### **EMPLOYER FEEDBACK SURVEY**

### **APPENDIX E14**

# **Major Profile BS Computer Science**

**Employers of the Class of 2000 Graduates One and One Half Years After Receiving Their ERAU Degree** 

Prepared by:

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This major profile contains Employer Feedback Survey results for this degree program only, for the current year and the last three years combined. The combined data may be especially useful to programs that have a small number of respondents for the class of 2000. Almost every question from the instrument is included. In order to conserve space, the following abbreviations for each of the campuses are used: DB (Daytona Beach Campus), PC (Prescott Campus), EC (Extended Campus), and ALL (all campuses combined).

Percentages in the data tables have been weighted to ensure representation of all graduates from each class, however the number of responses has been left unweighted. Please use caution when interpreting results for degree programs with a small number of respondents. Results based on very few respondents may not be representative and/or are prone to fluctuation.

Employer comments have been provided to the Chancellors at each campus for distribution to individual departments and degree programs.

### Demographics of ERAU Employees By Year of Graduation

			BS Computer Science					
			1998	1999	2000	All Years		
DB	Gender	# of Responses	4	2	1	7		
		Female	23.7%	15.2%	.0%	14.3%		
		Male	76.3%	84.8%	100.0%	85.7%		
PC	Gender	# of Responses	1	0	2	3		
		Female	.0%	.0%	40.1%	22.8%		
		Male	100.0%	.0%	59.9%	77.2%		
ALL	Gender	# of Responses	5	2	3	10		
		Female	18.2%	15.2%	13.6%	15.7%		
		Male	81.8%	84.8%	86.4%	84.3%		

#### **Number of ERAU Graduates Employers Know Professionally**

			BS Computer Science				
	Class of 2000			Classes of 1998, 1999, and 2000 Combined			
	DB	PC	ALL	DB	PC	ALL	
# of Responses	1	2	3	7	3	10	
1	100.0%	.0%	66.1%	30.0%	.0%	24.9%	
2-5	.0%	100.0%	33.9%	63.1%	100.0%	69.3%	
6-10	.0%	.0%	.0%	.0%	.0%	.0%	
11-50	.0%	.0%	.0%	7.0%	.0%	5.8%	
Over 50	.0%	.0%	.0%	.0%	.0%	.0%	
Total	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%	

#### Number of ERAU Graduates Employers Currently Supervise

		BS Computer Science							
	Class of 2000			Classes of 1998, 1999, and 2000 Combined					
	DB	PC	ALL	DB	PC	ALL			
# of Responses	1	2	3	7	3	10			
1	100.0%	100.0%	100.0%	93.0%	100.0%	94.2%			
2-5	.0%	.0%	.0%	7.0%	.0%	5.8%			
6-10	.0%	.0%	.0%	.0%	.0%	.0%			
11-20	.0%	.0%	.0%	.0%	.0%	.0%			
Over 20	.0%	.0%	.0%	.0%	.0%	.0%			
Total	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%			

#### Supervisors Who Are Also ERAU Graduates

	BS Computer Science							
	C	class of 200	0	Classes of 1998, 1999, and 2000 Combined				
	DB	PC	ALL	DB	PC	ALL		
# of Responses	1	2	3	7	3	10		
Yes	.0%	.0%	.0%	7.0%	.0%	5.8%		
No	100.0%	100.0%	100.0%	93.0%	100.0%	94.2%		
Total	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%		

#### **Hiring Preference**

			BS Compu	ter Science		
	Class of 2000			Classes of 1998, 1999, and 2000 Combined		
	DB	PC	ALL	DB	PC	ALL
# of Responses	1	2	3	3	2	5
Strong Preference for ERAU Graduates	.0%	.0%	.0%	57.5%	.0%	49.3%
Some Preference for ERAU Graduates	.0%	40.1%	13.6%	.0%	40.1%	5.7%
No Preference	100.0%	59.9%	86.4%	42.5%	59.9%	45.0%
Some Preference for Other Graduates	.0%	.0%	.0%	.0%	.0%	.0%
Strong Preference for Other Graduates	.0%	.0%	.0%	.0%	.0%	.0%
Total	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%

This question was asked only to employers of the class of 1999 and class of 2000 graduates. Results from all classes combined only show those two classes

#### **Education of the ERAU Graduate Meets Company Needs**

		BS Computer Science								
	Class of 2000			Classes of 1998, 1999, and 2000 Combined						
	DB	PC	ALL	DB	PC	ALL				
# of Responses	1	2	3	7	3	10				
Strongly Agree	.0%	59.9%	20.3%	14.0%	77.2%	24.7%				
Agree	100.0%	40.1%	79.7%	78.7%	22.8%	69.2%				
Neutral	.0%	.0%	.0%	7.3%	.0%	6.0%				
Disagree	.0%	.0%	.0%	.0%	.0%	.0%				
Strongly Disagree	.0%	.0%	.0%	.0%	.0%	.0%				
Total	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%				

#### Graduate is a Valuable Employee

		BS Computer Science							
	Class of 2000			Classes of 1998, 1999, and 2000 Combined					
	DB	PC	ALL	DB	PC	ALL			
# of Responses	1	2	3	7	3	10			
Strongly Agree	100.0%	100.0%	100.0%	50.9%	56.8%	51.9%			
Agree	.0%	.0%	.0%	40.5%	43.2%	41.0%			
Neutral	.0%	.0%	.0%	8.6%	.0%	7.1%			
Disagree	.0%	.0%	.0%	.0%	.0%	.0%			
Strongly Disagree	.0% .0% .0%		.0%	.0%	.0%	.0%			
Total	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%			

