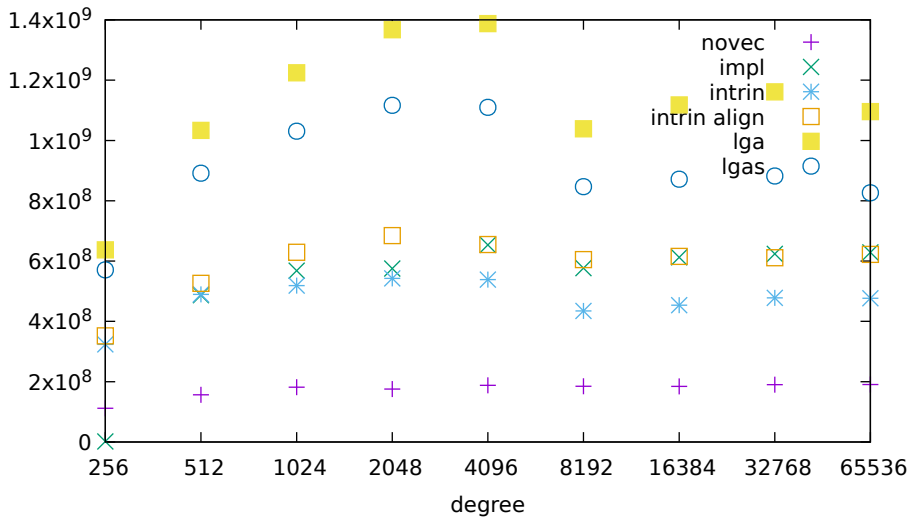
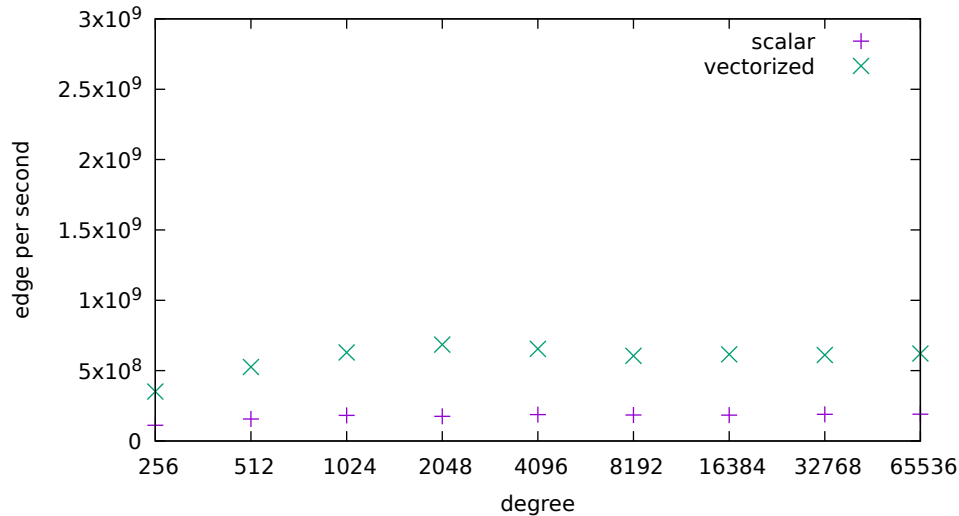


