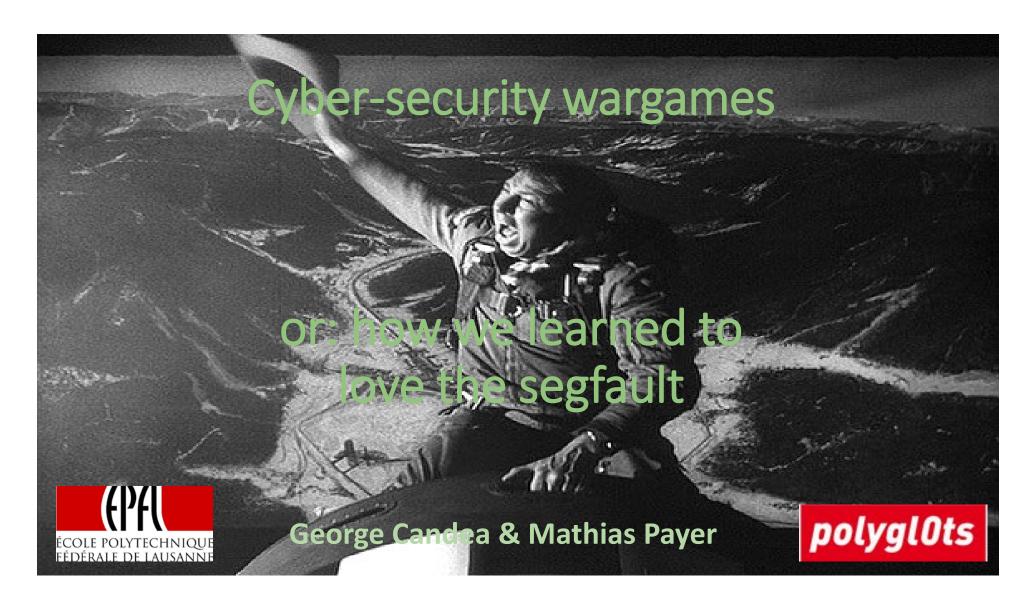
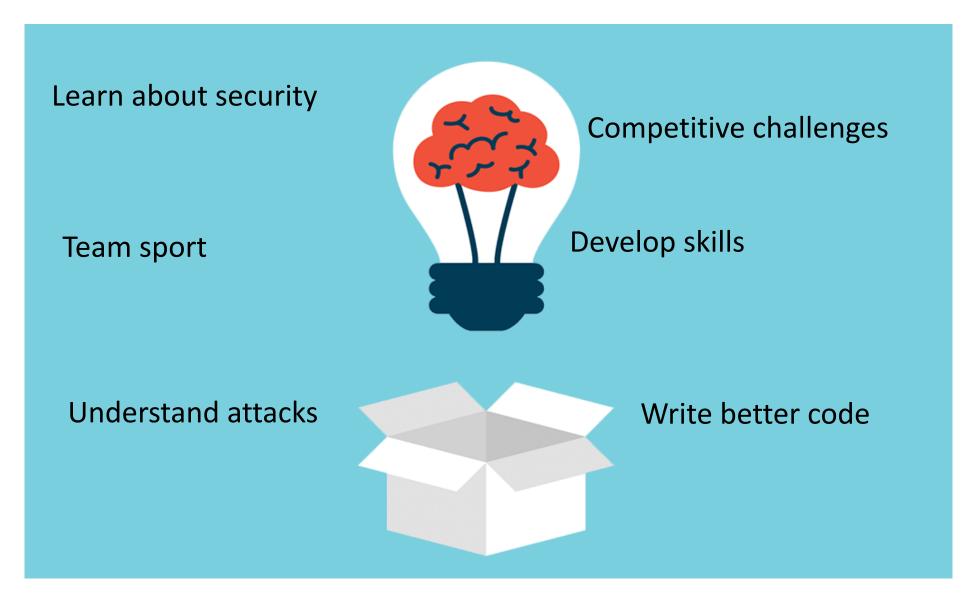
Capture the flag @ EPFL



What are CTFs about?





http://ctf.epfl.ch

Ask Sandra!

Properties of a computer system must hold in presence of a resourced strategic adversary

THREAT MODEL: what are the resources available to the adversary?

SECURITY MECHANISM: Technical mechanism used to ensure that the security policy is not violated by an adversary <u>within the threat model</u>.

SECURITY ARGUMENT: rigorous argument that the security mechanisms in place are indeed effective in maintaining the security policy (*verbal* or *mathematical*).

Subject to the assumptions of the threat model.

Principles: Cheat Sheet

- 1. Economy of mechanism
- 2. Fail-safe defaults
- 3. Complete mediation
- 4. Open Design
- 5. Separation of Privilege
- 6. Least Privilege
- 7. Least Common Mechanism
- 8. Psychological Acceptability

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Reference monitor

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- 2 extra principles
 - + Work Factor
 - + Compromise Recording

Two extra principles from physical security 9 - Work factor

"Compare the cost of circumventing the mechanism with the resources of a potential attacker" [SS75]

Two extra principles from physical security 9 - Work factor Two extra principles from physical security OIFFICULT TO TRANSPOSE TO COMPUTER SECURITY!