#### **Graduate is a Good Candidate for Promotion**

		BS Computer Science							
	Class of 2000			Classes of 1998, 1999, and 2000 Combined					
	DB	PC	ALL	DB	PC	ALL			
# of Responses	1	2	3	7	3	10			
Strongly Agree	.0%	59.9%	20.3%	21.0%	77.2%	30.5%			
Agree	100.0%	.0%	66.1%	70.5%	.0%	58.5%			
Neutral	.0%	40.1%	13.6%	8.6%	22.8%	11.0%			
Disagree	.0%	.0%	.0%	.0%	.0%	.0%			
Strongly Disagree	.0%	.0% .0% .0%		.0%	.0%	.0%			
Total	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%			

### Skill Level of ERAU Graduate Compared to Graduates From Other Institutions

		BS Computer Science							
	Class of 2000			Classes of 1998, 1999, and 2000 Combined					
	DB	PC	ALL	DB	PC	ALL			
# of Responses	1	2	3	3	2	5			
Much Higher	.0%	40.1%	13.6%	.0%	40.1%	5.7%			
Somewhat Higher	.0%	.0%	.0%	57.5%	.0%	49.3%			
Equivalent	100.0%	59.9%	86.4%	42.5%	59.9%	45.0%			
Somewhat Lower	.0%	.0%	.0%	.0%	.0%	.0%			
Much Lower	.0%	.0%	.0%	.0%	.0%	.0%			
Total	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%			

This question was asked only to employers of the class of 1999 and class of 2000 graduates. Results from all classes combined only show those two classes

### Usefulness of General Skills on the Job

				BS Compu	ter Science		
		C	class of 200	0		of 1998, 19 000 Combine	
		DB	PC	ALL	DB	PC	ALL
Quantitative/Mathematics	# of Responses	1	2	3	7	3	10
	Very Useful	.0%	59.9%	20.3%	54.5%	34.0%	51.0%
	Somewhat Useful	100.0%	40.1%	79.7%	45.5%	66.0%	49.0%
	Not Useful	.0%	.0%	.0%	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Basic PC Software (word	# of Responses	1	2	3	7	3	10
processing, spreadsheets,	Very Useful	.0%	100.0%	33.9%	56.1%	56.8%	56.2%
etc.)	Somewhat Useful	100.0%	.0%	66.1%	43.9%	43.2%	43.8%
	Not Useful	.0%	.0%	.0%	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Writing Skills	# of Responses	1	2	3	7	3	10
(non-technical)	Very Useful	.0%	.0%	.0%	47.5%	.0%	39.4%
	Somewhat Useful	.0%	100.0%	33.9%	21.3%	100.0%	34.7%
	Not Useful	100.0%	.0%	66.1%	31.2%	.0%	25.9%
Total	•	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Technical Writing	# of Responses	1	2	3	7	3	10
	Very Useful	.0%	40.1%	13.6%	54.5%	22.8%	49.1%
	Somewhat Useful	.0%	.0%	.0%	22.8%	43.2%	26.3%
	Not Useful	100.0%	59.9%	86.4%	22.7%	34.0%	24.6%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Speaking Before an	# of Responses	1	2	3	7	3	10
Audience	Very Useful	.0%	59.9%	20.3%	14.0%	34.0%	17.4%
	Somewhat Useful	.0%	.0%	.0%	47.5%	43.2%	46.8%
	Not Useful	100.0%	40.1%	79.7%	38.5%	22.8%	35.8%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Applied Research	# of Responses	1	2	3	1	2	3
(information gathering	Very Useful	.0%	100.0%	33.9%	.0%	100.0%	33.9%
and analysis)	Somewhat Useful	100.0%	.0%	66.1%	100.0%	.0%	66.1%
	Not Useful	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Critical Thinking	# of Responses	1	2	3	7	3	10
	Very Useful	100.0%	59.9%	86.4%	91.4%	77.2%	89.0%
	Somewhat Useful	.0%	40.1%	13.6%	8.6%	22.8%	11.0%
	Not Useful	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Independent Work	# of Responses	1	2	3	7	3	10
	Very Useful	100.0%	100.0%	100.0%	59.5%	100.0%	66.4%
	Somewhat Useful	.0%	.0%	.0%	40.5%	.0%	33.6%
	Not Useful	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%

'Applied Research' has replaced 'Library Research' as a general skill beginning this year. Results for all classes combined only show the current year for this skill

