

Performance Model of Iterated SpMV for Distributed System.

Md Maruf Hossain
Dept. Computer Science
University of North Carolina at Charlotte
Charlotte, USA
mhossa10@uncc.edu

Erik Saule
Dept. Computer Science
University of North Carolina at Charlotte
Charlotte, USA
esaule@uncc.edu

Abstract—Many applications rely on basic sparse linear algebra operations from numerical solvers to graph analysis algorithms. Yet, the performance of these operations is still reasonably unknown. Users and practitioners rely on the rule of thumb understanding of what typically works best for some application domain.

This paper aims at providing an overall framework for the distributed system to think about the performance of sparse applications. We use the sparse matrix-vector (SpMV) multiplication as the representative of the experiments. We model the performance of multiple SpMV implementations on distributed systems. We model the performance of different modes of execution of SpMV using linear and polynomial regression models for a distributed system. The models enable us to predict how to partition and represent the sparse matrix to optimize the performance of iterated SpMV on a cluster with 225 cores.

Index Terms—SpMV, MPI, Graph Partitioning

I. INTRODUCTION

Sparse matrix-vector multiplication (SpMV) is one of the fundamental operations in sparse linear algebra. It is critical to solving linear systems and is widely used in engineering and scientific applications [1]–[3]. Distributed memory systems have entered a new age with the popularization of departmental clusters to support these scientific and engineering applications. Many different approaches have been proposed to improve SpMV performance on clusters. But choosing the right approach still mostly relies on the rule of thumbs. We posit that building models to predict the performance of different configurations is the only way to make better-informed decisions.

In this paper, we propose a linear and polynomial *Support Vector Regression (SVR)* [4] model to predict and analyze the run time of SpMV on the distributed system for different ways to execute the operation. Our system will analyze the predicted run time and return the best possible algorithm for the system. The performance of the SpMV mainly depends on the size and structure of the matrices and the architecture of the system.

To perform sparse matrix-vector multiplication (SpMV) on distributed systems, the most common mechanism is to partition the matrix into multiple parts and perform SpMV on each part individually in the different processors. Good partitioning can ensure better load balance and limits the volume of communication between the underlying MPI process. Many

partitioning algorithms have been proposed to ensure good load balance and to minimize MPI communications [5]–[7].

In this paper, we explore two partitioning modes (Uniform 2D-Partitioning and 1D Row Partitioning) and the performance of the different SpMV representation based on these partitioning mechanisms on distributed systems. We develop a linear and a polynomial support vector regression (SVR) performance models for SpMV operations on the distributed system for these different techniques. The models are accurate enough to predict the best configuration to execute SpMV given a matrix.

II. SPMV ON AVX-512 ARCHITECTURE (SKYLAKE)

SpMV on the distributed system initially can be divided into two parts,

- MPI Communication: latency to share the vector and gather the results from the MPI process.
- Core SpMV Calculation: latency to calculate part of SpMV for a single MPI process.

A. MPI communication

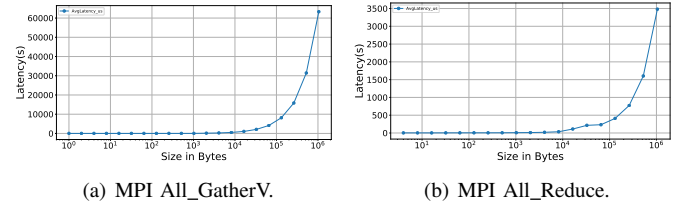


Fig. 1. Latency of the MPI collectives (All_GatherV and All_Reduce) on Skylake.

B. Core SpMV Calculation

We can represent the basic SpMV by $y = y + Val * x$, which contains two floating point operation (multiply and addition). So, we can say we need to calculate NNZ (number of non zeros) times FMA (fused multiply addition) to perform SpMV. In our experiment we divide the core SpMV calculation into two major parts,

- Run time for FMA: $L_{FMA} \times NNZ$, where L_{FMA} is the latency of a single FMA and NNZ is number of nonzeros.
- Read-write latency: L_{RW}

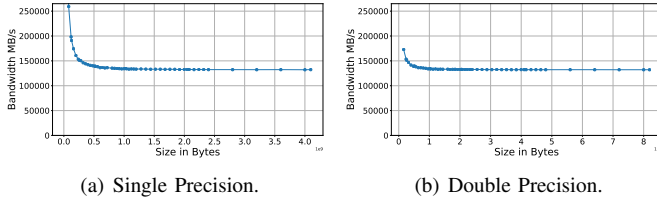


Fig. 2. Single and double precision memory access bandwidth on Skylake processor.

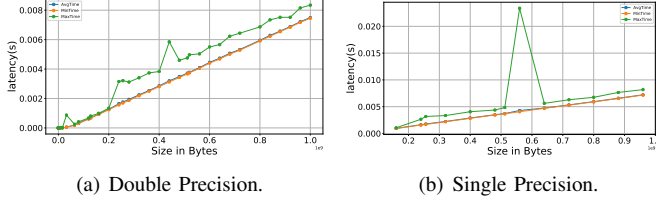


Fig. 3. single and double precision memory access time on Skylake processor.

1) *Memory Access bandwidth*: Figure 3 shows, when the size of the data is more than 1GB the bandwidth shows the consistency with the size of the data(132 GB/s).

