## Lab 3 – Dining Philosophers in **pthreads**

```
#include <pthread.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#define N 5
\#define LEFT (i + N - 1)%N
#define RIGHT (i + 1)%N
#define THINKING 0
#define HUNGRY 1
#define EATING 2
int state[N];
int threadID[N];
pthread t tid[N];
pthread cond t s[N];
pthread mutex t mutex lock;
void philosopher(void* p);
void think();
void eat();
void take forks(int i);
void put forks(int i);
void test(int i);
void philosopher(void* p) {
       int* start = (int*) p;
       int current = *start;
        for (int i=0; i<N; i++) {
               think(current);
               take forks (current);
               eat(current);
               put forks(current);
        }
void think(int i) {
       printf("Philosopher %d is thinking...\n", i+1);
       sleep(1);
void eat(int i) {
       printf("Philosopher %d is eating...\n", i+1);
       sleep(1);
       printf("Philosopher %d has finished eating\n", i+1);
//pick up forks
void take forks(int i) {
    pthread mutex lock(&mutex lock);
    state[i] = HUNGRY;
```

```
test(i);
    while(state[i] != EATING) {
       pthread cond wait(&s[i], &mutex lock);
   pthread mutex unlock(&mutex lock);
}
//put down forks
void put forks(int i) {
       pthread mutex lock(&mutex lock);
    state[i] = THINKING;
   test(LEFT);
    test(RIGHT);
   pthread mutex unlock(&mutex lock);
void test(int i) {
       if(state[i] == HUNGRY && state[LEFT]! = EATING && state[RIGHT]! = EATING) {
               state[i] = EATING;
        pthread cond signal(&s[i]);
        }
int main(int argc, char const *argv[]) {
   //initialize threads
       for (int i=0; i<N; i++) {
               state[i] = THINKING;
               threadID[i] = i;
               pthread cond init(&s[i], NULL);
       }
       pthread mutex init(&mutex lock, NULL);
       //create philosophers
       for (int i=0; i<N; i++) {
       pthread create(&tid[i], NULL, (void*) philosopher, (void*)
&threadID[i]);
       }
       for (int i=0; i<N; i++) {
               pthread join(tid[i], NULL);
       pthread exit(NULL);
   return 0;
```

## Makefile

## Output

```
Philosopher 1 is thinking...
Philosopher 2 is thinking...
Philosopher 3 is thinking...
Philosopher 4 is thinking...
Philosopher 5 is thinking...
Philosopher 1 is eating...
Philosopher 3 is eating...
Philosopher 1 has finished eating
Philosopher 1 is thinking...
Philosopher 5 is eating...
Philosopher 3 has finished eating
Philosopher 3 is thinking...
Philosopher 2 is eating...
Philosopher 5 has finished eating
Philosopher 5 is thinking...
Philosopher 4 is eating...
Philosopher 2 has finished eating
Philosopher 2 is thinking...
Philosopher 1 is eating...
Philosopher 4 has finished eating
Philosopher 4 is thinking...
Philosopher 3 is eating...
Philosopher 1 has finished eating
Philosopher 1 is thinking...
Philosopher 5 is eating...
Philosopher 3 has finished eating
Philosopher 3 is thinking...
Philosopher 2 is eating...
Philosopher 5 has finished eating
Philosopher 5 is thinking...
```

```
Philosopher 4 is eating...
Philosopher 2 has finished eating
Philosopher 2 is thinking...
Philosopher 1 is eating...
Philosopher 4 has finished eating
Philosopher 4 is thinking...
Philosopher 3 is eating...
Philosopher 1 has finished eating
Philosopher 1 is thinking...
Philosopher 5 is eating...
Philosopher 3 has finished eating
Philosopher 3 is thinking...
Philosopher 2 is eating...
Philosopher 5 has finished eating
Philosopher 5 is thinking...
Philosopher 4 is eating...
Philosopher 2 has finished eating
Philosopher 2 is thinking...
Philosopher 1 is eating...
Philosopher 4 has finished eating
Philosopher 4 is thinking...
Philosopher 3 is eating...
Philosopher 1 has finished eating
Philosopher 1 is thinking...
Philosopher 5 is eating...
Philosopher 3 has finished eating
Philosopher 3 is thinking...
Philosopher 2 is eating...
Philosopher 5 has finished eating
Philosopher 5 is thinking...
Philosopher 4 is eating...
Philosopher 2 has finished eating
Philosopher 2 is thinking...
Philosopher 1 is eating...
Philosopher 4 has finished eating
Philosopher 4 is thinking...
Philosopher 3 is eating...
Philosopher 1 has finished eating
Philosopher 5 is eating...
Philosopher 3 has finished eating
Philosopher 2 is eating...
Philosopher 5 has finished eating
Philosopher 4 is eating...
Philosopher 2 has finished eating
Philosopher 4 has finished eating
```