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Two extra principles from physical security 70 TRANSPOSE 9 - Work factor

"Compare the cost of circumventing the mechanism with the resources of a potential attacker" [SS75]

It helps **refining** the threat mode!



Difficult to quantify

Defining cost?

- cost of compromising insiders?
- cost of finding a bug?
- monetization?

Two extra principles from physical security 10 - Compromise recording

"Reliably record that a compromise of information has occurred [...] in place of more elaborate mechanisms that completely prevent loss" [SS75]

Two extra principles from physical security TO TRANSPOSE 10 - Compromise recording

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"Reliably record that a compromise of information has occurred [...] in place of more elaborate mechanisms that completely prevent loss" [SS75]

Keep tamper-evidence logs

May enable recovery (integrity)



Logs **are not magic**:

What if you cannot recover? (Confidentiality)

How to keep integrity? (Blockchain!)

Logs may be a vulnerability (Privacy)?

Logging the log? (Availability)

Detecting the compromise may be difficult (or expensive)

Systematic secure system engineering

1.- High-level specification

- Define the architecture of the system! (high level block diagram)
- Define the **security policy** (principals, assets, security properties)
- Define the threat model

2.- Security design

- Select / Design security mechanisms
- State your **security argument**: which controls maintain which properties?

3.- Secure implementation

- Implement mechanisms
- Ensure they **conform** to the design model
- Security testing

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Threat model != TCB

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Systems are big! Need security mechanism§

If only composition was linear...



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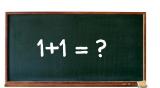
Defence in depth
As long as one remains
Security policy



Weakest Link
If any one fails
Security policy X

Systems are big! Need security mechanism§

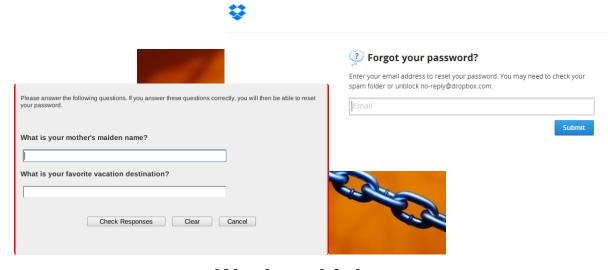
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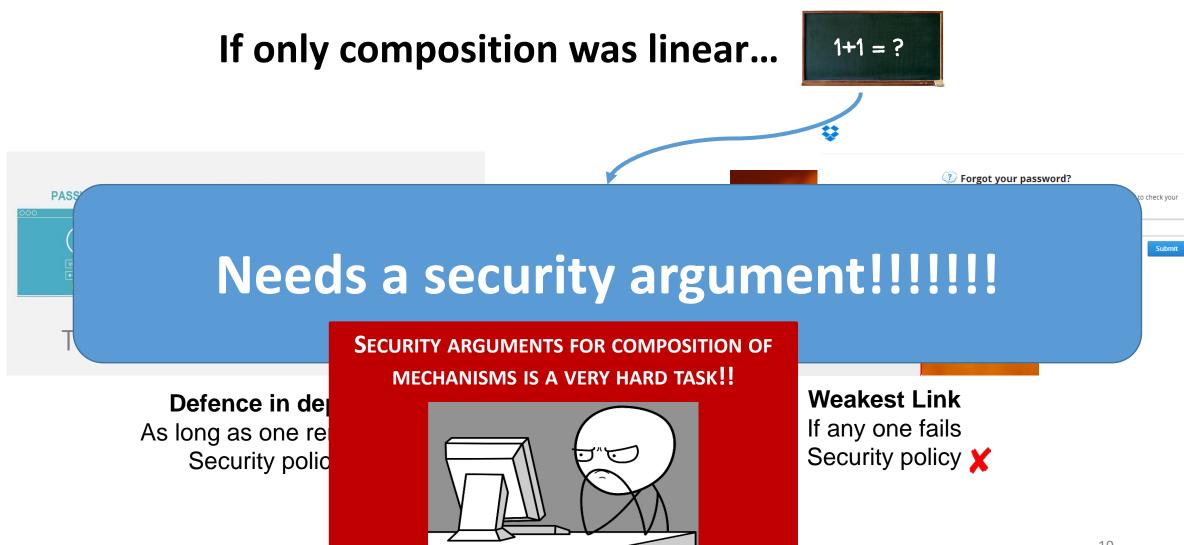
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X

Systems are big! Need security mechanism**S**



Humans are also a weak link

Social Engineering

Phishing attacks



Weak passwords



Humans are also a weak link

Social Engineering

Phishing attacks







It does not mean you should not care!!

