta]\rangle_A+\nu_j\right\}\right]+2\langle x_1,\mathbb{E}_\pi[\theta]\rangle_A\right]-C_1$$

$$=\mathbb{E}_\tau\left[\mathbb{E}_\nu\left[\max_j\left\{-\langle x_j,x_j\rangle_A+2\langle x_j-x_1,\mathbb{E}_\pi[\theta]\rangle_A+\nu_j\right\}\right]\right]-C_1+C_2$$

where $C_1=\mathbb{E}_\mu\left[\langle\theta,\theta\rangle_A\right]$ and $C_2=2\langle x_1,\mathbb{E}_\mu[\theta]\rangle_A$ are constants and in fact zero under our prior. In the second line, we used the law of iterated expectations. In the last line, we used that the inner product is linear, to apply another law of iterated expectations. Thus, only the projection of $\mathbb{E}_\pi[\theta]$ on $\{x_j-x_1\}_{j=2,\dots,k}$ is payoff-relevant.

To replicate the second part of the proof of Theorem 1, we need to again define an appropriate reflection that preserves the instrumental value of information as well as the prior. Analogously to above, we let $\Delta\hat{x}_j := \Sigma A(x_j-x_1)$ and define the reflection as

$$\mathrm{Ref}_k(\theta)=2\sum_{j=1}^k\frac{\langle\Delta\hat{x}_j,\theta\rangle_{\Sigma^{-1}}}{\langle\Delta\hat{x}_j,\Delta\hat{x}_j\rangle_{\Sigma^{-1}}}\Delta\hat{x}_j-\theta.$$

If $\Sigma=A=I_n$, this is just the standard reflection across the space spanned by $\{x_j-x_1\}_{j=2,\dots,k}$. In general, it is the suitable reflection that preserves the $A$-projection on this subspace as well as the prior (since it is a $\Sigma^{-1}$-reflection). The second part of the proof of Theorem 1 applies using the reflection $\mathrm{Ref}_k$ instead of Ref. $\qquad\square$

## 9.5 Proposition 1

*Proof.* First, we show the conclusion of Theorem 1 still holds under the restriction to normal distributions. This implies voters' candidates for optimal signal structures are one-dimensional and normal. Hence, the candidate signal structures are completely Blackwell-ordered and thereby ordered by information cost.

**Lemma 10.** *Restrict the prior $\mu$ and feasible signal structures to be normal. The conclusion of Theorem 1 still holds; that is, revealed voter ideal points are on the line through the prior mean with direction $\Sigma A(x_b-x_a)$.*

*Proof.* Under the restriction to normal signal structures, the reflection argument underlying our proof of Theorem 1 does not hold anymore because the better signal structure, constructed by that proof, need not be normal. Instead, we apply an argument based on a so-called pre-garbling, which shows for all invariant information costs such as mutual information that agents learn only about the partition of payoff-equivalent states (Amari, 2016; Caplin, Dean, and Leahy, 2022). If the acquired

signal structure was not measurable with respect to the partition of payoff-equivalent states, one can construct a better signal structure based on a pre-garbling, that is by, for each state, obtaining the average distribution over signals conditional on the partition element of the state (Caplin, Dean, and Leahy, 2022).[34] The resulting signal structure does not distinguish between payoff-equivalent states and it is better because it is cheaper and equally instrumentally valuable. It is not hard to see that such a pre-garbling maintains normality of the signal structure. Thus, also under the restriction to normal signal structures, the optimal signal structure is measurable with respect to the partition of payoff-equivalent states, which in our case are those states $\theta$ that have the same $A$-projection $\langle x_b - x_a, \theta \rangle_A$ on the platform difference $x_b - x_a$. To obtain the result of Theorem 1, two additional steps are necessary. First, suppose the voter learns the $A$-projection $S = \langle x_b - x_a, \theta \rangle_A$ of the state $\theta$ on $x_b - x_a$ perfectly. Upon learning $S = s$, by joint normality, the posterior mean would be

$$\mathbb{E}[\theta | S = s] = \mathbb{E}[\theta] + (s - \mathbb{E}[S]) \cdot \frac{\mathrm{Cov}(\theta, S)}{\mathrm{Var}(S)} = c(s) \, \mathrm{Cov}(\theta, S) = c(s) \Sigma A(x_b - x_a),$$

where $c(s)$ is a scalar and we have used the normalization $\mathbb{E}[\theta] = 0$. Thus, the posterior means induced by $S$ are on the line characterized by Theorem 1. Second, given that the voter actually acquires some garbling of $S$, the induced distribution over posterior means is a mean-preserving contraction of the one induced by $S$. Hence, the resulting distribution over posteriors means is also supported on the line characterized by Theorem 1. □

Second, we show the comparative statics regarding the cost parameter $\kappa$. The voter's objective is supermodular in $\kappa$ and in the cost of information $c(\tau)$. Thus, a smaller $\kappa$ implies a greater cost of information $c(\tau)$ in the strong order. The one-dimensional normal distributions over posterior means are completely ordered by the mean-preserving spread relation, which coincides with the ordering by variance. Thus, a greater cost of information implies a greater variance.