iter = 64

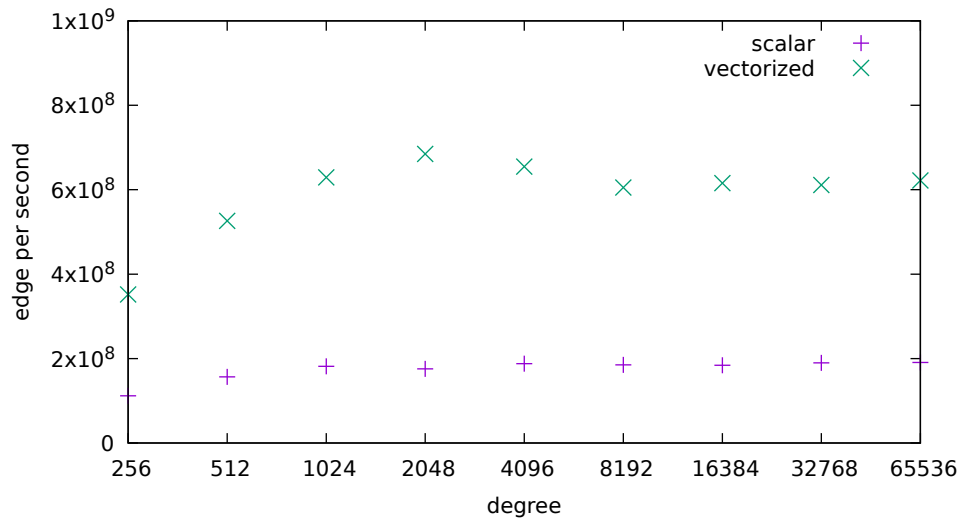
edge per second



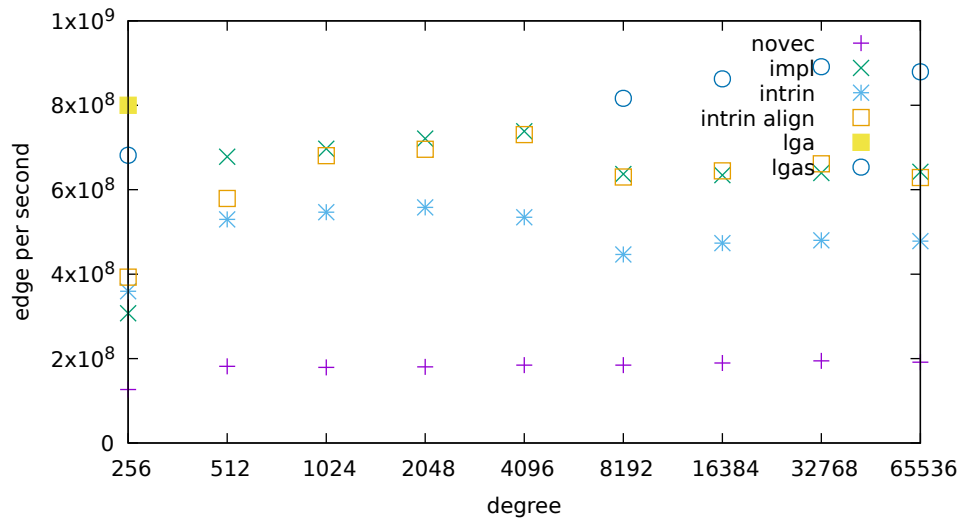
iter = 64