How secure is the system? Worse Case vs. Average Case Security



How to measure the degree of protection afforded by a security system **open question!**

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Worst case

worst user input / worst adversary

No assumptions on user behaviour in the security policy.

Strong guarantee

Pessimistic – low performance.

Cryptographic primitives

How secure is the system? Worse Case vs. Average Case Security



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worst user input / worst adversary

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Average Case

typical users / worst adversary

What is a typical user?

Which actions are more important to

protect?

More fragile but better performance

Data anonymization





Computer Security (COM-301) Access control

Carmela Troncoso

SPRING Lab carmela.troncoso@epfl.ch

What is "access control"?

Security mechanism that ensures that

"all accesses and actions on system objects by principals are WITHIN the security policy"

Example questions access control systems need to answer:

- Can Alice read file "/users/Bob/readme.txt"?
- Can Bob open a TCP socket to "http://www.abc.com/"?
- Can Charlie write to row 15 of table GRADES?



"authorized"
"has permission"



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Example questions access control systems need to answer:

- Can Alice read file "/users/Bob/readme.txt"?
- Can Bob open a TCP socket to "http://www.abc.com/"?
- Can Charlie write to row 15 of table GRADES?

Implementing this should be easy...



"authorized"
"has permission"



Access control is everywhere

Operating System

control access to files, directories, ports,...

Middleware

Databases Management Systems (DBMS)

Hardware

Memory, register, privileges

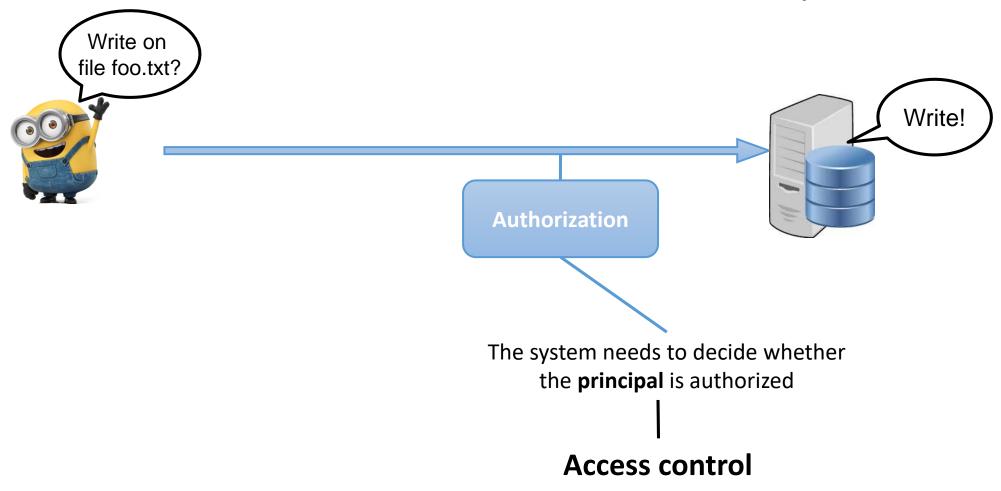
Applications

Online Social Networks

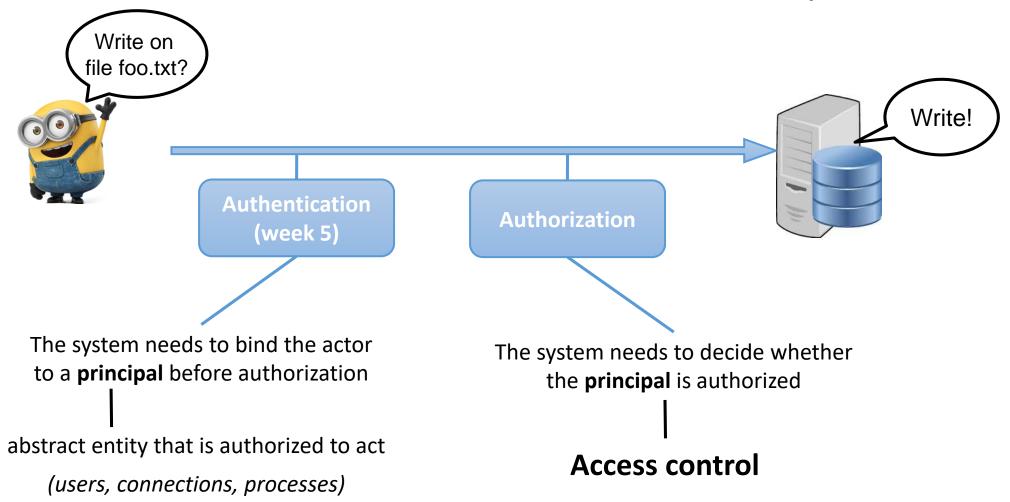
"Access control is the traditional center of gravity of computer security. It is where security engineering meets computer science"