Third, we show the comparative statics regarding the degree of platform polarization $\alpha$. By Lemma 10, the distribution $\rho$ of revealed ideology can be written as $\rho = X\mathcal{N}(0, \sigma_\rho^2)$ with $X := \frac{\Sigma X(x_b - x_a)}{||\Sigma X(x_b - x_a)||} = \frac{\Sigma X(x_b^* - x_a^*)}{||\Sigma X(x_b^* - x_a^*)||}$. We show the value of information is supermodular in the standard deviation of revealed ideology $\sigma_\rho$ and the degree of platform polarization $\alpha$. This implies that the optimal variance is increasing in the strong set order in $\alpha$. Because the cost of information does not depend on $\alpha$, it is sufficient to show the instrumental value of information is supermodular in $\sigma_\rho$ and $\alpha$. By $x_b^\top A x_b = x_a^\top A x_a$, we have $\langle x_b - x_a, \frac{x_a + x_b}{2} \rangle_A = 0$. Using this and (9), the instrumental

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[34]To be more specific, let $S$ be a normal signal (modeled as a random vector), that is $(S, \theta)$ are jointly normal. Let $P(\theta) := \langle x_b - x_a, \theta \rangle_A = (A(x_b - x_a))^\top \theta$. The distribution of the pre-garbling $\tilde{S}$ conditional on some state $\theta$ should be identical to the distribution of $S$ conditioned on the partition of payoff-equivalent states of $\theta$, $\{\theta' \in \mathbb{R}^n | P(\theta') = P(\theta)\}$. Formally, we have

$$S | P(\theta) \sim \mathcal{N}\left(\mathbb{E}[S] + \Sigma_{SP}\Sigma_P^{-1}(P(\theta) - \mathbb{E}[P(\theta)]), \Sigma_S - \Sigma_{SP}\Sigma_P^{-1}\Sigma_{PS}\right).$$

where $\Sigma_{SP}$, $\Sigma_P$, and $\Sigma_S$ are the relevant (cross-)covariance matrices of $P(\theta)$ and $S$. We can define the pre-garbling $\tilde{S}$ via

$$\tilde{S} = \mathbb{E}[S | P(\theta)] + \varepsilon$$

where $\varepsilon \sim \mathcal{N}(0, \Sigma_S - \Sigma_{SP}\Sigma_P^{-1}\Sigma_{PS})$ is independent of $\theta$. Signal and state $(\tilde{S}, \theta)$ are jointly normal.
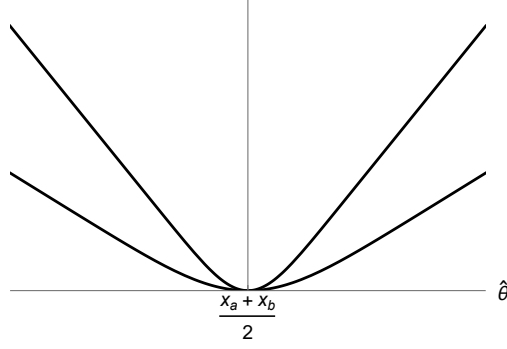
Figure 5: The value function $v(\hat{\theta}, \alpha)$ as a function of $\hat{\theta}$ for two values of $\alpha$. The higher alpha corresponds to the steeper value function, which offers a higher return to information.

value of information as a function of $\sigma_\rho$ and $\alpha$, $V(\sigma_\rho, \alpha)$, can be written as an expectation of the one-dimensional variable $\hat{\theta}$,

$$V(\sigma_\rho, \alpha) = \mathbb{E}_{\theta \sim X \mathcal{N}(0,\sigma_\rho^2)} \big[ \mathbb{E}_\nu \big[ \max \big\{ - \langle \alpha(x_b^* - x_a^*), \theta \rangle_A, \langle \alpha(x_b^* - x_a^*), \theta \rangle_A + \nu \big\} \big] \big]$$

$$= \mathbb{E}_{\hat{\theta} \sim \mathcal{N}(0,\sigma_\rho^2)} \Big[ v(\hat{\theta}, \alpha) \Big] = \mathbb{E}_{Z \sim \mathcal{N}(0,1)} \Big[ v(\sigma_\rho Z, \alpha) \Big],$$

with

$$v(\hat{\theta}, \alpha) := \mathbb{E}_\nu \big[ \max \big\{ - \alpha \underbrace{\langle x_b^* - x_a^*, X \rangle_A}_{=:\Delta} \hat{\theta}, \alpha \underbrace{\langle x_b^* - x_a^*, X \rangle_A}_{=\Delta} \hat{\theta} + \nu \big\} \big].$$

For illustration, we graph the value function $v(\hat{\theta}, \alpha)$ as a function of $\hat{\theta}$ for different values of $\alpha$ in Figure 5. To show the instrumental value $V(\sigma_\rho, \alpha)$ is supermodular in $\sigma_\rho$ and $\alpha$, we show $\frac{d^2}{d\alpha d\sigma_\rho} V(\sigma_\rho, \alpha) > 0$. We have

$$\frac{d^2}{d\alpha d\sigma_\rho} V(\sigma_\rho, \alpha) = \mathbb{E}_{Z \sim \mathcal{N}(0,1)} \Big[ Z \frac{d^2}{d\alpha d\hat{\theta}} v(\sigma_\rho Z, \alpha) \Big]. \tag{27}$$

