

## 2) BITWISE OPERATERS

NC

10111110

1000

## RIGHT & LEFT SHIFT 010000010 c << 1 00000100 c << 2 00100000 RIGHT 1750 c = c + 3; -> C+=3; c2=3; c = < & 3; B: 01010010 char = 'B'; 66 1: [00000001

00010000

mask