Ross Anderson Security Engineering

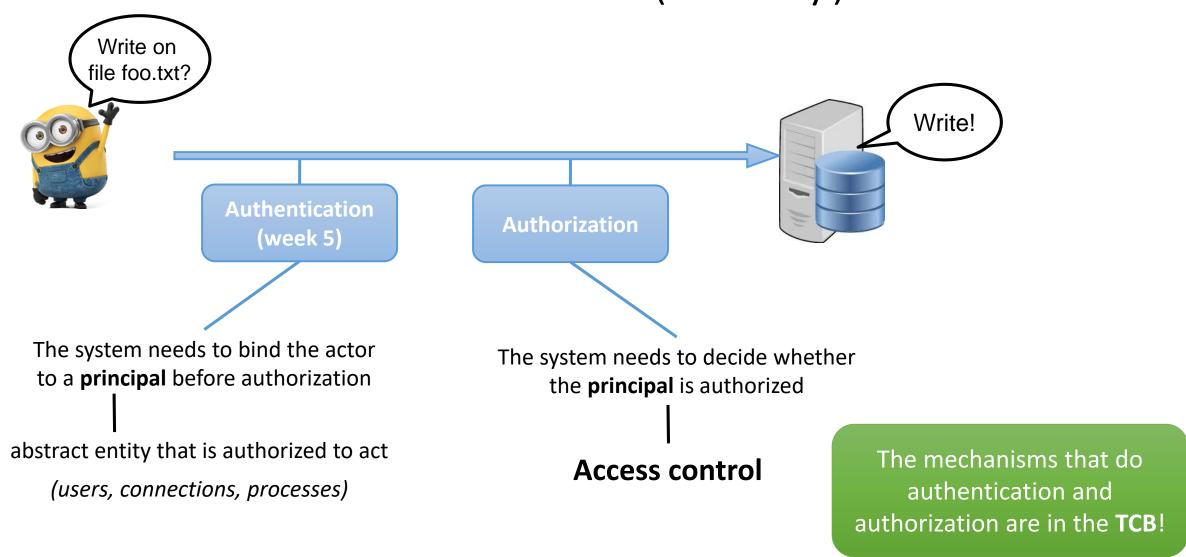
Where does access control (usually) fit?



Where does access control (usually) fit?



Where does access control (usually) fit?



Access Control Matrix

The Access Control Matrix represents all permitted triplets of (subject, action, access right)

- 5 ... set of subjects
- ... set of objects
- A ... set of access operations

Access control matrix: $\mathbf{M} = (M_{so})_{s \in S, o \in O}$, $M_{so} \subseteq A$

 M_{so} specifies the operations subject s may perform on object o

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- **S** A **subject**: entity within an IT system
 - A user
 - A process
 - A service

What Properties? – The security policy

A high level description of the **principals**, **assets** and **security properties** that must hold in the system.

- **Principals (subjects)**: people, computer programs, services (entities that can be authenticated) (may not contain the adversary)
- Assets (objects): anything with value that needs to be protected.
- Properties: usually defined in relation to Principals + Assets

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- O An object is a resource that (some) subject may access or use
 - A file
 - A folder
 - A row in a database
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 - A machine in the network
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- A user
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Sometimes you will find Subject != Principal

For instance in UNIX documentation and forums:

- User: one or more principals (authenticated)
- Process: subject (not authenticated)

Windows / Java make different distinction!

observe

read

- A website

A – access operation ???

alter

write/append

execute

may access or use

Access Control Matrix - Example

5 ... Alice, Bob

O ... file1, file2, file3

A ... read, write

Access control matrix:

	file1	file2	file3
Alice	read write		read
Bob		read write	read write

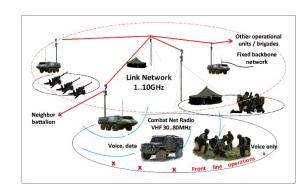
Can Alice read file1? Can Bob write file1? Can Alice write file3?

Who sets the policy? Mandatory vs Discretionary

MANDATORY ACCESS CONTROL (MAC)

- **Central security policy** assigns permissions
- Organizations with need for central controls
 - Military (confidentiality, integrity)
 - Hospital environment (confidentiality, integrity)
 - Banking (integrity, confidentiality)
- (Week 3 Security Models)





DISCRETIONARY ACCESS CONTROL (DAC)

- **Object owners** assign permissions
- Ownership of resources
 - Windows, Linux
 - Social Networks





Beyond "static" Access Control Matrix

MAC: system-wide policy vs. DAC: the owners of objects set the permissions

Note access control matrix has two roles:

- Establish rights of **subjects** to perform actions on **objects**.
- Establish rights subjects can give to (or take from) other subjects

It can (must) change! But under which rules?

