

VALUES RESET. a = 3, b = 6
subf(a,b) = -3
subm(a,b) = -3
subf(a++,b--) = -3

VALUES RESET. a = 3, b = 6
subm(a++,b--) = -3

VALUES RESET. a = 3, b = 6
cubef(a) = 27
cubem(a) = 27
cubef(--a) = 8

VALUES RESET. a = 3, b = 6
cubem(--a) = 0

VALUES RESET. a = 3, b = 6
minf(a,b) = 3
minm(a,b) = 3
minf(--a,--b) = 2

VALUES RESET. a = 3, b = 6
minm(--a,--b) = 1

1 indicates the call is true, 0 is false. (ie. evenm(2) returns 1)

VALUES RESET. a = 2, b = 6
oddf(a) = 0
oddm(a) = 0
oddf(a++) = 0
oddm(a++) = 1

VALUES RESET. a = 2, b = 6
evenm(a++) = 1
evenm(a) = 0