## Usefulness of General Skills on the Job (Continued)

				BS Compu	ter Science		
		(	Class of 200	0		of 1998, 19	
		DB	PC	ALL	DB	PC	ALL
Planning, Scheduling,	# of Responses	1	2	3	7	3	10
and Carrying Out	Very Useful	100.0%	59.9%	86.4%	43.6%	77.2%	49.3%
Projects	Somewhat Useful	.0%	40.1%	13.6%	15.8%	22.8%	17.0%
	Not Useful	.0%	.0%	.0%	40.5%	.0%	33.6%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Defining and Solving	# of Responses	1	2	3	7	3	10
Problems	Very Useful	100.0%	59.9%	86.4%	91.4%	77.2%	89.0%
	Somewhat Useful	.0%	40.1%	13.6%	8.6%	22.8%	11.0%
	Not Useful	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Working in	# of Responses	1	2	3	7	3	10
groups/teams	Very Useful	100.0%	59.9%	86.4%	100.0%	77.2%	96.1%
	Somewhat Useful	.0%	40.1%	13.6%	.0%	22.8%	3.9%
	Not Useful	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Leading/Guiding Others	# of Responses	1	2	3	7	3	10
	Very Useful	100.0%	59.9%	86.4%	43.6%	34.0%	42.0%
	Somewhat Useful	.0%	40.1%	13.6%	49.1%	66.0%	52.0%
	Not Useful	.0%	.0%	.0%	7.3%	.0%	6.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Responsible Actions	# of Responses	1	2	3	7	3	10
and Decision Making	Very Useful	100.0%	100.0%	100.0%	43.6%	100.0%	53.2%
	Somewhat Useful	.0%	.0%	.0%	56.4%	.0%	46.8%
	Not Useful	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Understanding Other	# of Responses	1	2	3	7	3	10
People and Other Points of View	Very Useful	.0%	40.1%	13.6%	36.8%	66.0%	41.8%
Folitis of view	Somewhat Useful	100.0%	59.9%	86.4%	63.2%	34.0%	58.2%
	Not Useful	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Environmental	# of Responses	1	2	3	7	3	10
Awareness	Very Useful	.0%	.0%	.0%	.0%	.0%	.0%
	Somewhat Useful	.0%	.0%	.0%	63.1%	43.2%	59.7%
	Not Useful	100.0%	100.0%	100.0%	36.9%	56.8%	40.3%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Political and Economic	# of Responses	1	2	3	7	3	10
Awareness	Very Useful	.0%	.0%	.0%	7.3%	.0%	6.0%
	Somewhat Useful	.0%	.0%	.0%	47.5%	43.2%	46.8%
	Not Useful	100.0%	100.0%	100.0%	45.2%	56.8%	47.2%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%

#### Competence of the ERAU Graduate at General Skills

				BS Compu	ter Science		
		(	Class of 200	0		of 1998, 19	
		DB	PC	ALL	DB	PC	ALL
Quantitative/Mathematics	# of Responses	1	2	3	6	3	9
	Excellent	.0%	59.9%	20.3%	.0%	34.0%	6.2%
	Very Good	.0%	40.1%	13.6%	23.3%	22.8%	23.2%
	Good	100.0%	.0%	66.1%	76.7%	43.2%	70.6%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Basic PC Software (word	# of Responses	1	2	3	7	3	10
processing, spreadsheets,	Excellent	.0%	100.0%	33.9%	15.6%	56.8%	22.6%
etc.)	Very Good	.0%	.0%	.0%	21.3%	.0%	17.6%
	Good	.0%	.0%	.0%	40.5%	43.2%	41.0%
	Fair	100.0%	.0%	66.1%	22.7%	.0%	18.8%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Writing Skills	# of Responses	0	2	2	5	3	8
(non-technical)	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
	Very Good	.0%	40.1%	40.1%	10.2%	22.8%	13.1%
	Good	.0%	59.9%	59.9%	89.8%	77.2%	86.9%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total			100.0%	100.0%	100.0%	100.0%	100.0%
Technical Writing	# of Responses	0	1	1	6	2	8
	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
	Very Good	.0%	100.0%	100.0%	9.0%	34.5%	12.8%
	Good	.0%	.0%	.0%	79.9%	.0%	68.0%
	Fair	.0%	.0%	.0%	11.1%	65.5%	19.2%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total			100.0%	100.0%	100.0%	100.0%	100.0%
Speaking Before an	# of Responses	0	1	1	4	2	6
Audience	Excellent	.0%	100.0%	100.0%	.0%	44.0%	9.0%
	Very Good	.0%	.0%	.0%	11.4%	.0%	9.0%
	Good	.0%	.0%	.0%	88.6%	.0%	70.5%
	Fair	.0%	.0%	.0%	.0%	56.0%	11.5%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total			100.0%	100.0%	100.0%	100.0%	100.0%
Applied Research	# of Responses	1	2	3	1	2	3
(information gathering and analysis)	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
and analysis)	Very Good	.0%	100.0%	33.9%	.0%	100.0%	33.9%
	Good	100.0%	.0%	66.1%	100.0%	.0%	66.1%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%

'Applied Research' has replaced 'Library Research' as a general skill beginning this year. Results for all classes combined only show the current year for this skill