Access Control Matrix "Safety"

ACM is **NOT** the policy,
ACM is a **Security Mechanism**

The Access Control Matrix needs to implement the security policy It cannot evolve in a way that violates the policy

There exist models to formalize the evolution of rights

- creates/destroy object/subject
- grant/transfer/delete right on object to/from subject
- check rights of subject

There exist models to reason about their safety

Option 1: "Checks soup"

- All over the program, add checks
 - implementing the decision in-line based on the matrix, ...



	file1	file2	file3
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- How to update the policy?
- How to convince yourself the checks are correct?
- How to ensure no checks are missing?
- How to audit the policy?



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Problems

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Option 2: Systematic calls to "reference monitor"

- All over the program add checks that call the monitor
 - Checks authorisation required, and provide evidence as to the principals and objects
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```
Apache Shiro
https://shiro.apache.org

if ( subject.isPermitted("user:delete:jsmith") ){
    //delete the 'jsmith' user
} else {
    //don't delete 'jsmith'
}
```

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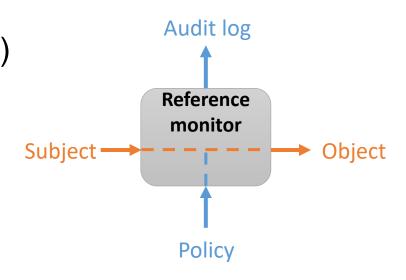
Least common mechanism??

"Central" subsystem: The reference monitor

A system component (usually OS component) that enforces access control decisions

- Complete mediation
 - Principle 3 (week 1): "Every access to every object must be checked for authority"
- Tamper proof: adversary cannot influence it (in the TCB!)

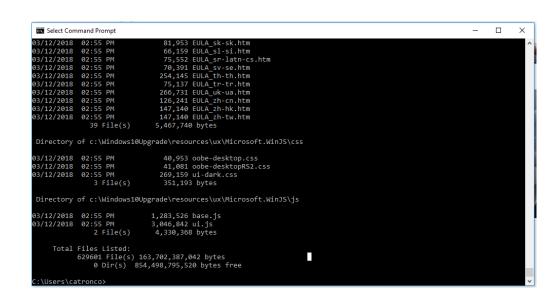
- Small!!! to verify its correctness



The Access Control Matrix is an abstract concept

Not suitable for direct implementation!

- what if there are thousands of files or hundreds of users?



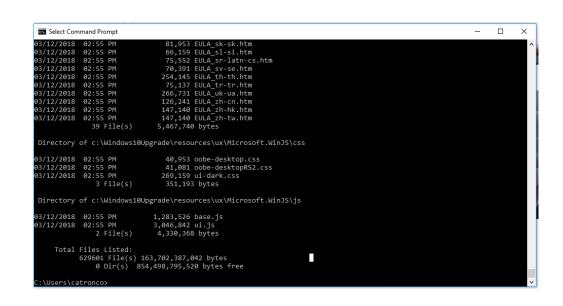
$O(f \cdot u)$

1 bit per file, 1 user	78KB
3 bits per file, 1 user	236KB
3 bits per file, 10 users	2.36MB

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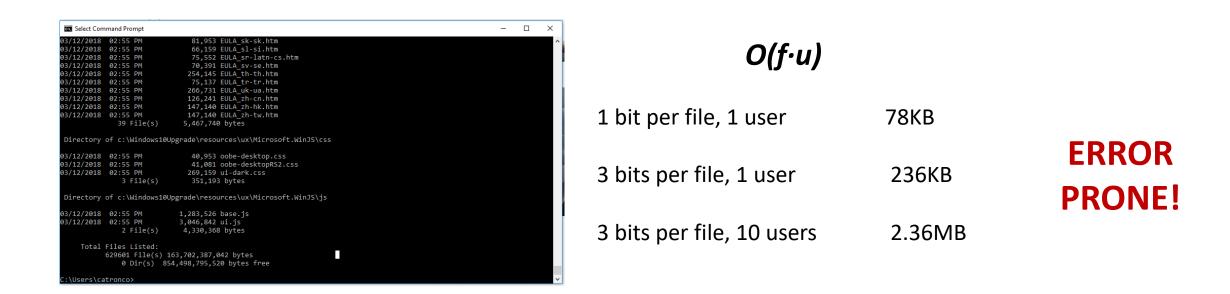


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Not suitable for direct implementation!

- what if there are thousands of files or hundreds of users?



- usually very sparse – extremely inefficient

(1) Store by column: "Access control List" (ACL)



can store close/with the resource easy to determine who can access a resource easy to revoke rights by resource

	file1	file2	file3
Alice	read write		read
Bob		read write	read write



difficult to check at runtime
difficult to audit all rights of a user
difficult delegation
difficult to remove all permissions from a user
(better remove authentication!)

(2) Store by row: "Capability"



can store with the user (portable!) easy to audit all user permissions delegating is "simple"

	file1	file2	file3
Alice	read write		read
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revoking permission on one object is hard

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revoking permission on one object is hard transferability, once the capability is given... how can we prevent sharing? authenticity, how to check?

Capabilities as tickets

A subject uses **ambient authority** if for an action to succeed it **only needs** to specify the **names** of the involved object(s) and the **operation** to be performed

The "principal" (authority) is implicit from some global property of process.

