

5. Polytopal Complexes & Shellability

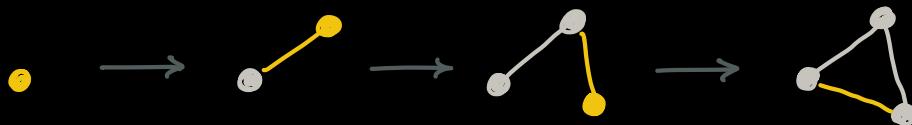
- Our immediate goal: proving the Euler-Poincaré identity

$$-f_{-1} + f_0 - f_1 + f_2 - \cdots + (-1)^d f_d = 0$$

- Recall proof of 3D-case: $V - E + F = 2$

by induction:

- build planar graph vertex-by-vertex / edge-by-edge
- check identity for single-vertex graph
- check that each step preserves identity

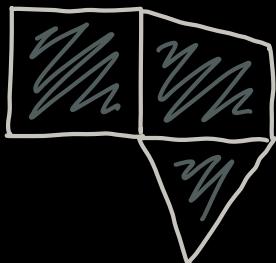


- Can we as well build higher-dimensional polytopes piece-by-piece? Maybe facet-by-facet?

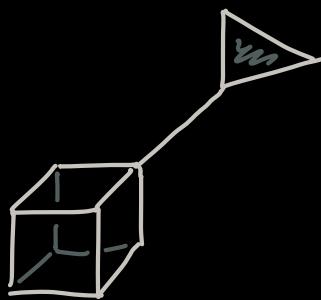
- What are the objects we encounter on the way?
- not quite polytopes, since not "closed up" yet
- **Polytopal complexes**

5.1 Polytopal complexes

(1)



(2)



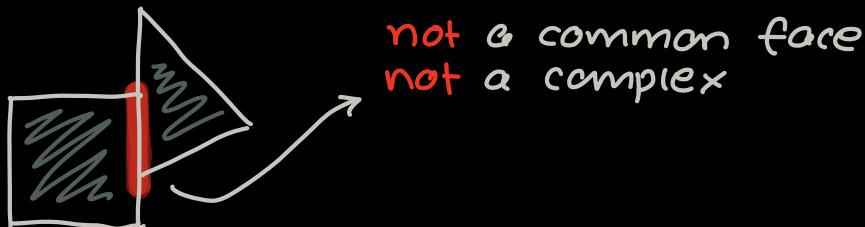
"polytopes glued together along faces"

Def: A (polytopal) complex \mathcal{C} is a family of polytopes $P_1, \dots, P_m \subset \mathbb{R}^d$ so that

not necessarily finite, but finite is sufficient for our purpose

(i) if $P \in \mathcal{C}$ and $f \in F(P)$ $\rightarrow f \in \mathcal{C}$

(ii) if $P, Q \in \mathcal{C}$ $\rightarrow P \cap Q$ is a face of both P and Q .



One uses terminology close to polytopes

- elements of \mathcal{C} are called **faces**
- highest-dimensional faces are called **facets**
- the **dimension** of \mathcal{C} is the dimension of a facet

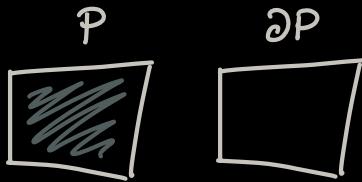
Def: \mathcal{C} is pure if every face lies in a facet

See examples above: (1) is pure, (2) is not

- each polytope P can be considered as a complex $\mathcal{C} := \mathcal{F}(P)$
- the boundary complex of $P \subset \mathbb{R}^d$ is

$$\partial P := \mathcal{F}(P) \setminus \{P\}.$$

This is a pure $(d-1)$ -complex



Idea for proving Euler-Poincaré:

- Complexes have f-vectors
- for a complex \mathcal{C} one might ask for the value of

$$\chi(\mathcal{C}) := -f_{-1} + f_0 - f_1 + \dots + (-1)^d f_d.$$

↖ "reduced Euler characteristic"

- let's build a polytope facet-by-facet by enumerating the facets F_1, \dots, F_m
- determine $\chi(F_i)$
- check that adding a facet keeps identity valid

BUT: it turns out there are right and wrong ways to enumerate the facets!

