## Advanced and algorithmic graph theory

Martina Tscheckl February 29, 2016

Please send feedback to martina@tscheckl.eu.

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## 1 Introduction and notations

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Let G = (V, E) be a graph. Then V is the vertex set of G and E is the edge set of G. If

$$E \subseteq V \times V$$

then G is called a *directed graph*. And if

$$E \subseteq \{\{a,b\} : a \neq b, a, b \in V\}$$

then G is called an *undirected graph*.

A trivial graph is the empty graph  $G = (\emptyset, \emptyset)$ .

We will always consider the case of undirected graphs if not specified otherwise.

**Definition** (Order of G). The order of G is denoted by |G| := |V|. We assume that V is finite if not otherwise specified. And we denote by ||G|| := |E|.

**Notation** (Edges). Edges are denoted by  $\{i, j\}$ , (i, j), or ij. If  $e = \{i, j\} \in E$ , then

- (a) i and j are adjacent,
- (b) i is incident to e (or i and e are incident),
- (c) i and j are neighbours.

**Definition** (Complete graph). A graph G = (V, E) is called a complete graph if and only if

$$E = \{ \{a, b\} : a \neq b, a, b \in V \}.$$

It is called  $K_n$  if |V| = n.

**Definition** (Independet or stable set). A set of vertices  $A \subseteq V$  is called independent or stable if and only if

$$\forall a, b \in A : \{a, b\} \notin E$$

**Definition** (Isomorphic). Two graphs G = (V, E) and G' = (V', E') are isomorphic if and only if there exists a bijective map  $\varphi : V \to V'$  such that for all  $a, b \in V$ 

$$\{a,b\} \in E \iff \{\varphi(a),\varphi(b)\} \in E'.$$

Then  $\varphi$  is called an isomorphism and we write  $G \equiv G'$ .

**Definition** (Graph property). A class of graphs that is closed under isomorphisms is called a graph property.

**Example** (Triangle). Let  $G = K_3$ . Then  $G' \equiv G$  implies that G' is a triangle. Another example would be  $K_4$ .

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**Definition** (Graph invariant). A mapping taking graphs as arguments is called a graph invariant if and only if it assigns equal images (values) to isomorphic graphs.

**Examples.** 1. Number of vertices,

- 2. Number of edges,
- 3. Longest number (cardinality of longest clique) of pairwise adjacent vertices.

**Definition** (Clique). A subset  $A \subseteq V$  is called a clique if and only if

$$\forall a, b \in A, \ a \neq b \implies \{a, b\} \in E.$$

**Definition** (Union and intersection of graphs). Let G and G' be two graphs. Then we define

1. the union of two graphs as

$$G \cup G' := (V \cup V', E \cup E')$$

2. the intersection of two graphs as

$$G \cap G' := (V \cap V', E \cap E')$$

If  $G \cap G' = (\emptyset, \emptyset)$ , we say G and G' are disjoint.

**Definition** (Subgraphs). 1. If  $V \subseteq V'$  and  $E \subseteq E'$ , we say G is subgraph of G' and write  $G \subseteq G'$ .

- 2. If  $G \leq G'$  and  $G \neq G'$ , we say G is a proper subgraph of G'.
- 3. If  $G \subseteq G'$  such that

$$\forall a, b \in V(G) : \{a, b\} \in E' \implies \{a, b\} \in E,$$

then G is an induced subgraph. We say V := V(G) induces or spans G in G' and denote it by G'[V].

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**Definition** (Adding/removing vertices or edges in/from graphs). Let G = (V, E) and G' = (V', E') be graphs.

(a) If  $U \subseteq V(G)$ , we write

$$G-U\coloneqq G[V\setminus U].$$

If  $U = \{v\}$ , we write G - v instead of  $G - \{v\}$ .

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(b) If  $G' \subseteq G$ , we write G - G' := G - V(G')

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(c) If  $F \subseteq E$ , we write

$$G + F := (V, E \cup F)$$

and

$$G - F := (V, E \setminus F).$$

If  $F = \{e\}$ , we write G + e instead of  $G + \{e\}$  and G - e instead of  $G - \{e\}$ .

**Definition** (Edge maximal with respect to a given graph property). A graph G is called edge maximal with respect to a given graph property if and only if G itself has the property, but no graph

$$G + \{x, y\}$$

has the property for some  $x, y \in V(G)$ ,  $x \neq y$  with  $\{x, y\} \notin E(G)$ .

**Example.** Let G be a graph with property P, where P = "triangle free".

(a) add pic

(b) add same pic

Both graphs are maximal with respect to P.

**Remark.** If we call a graph minimal or maximal with respect to some property without any other specification of the order, then it is meant to be according to the subgraph relation.

**Definition** (Product of graphs). If G and G' are disjoint, define G \* G' as a graph obtained from

$$G \cup G' = (V(G) \cup V(G'), E(G) \cup E(G'))$$

by adding all edges  $\{x,y\}$  with  $x \in V(G)$  and  $y \in V(G')$ .