```
open("file1", "rw")
```

(the subject is missing, but inferred from the process owner)

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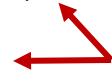
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open("file1", "rw") The program cannot check permissions!
```

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no need to repeat all the time the subject



least privilege harder to enforce confused deputy problem!

Which mechanism considers an ambient authority:

ACL or Capabilities?

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ACL generally considers ambient authority, since permissions are usually checked for the user running the program (the ambient authority)

In **Capabilities** the capability itself contains the identity of the principal. Thus, there is no ambient authority

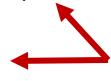
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ACL

PAY-PER-USE COMPILER

This program compiles files for users for a fee. It works as follows:

- It receives (&input, &output)
 - input: file to compile
 - output: file to hold the compilation infor
- It compiles &input and returns the compiled executable to the user. It writes the compilation debugging information in &output.
- After compiling, it records who compiled in a file /HOME/BILL used to compute the users' bill

	&input	&output	BILL
Alice	write	read	read
Pay-per-use Compiler	read	read write	read write

ACL

PAY-PER-USE COMPILER

- Compiler receives (&input, &output)
- Compiler writes stat compilation /HOME/BILL
- Compiler writes debugging info in &output

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CAN ALICE CHANGE HER BILL?

ACL

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AND AVOID PAYING?

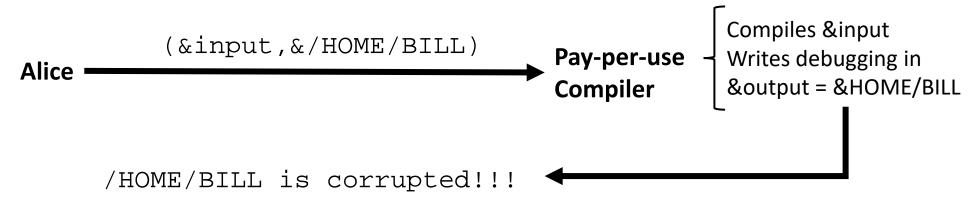
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ACL

How to avoid confused deputies

PAY-PER-USE COMPILER

- Compiler receives (&input, &output)
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- Compiler writes debugging info in &output

Real problem with ambient authority: system services, web servers, ...

Solutions:

- 1) Re-implement access control in the privileged process
- 2) Let privileged process check authorization for Alice.
- 3) Capabilities can help!

How to avoid confused deputies

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Real problem with ambient authority: system services, web servers, ...

Solutions:

- 1) Re-implement access control in the privileged process
- 2) Let privileged process check authorization for Alice.
- 3) Capabilities can help!
 - Compiler has capabilities to the stats file.
 - To compile Alice must give access to the debugging file
 - Cannot give a capability to /HOME/BILL!
 - Cannot confuse anyone!

How to "store" the Access Control Matrix? Role Based Access Control (RBAC)

Problem with ACLs: too many subjects! that come and go!

Large dynamic ACLs 🕾

How to "store" the Access Control Matrix? Role Based Access Control (RBAC)

Problem with ACLs: too many subjects! that come and go!

Large dynamic ACLs 🕾

Observation: Subjects are similar to each other a doctor has the same privileges as another doctor

- Assign Roles to subjects
- Subjects select an active role (implicit or explicit)
- Assign permissions to roles

Subject can only access a resource if they are taking a role that is permitted to access the resource

How to "store" the Access Control Matrix? Role Based Access Control (RBAC)

Problems with Role Based Access Control

Problem 1: Role Explosion

- Temptation to create fine grained roles, denying benefits of RBAC
- Not that small and simple

Problem 2: Simple RBAC has limited expressiveness

- Problems with implementing least privilege
- Some roles are relative: "Carmela's Doctor" vs. "Any Doctor"

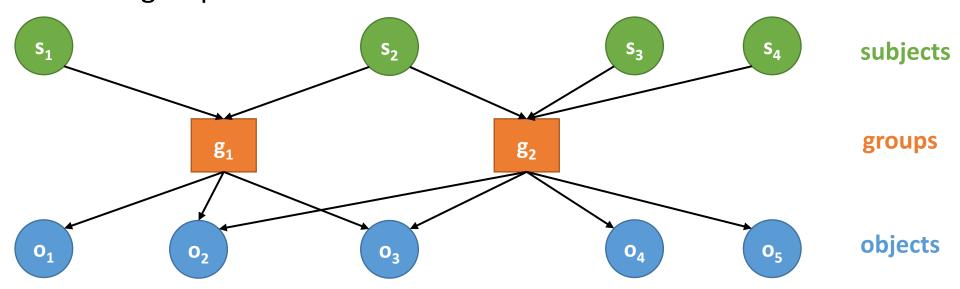
Problem 3: Difficult to implement separation of duty

- "Two doctors are needed to authorize a procedure"
- RBAC Mechanism needs to ensure they are distinct!