## Competence of the ERAU Graduate at General Skills (Continued)

				BS Compu	ter Science		
		C	Class of 200	0		of 1998, 19	
		DB	PC	ALL	DB	PC	ALL
Critical Thinking	# of Responses	1	2	3	7	3	10
	Excellent	.0%	.0%	.0%	7.0%	43.2%	13.1%
	Very Good	.0%	100.0%	33.9%	21.3%	56.8%	27.3%
	Good	100.0%	.0%	66.1%	63.2%	.0%	52.4%
	Fair	.0%	.0%	.0%	8.6%	.0%	7.1%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Independent	# of Responses	1	2	3	7	3	10
Work	Excellent	.0%	.0%	.0%	14.0%	43.2%	19.0%
	Very Good	100.0%	100.0%	100.0%	36.9%	56.8%	40.3%
	Good	.0%	.0%	.0%	49.1%	.0%	40.7%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Planning,	# of Responses	1	2	3	6	3	9
Scheduling, and	Excellent	.0%	59.9%	20.3%	.0%	34.0%	8.7%
Carrying Out Projects	Very Good	.0%	40.1%	13.6%	11.7%	66.0%	25.6%
Projects	Good	100.0%	.0%	66.1%	88.3%	.0%	65.6%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Defining and	# of Responses	1	2	3	6	3	9
Solving Problems	Excellent	.0%	.0%	.0%	7.5%	.0%	6.2%
	Very Good	.0%	100.0%	33.9%	15.3%	100.0%	30.6%
	Good	100.0%	.0%	66.1%	67.9%	.0%	55.7%
	Fair	.0%	.0%	.0%	9.2%	.0%	7.5%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Working in	# of Responses	1	2	3	7	3	10
groups/teams	Excellent	.0%	59.9%	20.3%	14.0%	34.0%	17.4%
	Very Good	.0%	.0%	.0%	22.8%	43.2%	26.3%
	Good	.0%	40.1%	13.6%	40.5%	22.8%	37.5%
	Fair	100.0%	.0%	66.1%	22.7%	.0%	18.8%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Leading/Guiding	# of Responses	1	2	3	6	3	9
Others	Excellent	.0%	59.9%	20.3%	.0%	34.0%	6.2%
	Very Good	.0%	40.1%	13.6%	15.1%	22.8%	16.5%
	Good	.0%	.0%	.0%	51.2%	43.2%	49.8%
	Fair	100.0%	.0%	66.1%	33.7%	.0%	27.6%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%

## Competence of the ERAU Graduate at General Skills (Continued)

		BS Computer Science					
		C	class of 200	0	Classes of 1998, 1999, and 2000 Combined		
		DB	PC	ALL	DB	PC	ALL
Responsible	# of Responses	1	2	3	7	3	10
Actions and	Excellent	.0%	59.9%	20.3%	7.0%	34.0%	11.6%
Decision Making	Very Good	.0%	40.1%	13.6%	14.0%	22.8%	15.5%
Making	Good	.0%	.0%	.0%	56.4%	43.2%	54.1%
	Fair	100.0%	.0%	66.1%	22.7%	.0%	18.8%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Understanding	# of Responses	1	2	3	7	3	10
Other People	Excellent	.0%	59.9%	20.3%	.0%	34.0%	5.8%
and Other Points of View	Very Good	.0%	40.1%	13.6%	21.0%	22.8%	21.3%
1 onto or view	Good	.0%	.0%	.0%	56.4%	43.2%	54.1%
	Fair	100.0%	.0%	66.1%	22.7%	.0%	18.8%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Environmental	# of Responses	0	0	0	4	1	5
Awareness	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
	Very Good	.0%	.0%	.0%	.0%	.0%	.0%
	Good	.0%	.0%	.0%	100.0%	100.0%	100.0%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total					100.0%	100.0%	100.0%
Political and	# of Responses	0	0	0	3	1	4
Economic	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
Awareness	Very Good	.0%	.0%	.0%	.0%	.0%	.0%
	Good	.0%	.0%	.0%	100.0%	100.0%	100.0%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total					100.0%	100.0%	100.0%

#### Competence of Graduates From Other Institutions at General Skills

				BS Compu	ter Science		
		C	Class of 200	0		of 1998, 19	
		DB	PC	ALL	DB	PC	ALL
Quantitative/Mathematics	# of Responses	1	2	3	4	3	7
	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
	Very Good	.0%	40.1%	13.6%	48.4%	22.8%	40.3%
	Good	100.0%	59.9%	86.4%	51.6%	77.2%	59.7%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Basic PC Software (word	# of Responses	1	2	3	5	3	8
processing, spreadsheets,	Excellent	.0%	59.9%	20.3%	16.3%	34.0%	21.3%
etc.)	Very Good	.0%	40.1%	13.6%	40.5%	22.8%	35.5%
	Good	.0%	.0%	.0%	.0%	43.2%	12.1%
	Fair	100.0%	.0%	66.1%	43.2%	.0%	31.1%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Writing Skills	# of Responses	0	2	2	3	3	6
(non-technical)	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
	Very Good	.0%	.0%	.0%	32.9%	.0%	16.7%
	Good	.0%	59.9%	59.9%	67.1%	77.2%	72.1%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	40.1%	40.1%	.0%	22.8%	11.2%
Total	•		100.0%	100.0%	100.0%	100.0%	100.0%
Technical Writing	# of Responses	0	1	1	4	2	6
	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
	Very Good	.0%	.0%	.0%	23.4%	.0%	16.1%
	Good	.0%	.0%	.0%	47.9%	65.5%	53.4%
	Fair	.0%	.0%	.0%	28.7%	.0%	19.7%
	Poor	.0%	100.0%	100.0%	.0%	34.5%	10.8%
Total			100.0%	100.0%	100.0%	100.0%	100.0%
Speaking Before an	# of Responses	0	1	1	2	2	4
Audience	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
	Very Good	.0%	.0%	.0%	50.0%	.0%	23.5%
	Good	.0%	100.0%	100.0%	50.0%	100.0%	76.5%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total			100.0%	100.0%	100.0%	100.0%	100.0%
Applied Research	# of Responses	1	2	3	1	2	3
(information gathering and analysis)	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
and analysis <i>j</i>	Very Good	.0%	40.1%	13.6%	.0%	40.1%	13.6%
	Good	100.0%	59.9%	86.4%	100.0%	59.9%	86.4%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%

