

# Your HTML Learning Path

We'll follow a structured roadmap:

## 1. Introduction to HTML

- What is HTML?
- Why is it important?
- How the web works (Browsers, Servers, HTTP)

## 2. Basic HTML Structure

- HTML document structure (`<!DOCTYPE html>`, `<html>`, `<head>`, `<body>`)
- Essential tags (`<h1>` to `<h6>`, `<p>`, `<a>`, `<img>`, `<br>`, `<hr>`)

## 3. HTML Elements and Attributes

- Block vs Inline elements
- Common attributes (`id`, `class`, `src`, `href`, `alt`, `title`, etc.)

## 4. HTML Forms and User Input

- `<form>` basics
- Input fields (`<input>`, `<textarea>`, `<select>`, `<option>`, `<button>`)
- Form attributes (`action`, `method`, `name`, `value`, `placeholder`, `required`)

## 5. HTML Tables and Lists

- Ordered and unordered lists (`<ul>`, `<ol>`, `<li>`)
- Tables (`<table>`, `<tr>`, `<td>`, `<th>`, `<thead>`, `<tbody>`, `<tfoot>`)

## 6. HTML Media and Embedding

- Adding images, audio, and videos (`<img>`, `<audio>`, `<video>`)
- Embedding content (`<iframe>`, Google Maps, YouTube videos)

## 7. HTML5 Semantic Elements

- Importance of semantics
- Key semantic elements (`<header>`, `<nav>`, `<section>`, `<article>`, `<footer>`, `<aside>`)

## 8. HTML Accessibility and SEO Best Practices

- Writing accessible HTML (ARIA attributes, alt text)
- SEO-friendly HTML practices (meta tags, structured data)

## 9. HTML Advanced Topics

- Forms with validation
- Data attributes (`data-*`)
- Using the `<canvas>` element
- HTML5 APIs (Geolocation, Drag & Drop, Web Storage)

## 10. Project-Based Learning

- Creating a simple webpage
- Building a contact form
- Developing a basic portfolio site

## How We'll Learn

- ✓ Theory + Hands-on Practice
- ✓ Real-world Examples
- ✓ Exercises & Challenges
- ✓ Expert Tips & Common Mistakes
- ✓ Mini Projects to Reinforce Learning

# Your CSS Learning Path

We'll follow a well-structured roadmap:

## 1 Introduction to CSS

- What is CSS?
- How CSS works (HTML + CSS connection)
- Ways to apply CSS (Inline, Internal, External)
- Basic CSS syntax & rules

## 2 CSS Selectors & Specificity

- Universal, Element, Class, and ID selectors
- Grouping and Combinators (`>`, `+`, `~`, `,`)
- Attribute selectors (`[type="text"]`, `[href*="google"]`)
- Pseudo-classes (`:hover`, `:nth-child()`)
- Pseudo-elements (`::before`, `::after`)
- Specificity and the Cascade (Understanding priority)

## 3 CSS Box Model

- Content, Padding, Border, Margin
- Box-sizing (`content-box` vs `border-box`)
- `width`, `height`, `max-width`, `min-height`

## 4 CSS Layouts & Positioning

- Display properties (`block`, `inline`, `inline-block`, `flex`, `grid`)
- Float & Clear (Old-school layout techniques)

- Positioning (`static`, `relative`, `absolute`, `fixed`, `sticky`)
- Z-index & stacking context

## 5 CSS Flexbox

- Flex container vs Flex items
- Properties: `justify-content`, `align-items`, `flex-wrap`, `flex-grow`, `align-self`
- Creating responsive layouts with Flexbox

## 6 CSS Grid

- Grid container & items
- `grid-template-columns`, `grid-template-rows`, `gap`
- `grid-area` & template layouts
- CSS Grid vs Flexbox (When to use what)

## 7 CSS Typography & Styling

- Font properties (`font-family`, `font-size`, `line-height`, `letter-spacing`)
- Google Fonts & Custom Fonts
- Text styling (`text-align`, `text-decoration`, `text-shadow`)
- Using Variables in CSS (`--main-color: red;`)

## 8 CSS Colors & Backgrounds

- RGB, HEX, HSL color formats
- Opacity & Transparency
- Background properties (`background-color`, `background-image`, `background-size`, `background-position`)
- CSS Gradients

