Martin Žilák
software developer

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languages
english - fluent
slovak - native

skills
Java
Python
Kentico CMS
Wordpress

courses
OOP in Java
algorithms
Python
software engineering
UNIX
databases
markup languages
3D modeling
OpenGL

hobbies
cooking
reading
bodybuilding

experience

| 2015 | **JBoss BRMS Internship** | Red Hat |

Implemented series of functionality and unit tests for Business Central web application in Java & Selenium

education

| 2014-2017 | **Bachelor's Degree** | Faculty of Informatics, Masaryk University in Brno |

Applied Informatics

| 2010-2014 | **Maturita Diploma** | Gymnasium of Jozef Gregor Tajovsky in Banska Bystrica |

class with a focus on mathematics

awards

2012 Olympiad in Mathematics
5th place in Banska Bystrica county

2012 Olympiad in Informatics
3rd place in Banska Bystrica county

projects

| 2015 | **Silverspoon Visualizer** | GitHub Wiki |

programmer

An application generating a graphical representation of a Camel route on various single board computers. *(team of 3)*

| 2013 | **Dungeon Madness** | dungeonmadness.com |

500,000+ Downloads on Google Play | 5,000+ Downloads on iTunes Store
assistent programmer, level design, audio design, testing

Roleplaying game with average rating of 4+ stars and average time played per install of 58 minutes. Provides more than 7 hours of content. *(team of 3)*

| 2013 | **Air Dance** | Google Play - Air Dance |

14,000+ Downloads on Google Play
assistent programmer, audio design, testing

How high can you fly through randomly generated levels with many obstacles in a rocket with challenging controls? *(team of 3)*

| 2012 | **Mutation Madness** | jpancik.github.io/MutationMadness |

assistent programmer, level design, audio design, testing, storyline

A tower defense game that won SPONGIA competition. *(team of 4)*