Simplifying the matrix: Groups

- Cluster principals with similar access rights in groups
 - Users may belong to more than one group

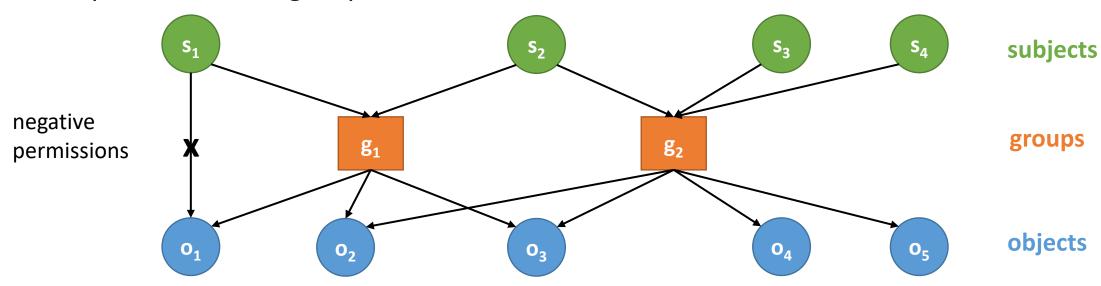
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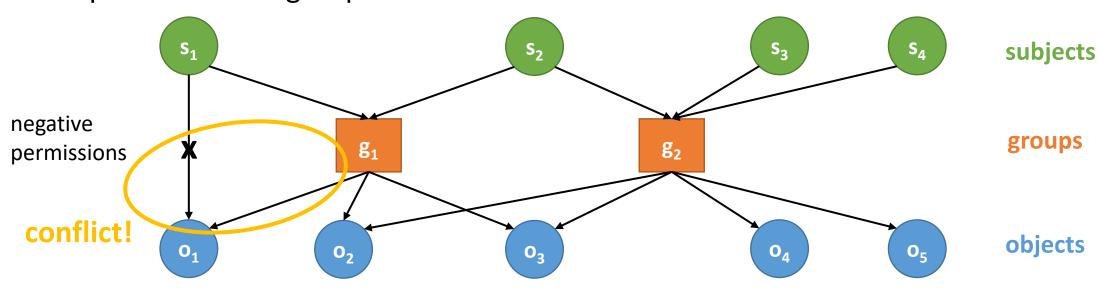


How to "store" the Access Control Matrix?

Simplifying the matrix: Groups

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Access control example: UNIX / Linux Principals & Groups

- User Identities (UIDs) and Group Identities (GIDs)
 - Originally 16-bit (now 32-bit) numbers.
 - Special UIDs: -2, 0, 1, ...
- User Information
 - Each user has own directory / home/username
 - User accounts: /etc/passwd username:password:UID:GID:info:home:shell
- Users belong to one or more groups
 - Primary group (/etc/passwd), other groups (/etc/group)

```
groupname:password:GID:userlist
```

Group membership gives additional permissions!!

Access control example: UNIX / Linux Security Architecture

- Everything is a file

- Discretionary access control
- Each user "owns" a set of files
 - Simple way to express who else can access
 - All user processes run with that user privileges
 - Ambient authority!!

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owner – owner of a file
group – grouper of the owner
other – rest

- Special super-users and programs

Access control example: UNIX / Linux Super users

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- User ID 0
- Access system files and special operations
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- Use "sudo" or "su" command
- Difference?

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Normal users also need to access system services but these services need to run with system privileges

suid / sgid mechanism

Access control example: UNIX / Linux ACL = control bits

- Files have ACLs attached to them
 - Each file is assigned an **owner UID** and **GID**
 - Each file has 9 permission bits
 - -Read, write, execute
 - -User, group, others
- Different semantics between files and directories
 - *Directories*: Read → List files, Write → Add file, Exec → "cd"
- 3 attributes: "suid", "sgid", and "sticky"

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STICKY BIT on a directory

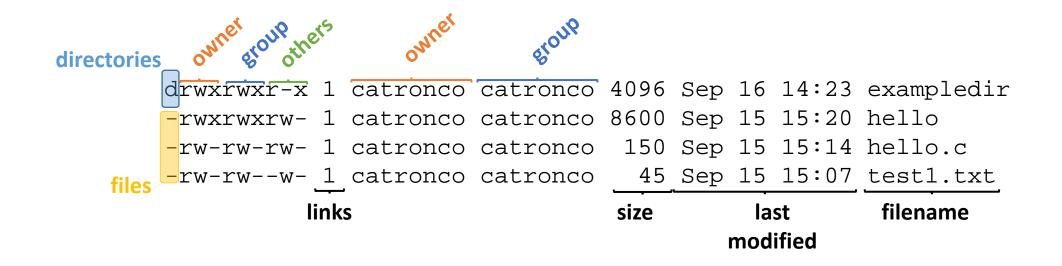
only the owner of a file, the owner of the directory, or the super-user will be able to remove or rename a file/directory.