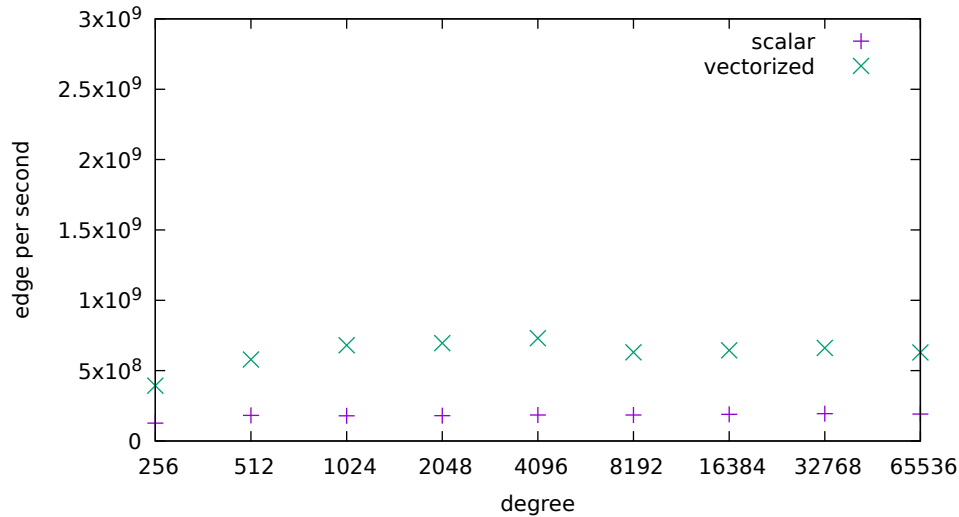
iter = 64



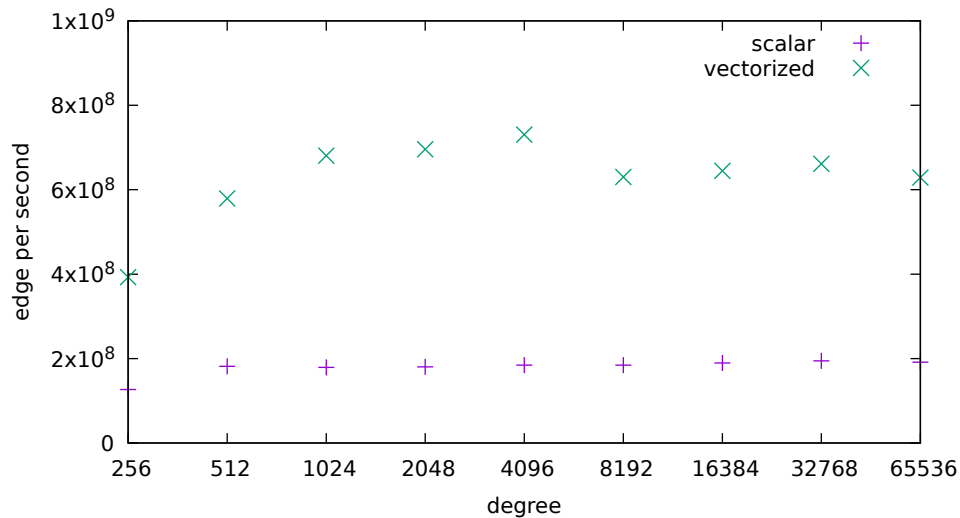
iter = 128



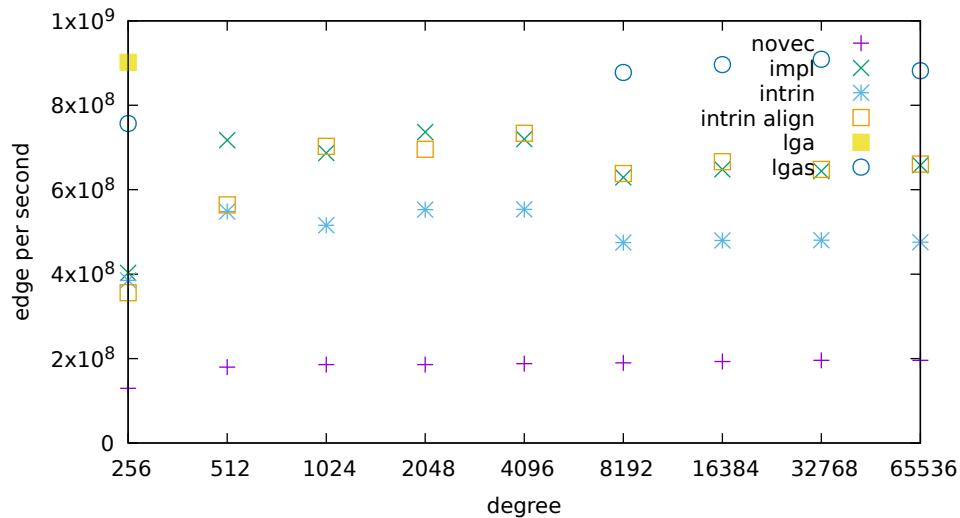