Assuming $\Delta > 0$ (the other case is analogous), the derivative of the value function $v(\hat{\theta}, \alpha)$ in $\hat{\theta}$ is, using the envelope theorem,

$$\frac{d}{d\hat{\theta}} v(\hat{\theta}, \alpha) = -\alpha\Delta + 2\alpha\Delta F_\nu(\alpha\Delta\hat{\theta}) = 2\alpha\Delta \left( F_\nu(\alpha\Delta\hat{\theta}) - \frac{1}{2} \right).$$

By symmetry of $\nu$, the factor in brackets has the same sign as $\hat{\theta}$. Both factors are increasing in absolute value in $\alpha$. Thus, this term is positive and increasing in $\alpha$ if $\hat{\theta} > 0$, zero if $\hat{\theta} = 0$, and negative and decreasing in $\alpha$ if $\hat{\theta} < 0$. Because (27) includes $Z$ as an additional factor, the cross-derivative is positive. $\qquad\square$

Finally, we argue that our result is, under some conditions, robust to a common component of ideal point. Suppose there is both a common component and an idiosyncratic component of the ideal point, $\theta_i = \omega + \delta_i$ where $\omega \sim \mathcal{N}(0, \Sigma_\omega)$, $\delta_i \sim \mathcal{N}(0, \Sigma_\delta)$, and $\omega$ and all $\delta_i$ are mutually independent. By the proof of Lemma 10, voters acquire noisy signals about the $A$-projection of their ideal point on

the platform difference, $\hat{\theta} := (A(x_b - x_a))^\top \theta$. Defining $\hat{\omega} := (A(x_b - x_a))^\top \omega$ and $\hat{\delta} := (A(x_b - x_a))^\top \delta$ analogously, we can treat the voter's learning problem as a one-dimensional problem where they learn about $\hat{\theta} = \hat{\omega} + \hat{\delta}$ where $\hat{\omega} \sim \mathcal{N}(0, \sigma_{\hat{\omega}}^2)$ and $\hat{\delta} \sim \mathcal{N}(0, \sigma_{\hat{\delta}}^2)$, with $\sigma_{\hat{\omega}}^2 = (A(x_b - x_a))^\top \Sigma_\omega A(x_b - x_a)$ and $\sigma_{\hat{\delta}}^2 = (A(x_b - x_a))^\top \Sigma_\delta A(x_b - x_a)$. This maps into our setup in section 9.8. It remains to show the variance of the idiosyncratic uncertainty in (30) is increasing in the informativeness of the signal, or decreasing in the noise variance $\sigma_\varepsilon^2$ of the normal signal $S = \hat{\theta} + \varepsilon$. This is the case if and only if

$$\frac{d}{d\sigma_\varepsilon^2}\left(\frac{\sigma_{\hat{\omega}}^2 + \sigma_{\hat{\delta}}^2}{\sigma_{\hat{\omega}}^2 + \sigma_{\hat{\delta}}^2 + \sigma_\varepsilon^2}\right)^2 \left(\sigma_{\hat{\delta}}^2 + \sigma_\varepsilon^2\right) < 0 \Leftrightarrow \frac{d}{d\sigma_\varepsilon^2}\frac{\sigma_{\hat{\delta}}^2 + \sigma_\varepsilon^2}{\left(\sigma_{\hat{\omega}}^2 + \sigma_{\hat{\delta}}^2 + \sigma_\varepsilon^2\right)^2} < 0$$

$$\Leftrightarrow \left(\sigma_{\hat{\omega}}^2 + \sigma_{\hat{\delta}}^2 + \sigma_\varepsilon^2\right)^2 - 2\left(\sigma_{\hat{\delta}}^2 + \sigma_\varepsilon^2\right)\left(\sigma_{\hat{\omega}}^2 + \sigma_{\hat{\delta}}^2 + \sigma_\varepsilon^2\right) < 0 \Leftrightarrow \sigma_{\hat{\omega}}^2 < \sigma_{\hat{\delta}}^2 + \sigma_\varepsilon^2,$$

which is implied by $\sigma_{\hat{\delta}}^2 > \sigma_{\hat{\omega}}^2$. That is, the monotone comparative statics holds as long as the variance $\sigma_{\hat{\delta}}^2$ of the idiosyncratic component (when $A$-projected on the platform difference $x_b - x_a$) is greater than the variance $\sigma_{\hat{\omega}}^2$ of the common component (when $A$-projected on the platform difference $x_b - x_a$).

## 9.6 Proposition 2

For brevity, we refer by property $L$ to the property that ideal points are on a line when projected onto the space spanned by the survey questions, as defined in the main text.

It is known (e.g. Ladha, 1991) that the one-dimensional spatial model with quadratic utility is equivalent to the one-dimensional item-response theory (IRT) model, which the empirical papers we referred to estimate (Jessee, 2009; Jessee, 2012; Tausanovitch and Warshaw, 2012; Shor and Rogowski, 2018; Fowler, Hill, Lewis, Tausanovitch, Vavreck, and Warshaw, 2022).

