

# MAT300 CURVES AND SURFACES

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# Bezier curves

- 1 Derivatives of Bezier Curves
- 2 Implicit form of quadratic Bezier curves

## Differentiable curves

Consider a polynomial curve  $\gamma : [a, b] \rightarrow \mathbb{R}^2$  given as

$$\gamma(t) = (p(t), q(t)) \quad (1)$$

where  $p, q \in P_n$ .

If we differentiate both polynomials we can obtain a function  $\gamma' : [a, b] \rightarrow \mathbb{R}^2$  given as

$$\gamma'(t) = (p'(t), q'(t)) \quad (2)$$

where  $p', q' \in P_{n-1}$ .

Under which conditions is  $\gamma$  differentiable?

### Definition

$\gamma$  is differentiable at  $\bar{t} \in (a, b)$  if  $\gamma'(\bar{t})$  exists.

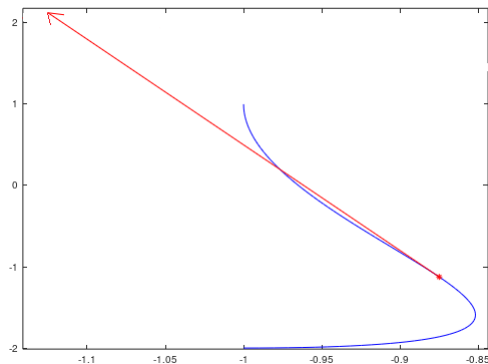
As  $p, q \in P_n$ ,  $p'$  and  $q'$  are defined in  $[a, b]$  therefore  $\gamma$  is differentiable.

# Smooth curves

$\gamma'(t)$  can be interpreted as the velocity vector in the direction of increasing  $t$  along  $\gamma(t)$ .

$$\gamma : [0, 1] \rightarrow \mathbb{R}^2 \text{ with } \gamma(t) = (-1 + t - 2t^2 + t^3, -2 + 4t^2 - t^3)$$

$$\gamma' : [0, 1] \rightarrow \mathbb{R}^2 \text{ with } \gamma'(t) = (1 - 4t + 3t^2, 8t - 3t^2)$$



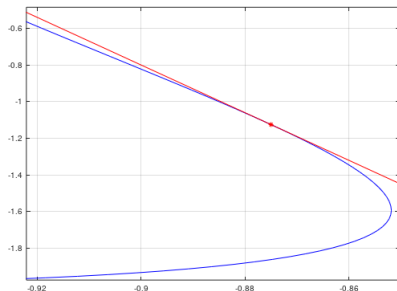
If  $\gamma'(\bar{t}) = \vec{0}$  we stop abruptly the path along  $\gamma$  at  $\bar{t}$ .

## Definition

The curve  $\gamma$  is smooth at  $\bar{t} \in (a, b)$  if  $\gamma'(\bar{t})$  exists and  $\gamma'(\bar{t}) \neq \vec{0}$

A tangent line to  $\gamma$  at  $\gamma(\bar{t})$  has vector director  $\gamma'(\bar{t})$

$$l : (x, y) = \gamma(\bar{t}) + \lambda \gamma'(\bar{t}), \quad \lambda \in \mathbb{R} \quad (3)$$



## Derivatives of Bezier curves

How do we compute directions and tangents along Bezier curves?

$$\gamma(t) = \sum_{i=0}^n P_i B_i^n(t), \quad t \in [0, 1] \text{ therefore}$$

$$\gamma'(t) = \sum_{i=0}^n P_i \frac{d}{dt} B_i^n(t), \quad t \in [0, 1]$$

Remember that the derivatives of the Bernstein polynomials can be obtained through

$$\frac{d}{dt} B_i^n(t) = n(B_{i-1}^{n-1}(t) - B_i^{n-1}(t))$$

with  $B_{-1}^{n-1}(t) = 0$  and  $B_n^{n-1}(t) = 0$

so we have

$$\gamma'(t) = \sum_{i=0}^n P_i n (B_{i-1}^{n-1}(t) - B_i^{n-1}(t)), \quad t \in [0, 1] \quad (4)$$

## Cumulative Bernstein polynomials

(4) doesn't have a geometrical interpretation.

How the control points of a Bezier curve make influence in the tangent to the curve at a certain point?

We will rewrite (4) using cumulative Bernstein polynomials.