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**Definition** (Complement graph). The complement of G is denoted by  $G^C$  or  $\overline{G}$  and is defined as

$$\overline{G} := (V(G), \{\{a,b\} : a \neq b, a,b \in V(G)\} \setminus E(G))$$

**Definition** (Line graph). The line graph of G is denoted by

$$L(G) = (E(G), \{\{e, f\} : e, f \in E, e \neq f, e \cap f \neq \emptyset\})$$

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**Definition** (Degree of G). Denote the set of neighbours of a vertex  $v \in V$  by  $N_G(v)$ . Then we define  $\deg_G(v) \equiv d_G(v) := |N_G(v)|$  as the degree of v in G. If  $d_G(v) = 0$  we say that v is isolated in G. We define

1. the minimum degree of G as

$$\delta(G) = \min_{v \in V(G)} d_G(v)$$

2. the maximum degree of G as

$$\Delta(G) = \max_{v \in V(G)} d_G(v)$$

3. the average degree of G as

$$d(G) = \frac{1}{|V(G)|} \sum d_G(v)$$

**Definition** (k-regular graph). A graph G is k-regular if and only if

$$\deg_G(v) = k$$

for all  $v \in V$  and for some  $k \in \mathbb{N}_*$ .

If k = 3, we call G cubic.

We define

$$\varepsilon(G) \coloneqq \frac{|E|}{|V|}.$$

**Definition** (Path). A path is a nonempty graph P = (V, E) of the form

$$V = \{x_0, x_1, \dots, x_k\}$$

and

$$E = \{x_0 x_1, x_1 x_2, \dots, x_{k-1} x_k\}$$

where all edges are all pairwise distinct. The vertices  $x_0$  and  $x_k$  are the end vertices of P. And the vertices  $x_i$  for  $1 \le i \le k-1$  are the inner vertices of P.

**Definition** (Length of path). Let P = (V, E) be a path. The length of the path is defined as the number of edges |E|. A path of length k is denoted by  $P^k$ . (Notice that k = 0 is possible)

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**Remark.** We often refer to a path  $P^k$  as  $x_0x_1...x_k = P^k$ .

**Notation.** Let  $P = x_0 x_1 \dots x_k$ . We write

$$Px_i := x_0 \dots x_i$$
$$x_i P := x_i \dots x_k$$
$$x_i Px_j := x_i \dots x_j$$

Let  $\mathring{P} := x_1 x_2 \dots x_{k-1}$ . Then we write

$$\mathring{P}x_i \coloneqq x_0 \dots x_{i-1} 
x_i \mathring{P} \coloneqq x_{i+1} \dots x_k 
x_i \mathring{P}x_j \coloneqq x_{i+1} \dots x_{j-1} \equiv x_{i+1} P x_{j-1} \text{ for } i+1 \le j$$

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**Definition** (A-B-path). Let  $A, B \subseteq V(G)$ . A path  $P = x_0x_1 \dots x_k$  is callled an A-B-path if

$$V(P) \cap A = \{x_0\}$$

and

$$V(P) \cap B = \{x_k\}.$$

If  $A = \{a\}$  and  $B = \{b\}$  write a-b-path instead of  $\{a\}-\{b\}$ -path.

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**Definition** (Independent path). Two or more paths are independent if and only if none of them contains as inner vertex an inner vertex of some other path.

**Example.** The paths  $P_1 = x_0x_1x_2x_3$  and  $P_2 = y_0y_1y_2y_3$  are independent. If the radd pic path  $P_3 = x_0x_2y_2$  is added, they are not an independent set of paths anymore.

**Definition** (H-path). Let H be a given graph. We call a path P an H-path if P is non-trivial and

$$V(P) \cap V(H) = \{x_0, x_k\}$$

where  $x_0$  and  $x_k$  are the end vertices of P.

**Definition** (Cycle). If  $P = (x_0, x_1, \dots, x_{k-1})$  is a path and  $k \geq 3$ , then C = $P + \{x_{k-1}, x_0\}$  is called a cycle. Its length is k and we denoted it by  $C^k$ .

**Definition** (Girth and circumference). Let G be a graph.

- (a) The minimal length of a cycle in G is the girth (german: Taillenweite) g(G) of G.
- (b) The maximal length of a cycle in G is the circumference c(G) of G.

If G has no cycle at all then  $g(G) = \infty$  and c(G) = 0.

**Definition** (Chord). Let  $C^k = x_0 x_1 \dots x_{k-1}$  be a cycle in a graph G. An edge  $\{x_i, x_j\}$  with  $1 \leq i \neq j \leq k-1$  joining two vertices of  $C^k$  such that  $\{x_i,x_i\} \notin E(C^k)$  is called a chord. An induced cycle in G is a cycle without chords.

**Proposition 1.1.** Every graph contains a path of length  $\delta(G)$  and a cycle of length  $\delta(G) + 1$ , provided that  $\delta(G) \geq 2$ .

Proof. Homework: Consider longest path

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**Definition** (Distance and diameter). Let G be a graph.

- (a) The distance of two vertices  $x, y \in V(G)$  is the length of the shortest xy-path denoted by  $\operatorname{dist}_G(x,y)$ . Set  $\operatorname{dist}_G(x,y)=\infty$  if there is no x-y-path in G.
- (b) The diameter of G is defined as

$$diam(G) := \max_{x,y \in V(G)} dist_G(x,y).$$

**Proposition 1.2.** Every graph containing a cycle satisfies

$$g(G) \le 2 \operatorname{diam}(G) + 1.$$

*Proof.* Let C be a shortest cycle in G. If

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$$g(G) \ge 2 \operatorname{diam}(G) + 2,$$

then there exist  $x, y \in V(C)$  such that

$$\operatorname{dist}_{G}(x, y) > \operatorname{diam}(G) + 1.$$

In G the condition  $\operatorname{dist}_G(x,y) \leq \operatorname{diam}(G)$  holds, so any shortest path P between x, y is not a subgraph of C. Thus P contains a C-path x'Py'. Use x'Py' and the shortest x'-y'-path in C to construct a cycle C' strictly shorter than  $C \not = \emptyset$ .

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