

Tic Tac Toe



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Goal

Create a 3x3 Tic Tac Toe game

Task

- The game should be played by a human (player) against a computer
- Artificial Intelligence (AI) is not necessary. Feel free to use random for computer moves, but make sure it is not against the game rules. On the other hand, those candidates who provide some form of AI where the computer would make an attempt to win (not only random moves) will get bonus points

Requirements

The game should have two variants - the player begins, or the computer begins

Quote

"Always code as if the guy who ends up maintaining your code will be a violent psychopath who knows where you live."

Solution

Your source code should demonstrate:

- your programming style
- usage of object oriented programming principles
- best practices of programming language in which you've created the game (naming conventions, usage of comments, code structure, handling of error states, avoidance of dangerous or error prone constructs)

Please send us your **solution** to **botwarz@eset.com**



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