

## Assignment 3 – Selected Model Answers

### EXERCISE 1.

- (i) Show that any comparison-based algorithm for determining the smallest of  $n$  elements requires  $n - 1$  comparisons.
- (ii) Show also that any comparison-based algorithm for determining the smallest and second smallest elements of  $n$  elements requires at least  $n - 1 + \log n$  comparisons.

**Note.** You must consider that an arbitrary *algorithm* contains these number of comparisons, whereas on a specific input the number may still be lower (see the proof on the number of comparisons in a sorting algorithm).

- (iii) Give an algorithm with this performance.

### SOLUTION.

- (i) Let  $\ell = [x_1, \dots, x_n]$ . As for the proof we build a binary decision tree, where the leaves are labelled with one element  $x_k$  and the non-leaf vertices are labelled by comparisons  $x_i \leq x_j$ . The edge from a non-leaf vertex to its left successor is labelled with  $x_j$ , and the edge to its right successor is labelled with  $x_i$ . If we have a path  $v_0, \dots, v_d$  from the root to a leaf, then all edges on such a path are labelled by  $x_j$  that have been discarded for being the minimum. That is, we must have  $d \geq n - 1$ .
- (ii) As in the proof of the lower bound of comparison-based sorting algorithms let  $\ell = [x_1, \dots, x_n]$ . Build a binary decision tree with non-leaf-vertices labelled by comparisons. A leaf is labelled by a pair  $(x_i, X)$  with  $1 \leq i \leq n$  and  $X \subseteq \{x_1, \dots, x_{i-1}, x_{i+1}, \dots, x_n\}$ .

If  $v_0, \dots, v_d$  is a path from the root to a leaf, where the label of  $v_k$  is  $x_{k_i} \leq x_{k_j}$  (for  $0 \leq k \leq d - 1$ ), then  $v_k$  corresponds to

$$\varphi_k = \begin{cases} x_{k_i} \leq x_{k_j} & \text{if } v_{k+1} \text{ is the left successor of } v_k \\ x_{k_j} < x_{k_i} & \text{if } v_{k+1} \text{ is the right successor of } v_k \end{cases}.$$

If  $v_d$  is labelled by  $(x_i, X)$ , then  $\{\varphi_0, \dots, \varphi_{d-1}\}$  imply  $x_i = \min\{x_1, \dots, x_n\}$  and  $x_i \leq x_j < x$  for all  $x \in X$ , where  $j \neq i$  and  $x_j$  is the second smallest element of  $\{x_1, \dots, x_n\}$ .

Then there are  $n \cdot 2^{n-1}$  leaves. There can be at most  $2^d$  leaves in a binary tree of depth  $d$ . This implies  $2^d \geq n \cdot 2^{n-1}$ , i.e.  $d \geq \log_2(n \cdot 2^{n-1}) = \log_2 n + n - 1$  as claimed.

- (iii) If  $\ell$  is the input list, then we should assume  $|\ell| \geq 2$ . For  $|\ell| = 2$  a single comparison suffices to determine the smallest and second smallest element, for  $|\ell| = 3$  three comparisons are required.

For  $|\ell| > 3$  split  $\ell$  into two sublists  $\ell_1$  and  $\ell_2$ , where  $|\ell_1|$  is a power of 2 and  $|\ell_2| \geq 2$ . Then apply the algorithm recursively to  $\ell_1$  and  $\ell_2$ . Given  $x_1^1 \leq x_2^1$  and  $x_1^2 \leq x_2^2$  for the resulting smallest and second smallest elements of  $\ell_1$  and

$\ell_2$ , respectively, two comparisons—first  $x_1^1$  with  $x_1^2$ , then the larger of these two with one of the remaining elements—suffice to determine the smallest and second smallest elements of  $\ell$ .

In this way we obtain a linear recurrence equation, and then we can proceed to show that the number of comparisons is  $n - 1 + \log n$ . We omit further details and the implementation.

#### EXERCISE 2.

- (i) Implement max-heaps using arrays. In particular, implement *build\_heap* and *sift-down*.
- (ii) Implement heapsort using max-heaps.

#### EXERCISE 3.

- (i) Show how addressable priority queues using doubly linked lists can be realised, where each list item represents an element in the queue, and a handle is a handle of a list item.
- (ii) Determine and the complexity of queue operations for two different options using sorted lists or unsorted lists.