The IRT model is given as follows. Let $y_{ij}$ denote the response of individual $i$ to question $j$, which can be either 1 or 0. Under a one-dimensional IRT model, the likelihood is given by

$$\Pr(y_{ij} = 1) = \Phi(\alpha_j + \beta_j p_i),$$

where $\Phi$ is the logistic or the normal cumulative distribution function, $\alpha_j, \beta_j \in \mathbb{R}$ are question-specific parameters, and $p_i \in \mathbb{R}$ are individual-specific parameters.

In our proof, we show (Part I) if a multidimensional spatial model has property $L$, then there is a one-dimensional IRT model that is observationally equivalent, and (Part II) if there is a one-dimensional IRT model that is observationally equivalent to a given multidimensional spatial model, then the spatial model satisfies property $L$. Because of the equivalent to of one-dimensional IRT models to one-dimensional spatial models with quadratic utility, this establishes our result.

*Proof.* First, in the spatial model, we have

$$\langle x_{j1} - \theta_i \rangle - \langle x_{j2} - \theta_i \rangle = \langle \Delta x_j, \theta_i - \overline{x}_j \rangle$$

where $\Delta x_j := x_{j1} - x_{j2}$ and $\overline{x}_j := \frac{x_{j1}+x_{j2}}{2}$. We suppose that the same response item is not part of two different questions, which seems to be satisfied in practice, so there are no restrictions that $x_{j1}$ or $x_{j2}$ for different $j$ are the same.[35] Hence, there are no restrictions on $\Delta x_j$ and $\overline{x}_j$, and we can reparametrize the model through $\{\Delta x_j, \overline{x}_j, \theta_i\}$ instead of $\{x_{j1}, x_{j2}, \theta_i\}$.

The multidimensional spatial model with parameters $\{\Delta x_j, \overline{x}_j, \theta_i\}$ is observationally equivalent to the one-dimensional IRT model with parameters $\{\alpha_j, \beta_j, p_i\}$ if and only if

$$\forall i, j \colon \langle \Delta x_j, \theta_i - \overline{x}_j \rangle = \alpha_j + \beta_j p_i \tag{28}$$

**Part I**  Suppose the multidimensional spatial model satisfies property $L$. Then, define

$$p_i := \lambda_i$$
$$\beta_j := \langle \Delta x_j, \Delta \theta \rangle$$
$$\alpha_j := \langle \Delta x_j, \theta_1 - \overline{x}_j \rangle$$

Then, (28) holds by

$$\langle \Delta x_j, \theta_j - \overline{x}_j \rangle = \langle \Delta x_j, \theta_1 - \overline{x}_j + \lambda_i \Delta \theta + \theta_i^{\perp} \rangle = \alpha_j + \beta_j \lambda_i$$

and the IRT model with parameters $\{\alpha_j, \beta_j, p_i\}$ is observationally equivalent.

**Part II**  If there is a one-dimensional model that is observationally equivalent to the multidimensional spatial model, then (28) holds, which implies

$$\langle \Delta x_j, \theta_i - \theta_1 \rangle = \beta_j (p_i - p_1).$$

Take $i = 2$, then the projection of $\theta_2 - \theta_1$ on all $\Delta x_j$ is given, so $\theta_2 - \theta_1$ is uniquely pinned down in the space spanned by $\{\Delta x_j\}$. For any other $i > 2$, $\theta_i - \theta_1$ is $\beta_j (p_i - p_1) = \frac{p_i - p_1}{p_2 - p_1} \langle \Delta x_j, \theta_i - \theta_1 \rangle$. Thus, the projection of $\theta_i - \theta_1$ on the space spanned by $\{\Delta x_j\}$ is a multiple of the one of $\theta_2 - \theta_1$. Thus, property $L$ holds. $\qquad\square$

## 9.7  Sufficiency of First-Order Conditions for Equilibrium Platforms

Recall that in the context of Theorem 3, all our *equilibrium candidates*, that is pairs of platforms $(x_a, x_b)$ that satisfy the necessary first-order conditions of optimality, are of the form

$$(x_a, x_b) = \alpha(x_a^*, x_b^*)$$

with $\alpha \in [0, 1]$. It remains to show these platforms are indeed best responses to each other, that is, the first-order conditions are sufficient for optimality in these cases.

First, we show in Lemma 11 that it is sufficient for equilibrium candidates to be equilibria that party objectives are quasi-concave on certain compact subsets of $\mathbb{R}^n$. Second, we show in Lemma

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[35]This condition is sufficient but not necessary for our proof.

12 that when the weight on vote share $m$ is small enough or the valence shock $\nu$ is large enough, then this condition for quasi-concavity is satisfied. By comparison to existing results (Lindbeck and Weibull, 1987; Enelow and Hinich, 1989), our proofs are complicated by the fact that voter ideal points are not bounded because we assume a normal distribution in Theorem 3.