iter = 128



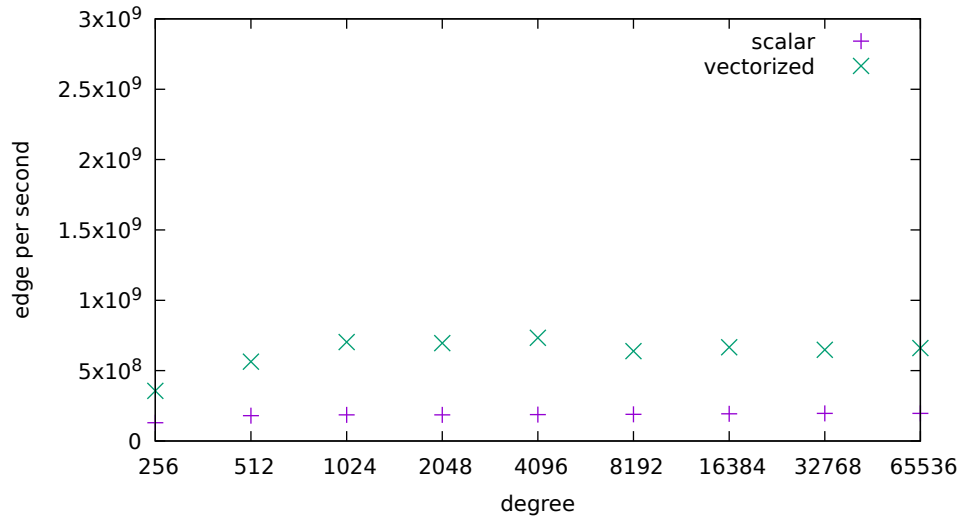
iter = 128



iter = 256

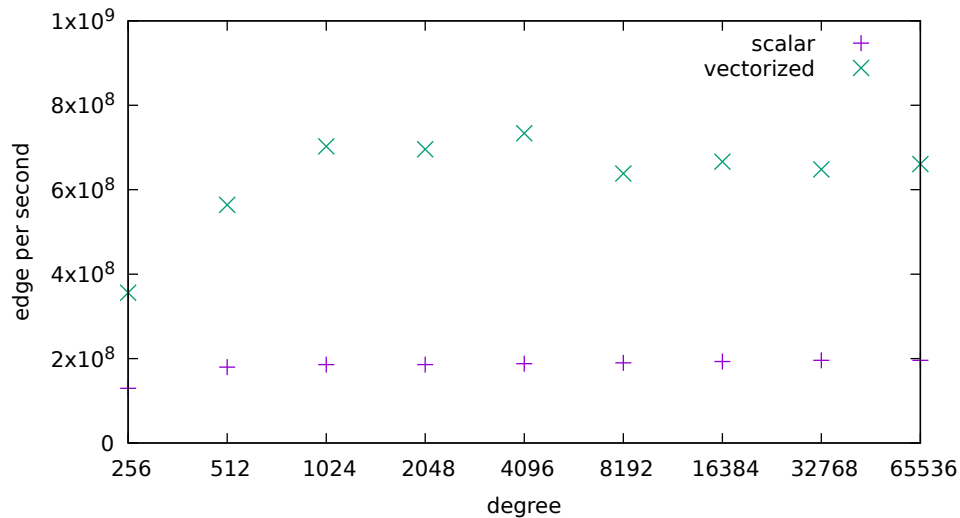


iter = 256