## 9 CSS Animations & Transitions

- CSS Transitions (`transition-property`, `transition-duration`)
- CSS Animations (`@keyframes`, `animation-name`, `animation-duration`)
- Creating smooth hover effects

## 10 Responsive Web Design (RWD)

- Media Queries (`@media screen and (max-width: 768px)`)
- Mobile-first vs Desktop-first approach
- Fluid layouts, viewport units (`vh`, `vw`)
- CSS Frameworks (Bootstrap, Tailwind basics)

## 11 Advanced CSS Topics

- CSS Variables & Custom Properties
- CSS Preprocessors (SCSS, SASS basics)
- Dark mode implementation
- Performance optimization in CSS

## 12 CSS Best Practices & Common Mistakes to Avoid

- Writing maintainable and scalable CSS
- Debugging CSS issues
- Cross-browser compatibility
- Avoiding overuse of `!important`

## Project-Based Learning

- **Project 1:** Stylish Landing Page

- **Project 2:** Responsive Navigation Menu
- **Project 3:** Portfolio Website
- **Project 4:** Animated Web Elements

## **How We'll Learn**

- ✓ **Theory + Hands-on Practice**
  - ✓ **Real-world Examples**
  - ✓ **Exercises & Challenges**
  - ✓ **Expert Tips & Common Mistakes**
  - ✓ **Mini Projects to Reinforce Learning**
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## **Your JavaScript Learning Path**

### **1** Introduction to JavaScript

- What is JavaScript?
- Why is JavaScript important?
- How JavaScript works in the browser (Client-Side vs Server-Side)
- Writing your first JavaScript program

### **2** JavaScript Basics

- Variables (`var`, `let`, `const`)
- Data types (String, Number, Boolean, Undefined, Null, Object, Symbol, BigInt)
- Operators (Arithmetic, Assignment, Comparison, Logical, Bitwise)
- Type conversion and coercion
- Common mistakes to avoid in variable declarations

### 3 JavaScript Control Flow

- Conditional statements (`if`, `else`, `switch`)
- Loops (`for`, `while`, `do-while`)
- Break and continue statements
- Writing efficient control flow logic

### 4 JavaScript Functions & Scope

- Function declarations vs function expressions
- Arrow functions (`=>`)
- Parameters and return values
- Function scope and closures
- Higher-order functions

### 5 JavaScript Arrays & Objects

- Creating and manipulating arrays
- Array methods (`push`, `pop`, `shift`, `unshift`, `map`, `filter`, `reduce`)
- Object properties and methods
- Looping through objects (`for...in`, `Object.keys()`)

### 6 JavaScript DOM Manipulation

- Understanding the DOM (Document Object Model)
- Selecting elements (`getElementById`, `querySelector`)
- Changing HTML and CSS with JavaScript
- Handling events (`click`, `mouseover`, `keydown`)
- Event delegation & best practices

## 7 JavaScript ES6+ Features

- Template literals
- Destructuring arrays & objects
- Spread and Rest operators
- Default parameters
- Modules (`import/export`)

## 8 JavaScript Asynchronous Programming

- Callbacks and callback hell
- Promises and `.then()` chaining
- Async/Await
- Fetch API and making API calls
- Handling errors in async code

## 9 JavaScript Object-Oriented Programming (OOP)

- Constructor functions and prototypes
- ES6 Classes and Inheritance
- Encapsulation, Polymorphism, and Abstraction
- `this` keyword and binding methods

## 10 JavaScript Advanced Topics

- Regular Expressions (`RegExp`)
- Error handling (`try...catch...finally`)
- Local Storage, Session Storage, and Cookies
- Web Workers & Performance Optimization



- Memory leaks & debugging JavaScript

## **JavaScript Frameworks & Libraries**

- Introduction to popular libraries (React, Vue, jQuery)
- Using external libraries in JavaScript projects
- Basics of Node.js and Express.js

## **JavaScript Best Practices & Common Mistakes**

- Writing clean and maintainable code
- Performance optimization techniques
- Debugging JavaScript efficiently
- Security best practices

## **Project-Based Learning**

- **Project 1:** Interactive To-Do List
- **Project 2:** Weather App (Using Fetch API)
- **Project 3:** Simple Calculator
- **Project 4:** Quiz App
- **Project 5:** Real-time Chat App (Using WebSockets)

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