Example



Owner can change permissions on files

Example



Owner can change permissions on files

chmod
$$\begin{cases} +r, -w, \\ 666, 662 \\ +t \text{ or } 1666, +s \text{ or } 4666 \end{cases}$$
 filename

Access control example: UNIX / Linux Access control implementation

Compare:

UID / GID of process trying to perform action

with:

state of file (Owner, Group, mode bits)

- Order matters:
 - If UID says you are owner: check bits for owner.
 - If not owner, but your group is owner, check GID with bits for group.
 - Otherwise check bits for "other"

root user is never denied access

Access control example: UNIX / Linux Why suid/sgid ?

Simple service: should deliver messages:

```
$msg Alice "Hello Alice"
```

The parameter sentence is appended to a file msgfile owned by Alice

Two options:

```
-rwx--x--- Alice Alice+Bob msg
-rwx----- Alice Alice+Bob msgfile
-rwx--x--- Alice Alice+Bob msg
-rwx-w---- Alice Alice+Bob msg
```

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How do you know if a suid program does what it is meant to do? and only what it is meant to do?

```
-rwxr-xr-x 1 root root 3492656 Dec 4 2017 python2.7

Setuid Root programs are dangerous! (in TCB)
```

Access control example: UNIX / Linux Nobody

Special user (User ID -2)

- owns no files
- belongs to no user



- Limits damages if they misbehave / get compromised
- Safer user to execute code you do not know, particularly obfuscated code

What about Windows?



Principals = users, machines, groups,...

Objects = files, Registry keys, printers, ...

Access control:

Each object has a discretionary access control list (DACL)

Each process (or thread) has an access token:

Login user account (process "runs as" this user)

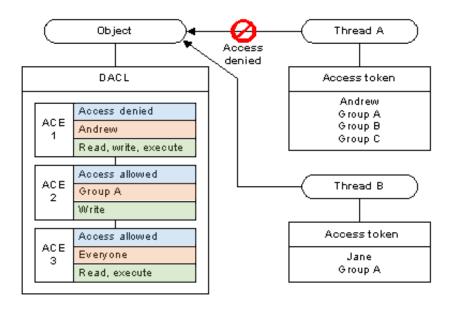
All groups in which the user is a member(recursively!)

All privileges assigned to these groups

Compare DACL with the process' access token when creating a handle to the object

What about Windows? DACL

List of Access Control Entries (ACEs)



Type: negative / positive

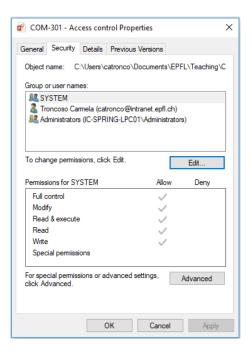
Principal

Permissions: more fine grained than UNIX

+ Flags and others...

Least Privilege by default

Run as administrator



Why negative first?

Final note Access control is domain specific!

Operating System

- Objects: files, devices, OS operations, ...
- Subjects: principals are processes, pipes, ...

Middleware

- Objects: tables, records, rows, columns, ...
- Subjects: DB specific, e.g. stored in USERS table

Hardware

- Objects: Memory pages, privileged instructions
- Subjects: processor mode, protection domains

Applications

- Objects: Photos, posts, messages
- Subjects: users, groups

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Mixing domains is meaningless!!

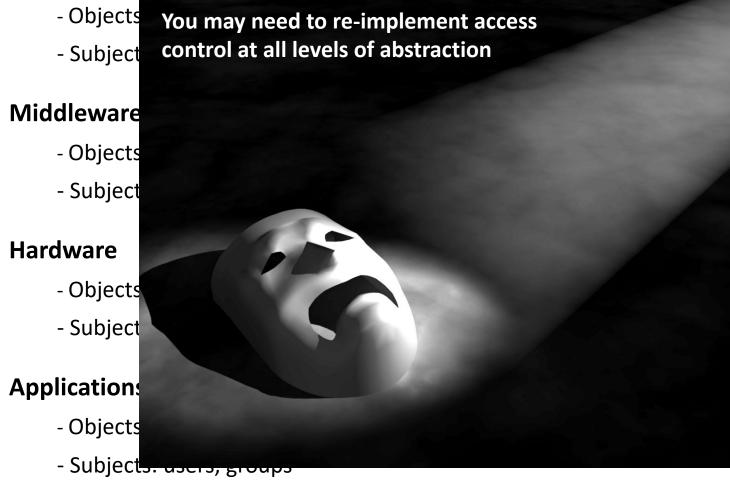
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Summary of the day

- Access control is a **backbone** for computer security

- The Access Control Matrix is a useful abstraction
 - Difficult to implement

- Access control is far from trivial
 - The UNIX example