'Applied Research' has replaced 'Library Research' as a general skill beginning this year. Results for all classes combined only show the current year for this skill

### Competence of Graduates From Other Institutions at General Skills (Continued)

				BS Compu	ter Science		
		C	Class of 200	0		of 1998, 19 000 Combine	
		DB	PC	ALL	DB	PC	ALL
Critical Thinking	# of Responses	1	2	3	4	3	7
	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
	Very Good	.0%	100.0%	33.9%	16.6%	56.8%	29.4%
	Good	100.0%	.0%	66.1%	83.4%	43.2%	70.6%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Independent	# of Responses	1	2	3	5	3	8
Work	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
	Very Good	.0%	.0%	.0%	30.2%	.0%	21.7%
	Good	100.0%	40.1%	79.7%	69.8%	66.0%	68.7%
	Fair	.0%	59.9%	20.3%	.0%	34.0%	9.5%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Planning,	# of Responses	1	2	3	5	3	8
Scheduling, and	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
Carrying Out Projects	Very Good	.0%	.0%	.0%	13.3%	.0%	9.6%
Frojecis	Good	100.0%	.0%	66.1%	86.7%	43.2%	74.5%
	Fair	.0%	100.0%	33.9%	.0%	56.8%	15.9%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Defining and	# of Responses	1	2	3	5	3	8
Solving Problems	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
	Very Good	.0%	40.1%	13.6%	27.2%	22.8%	26.0%
	Good	100.0%	.0%	66.1%	56.5%	43.2%	52.8%
	Fair	.0%	59.9%	20.3%	16.3%	34.0%	21.3%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Working in	# of Responses	1	2	3	5	3	8
groups/teams	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
	Very Good	.0%	59.9%	20.3%	27.2%	34.0%	29.1%
	Good	100.0%	.0%	66.1%	72.8%	43.2%	64.5%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	40.1%	13.6%	.0%	22.8%	6.4%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Leading/Guiding	# of Responses	1	2	3	4	3	7
Others	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
	Very Good	.0%	.0%	.0%	.0%	.0%	.0%
	Good	100.0%	59.9%	86.4%	100.0%	77.2%	92.9%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	40.1%	13.6%	.0%	22.8%	7.1%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%

## Competence of Graduates From Other Institutions at General Skills (Continued)

		BS Computer Science					
		C	class of 200	of 1998, 19 000 Combine	*		
		DB	PC	ALL	DB	PC	ALL
Responsible	# of Responses	1	2	3	5	3	8
Actions and	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
Decision Making	Very Good	.0%	.0%	.0%	.0%	.0%	.0%
Waking	Good	100.0%	40.1%	79.7%	100.0%	66.0%	90.5%
	Fair	.0%	59.9%	20.3%	.0%	34.0%	9.5%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Understanding	# of Responses	1	2	3	5	3	8
Other People	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
and Other Points of View	Very Good	.0%	59.9%	20.3%	26.6%	34.0%	28.7%
1 onits of view	Good	100.0%	.0%	66.1%	73.4%	43.2%	64.9%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	40.1%	13.6%	.0%	22.8%	6.4%
Total		100.0%	100.0%	100.0%	100.0%	100.0%	100.0%
Environmental	# of Responses	0	0	0	2	1	3
Awareness	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
	Very Good	.0%	.0%	.0%	.0%	.0%	.0%
	Good	.0%	.0%	.0%	100.0%	100.0%	100.0%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total					100.0%	100.0%	100.0%
Political and	# of Responses	0	0	0	1	1	2
Economic	Excellent	.0%	.0%	.0%	.0%	.0%	.0%
Awareness	Very Good	.0%	.0%	.0%	.0%	.0%	.0%
	Good	.0%	.0%	.0%	100.0%	100.0%	100.0%
	Fair	.0%	.0%	.0%	.0%	.0%	.0%
	Poor	.0%	.0%	.0%	.0%	.0%	.0%
Total					100.0%	100.0%	100.0%

### Usefulness of Degree-Specific Skills on the Job

		BS C	omputer Sc	ience
			Class of 200	0
		DB	PC	ALL
(A) Understand and apply object-oriented	# of Responses	1	1	2
programming concepts to the	Very Useful	100.0%	100.0%	100.0%
development of software modules	Somewhat Useful	.0%	.0%	.0%
	Not Useful	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%
(B) Understand and apply algorithm	# of Responses	1	1	2
design concepts and techniques to the	Very Useful	100.0%	100.0%	100.0%
design of software modules	Somewhat Useful	.0%	.0%	.0%
	Not Useful	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%
(C) Understand and apply data structures	# of Responses	1	1	2
theory to the design of software modules	Very Useful	100.0%	.0%	76.5%
	Somewhat Useful	.0%	100.0%	23.5%
	Not Useful	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%
(D) Apply theory of modularity,	# of Responses	1	1	2
abstraction, and information hiding to the	Very Useful	100.0%	.0%	76.5%
design of software systems	Somewhat Useful	.0%	100.0%	23.5%
	Not Useful	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%
(E) Understand the fundamental concepts	# of Responses	1	1	2
of computer organization and architecture	Very Useful	100.0%	.0%	76.5%
	Somewhat Useful	.0%	100.0%	23.5%
	Not Useful	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%
(F) Understand the fundamental concepts	# of Responses	1	1	2
of real-time computing	Very Useful	100.0%	100.0%	100.0%
	Somewhat Useful	.0%	.0%	.0%
	Not Useful	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%
(G) Understand the theory and use of	# of Responses	1	1	2
operating systems	Very Useful	.0%	.0%	.0%
	Somewhat Useful	100.0%	100.0%	100.0%
	Not Useful	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%
(H) Apply software engineering concepts	# of Responses	1	1	2
to specify, design, construct, and test a	Very Useful	100.0%	100.0%	100.0%
software product	Somewhat Useful	.0%	.0%	.0%
	Not Useful	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%