→ Order matters

5.2. Shellings

→ the right way to order polytope facets

The following definition is recursive

Def: a **shelling** is an enumeration $F_1, \dots, F_m \in \mathcal{F}_{d-1}(P)$

of the facets of ∂P (works with any pure complex)
so that either

(i) the F_i are points (i.e. P is a line segment
→ order does not matter)

or

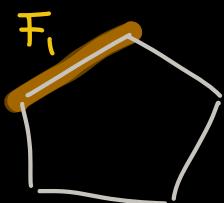
(ii) for all $i \in \{2, \dots, m\}$: $F_i \cap (F_1 \cup \dots \cup F_{i-1})$ is non-empty
and an initial segment of a shelling of ∂F_i .

Note: - ∂F_i is shellable

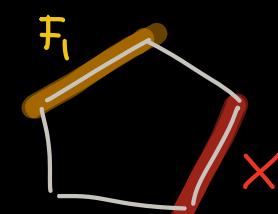
- $F_i \cap (F_1 \cup \dots \cup F_{i-1})$ is pure $(d-2)$ -dimensional

Examples:

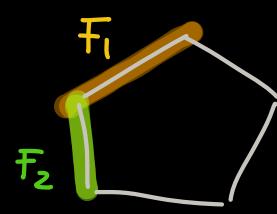
2D:



the first facet
can be anywhere

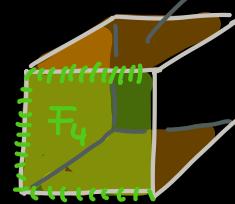
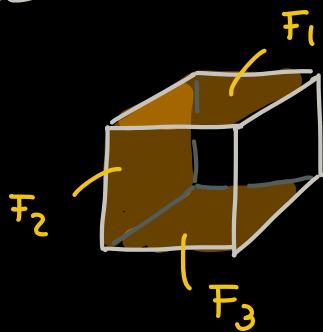


$F_1 \cap F_2$ must
be non-empty



$F_1 \cup \dots \cup F_i$ must be
connected at all times

3D:



Q: Do polytopes always have shellings?

→ Yes, but let us first see that shellings are indeed the right definition for us.

5.3. Proving the Euler-Poincaré identity

Thm: $P \subset \mathbb{R}^d$, then

- $\chi(P) = -f_{-1} + f_0 - f_1 + \dots + (-1)^d f_d = 0$
or equivalently
- $\chi(\partial P) = -(-1)^d$

Proof:

- assume $F_1, \dots, F_m \in \mathcal{F}_{d-1}(P)$ is a shelling
- we actually show the following:

$$(*) \quad \chi(F_1 \cup \dots \cup F_i) = 0 \quad \text{as long as } i < m,$$

and $\chi(F_1 \cup \dots \cup F_m) = -(-1)^d$ only when we put in the last facet

- we proceed by induction on d

Ex: verify induction base $d \in \{1, 2\}$

- we need the following

Claim: $\chi(C \cup D) = \chi(C) + \chi(D) - \chi(C \cap D)$

- since χ is linear in the f-vector, this follows from

$$f(C \cup D) = f(C) + f(D) - \chi(C \cap D)$$

- taking the union $C \cup D$ adds up the face numbers, except where they are "glued together" (in $C \cap D$), there we overcount and need to subtract again.

• let's now show (*) by induction on i : $\leftarrow \text{in } \chi(F_1 \cup \dots \cup F_i)$

- IB: $i=1 \rightarrow \chi(F_1) = 0$ by IH($d-1$)

Note: we have two intertwined inductions, one on d , one on i .

