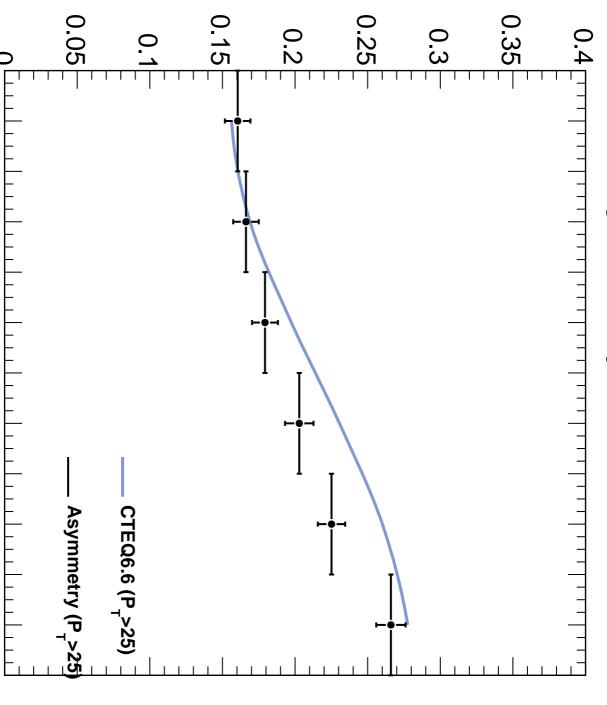
## Asymmetry



0.2 0.4 0.6 0.8

1 1.2 1.4 1.6 1.8

2

2.2 2.4