### Definition

The  $i$ th cumulative Bernstein polynomial of degree  $n$  is given as

$$C_i^n(t) = \sum_{j=i}^n B_j^n(t) \quad (5)$$

$$C_i^n(t) = \sum_{j=i}^n B_j^n(t) = B_i^n(t) + \sum_{j=i+1}^n B_j^n(t) = B_i^n(t) + C_{i+1}^n(t)$$

$$\text{Therefore } B_i^n(t) = C_i^n(t) - C_{i+1}^n(t)$$

## Bezier curve in cumulative form

The Bezier curve in cumulative form is given as follows:

$$\gamma(t) = \sum_{i=0}^n P_i B_i^n(t) = \sum_{i=0}^n P_i (C_i^n(t) - C_{i+1}^n(t)) = \sum_{i=0}^n P_i C_i^n(t) - \sum_{i=0}^n P_i C_{i+1}^n(t) =$$

(with  $C_{n+1}^n(t) = 0$ )

$$= \sum_{i=0}^n P_i C_i^n(t) - \sum_{i=0}^{n-1} P_i C_{i+1}^n(t) = P_0 C_0^n(t) + \sum_{i=1}^n P_i C_i^n(t) - \sum_{i=1}^n P_{i-1} C_i^n(t) =$$

(with  $C_0^n(t) = \sum_{j=0}^n B_j^n(t) = 1$ )

$$= P_0 + \sum_{i=1}^n (P_i - P_{i-1}) C_i^n(t)$$

we denote with  $\vec{v}_i = P_i - P_{i-1}$  then

$$\gamma(t) = P_0 + \sum_{i=1}^n \vec{v}_i C_i^n(t), \quad t \in [0, 1] \quad (6)$$



## Derivative of Cumulative Bernstein polynomials

$$\begin{aligned}
 \frac{d}{dt} C_i^n(t) &= \frac{d}{dt} \sum_{j=i}^n B_j^n(t) = \sum_{j=i}^n \frac{d}{dt} B_j^n(t) = \sum_{j=i}^n n(B_{j-1}^{n-1}(t) - B_j^{n-1}(t)) \\
 n \left( \sum_{j=i}^n B_{j-1}^{n-1}(t) - \sum_{j=i}^n B_j^{n-1}(t) \right) &= n \left( \sum_{j=i-1}^{n-1} B_j^{n-1}(t) - \sum_{j=i}^n B_j^{n-1}(t) \right) \\
 &= n \left( B_{i-1}^{n-1}(t) + \sum_{j=i}^{n-1} (B_j^{n-1}(t) - B_j^{n-1}(t)) - B_n^{n-1}(t) \right) = n B_{i-1}^{n-1}(t)
 \end{aligned}$$

So the derivative of a Bezier curve is

$$\begin{aligned}
 \gamma'(t) &= \frac{d}{dt} \left( P_0 + \sum_{i=1}^n \vec{v}_i C_i^n(t) \right) = \sum_{i=1}^n \vec{v}_i \frac{d}{dt} C_i^n(t) = n \sum_{i=1}^n \vec{v}_i B_{i-1}^{n-1}(t) \\
 &= n \sum_{i=0}^{n-1} \vec{v}_{i+1} B_i^{n-1}(t)
 \end{aligned}$$

## Example

The tangent line to a Bezier curve with control points  $P_0 = (0, 0)$ ,  $P_1 = (2, 3)$  and  $P_2 = (5, 7)$  at  $t = 1$  is

$$(x, y) = \gamma(1) + \lambda\gamma'(1), \quad \lambda \in \mathbb{R} \quad (7)$$

$$\gamma(1) = P_2 = (5, 7)$$

$$\begin{aligned} \gamma'(1) &= 2(\vec{v}_1 B_0^1(1) + \vec{v}_2 B_1^1(1)) = 2((P_1 - P_0)(1 - 1) + (P_2 - P_1)1) \\ &= 2(3, 4) = (6, 8) \end{aligned}$$

$$(x, y) = (5, 7) + \lambda(6, 8), \quad \lambda \in \mathbb{R}$$

## Implicit form for quadratic Bezier curves

Given  $P_0, P_1, P_2$  points in  $\mathbb{R}^2$ . A Bezier curve  $\gamma : [0, 1] \rightarrow \mathbb{R}^2$  is given as  $\gamma(t) = \sum_{i=0}^2 P_i B_i^2(t)$

If we forget about the  $t$  dependence, we can pass from parametric to implicit form

$$f(x, y) = 0 \quad (8)$$

so our curve will be an arc of the above implicit equation.