- $i \in \{2, \dots, m\}$ then

$$\chi(F_1 \cup \dots \cup F_{i-1} \cup F_i)$$

Here we need the specific definition of shelling
↑

$$= \underbrace{\chi(F_1 \cup \dots \cup F_{i-1})}_{=0 \text{ by IH}(i-1)} + \underbrace{\chi(F_i)}_{=0 \text{ by IH}(d-1)} - \underbrace{\chi((F_1 \cup \dots \cup F_{i-1}) \cap F_i)}$$

initial segment in a shelling of ∂F_i

$$= -\cancel{\chi}(\text{initial segment in a shelling of } \partial F_i)$$

- There are two cases:

$i < m$: the initial segment is proper (not all of ∂F_i)

$$\rightarrow -\cancel{\chi}(\dots) = 0$$

by IH($d-1$)

↳ (one should show this but can be easily seen from the shelling we construct later)

$i = m$: $F_i \cap (F_1 \cup \dots \cup F_{i-1}) = \partial F_i$

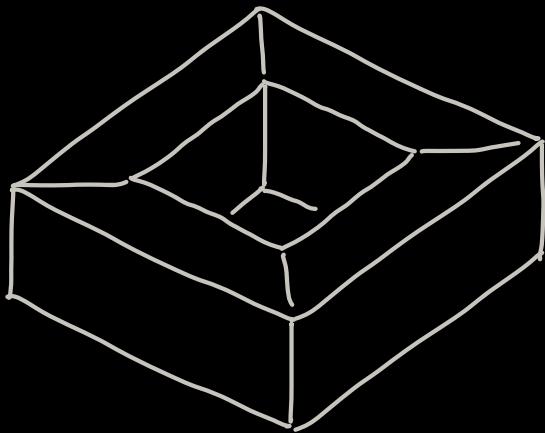
$$\rightarrow -\cancel{\chi}(\dots) = -\chi(\partial F_i) = -(-1)^{d-1} = -(-1)^d$$

by IH($d-1$)

□

5.4. Existence of Shellings

Not every complex is shellable



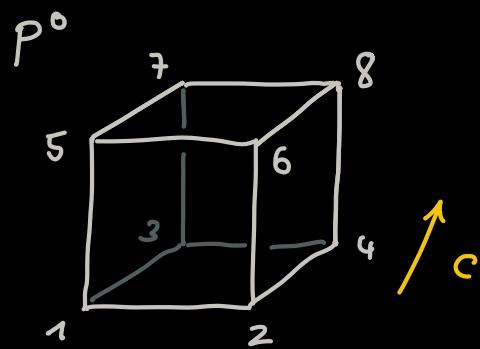
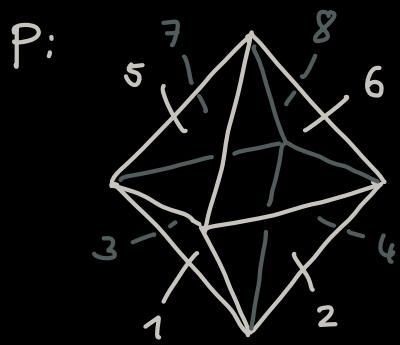
Ex: convince yourself
that this torus is
not shellable

(the problems are the holes)

- One should expect that only "spherical complexes" are shellable (since we proved $\chi = 0$)
- in fact: ∂P is always shellable!
- However, one can get "stuck" while shelling, so doing it naively does not work.

