

# Classical Mechanics TFY 4345 – Solution set 10

## 1. Velocity addition rule and Lorentz transformation matrices.

$$x'_\mu = L_{\mu\nu} x_\nu, \quad x''_\mu = L''_{\mu\nu} x'_\nu$$

collinear motion in  $x_1$ -direction

$\Rightarrow$   $L'$  and  $L$  have the same form

$$L = \begin{bmatrix} \gamma_1 & 0 & 0 & i\beta\gamma_1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -i\beta\gamma_1 & 0 & 0 & \gamma_1 \end{bmatrix}$$

Prescription:

$$L_{jk} = \delta_{jk} + (\gamma - 1) \frac{\beta_j \beta_k}{\beta^2}$$

$$L_{j4} = i\gamma\beta_j, \quad L_{4k} = -i\beta\gamma_k$$

$$L_{44} = \gamma$$

$$L' = \begin{bmatrix} \gamma_2 & 0 & 0 & i\beta\gamma_2 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -i\beta\gamma_2 & 0 & 0 & \gamma_2 \end{bmatrix}$$

$L, L'$  orthogonal

$$L \rightarrow L^\dagger = L^{-1}$$

Now: There has to be  $L'' = L' \cdot L$  such that

$$x''_\mu = L''_{\mu\nu} x_\nu$$

$$\Rightarrow L'' = L' \cdot L = \begin{bmatrix} \gamma_1 \gamma_2 (1 + \beta_1 \beta_2) & 0 & 0 & i\gamma_1 \gamma_2 (\beta_1 + \beta_2) \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -i\gamma_1 \gamma_2 (\beta_1 + \beta_2) & 0 & 0 & \gamma_1 \gamma_2 (1 + \beta_1 \beta_2) \end{bmatrix}$$

For  $L''$  we can see

$$\begin{cases} \gamma = \gamma_1 \gamma_2 (1 + \beta_1 \beta_2) \\ \beta\gamma = \gamma_1 \gamma_2 (\beta_1 + \beta_2) \end{cases} \Rightarrow \beta = \frac{\gamma_1 \gamma_2 (\beta_1 + \beta_2)}{\gamma_1 \gamma_2 (1 + \beta_1 \beta_2)}$$

Multiply with  $c$

$$\Rightarrow \boxed{v = \frac{v_1 + v_2}{1 + (v_1 v_2 / c^2)}} \quad \text{if } v_1 < c, v_2 < c \rightarrow v < c \text{ also}$$

## 2. Light from a fluorescent tube. [Exam 2016]

In the S frame the tube lights up at the point  $z$  at time  $t$ . Seen from coordinate system S' :

$$z' = \gamma(z - vt) \quad (45)$$

$$t' = \gamma\left(t - \frac{vz}{c^2}\right) \quad (46)$$

In the S frame the tube lights up at the point  $z + \Delta z$  at time  $t$ . Seen from coordinate system S' :

$$z' + \Delta z' = \gamma(z + \Delta z - vt) \quad (47)$$

$$t' + \Delta t' = \gamma\left(t - \frac{v(z + \Delta z)}{c^2}\right) \quad (48)$$

$$\Delta z' = \gamma \Delta z \quad (49)$$

$$\Delta t' = -\frac{\gamma v \Delta z}{c^2} \quad (50)$$

Seen from S' the fluorescent tube does not light up instantaneously everywhere (like in S), the lighting up propagates with the velocity:

$$u = \frac{\Delta z'}{\Delta t'} = \frac{\gamma \Delta z}{-\frac{\gamma v \Delta z}{c^2}} = -\frac{c^2}{v} \quad (51)$$

### 3. Relativistic Doppler effect.

$$L = c\Delta t - v\Delta t \quad \leftarrow \text{wave train}$$

$$\lambda = \frac{c\Delta t - v\Delta t}{n} \quad (\text{observer in } K)$$

$$\nu = \frac{c}{\lambda} = \frac{cn}{c\Delta t - v\Delta t}$$

According to source:

$$n = \nu_0 \Delta t'$$

$$\Delta t' = \frac{\Delta t}{\gamma} \quad \leftarrow \text{proper time "eigentime"}$$

$$\Rightarrow \nu = \frac{c \cdot \nu_0 \Delta t'}{(c - v) \Delta t} = \frac{c \cdot \Delta t'}{\gamma(c - v) \Delta t} \nu_0$$

$$= \frac{\sqrt{1 - v^2/c^2}}{1 - v/c} \nu_0 = \frac{\sqrt{1 - v/c} \sqrt{1 + v/c}}{(\sqrt{1 - v/c})^2} \nu_0$$

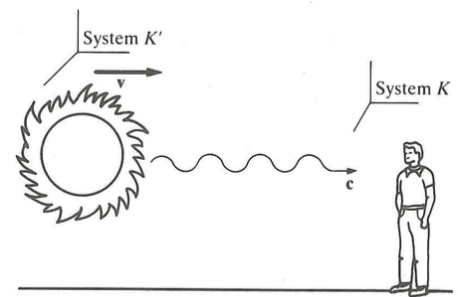
$$= \frac{\sqrt{1 + \beta}}{\sqrt{1 - \beta}} \nu_0 \quad (\text{approaching})$$

Receding:

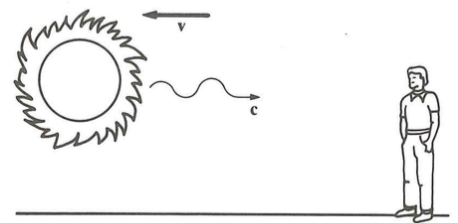
$$L = c\Delta t + v\Delta t$$

$$\Rightarrow \nu = \dots = \frac{\sqrt{1 - v^2/c^2}}{1 + v/c} \nu_0 = \frac{\sqrt{1 - \beta}}{\sqrt{1 + \beta}} \nu_0$$

This is the source of "red shift" in astronomy  $\Rightarrow$  "big bang", expanding universe



(a) Source and receiver approaching



(b) Source and receiver receding

(Note added: This is not the sole reason. The expansion of space has an important contribution, the underlying theory is beyond this course)