If the points  $P_0, P_1, P_2$  are aligned, then the Bezier curve will be a segment of a straight line, and we say  $\gamma$  is **degenerate**.

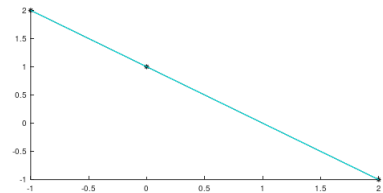
$$\gamma(t) = P_0 + \sum_{i=1}^2 \vec{v}_i C_i^2(t), \quad t \in [0, 1]$$

$\vec{v}_1$  and  $\vec{v}_2$  are parallel.

$$l : (x, y) = P_0 + \lambda \vec{v}_1, \quad \lambda \in \mathbb{R}$$

## Example of degenerate quadratic curve

$$P_0 = (2, -1), P_1 = (0, 1), P_2 = (-1, 2)$$



For obtaining the implicit expression we start computing the curve in the standard basis

$$\gamma(t) = (1-t)^2(2, -1) + 2(1-t)t(0, 1) + t^2(-1, 2)$$

$$= (2 - 4t + t^2, -1 + 4t - t^2) \quad \text{then } x = 2 - 4t + t^2 \text{ and so}$$

$$y = -1 + 4t - t^2 = 1 - 2 + 4t - t^2 = 1 - (2 - 4t + t^2) = 1 - x$$

So the implicit form is  $x + y - 1 = 0$

## Non degenerate quadratic Bezier curves

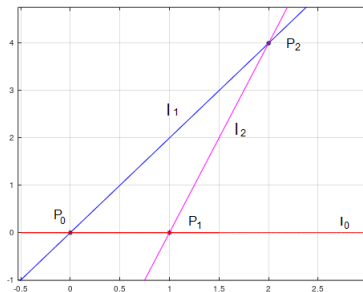
If the points  $P_0$ ,  $P_1$ ,  $P_2$  are not aligned, then the Bezier curve will be an arc of a parabola, and we say  $\gamma$  is **non degenerate**.

How do we find the implicit expression? Consider

$$l_0 : a_0x + b_0y + c_0 = 0 \text{ and } L_0(x, y) = a_0x + b_0y + c_0$$

$$l_1 : a_1x + b_1y + c_1 = 0 \text{ and } L_1(x, y) = a_1x + b_1y + c_1$$

$$l_2 : a_2x + b_2y + c_2 = 0 \text{ and } L_2(x, y) = a_2x + b_2y + c_2$$



The quadratic Bezier curve with control points  $P_0, P_1, P_2$  is given by

$$f_k(x, y) = 0 \quad (9)$$

where

$$f_k(x, y) = L_0(x, y)L_2(x, y) + kL_1(x, y)^2 \quad (10)$$

for a certain constant  $k$ .

**Example:**  $P_0 = (0, 0), P_1 = (1, 0), P_2 = (2, 4)$

$l_0 : a_0x + b_0y + c_0 = 0$  evaluating at  $P_0$  and  $P_1$   $\begin{cases} c_0 = 0 \\ a_0 + c_0 = 0 \end{cases}$  so the  
curve  $l_0 : y = 0$  and  $L_0(x, y) = y$

$l_1 : a_1x + b_1y + c_1 = 0$  evaluating at  $P_0$  and  $P_2$   $\begin{cases} c_1 = 0 \\ 2a_1 + 4b_1 + c_1 = 0 \end{cases}$   
so the curve  $l_1 : 2x - y = 0$  and  $L_1(x, y) = 2x - y$

$l_2 : a_2x + b_2y + c_2 = 0$  evaluating at  $P_1$  and  $P_2$   $\begin{cases} a_2 + c_2 = 0 \\ 2a_2 + 4b_2 + c_2 = 0 \end{cases}$   
so the curve  $l_2 : 4x - y - 4 = 0$  and  $L_2(x, y) = 4x - y - 4$

$$f_k(x, y) = L_0(x, y)L_2(x, y) + kL_1(x, y)^2 = y(4x - y - 4) + k(2x - y)^2$$

$k$  is determined by evaluating one point inside the curve (not the extremes).

For instance  $\gamma(\frac{1}{2}) = (1, 1)$

$f_k(1, 1) = 0$  and obtain  $k = 1$

Then the implicit equation is  $y(4x - y - 4) + (2x - y)^2 = 0$

$$4xy - y^2 - 4y + 4x^2 - 4xy + y^2 = 0$$

$$x^2 - y = 0$$