Def: The linear shelling is defined as follows:

- start from $P \subset \mathbb{R}^d$
 - look at its polar dual P°
 - facets of P correspond to vertices of P°
 - choose a generic direction $c \in \mathbb{R}^d$
 - order vertices of P° according to $\langle \cdot, c \rangle$
- on facets this is the linear shelling



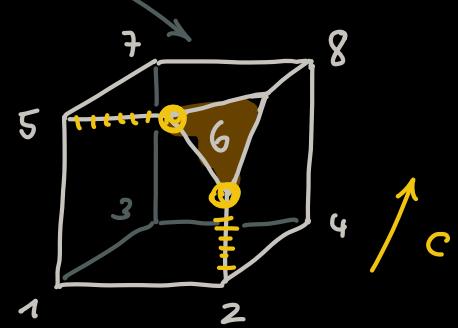
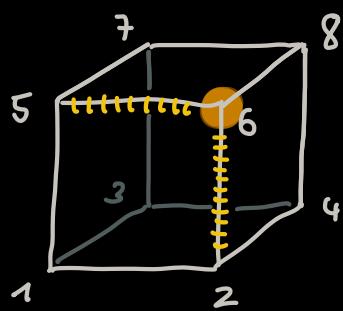
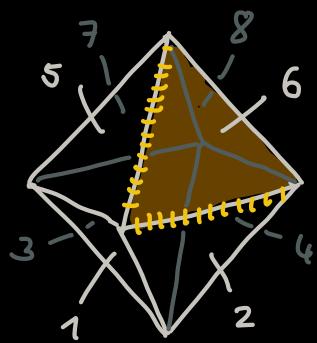
In the following assume that F_1, \dots, F_m is the linear shelling, and $v_i \in \mathcal{F}_0(P^\circ)$ corresponds to F_i .

Thm:

- (i) the linear shelling is a shelling of ∂P
- (ii) the F_i with $\langle v_i, c \rangle < \kappa$ (for some κ) form an initial segment of a shelling of ∂P
(follows immediately from (i) but important for the inductive proof)

Proof:

- induction on the dimension d of P
- fix a facet F_i , $i \geq 2$ of P
- F_i corresponds to a vertex $v_i \in \mathcal{F}_0(P^\circ)$
- consider the vertex figure (P°/v_i)



- recall: P^o/v_i is dual to F_i
 - vertices of P^o/v_i correspond to edges of P^o incident to v_i , thus to facets of P incident to F_i
- define hyperplane $H: \langle \cdot, c \rangle = \langle v_i, c \rangle$
 - vertices of P^o/v_i "below" H correspond to both
 - vertices of P^o adjacent to v_i that came before v_i
→ i.e. to the F_1, \dots, F_{i-1} incident to F_i
 - an initial shelling of F_i (by IH(d-1) part (ii))

□

NOTE: replacing c by $-c$ shows that
 F_m, \dots, F_1 is a shelling as well

→ in fact, this is true for any shelling of a polytope

Ex: if F_1, \dots, F_m is a shelling of a polytope, so is
 F_m, \dots, F_1 (show this).

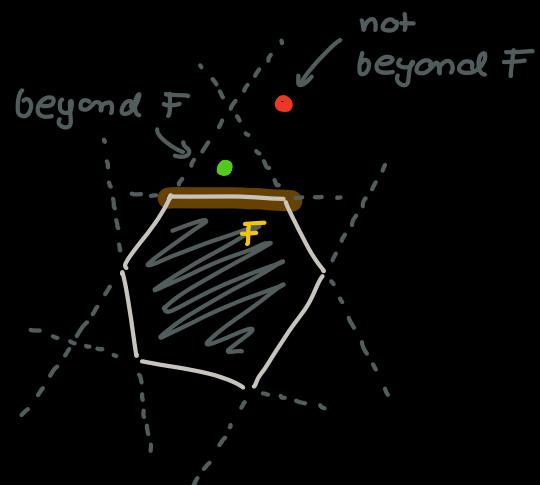
- one can use this to prove the Dehn-Sommerville equations.

Let's discuss some other uses of complexes

5.5. Schlegel diagrams

= Visualization technique for 4-polytopes

Def: a point $x \in \mathbb{R}^d$ lies **beyond** a facet $F \in \mathcal{F}_{d-1}(P)$ if it is "below" every facet-defining hyperplane except the one of F .