For the first part, we make use of the fact that any platform choice $x_j$ outside the ellipse defined by $u(x_j, x_j^*) \geq -m$ is suboptimal, as we have shown at the beginning of the proof of Lemma 1. To formulate the sufficient condition for equilibrium candidates to be equilibria, define

$$\mathcal{E}_a := \{x \in \mathbb{R}^n | (x - x_a^*)^\top A(x - x_a^*) \leq m\}$$
$$\mathcal{E}_b := \{x \in \mathbb{R}^n | (x - x_b^*)^\top A(x - x_b^*) \leq m\}.$$

Further, recall that because of the normal prior $\mu = \mathcal{N}(0, \Sigma)$ and the restriction to normal signals, the distribution $\rho$ of posterior means is necessarily normal. Also, it is supported on the line through the origin with direction $\Sigma A(x_b - x_a)$. By the law of total variance, the variance of the normal distribution is bounded by the variance of the prior in that direction. Let $R$ the set of all distributions $\rho$ satisfying these three requirements.

With these definitions, we can state the sufficient (but not necessary) condition for equilibrium candidates to be equilibria.

**Condition 1.** *The following holds.*

- *$U_a(x_a, x_b, \rho)$ is quasi-concave in $x_a$ on $\mathcal{E}_a$ for all $x_b = \alpha x_b^*$ with $\alpha \in [0, 1]$ and $\rho \in R$.*

- *$U_b(x_a, x_b, \rho)$ is quasi-concave in $x_b$ on $\mathcal{E}_b$ for all $x_a = \alpha x_a^*$ with $\alpha \in [0, 1]$ and $\rho \in R$.*

**Lemma 11.** *If Condition 1 holds, then all equilibrium candidates are equilibria.*

*Proof.* For an equilibrium candidate, $(x_a, x_b) = \alpha(x_a^*, x_b^*)$ with $\alpha \in [0, 1]$, party $a$'s best response is in the ellipse $\mathcal{E}_a$, as argued above. Quasi-concave utility over $\mathcal{E}_a$ under the equilibrium $x_b$ and any feasible $\rho$ implies that the first-order condition is sufficient for optimality of $x_a$. The same holds for $x_b$. Thus, the equilibrium candidate $(x_a, x_b, \rho)$ is an equilibrium as both platforms are best responses. $\square$

Next, we give assumptions that ensure that Condition 1 holds. Lemma 12 uses the following assumption on the density of the valence shock, which is satisfied for example by the normal density and the Laplace or double exponential density. This assumption is far from necessary but it suffices to show certain terms vanish faster than a polynomial term diverges, which we use in our proof.

**Assumption 1.** *The density of the valence shock $f_\nu(x)$ is proportional to $\exp\{-g(x)\}$ where $g(x)$ is of the form*

$$g(x) = c_0 - c_1|x| - c_2 x^2 - c_3 |x|^3 - \ldots - c_m \cdot \begin{cases} |x|^m & \text{if } m \text{ odd} \\ x^m & \text{if } m \text{ even} \end{cases}$$

*with $c_1, \ldots, c_m \geq 0$.*

In this definition we take the absolute value of the odd polynomial terms, as present for example in the Laplace density, to ensure that the valence shock is symmetric. We assume that the constants $c_1$ through $c_m$ are positive to ensure that the density is quasi-concave.

**Lemma 12.** *Under Assumption 1, if the weight on vote share $m$ is small enough or if the valence shock $\nu$ is large enough, then Condition 1 holds. Formally, there exist $\underline{m} > 0$, such that for all $m$ with $0 < m < \underline{m}$, Condition 1 holds. Given a valence shock $\nu$ that satisfies our assumptions, there exist $K > 0$, such that for all $k > K$, Condition 1 holds under valence shock $k\nu$.*

*Proof.* We show the Hessian of the party objective $U_a(x_a, x_b, \rho)$ in $x_a$ is negative definite over $\mathcal{E}_a$ when $x_b = \alpha x_b^*$ with $\alpha \in [0, 1]$ and $\rho = \mathcal{N}(0, \Sigma_\rho)$ with $\Sigma_\rho \leq \Sigma$. This implies concavity and therefore quasi-concavity. The proof for concavity of $U_b(x_a, x_b, \rho)$ in $x_b$ is analogous by symmetry.

Let $\nabla$ denote the gradient with respect to $x_a$. The Hessian $H_a(x_a, x_b, \rho, m)$ of party $a$'s objective with respect to $x_a$ is

$$
\begin{aligned}
H_a(x_a, x_b, \rho, m) := \nabla^2 U_a(x_a, x_b, \rho) &= m \int \nabla^2 F_\nu(\Delta u(\theta, x_a, x_b)) d\rho(\theta) + \nabla^2 u(x_a, x_a^*) \\
&= m \int \nabla \big( \nabla u(x_a, \theta) f_\nu(\Delta u(\theta, x_a, x_b)) \big) d\rho(\theta) - I_n \\
&= m \int \Big( -I_n f_\nu(\Delta u(\theta, x_a, x_b)) + \nabla u(x_a, \theta) \nabla u(x_a, \theta)^\top f_\nu'(\Delta u(\theta, x_a, x_b)) \Big) d\rho(\theta) - I_n \\
&= m \int \Big( -I_n f_\nu(\Delta u(\theta, x_a, x_b)) + 4(\theta - x_a)(\theta - x_a)^\top f_\nu'(\Delta u(\theta, x_a, x_b)) \Big) d\rho(\theta) - I_n
\end{aligned}
$$

where

$$
\Delta u(\theta, x_a, x_b) := u(x_a, \theta) - u(x_b, \theta).
$$

We were able to exchange integration and differentiation because the derivative and second derivative are bounded (componentwise) by a constant, which is integrable under the probability measure $\rho$. We can bound both derivatives by constants because they consist of polynomial terms multiplied by an exponential function (with a decreasing polynomial exponent), so the integrands are eventually radially decreasing by Assumption 1. Thus, the supremum of the integrand is obtained on a compact sphere, on which the integrand obtains its finite maximum by continuity.