#### SOLUTION.

- (i) We use a doubly linked list storing in each node a unique identifier as handle and a key value. For *insert* we create a new handle and add the new node at the end of the list (if unsorted) or after the last node with a smaller key value. For *delete* scan the list for the given handle, then remove the node. For *decrease* also scan the list for the given handle. Then either update the key value in the found node (unsorted case) or delete the node and insert a new one with the decreased key value (sorted case). For *delete\_min* either delete the first node in the list (sorted case) or scan the list until the node with minimum key value is found and delete this node.
- (ii) In the unsorted case an insertion requires time in  $O(1)$ , as only a new node is added to a doubly linked list. A *delete* or a *decrease* require a linear search through the whole list until the node is found, which requires  $O(n)$  time. Similarly, a *delete\_min* requires a search of the list for the minimum key value in linear time and a deletion in constant time, so the time complexity is in  $O(n)$ .

In the sorted case an insertion requires a linear search through the list with complexity in  $O(n)$ . A *delete* or a *decrease* require a linear search through the whole list until the node is found, which requires  $O(n)$  time. For *decrease* we further have to insert the updated node, which also requires time in  $O(n)$ . However, *delete\_min* only deletes the first node, which can be done in time  $O(1)$ .

EXERCISE 4.

- (i) Design an algorithm for inserting  $k$  new elements into a max-heap with  $n$  elements.
- (ii) Give an algorithm with time complexity in  $O(k + \log n)$ .

**Hint.** Use an approach similar to the building of a heap.

SOLUTION.

- (i) We add the  $k$  elements at the end of the representing array and use *sift-up* to restore the max-heap property. The complexity of *sift-up* for a tree with  $n$  nodes is in  $O(\log n)$ , because  $\log_2 n$  is the height of the tree, which bounds the number of swaps. Then the algorithm will have complexity in  $O(k \log n)$ .
- (ii) In order to improve the complexity to be in  $O(k + \log n)$  we proceed differently. Again we start with adding the  $k$  new elements to the end of the representing array, but the max-heap property is restored in a different way. We proceed in a bottom up way starting with the nodes that have at least one child among the  $k$  new elements.

There are  $\lceil k/2 \rceil$  such nodes. Then we *sift-down* the roots of the trees rooted at these nodes. These subtrees have height 1, so the complexity is  $c \cdot \lceil k/2 \rceil$  with some fixed constant  $c > 0$ . We iterate this taking next those nodes that have at least one child among the nodes treated in the previous step. There are  $\lceil k/4 \rceil$  such nodes. Then we *sift-down* the roots of the trees rooted at these nodes. These subtrees have height 2, so the complexity is  $c \cdot \lceil 2k/4 \rceil$ . We iterate first until we reach the root. Summing up the complexity for each step we obtain

$$c \cdot \sum_{i=1}^{\log_2 n} \left\lceil \frac{k}{2^i} \right\rceil i.$$

For any  $1 \leq i \leq \log_2 n$  we can write  $k = a_i \cdot 2^i + r_i$  with  $r_i < 2^i$ , which gives us

$$\left\lceil \frac{k}{2^i} \right\rceil = \frac{k}{2^i} + \frac{r_i}{2^i}.$$

As the set  $\{r_i \mid i \geq 1\}$  is finite, it has a maximum  $m$ . Furthermore, the series  $\sum_{i=1}^{\infty} \frac{i}{2^i}$  converges to some  $d > 0$ , so the sequence  $\left\{ \frac{i}{2^i} \right\}_{i \geq 1}$  converges to 0, which implies that it is bounded by a constant  $c'$ . Taking this together we get

$$\begin{aligned} c \cdot \sum_{i=1}^{\log_2 n} \left\lceil \frac{k}{2^i} \right\rceil i &= c \cdot \sum_{i=1}^{\log_2 n} k \frac{i}{2^i} + c \cdot \sum_{i=1}^{\log_2 n} \frac{i}{2^i} r_i \\ &\leq c \cdot k \cdot \sum_{i=1}^{\infty} \frac{i}{2^i} + c \cdot m \cdot \log_2 n \cdot c' \\ &\leq c \cdot d \cdot k + c \cdot m \cdot c' \cdot \log_2 n \in O(k + \log n) \end{aligned}$$

as claimed.