Def:

- fix a facet $F \in \mathcal{F}_{d-1}(P)$ and a point x beyond F .
- project every other face $F' \in \mathcal{F}(P) \setminus \{P, F\}$ onto F via point projection towards x .

→ this yields a polytopal complex \mathcal{C} with support F ($=$: polytopal subdivision of F)
:= union of all faces

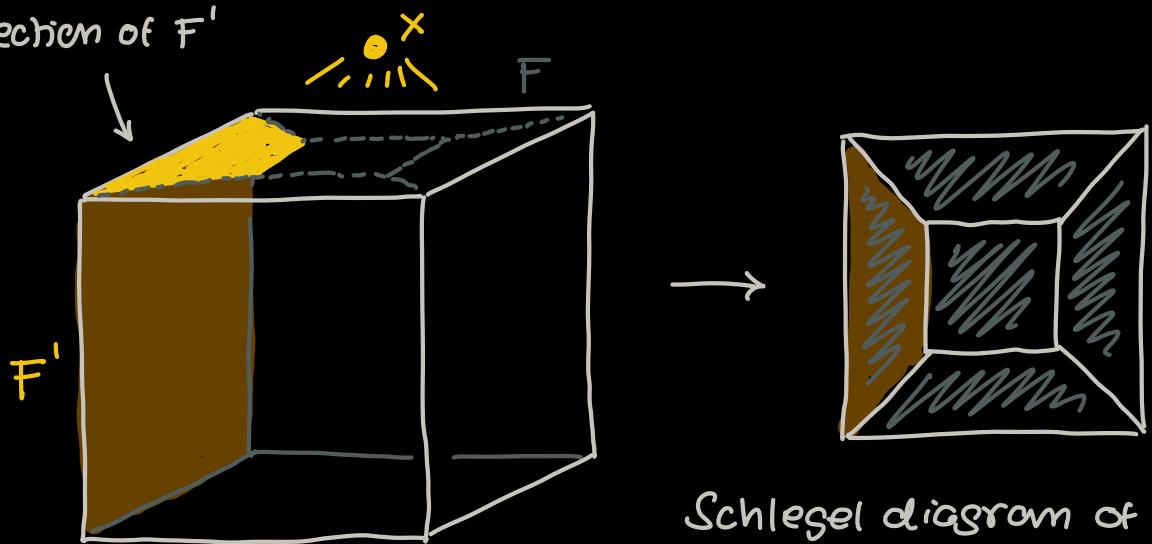
→ this is called a **Schlegel diagram** of P

- The full combinatorics of P can be reconstructed from each Schlegel diagram

Ex: Schlegel diagrams are shellable.

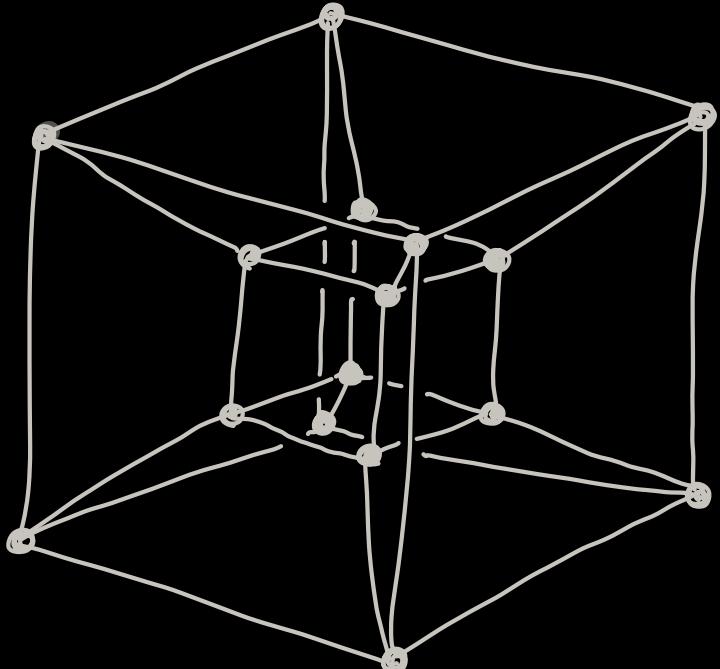
Examples: • cube

projection of F'