If $m = 0$, the Hessian $H_a(x_a, x_b, \rho, m)$ is $-A$, which is negative definite, so the objective is concave. To show for $m$ small enough, the objective is concave, we first prove that the Hessian $H_a(x_a, x_b, \rho, m)$ is continuous in $(x_a, x_b, \rho, m)$. For that we endow the domain of $\rho$, $\Delta(\mathbb{R}^n)$, with the weak topology on $\Delta(\mathbb{R}^n)$.

First, we show continuity of the Hessian in $(x_a, x_b, \rho)$. Let the sequence $(x_a^n, x_b^n, \rho^n, m)_{n \in \mathbf{N}}$ converge to $(x_a, x_b, \rho, m)$. We show that

$$
\begin{aligned}
&\lim_{n \to \infty} \big( H_a(x_a, x_b, \rho, m) - H_a(x_a^n, x_b^n, \rho^n, m) \big) \\
&= \lim_{n \to \infty} \big( H_a(x_a, x_b, \rho, m) - H_a(x_a, x_b, \rho^n, m) \big) + \lim_{n \to \infty} \big( H_a(x_a, x_b, \rho^n, m) - H_a(x_a^n, x_b^n, \rho^n, m) \big) \quad (29) \\
&= 0 + 0 = 0.
\end{aligned}
$$

The first term of (29) is the difference between the integral of

$$m\left(-I_n f_\nu(\Delta u(\theta, x_a, x_b)) + 4(\theta - x_a)(\theta - x_a)^\top f'(\Delta u(\theta, x_a, x_b))\right)$$

with respect to $\rho^n$ and with respect to $\rho$ as $n \to \infty$. The limit is zero componentwise because the integrand is bounded (as we argued above), the integrand is continuous in $\theta$, and $\rho^n$ converges to $\rho$ in the weak topology.

The limit of the second term of (29) is zero because the integrand is Lipschitz continuous in $(x_a, x_b)$ with respect to the distance $d$, say induced by the $L^1$-norm. Lipschitz continuity with Lipschitz constant $C$ implies that we can bound the term by

$$\lim_{n\to\infty} m \int Cd((x_a^n, x_b^n), (x_a, x_b))d\rho^n = \lim_{n\to\infty} mCd((x_a^n, x_b^n), (x_a, x_b)) = 0.$$

Lipschitz continuity follows from the gradient of the integrand in $(x_a, x_b)$ being bounded componentwise, which follows analogously to how we showed above that the integrand is bounded.

If $H_a(x_a, x_b, \rho, m)$ is continuous in $(x_a, x_b, \rho)$, then it is jointly continuous in $(x_a, x_b, \rho, m)$ as $m$ simply multiplies the integrand. Then, $v^\top H_a(x_a, x_b, \rho, m)v$ is jointly continuous in those variables and $v$.

Using continuity of the Hessian, we show for $m$ small enough, the Hessian is negative definite for $x_a, x_b \in D$ and $\rho \in R$. Recall that a matrix $H \in \mathbb{R}^{n\times n}$ is negative definite if for all $v \in \mathbb{R}^n$, $v^\top Hv \leq 0$. Given $m$, choose the $x_a, x_b \in D$, $\sigma_\rho^2$ with $\sigma_\rho^2 \leq 1$, and $v \in \mathbb{R}^n$ with $\langle v, v \rangle = 1$ to maximize $v^\top H_a(x_a, x_b, \rho, m)v$. By the above, $v^\top H_a(x_a, x_b, \rho, m)v$ is continuous in $(x_a, x_b, \sigma_\rho^2, v, m)$ and the choice set is compact. At $m = 0$, we have $H_a(x_a, x_b, \rho, m) = -I_n$, so the value is $-1$ irrespective of the choice of $(x_a, x_b, \rho, v)$, so the maximum is also $-1$. By Berge's maximum theorem, the value function is continuous, so for some $\underline{m}$ the value function crosses zero for the last time and is negative for $m < \underline{m}$. This implies that for $m < \underline{m}$, $v^\top H_a(x_a, x_b, \rho, m)v < 0$ for all $v \in \mathbb{R}^n$, so the Hessian is negative definite for all $x_a, x_b \in D$ and $\rho \in R$. This implies concavity of $U_a(x_a, x_b, \rho)$ in $x_a$ for all $x_a, x_b \in D$ and all $\rho \in R$.