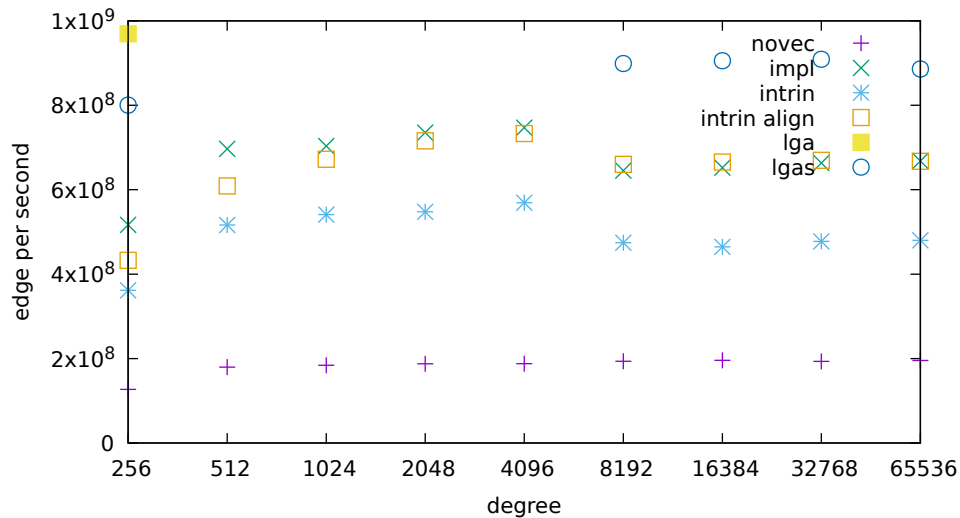




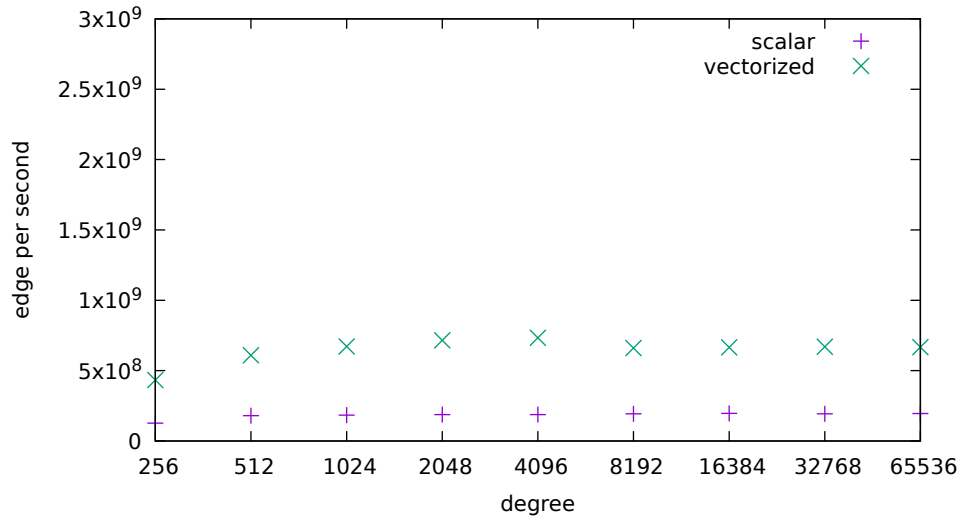
iter = 256



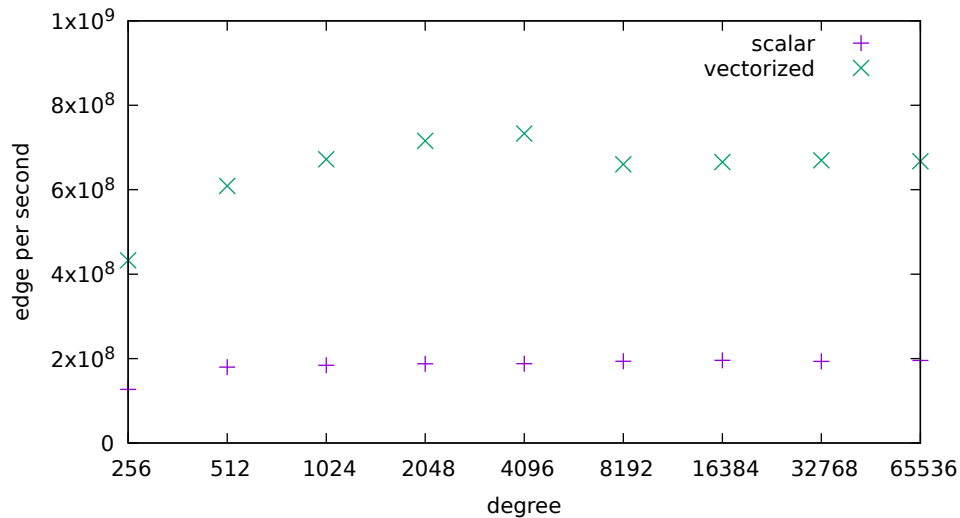
