

# Exercise 12 - TFY4345 Classical Mechanics

2020

## 1 Generating function $F_4$

A way of finding canonical transformations is to use the generating functions, as outlined in the compendium, section 9.A, and Goldstein section 9.1, 3rd. ed. Derive the transformation equations for the type 4 generating function of canonical transformation,

$$F = q_i p_i - Q_i P_i + F_4(p, P, t).$$

Remember that the description of the system in the old and new coordinates is linked by

$$p_i \dot{q}_i - H(q, p, t) = P_i \dot{Q}_i - K(Q, P, t) + \frac{dF}{dt}.$$

## 2 The Poisson bracket

Using the harmonic oscillator as an example (compendium, Example 21, p. 103), show that the Poisson bracket  $[q, H]$  remains the same upon the canonical transformation

$$q = \sqrt{\frac{2P}{m\omega}} \sin(Q), \quad p = \sqrt{2Pm\omega} \cos(Q), \quad H = \omega P.$$

That means, show that  $[q, H]_{qp} = [q, H]_{QP}$ . The Hamiltonian of the system is given by

$$H = \frac{1}{2m} (p^2 + m^2 \omega^2 q^2).$$

## 3 The symplectic condition

[Goldstein, Safko, Poole, problem 9.6, 3rd. ed.]

There is a appendix to this exercise which explains the symplectic condition. The last step of exercise (a) is very tedious, and it's recommended to use Mathematica, sympy or other computer algebra software. Look at the jupyter-notebook for an example of how the exercise can be done using sympy.

The transformation equations between two sets of coordinates are

$$Q = \log(1 + \sqrt{q} \cos(p)), \quad P = 2(1 + \sqrt{q} \cos(p)) \sqrt{q} \sin(p).$$

a) Show directly that  $Q, P$  are canonical variables if  $q, p$  are. Use the symplectic condition

$$MJM^T = J.$$

b) Show that the function that generates this transformation is

$$F_3 = -(c^Q - 1)^2 \tan(p)$$

## 4 Free particle

Solve the equations of motion of a free particle,

$$H = \frac{p^2}{2m}$$

by using Hamilton-Jacobi theory.

## Appendix: The symplectic condition

Reminder for the symplectic condition: (See also Goldstein section 9.4, 3rd. ed.) For a system with  $2n$  degrees of freedom, we can write the original coordinates as  $\boldsymbol{\eta} = (q_1, \dots, q_n, p_1, \dots, p_n)^T$ , and the new coordinates as  $\boldsymbol{\xi} = (Q_1, \dots, Q_n, P_1, \dots, P_n)^T$ . The antisymmetric matrix

$$J = \begin{pmatrix} 0 & I_n \\ -I_n & 0 \end{pmatrix}$$

gives a compact way of writing Hamiltonians equation of motion, in both matrix and index notation

$$\dot{\boldsymbol{\eta}} = J \frac{\partial H}{\partial \boldsymbol{\eta}}, \quad \dot{\eta}_i = J_{ij} \frac{\partial H}{\partial \eta_j}$$

Then the Jacobian of the transformation between these two systems,  $M$ , has the elements

$$M_{ij} = \frac{\partial \xi_i}{\partial \eta_j}.$$

This means we can write

$$\dot{\xi}_i = \frac{\partial \xi_i}{\partial \eta_j} \dot{\eta}_j = \frac{\partial \xi_i}{\partial \eta_j} J_{jk} \frac{\partial H}{\partial \eta_k} = M_{ij} J_{jk} \frac{\partial H}{\partial \eta_k}.$$

Expanding the Hamiltonian in the new coordinates gives

$$\frac{\partial H}{\partial \eta_i} = \frac{\partial H}{\partial \xi_j} \frac{\partial \xi_j}{\partial \eta_i} = \frac{\partial H}{\partial \xi_j} M_{ji}.$$

This all leaves

$$\dot{\xi}_i = M_{ij} J_{jk} M_{\ell k} \frac{\partial H}{\partial \xi_j}$$

If  $\xi_i(\eta_j)$  are canonical coordinates, we have a the new Hamiltonian function  $K(Q, P, t)$ . Lets assume we have a restricted canonical transformation (no  $t$  dependence), and that  $K(Q, P) = H(q(Q, P), p(Q, O))$ . Then the coordinates must obey

$$\dot{Q}_i = \frac{\partial H}{\partial P_i}, \quad \dot{P}_i = -\frac{\partial H}{\partial Q_i}, \quad \text{or} \quad \dot{\xi}_i = J_{ij} \frac{\partial H}{\partial \xi_j}.$$

This gives the *symplectic condition*, which is

$$J_{ij} = M_{ik} J_{kl} M_{jl}, \quad \text{or} \quad J = M J M^T.$$

If the transformation satisfies this condition, it is a canonical transformation.

Notice the similarity with the formalism used in relativity. There, we had the metric tensor,  $g_{\mu\nu}$ , and the Lorentz transformation,  $\Lambda_{\mu\nu}$ . These are exactly the transformation which leaves the space time distance

$$ds = g_{\mu\nu} dx_\mu dx_\nu.$$

invariant. (And does not flip any of the axis) We can find how  $g_{\mu\nu}$  transforms under a Lorentz transformation: as  $dx_\mu \rightarrow dx'_\mu = \Lambda_{\mu\nu} dx_\nu$ , and

$$ds' = g'_{\mu\nu} dx'_\mu dx'_\nu = g'_{\mu\nu} \Lambda_{\mu\sigma} \Lambda_{\nu\rho} dx_\sigma dx_\rho = ds,$$

we must have

$$g'_{\mu\nu} \Lambda_{\mu\sigma} \Lambda_{\nu\rho} = g_{\sigma\rho} \implies g'_{\mu\nu} = \Lambda_{\mu\sigma}^{-1} g_{\sigma\rho} \Lambda_{\nu\rho}^{-1}$$

In matrix notation,

$$g' = \Lambda g \Lambda^T.$$

However, we can just write out the space time distance in both frames,

$$dx^2 + dy^2 + dz^2 - cdt^2 = ds = dx'^2 + dy'^2 + dz'^2 - cdt'^2,$$

i.e.  $g' = g$ . So the condition for Lorentz transformations is

$$g = \Lambda g \Lambda^T.$$