

# *The Canonical WAVE file format*

endian	File offset (bytes)	field name	Field Size (bytes)	
big	0	ChunkID	4	The "RIFF" chunk descriptor
little	4	ChunkSize	4	
big	8	Format	4	
big	12	Subchunk1 ID	4	The "fmt" sub-chunk
little	16	Subchunk1 Size	4	
little	20	AudioFormat	2	
little	22	NumChannels	2	
little	24	SampleRate	4	
little	28	ByteRate	4	
little	32	BlockAlign	2	
little	34	BitsPerSample	2	
big	36	Subchunk2ID	4	The "data" sub-chunk
little	40	Subchunk2Size	4	
little	44	data	Subchunk2Size	

The Format of concern here is "WAVE", which requires two sub-chunks: "fmt " and "data"

describes the format of the sound information in the data sub-chunk

Indicates the size of the sound information and contains the raw sound data