EDUCATION

QUEEN'S UNIVERSITY

MSc of SCIENCE COMPUTER SCIENCE September 2022 | Kingston, ON Cum. GPA: 4.1/4.3

QUEEN'S UNIVERSITY

BS IN COMPUTER SCIENCE COGNITIVE SCIENCE May 2020 | Kingston, ON Cum. GPA: 3.24/4.3 Major GPA: 4.0/4.3

LINKS

Github://martinwoo7 LinkedIn://MartinWoo

COURSEWORK

GRADUATE

Deep Learning Reinforcement Learning Research Methods Computing Beyond Turing Cybersecurity

TEACHING ASSISTANT

Algorithms (CISC 365) Web Development (CISC 281) Cybersecurity (CISC 472)

SKILLS

PROGRAMMING

Over 5000 lines:

Python • JavaScript • Matlab • LaTeX Over 1000 lines:

Java • CSS • HTML • PHP

Familiar:

Flutter/Dart • C • C++ • MYSOL

TECHNOLOGIES

Python

TensorFlow • Scikit-Learn • Electron Gatsby • Keras • scipy • pandas JavaScript

React • React Native

AWARDS

2020 Graduate Fellowship/Scholarship

LANGUAGES

English • Cantonese

EXPERIENCE

RESEARCH ASSISTANT | DR. EYTAN DAVID

May 2022 - Present | Vancouver, BC | Python, React, Electron

- Working for **Dr. Eytan David** to create custom ML program for analyzing dizziness.
- Used Electron framework with React front-end + Python back-end to create a standalone desktop app for suggesting parameters used in a custom therapeutic protocol.

MASTER'S STUDENT | QUEEN'S SCHOOL OF COMPUTING

Sep 2020 - Jul 2022 | Kingston, ON | Python (TensorFlow), LaTeX

- Worked under Dr. Farhana Zulkernine in pursuit of Master's degree.
- Implementations involve Human Activity Recognition (HAR), stream clustering, LSTMs, AEs, CNN, and IoT processing.
- Used TensorFlow2 to produce state-of-the-art and novel research on using clustering for HAR.
- Implemented a total of 10 clustering machine learning models for time-series processing.

RESEARCH ASSISTANT | QUEEN'S FRENCH DEPARTMENT

May 2020 - Sep 2020 | Kingston, ON | HTML, CSS, JS, PHP, MYSQL

- Worked under **Prof. Greg Lessard** to maintain and upgrade a web application catered towards low-end devices: **VinciLingua**.
- Currently used in multiple Queen's language courses.
- Upgraded framework to increase computational speed by ~10% and implemented a streamlined modern design (for next release).
- Integrated higher server and client-side security protocols and user account validation.

PROJECTS

(IN PROGRESS) FOOD PICKING APP

Current | Vancouver, BC | React Native, Python, Firebase

- App to help indecisive people (or partners) pick something to eat.
- Includes stat tracking + analysis, local business info, and basic learning algorithm.

QUEENSTONE CARD GAME

Sep 2017 - Dec 2017 | Kingston, ON | Java, Jira, Git

- Worked in agile group (5) to implement **QueenStone** card game via bi-weekly meetings.
- Implemented logic and card interactions + design of cards.
- Custom logic for each card and implemented logic stack for resolving conflicts between cards.

PUBLICATIONS

[1] M. Woo. 2022: A computational odyssey. towards a deeper understanding of clustering streaming human activity recognition data. Master's thesis, Queen's University, Kingston, ON, Canada, Sept. 2022.