A similar argument shows that scaling up the valence shock $\nu$ by a large enough factor $k$ makes the party objective concave. Valence shock $k\nu$ has the density $\frac{1}{k}f_\nu(\frac{x}{k})$. Reparametrizing by $c = 1/k$, we get the density $cf_\nu(cx)$ and the derivative of the density being $c^2 f_\nu'(cx)$. At $c = 0$, the Hessian is thus $-I_n$, which is negative definite, for all $x_a, x_b, \rho$. To show for $c$ small enough (or, equivalently, $k$ large enough), the Hessian is negative definite, again, let a fictitious adversarial agent choose $x_a, x_b \in D$, $\rho \in R$, and $v \in \mathbb{R}^n$ with $\langle v, v \rangle = 1$ to maximize $v^\top H_a(x_a, x_b, \rho)v$. Again, by continuity we can apply Berge's maximum theorem to obtain that the Hessian is negative definite for all $x_a, x_b \in D$ and $\rho \in R$ for $c$ small enough.[36] $\qquad\square$

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[36]The arguments above use that for $m$ small enough or $\nu$ large enough, the party objective becomes dominated by the ideological motive, which is concave, while the vote share motive becomes arbitrarily small. Additionally, one could show for large enough valence shock $\nu$, the vote share alone becomes concave. This follows from the fact that in the preceding paragraph, the density scales by $c$ while the derivative of the density scales by $c^2$. Thus, the negative definite density term in the integrand dominates the integrand for small enough $c$.

## 9.8 Alternative Timing: Platform Choice before Voter Learning

We sketch an alternative version of the model, where parties simultaneously choose platforms before voters learn. We show the main mechanism, by which cheaper information leads to greater voter and platform polarization, generalizes to this setup. Spelling out the model, we also show how aggregate uncertainty about voter preferences can substitute for valence shocks in creating uncertainty about the electoral outcome. This makes the electoral competition a Calvert-Wittman model with endogenous uncertainty about the median voter. However, our robustness result also holds when we maintain valence shocks. To illustrate the mechanism in its simplest form, we restrict attention to a one-dimensional policy space. For comparability, we maintain the assumption that voters can acquire normal signals only.

We show the following mechanism generalizes. Under the main timing studied in this paper, in a symmetric equilibrium, cheaper information leads to greater platform polarization because more information makes the vote share less sensitive to party platforms. This leads parties to diverge more in equilibrium and move closer to their ideal points, because parties lose less votes but have the same ideological gain. Here, we show, similarly, that when information is cheaper, in a symmetric equilibrium, the probability of winning of a party is less sensitive to the party's platform.

Parties $a$ and $b$ move first by simultaneously committing to platforms $x_a$ and $x_b$, respectively. Voter ideal points consist of a common and an idiosyncratic component, $\theta_i = \omega + \delta_i$ with $\omega \sim \mathcal{N}(0, \sigma_\omega^2)$, $\delta_i \sim \mathcal{N}(0, \sigma_\delta^2)$, and $\omega$ and all $\delta_i$ mutually independent. We maintain the assumption that voters can acquire any normal signal about their ideal points $\theta_i$ and that signal realizations for different voters are conditionally independent. As is known, observing a normal signal, that is, a signal $S$ such that $(S, \theta_i)$ is jointly normal, is equivalent to observing $\theta_i$ with some independent normal noise $\varepsilon$. Suppressing indices, we can thus assume that a voter chooses $\sigma_\varepsilon^2 \geq 0$ and observes the signal

$$S = \theta + \varepsilon = \omega + \delta + \varepsilon$$

with independent $\varepsilon \sim \mathcal{N}(0, \sigma_\varepsilon^2)$. Then, the revealed ideal points in the population are distributed as

$$
\begin{aligned}
\mathbb{E}[\theta|S] &= \frac{\sigma_\omega^2 + \sigma_\delta^2}{\sigma_\omega^2 + \sigma_\delta^2 + \sigma_\varepsilon^2} S = \frac{\sigma_\omega^2 + \sigma_\delta^2}{\sigma_\omega^2 + \sigma_\delta^2 + \sigma_\varepsilon^2}(\omega + \delta + \varepsilon) \\
&\sim \mathcal{N}\left(\frac{\sigma_\omega^2 + \sigma_\delta^2}{\sigma_\omega^2 + \sigma_\delta^2 + \sigma_\varepsilon^2}\omega, \left(\frac{\sigma_\omega^2 + \sigma_\delta^2}{\sigma_\omega^2 + \sigma_\delta^2 + \sigma_\varepsilon^2}\right)^2 (\sigma_\delta^2 + \sigma_\varepsilon^2)\right) \\
&\sim \underbrace{\mathcal{N}\left(0, \left(\frac{\sigma_\omega^2 + \sigma_\delta^2}{\sigma_\omega^2 + \sigma_\delta^2 + \sigma_\varepsilon^2}\right)^2 \sigma_\omega^2\right)}_{\text{aggregate uncertainty due to } \omega} + \underbrace{\mathcal{N}\left(0, \left(\frac{\sigma_\omega^2 + \sigma_\delta^2}{\sigma_\omega^2 + \sigma_\delta^2 + \sigma_\varepsilon^2}\right)^2 (\sigma_\delta^2 + \sigma_\varepsilon^2)\right)}_{\text{idiosyncratic uncertainty due to } \delta + \varepsilon}
\end{aligned}
\tag{30}
$$