## Usefulness of Degree-Specific Skills on the Job (Continued)

		BS C	omputer Sc	ience
			class of 200	0
		DB	PC	ALL
(I) Understand the interrelationship between	# of Responses	1	1	2
computer hardware and software fundamentals	Very Useful	.0%	100.0%	23.5%
	Somewhat Useful	.0%	.0%	.0%
	Not Useful	100.0%	.0%	76.5%
Total		100.0%	100.0%	100.0%
(J) Apply scientific, mathematical, and	# of Responses	1	1	2
engineering concepts, methods, and tools to the	Very Useful	.0%	100.0%	23.5%
solution of software engineering problems	Somewhat Useful	100.0%	.0%	76.5%
	Not Useful	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%
(K) Use defined life-cycle engineering processes	# of Responses	1	1	2
designed to produce software systems that meet	Very Useful	100.0%	.0%	76.5%
functional, quality, economic, and schedule requirements	Somewhat Useful	.0%	100.0%	23.5%
requirements	Not Useful	.0%	.0%	.0%
Total	·	100.0%	100.0%	100.0%
(L) Understand and appreciate an engineer's	# of Responses	1	1	2
professional and ethical responsibilities	Very Useful	.0%	100.0%	23.5%
	Somewhat Useful	100.0%	.0%	76.5%
	Not Useful	.0%	.0%	.0%
Total	·	100.0%	100.0%	100.0%
(M) Understand and appreciate the importance	# of Responses	1	1	2
of life-long learning	Very Useful	.0%	100.0%	23.5%
	Somewhat Useful	100.0%	.0%	76.5%
	Not Useful	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%

### Competence of the ERAU Graduate at Degree-Specific Skills

		BS C	omputer Sc	ience
		C	class of 200	0
		DB	PC	ALL
(A) Understand and apply	# of Responses	1	1	2
object-oriented	Excellent	.0%	100.0%	23.5%
programming concepts to	Very Good	100.0%	.0%	76.5%
the development of software modules	Good	.0%	.0%	.0%
Software modules	Fair	.0%	.0%	.0%
	Poor	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%
(B) Understand and apply	# of Responses	1	1	2
algorithm design concepts	Excellent	.0%	100.0%	23.5%
and techniques to the	Very Good	.0%	.0%	.0%
design of software	Good	100.0%	.0%	76.5%
modules	Fair	.0%	.0%	.0%
	Poor	.0%	.0%	.0%
Total	1 001	100.0%	100.0%	100.0%
(C) Understand and apply	# of Responses	100.0%	100.0%	2
data structures theory to	Excellent		· ·	
the design of software	Very Good	.0%	100.0%	23.5%
modules		.0%	.0%	.0%
	Good	100.0%	.0%	76.5%
	Fair	.0%	.0%	.0%
	Poor	.0%	.0%	.0%
Total	L	100.0%	100.0%	100.0%
(D) Apply theory of	# of Responses	1	1	2
modularity, abstraction, and information hiding to	Excellent	.0%	100.0%	23.5%
the design of software	Very Good	.0%	.0%	.0%
systems	Good	.0%	.0%	.0%
	Fair	100.0%	.0%	76.5%
	Poor	.0%	.0%	.0%
Total		100.0%	100.0%	100.0%
(E) Understand the	# of Responses	1	1	2
fundamental concepts of	Excellent	.0%	100.0%	23.5%
computer organization and architecture	Very Good	.0%	.0%	.0%
and districtions	Good	.0%	.0%	.0%
	Fair	100.0%	.0%	76.5%
	Poor	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%
(F) Understand the	# of Responses	1	1	2
fundamental concepts of	Excellent	.0%	100.0%	23.5%
real-time computing	Very Good	.0%	.0%	.0%
	Good	.0%	.0%	.0%
	Fair	100.0%	.0%	76.5%
	Poor	.0%	.0%	.0%
Total	1	100.0%	100.0%	100.0%
			1	1