2) *Roofline Model for FMA*: The throughput of Skylake and Cascade Lake are same as 2 instructions per cycle and the latency of FMA is 4 cycles for both of them. So there is a potential of pipelining($2 \times 4 = 8$) to get the optimal results. Now, both of the architecture has 512-bit register that can give the ability of the vectorization. For 64-bits floating point operation it can give vector width 8 and for 32-bits it can give at max vector width 16. To find the peak performance of the FMA and to avoid the read-write latency we need to setup the benchmark that datasets can be contained in the register. Now, both of the architecture have 32 registers. We can populate the pipeline by using sufficient amount of work. By varying the number of fused-multiply-addition calculation, we can find out the performance limitation. From the informations of the processors, we can say that 4 cycles required for FMA and the throughput of the FMA is 2 instruction per cycle, that means we should at least use $4 \times 2 = 8$ instruction at a time to populate the pipeline.

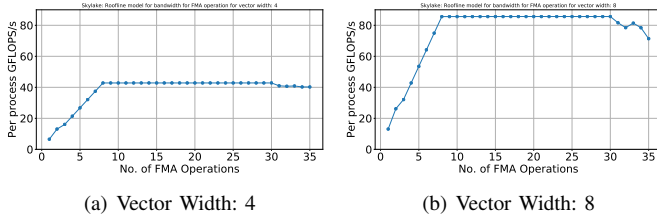


Fig. 4. Skylake: (MPI)Roofline model for bandwidth for FMA operation

We can estimate the theoretical peak performance a single FMA by the following equation,

$$P = \text{Base_Clock_Frequency} \times \text{Vector_Width} \times \frac{\text{FLOPs}}{\text{Instruction}}$$

C. Random 2D-SpMV

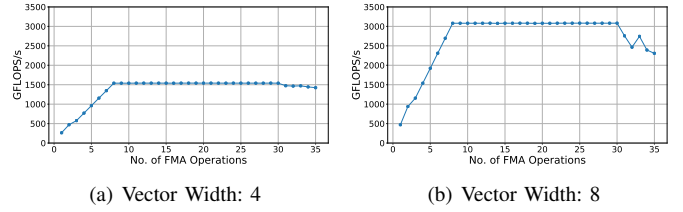


Fig. 5. Skylake: (Shared memory parallel)Roofline model for bandwidth for FMA operation

TABLE I
SPMV PROPERTY.

Array	Elements Size	Data Type	Access Type	
			CSR	COO
rowA	$2 \times \text{ppn} \times \text{rpp}$	Integer	Sequential	Sequential
colA	$\text{ppn} \times \text{nnz}$	Integer	Sequential	Sequential
valA	$\text{ppn} \times \text{nnz}$	Floating	Sequential	Sequential
x	$\text{ppn} \times \text{nnz}$	Floating	Random	Random
y	$\text{ppn} \times \text{rpp}$	Floating	Sequential	Random

1) CSR:

D. Global 1D-SpMV

1) CSR:

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TABLE II
SPMV ON RANDOM 2D PARTITIONING(SINGLE PRECISION).

Matrices	Nodes	nProcesses	Actual Time	Predicted Time	Error
333SP	4	144	0.003	0.004	17.490
333SP	5	169	0.003	0.003	12.729
333SP	7	225	0.002	0.002	16.050
333SP	8	256	0.002	0.002	11.342
AS365	4	144	0.003	0.004	18.888
AS365	5	169	0.003	0.003	14.015
AS365	7	225	0.002	0.002	17.598
AS365	8	256	0.002	0.002	13.123
M6	4	144	0.003	0.003	14.195
M6	5	169	0.002	0.003	12.861
M6	7	225	0.002	0.002	11.868
M6	8	256	0.002	0.002	7.230
NLR	4	144	0.004	0.005	23.621
NLR	5	169	0.003	0.004	18.472
NLR	7	225	0.002	0.003	11.816
NLR	8	256	0.002	0.002	18.543
hugetrace-00010	4	144	0.009	0.011	17.139
hugetrace-00010	5	169	0.009	0.009	3.498
hugetrace-00010	7	225	0.007	0.007	2.231
hugetrace-00010	8	256	0.006	0.006	15.022
road_central	4	144	0.010	0.011	16.822
road_central	5	169	0.010	0.010	0.228
road_central	7	225	0.008	0.008	1.973
road_central	8	256	0.006	0.007	12.016

TABLE III
SPMV ON GLOBAL 1D-ROW PARTITIONING(SINGLE PRECISION).

Matrices	Nodes	nProcesses	Actual Time	Predicted Time	Error
rhugetrace-00010	4	144	0.835	1.034	23.92%
hugetrace-00010	5	169	0.682	0.768	12.47%
nlpkt160	4	144	2.728	5.167	89.42%
nlpkt160	5	169	2.189	4.323	97.54%
nlpkt160	7	225	1.595	3.201	100.7%
nlpkt160	8	256	1.427	2.793	95.7%
nlpkt200	4	144	5.163	10.144	96.47%
nlpkt200	5	169	4.301	8.629	100.6%
nlpkt200	7	225	3.112	6.434	106.8%
nlpkt200	8	256	2.679	5.661	111.3%
nlpkt240	4	144	8.711	17.648	102.6%
nlpkt240	5	169	7.389	15.014	103.2%
nlpkt240	7	225	5.363	11.235	109.5%
nlpkt240	8	256	4.524	9.871	118.2%
road_central	4	144	0.961	0.976	1.572%
road_central	5	169	0.850	0.769	9.569%

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