The revealed ideal points have an aggregate component due to $\omega$ and an idiosyncratic component due to $\delta$ and $\varepsilon$. The realized distribution is thus normal with the variance of the idiosyncratic

uncertainty in (30). The median voter also has a normal distribution with the variance of the aggregate uncertainty in (30). As usual, the median voter is decisive, so the probability $P_a$ that party $a$ wins is

$$P_a := \Pr\left(\frac{\sigma_\omega^2 + \sigma_\delta^2}{\sigma_\omega^2 + \sigma_\delta^2 + \sigma_\varepsilon^2}\omega < \frac{x_a + x_b}{2}\right) = \Phi\left(\frac{\frac{x_a+x_b}{2}}{\frac{\sigma_\omega^2+\sigma_\delta^2}{\sigma_\omega^2+\sigma_\delta^2+\sigma_\varepsilon^2}\sigma_\omega}\right),$$

where $\Phi$ is the cumulative of the standard normal. In equilibrium, the variance of the error, $\sigma_\varepsilon^2$, is endogenous and depends on party platforms $(x_a, x_b)$ and on the information cost parameter $\kappa$.

**Proposition 4.** *Under symmetric party platforms, $x_a = -x_b < 0$, the win probability of party $a$, $P_a$, is less sensitive to $x_a$ the cheaper is information. That is, $\frac{dP_a}{dx_a}$ is increasing in $\kappa$.*

*Proof.* To calculate the derivative of the win probability in $x_a$, one would expect that we have to solve for the optimal $\sigma_\varepsilon^2$ as a function of $(x_a, x_b, \kappa)$. It turns out that in a symmetric equilibrium and under the restriction to normal signals, this is not needed. The derivative of the win probability $P_a$ of party $a$ in $x_a$ is

$$\frac{dP_a}{dx_a} = \frac{d}{dx_a}\Phi\left(\frac{\frac{x_a+x_b}{2}}{\frac{\sigma_\omega^2+\sigma_\delta^2}{\sigma_\omega^2+\sigma_\delta^2+\sigma_\varepsilon^2}\sigma_\omega}\right) = \frac{\partial}{\partial x_a}\Phi\left(\frac{\frac{x_a+x_b}{2}}{\frac{\sigma_\omega^2+\sigma_\delta^2}{\sigma_\omega^2+\sigma_\delta^2+\sigma_\varepsilon^2}\sigma_\omega}\right) + \frac{d\sigma_\varepsilon}{dx_a}\frac{\partial}{\partial\sigma_\varepsilon}\Phi\left(\frac{\frac{x_a+x_b}{2}}{\frac{\sigma_\omega^2+\sigma_\delta^2}{\sigma_\omega^2+\sigma_\delta^2+\sigma_\varepsilon^2}\sigma_\omega}\right). \tag{31}$$

The two terms in (31) show two effects of a platform change on the vote share. The first term is the change of votes due to changing $x_a$, holding constant the distribution of voters' revealed ideal points. The second term is the change of votes due to $x_a$ affecting the voter learning strategy and resulting revealed ideology, while evaluating the resulting votes holding fixed $x_a$. The decomposition into two effects holds in general, beyond the restriction to normal signals.

Under normal signal structures, the second effect in (31) is zero.[37] Regardless of $\sigma_\varepsilon^2$, the distribution of revealed ideal points is symmetric around 0, so under $x_a = -x_b$, the probability of winning is constant at one half. Hence, the derivative of the winning probability is simply

$$\frac{dP_a}{dx_a} = \frac{d}{dx_a}\Phi\left(\frac{\frac{x_a+x_b}{2}}{\frac{\sigma_\omega^2+\sigma_\delta^2}{\sigma_\omega^2+\sigma_\delta^2+\sigma_\varepsilon^2}\sigma_\omega}\right) = \frac{1}{2\frac{\sigma_\omega^2+\sigma_\delta^2}{\sigma_\omega^2+\sigma_\delta^2+\sigma_\varepsilon^2}\sigma_\omega}\Phi'(0) = \frac{\sigma_\omega^2+\sigma_\delta^2+\sigma_\varepsilon^2}{2\sqrt{2\pi}(\sigma_\omega^2+\sigma_\delta^2)\sigma_\omega}, \tag{32}$$

which is monotonically increasing in $\sigma_\varepsilon^2$. By Proposition 1, $\sigma_\varepsilon^2$ is increasing in $\kappa$ in the strong set order. Moreover, in the absence of valence shocks, one can show that optimal $\sigma_\epsilon$ is unique and strictly increasing in $\kappa$. Thus, the derivative of the probability of winning $P_a$ of party $a$ is strictly increasing in $\kappa$. □

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[37]This does not rule out that the mechanism generalizes to flexible information acquisition. We have shown, for a posterior-variance cost and high enough $\kappa$, that the proposition holds although the second effect is not zero (for this cost, in fact, the *first* effect is zero).