## Competence of the ERAU Graduate at Degree-Specific Skills (Continued)

		BS C	omputer Sc	ience
		C	class of 200	0
		DB	PC	ALL
(G) Understand the theory and	# of Responses	1	1	2
use of operating systems	Excellent	.0%	100.0%	23.5%
	Very Good	.0%	.0%	.0%
	Good	.0%	.0%	.0%
	Fair	.0%	.0%	.0%
	Poor	100.0%	.0%	76.5%
Total	•	100.0%	100.0%	100.0%
(H) Apply software	# of Responses	1	1	2
engineering concepts to	Excellent	.0%	100.0%	23.5%
specify, design, construct, and test a software product	Very Good	.0%	.0%	.0%
test a software product	Good	.0%	.0%	.0%
	Fair	100.0%	.0%	76.5%
	Poor	.0%	.0%	.0%
Total	•	100.0%	100.0%	100.0%
(I) Understand the	# of Responses	0	1	1
interrelationship between	Excellent	.0%	100.0%	100.0%
computer hardware and	Very Good	.0%	.0%	.0%
software fundamentals	Good	.0%	.0%	.0%
	Fair	.0%	.0%	.0%
	Poor	.0%	.0%	.0%
Total			100.0%	100.0%
(J) Apply scientific,	# of Responses	1	1	2
mathematical, and	Excellent	.0%	100.0%	23.5%
engineering concepts,	Very Good	.0%	.0%	.0%
methods, and tools to the solution of software	Good	.0%	.0%	.0%
engineering problems	Fair	100.0%	.0%	76.5%
	Poor	.0%	.0%	.0%
Total	1	100.0%	100.0%	100.0%
(K) Use defined life-cycle	# of Responses	1	1	2
engineering processes	Excellent	.0%	100.0%	23.5%
designed to produce software systems that meet functional,	Very Good	.0%	.0%	.0%
quality, economic, and	Good	.0%	.0%	.0%
schedule requirements	Fair	100.0%	.0%	76.5%
·	Poor	.0%	.0%	.0%
Total	1	100.0%	100.0%	100.0%
(L) Understand and	# of Responses	1	1	2
appreciate an engineer's	Excellent	.0%	100.0%	23.5%
professional and ethical	Very Good	.0%	.0%	.0%
responsibilities	Good	100.0%	.0%	76.5%
	Fair	.0%	.0%	.0%
	Poor	.0%	.0%	.0%
Total	1	100.0%	100.0%	100.0%
			l	l

## Competence of the ERAU Graduate at Degree-Specific Skills (Continued)

		BS C	omputer Sc	ience
		C	class of 200	0
		DB	PC	ALL
(M) Understand	# of Responses	1	1	2
and appreciate	Excellent	.0%	100.0%	23.5%
the importance of life-long	Very Good	.0%	.0%	.0%
learning	Good	100.0%	.0%	76.5%
	Fair	.0%	.0%	.0%
	Poor	.0%	.0%	.0%
Total	-	100.0%	100.0%	100.0%

# Competence of Graduates From Other Institutions at Degree-Specific Skills

(B) Understand and apply algorithm design concepts and techniques to the design of software modules         # of Responses         1         1           Excellent         .0%         .0%           Very Good         .0%         .0%           Good         100.0%         100.0%           Fair         .0%         .0%           Poor         .0%         .0%           (C) Understand and apply data structures theory to the design of software modules         # of Responses         1         1           Excellent         .0%         .0%         .0%           Very Good         .0%         .0%           Good         100.0%         100.0%           Fair         .0%         .0%           Fair         .0%         .0%           Poor         .0%         .0%           Total         100.0%         100.0%           Total         100.0%         100.0%           (D) Apply theory of         # of Responses         1         1	ALL 2 .0% 76.5% 23.5% .0% .0% 100.0% 2 .0% .0%
(A) Understand and apply object-oriented programming concepts to the development of software modules         # of Responses         1         1           Very Good         100.0%         .0%           Good         .0%         100.0%           Fair         .0%         .0%           Poor         .0%         .0%           Total         100.0%         100.0%           (B) Understand and apply algorithm design concepts and techniques to the design of software modules         # of Responses         1         1           Excellent         .0%         .0%         .0%           Very Good         .0%         .0%         .0%           Good         100.0%         100.0%         100.0%           Fair         .0%         .0%         .0%           Foor         .0%         .0%         .0%           Total         # of Responses         1         1         1           (C) Understand and apply data structures theory to the design of software modules         # of Responses         1         1         1           Fair         .0%         .0%         .0%         .0%         .0%           Good         100.0%         100.0%         .0%         .0%           Fair         .	2 .0% 76.5% 23.5% .0% .0% 100.0% 2 .0%
Excellent   .0%	.0% 76.5% 23.5% .0% .0% 100.0% 2 .0%
Description	76.5% 23.5% .0% .0% 100.0% 2 .0%
the development of software modules    Good   100.0%   100.0%   100.0%   Fair   .0%	23.5% .0% .0% 100.0% 2 .0%
Software modules	.0% .0% 100.0% 2 .0%
Fair	.0% 100.0% 2 .0%
Total	100.0% 2 .0%
(B) Understand and apply algorithm design concepts and techniques to the design of software modules  Total  (C) Understand and apply data structures theory to the design of software modules  (C) Understand and apply data structures theory to the design of software modules  (B) Understand and apply data structures theory to the design of software modules  (C) Understand and apply data structures theory to the design of software modules  (B) Understand and apply design of software modules  (C) Understand and apply data structures theory to the design of software modules  (B) Understand and apply design of software modules  (C) Understand and apply data structures theory to the design of software modules  (B) Understand and apply design of software modules  (C) Understand and apply data structures theory to the design of software modules  (C) Understand and apply design of Responses  (C	.0%
Excellent   .0%	.0%
and techniques to the design of software modules    Very Good   .0%   .0%   .0%	
design of software modules	.0%
Good   100.0%   100.0%       Fair   .0%   .0%   .0%     Poor   .0%   .0%       Total     100.0%   100.0%     Total     100.0%   100.0%     (C) Understand and apply data structures theory to the design of software modules   # of Responses   1   1     Excellent   .0%   .0%   .0%     Very Good   .0%   .0%   .0%     Good   100.0%   100.0%     Fair   .0%   .0%   .0%     Poor   .0%   .0%   .0%     Total   100.0%   100.0%     Total   100.0%   100.0%	
Fair	100.0%
Total	.0%
(C) Understand and apply data structures theory to the design of software modules         # of Responses         1         1           Excellent         .0%         .0%           Very Good         .0%         .0%           Good         100.0%         100.0%           Fair         .0%         .0%           Poor         .0%         .0%           Total         100.0%         100.0%           (D) Apply theory of         # of Responses         1         1	.0%
Excellent   .0%	100.0%
the design of software modules  Very Good .0% .0%  Good 100.0% 100.0%  Fair .0% .0%  Poor .0% .0%  Total 100.0% 100.0%  # of Responses 1 1	2
Modules   Very Good   .0%   .0%   .0%	.0%
Good         100.0%         100.0%           Fair         .0%         .0%           Poor         .0%         .0%           Total         100.0%         100.0%           (D) Apply theory of         # of Responses         1         1	.0%
Poor .0% .0%   Total   100.0%	100.0%
Total 100.0% 100.0% (D) Apply theory of # of Responses 1 1	.0%
(D) Apply theory of # of Responses 1 1	.0%
and the standard stan	100.0%
need to lead to the about in the	2
modularity, abstraction, Excellent .0% .0%	.0%
and information hiding to Very Good .0% .0%	.0%
the design of software systems Good 100.0% 100.0%	100.0%
Fair .0% .0%	.0%
Poor .0% .0%	.0%
Total 100.0% 100.0%	100.0%
(E) Understand the # of Responses 1 1	2
fundamental concepts of Excellent .0% .0%	.0%
computer organization Very Good .0% .0%	.0%
and architecture   Good   100.0%   100.0%	100.0%
Fair .0% .0%	.0%
Poor .0% .0%	.0%
Total 100.0% 100.0%	100.0%
(F) Understand the # of Responses 1 1	2
fundamental concepts of Excellent .0% .0%	
real-time computing Very Good .0% .0%	.0%
Good 100.0% 100.0%	.0%
Fair .0% .0%	
Poor .0% .0%	.0%
Total 100.0% 100.0%	.0%