Schlegel diagram of 3-cube
= subdivision of square

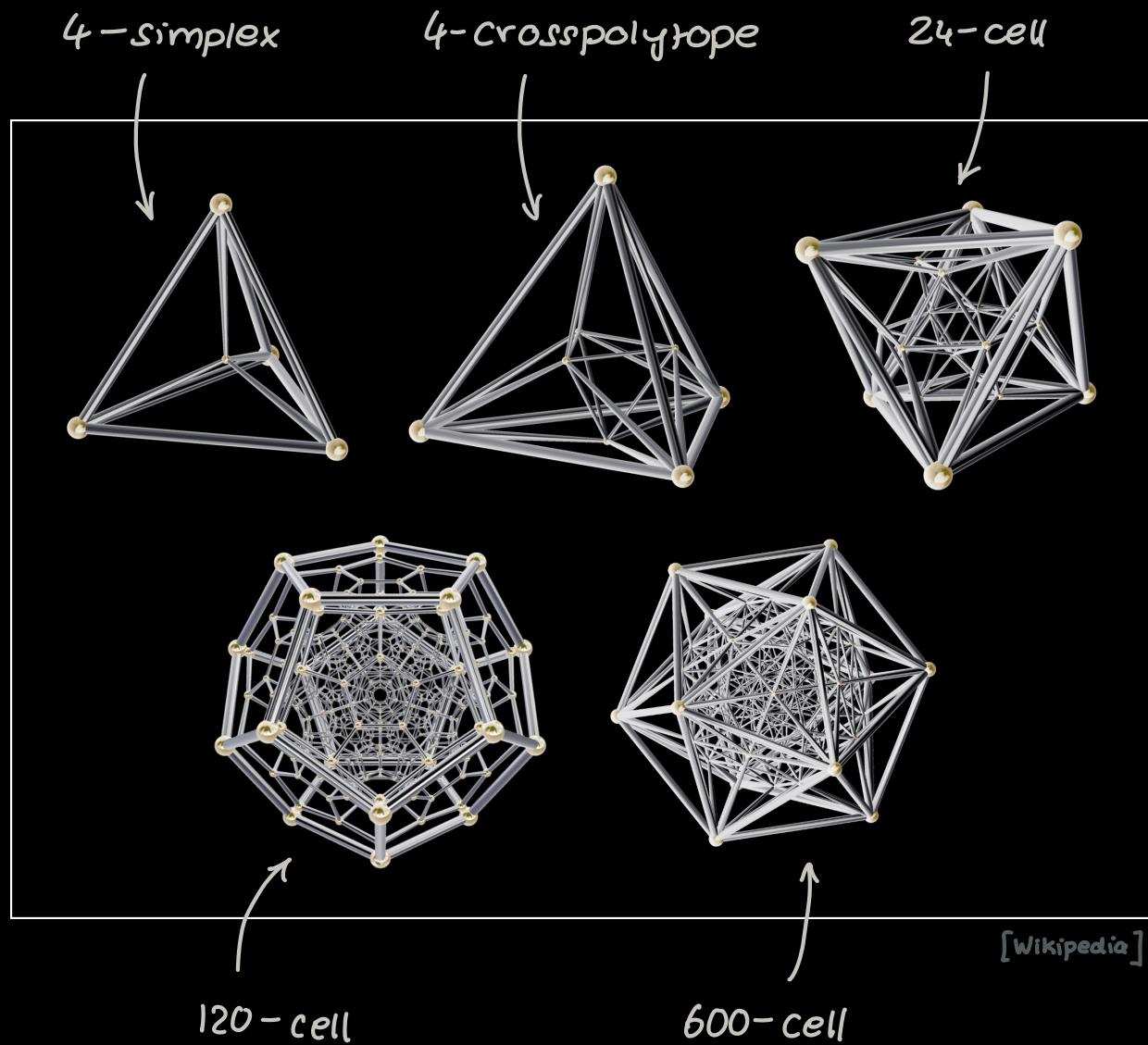
• 4-cube



= subdivision of a
3-cube into
7 combinatorial
cubes

(polytopes comb. equiv.
to cubes)

- the other regular 4-polytopes:

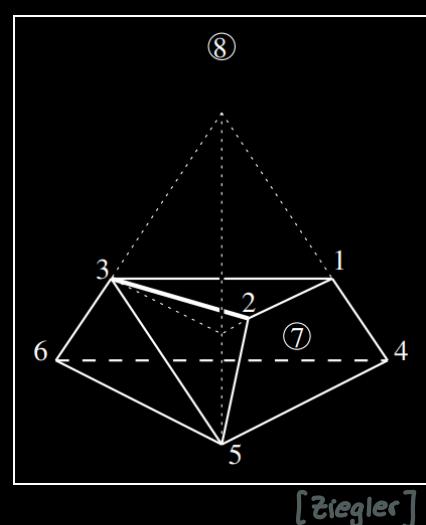


Ex: draw Schlegel diagram of tetrahedron prism
= cartesian product of tetrahedron
and line segment

Q: is every subdivision
of a 3-polytope a
Schlegel-diagram?

→ **NO**: see Ziegler

building block
of non-Schlegel
subdivisions



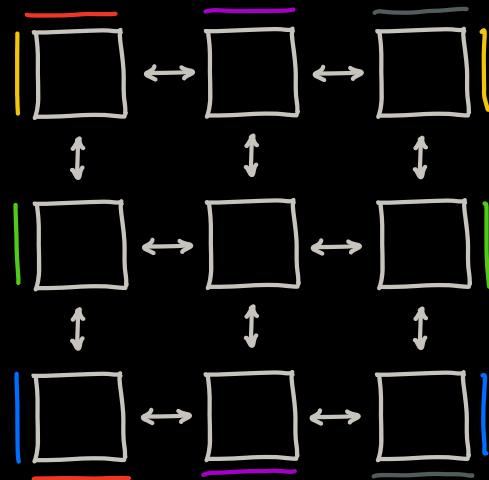
5.6. Abstract complexes & polytopal spheres

An abstract polytopal complex can consist of polytopes that do not necessarily live in the same ambient space. We identify their facets abstractly.

Example

- identify edges along arrows and same-colored edges

→ torus



- is not necessarily embedded into any Euclidean space.
- A polytopal sphere is an abstract complex homeomorphic to a sphere

E.g. ∂P is a polytopal sphere

BUT not every polytopal sphere comes from a polytope!

Ex: construct such a sphere from a non-Schlegel subdivision.

- A simplicial complex resp. sphere is a polytopal complex resp. sphere where every face is a simplex.

E.g. P simplicial polytope

$\rightarrow \partial P$ is a simplicial sphere

Some facts about simplicial spheres: (not included in the lecture)

- not every simplicial sphere comes from a polytope
 - smallest example: $d=4$, $f_0 = 8$
 - OPEN: Does every simplicial sphere come from a non-convex polytope?
(probably not)
- it is algorithmically undecidable whether a simplicial complex is a simplicial sphere (in dimension ≥ 5)
- many combinatorial results for simplicial polytopes extend to spheres (very non-trivially)
 - Dehn - Sommerville equations
 - upper bound theorem
 - g-theorem
- \rightarrow philosophical point: these results are more about being spherical than about being convex.