#### Competence of Graduates From Other Institutions at Degree-Specific Skills (Continued)

		BS Computer Science			
			Class of 2000		
		DB	PC	ALL	
(G) Understand the theory and	# of Responses	1	1	2	
use of operating systems	Excellent	.0%	.0%	.0%	
	Very Good	.0%	.0%	.0%	
	Good	100.0%	100.0%	100.0%	
	Fair	.0%	.0%	.0%	
	Poor	.0%	.0%	.0%	
Total		100.0%	100.0%	100.0%	
(H) Apply software engineering concepts to specify, design, construct, and test a software product	# of Responses	1	1	2	
	Excellent	.0%	.0%	.0%	
	Very Good	.0%	.0%	.0%	
	Good	100.0%	100.0%	100.0%	
	Fair	.0%	.0%	.0%	
	Poor	.0%	.0%	.0%	
Total	I	100.0%	100.0%	100.0%	
(I) Understand the	# of Responses	0	1	1	
interrelationship between computer hardware and software fundamentals	Excellent	.0%	.0%	.0%	
	Very Good	.0%	.0%	.0%	
	Good	.0%	100.0%	100.0%	
	Fair	.0%	.0%	.0%	
	Poor	.0%	.0%	.0%	
Total	-1		100.0%	100.0%	
(J) Apply scientific,	# of Responses	1	1	2	
mathematical, and engineering concepts, methods, and tools to the solution of software engineering problems	Excellent	.0%	.0%	.0%	
	Very Good	.0%	.0%	.0%	
	Good	100.0%	100.0%	100.0%	
	Fair	.0%	.0%	.0%	
	Poor	.0%	.0%	.0%	
Total		100.0%	100.0%	100.0%	
(K) Use defined life-cycle	# of Responses	1	1	2	
engineering processes	Excellent	.0%	.0%	.0%	
designed to produce software	Very Good	.0%	.0%	.0%	
systems that meet functional, quality, economic, and	Good	100.0%	100.0%	100.0%	
schedule requirements	Fair	.0%	.0%	.0%	
	Poor	.0%	.0%	.0%	
Total	1	100.0%	100.0%	100.0%	
(L) Understand and	# of Responses	1	1	2	
appreciate an engineer's	Excellent	.0%	.0%	.0%	
professional and ethical	Very Good	.0%	100.0%	23.5%	
responsibilities	Good	100.0%	.0%	76.5%	
	Fair	.0%	.0%	.0%	
	Poor	.0%	.0%	.0%	
Total		100.0%	100.0%	100.0%	

#### Competence of Graduates From Other Institutions at Degree-Specific Skills (Continued)

		BS Computer Science			
		Class of 2000			
		DB	PC	ALL	
(M) Understand and appreciate the importance of life-long learning	# of Responses	1	1	2	
	Excellent	.0%	100.0%	23.5%	
	Very Good	.0%	.0%	.0%	
	Good	100.0%	.0%	76.5%	
	Fair	.0%	.0%	.0%	
	Poor	.0%	.0%	.0%	
Total		100.0%	100.0%	100.0%	