iter = 512



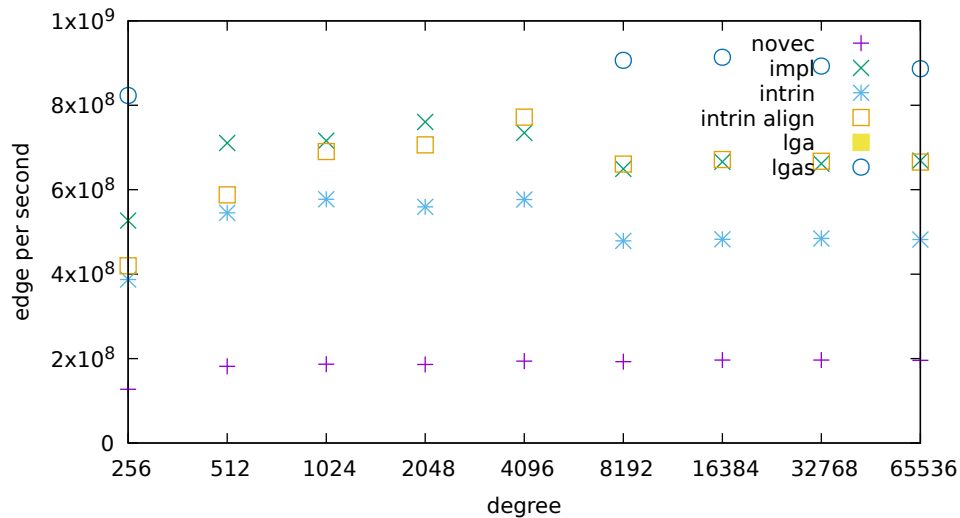
iter = 512



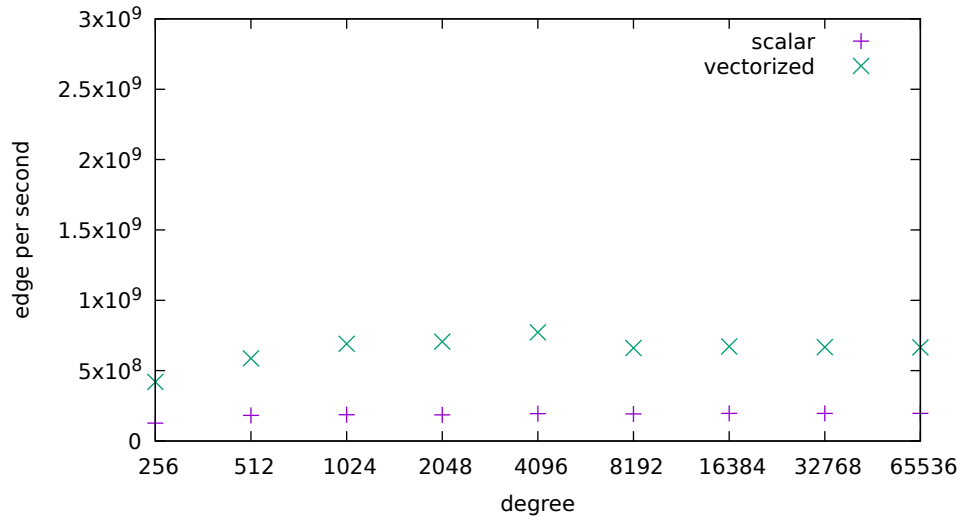
iter = 512



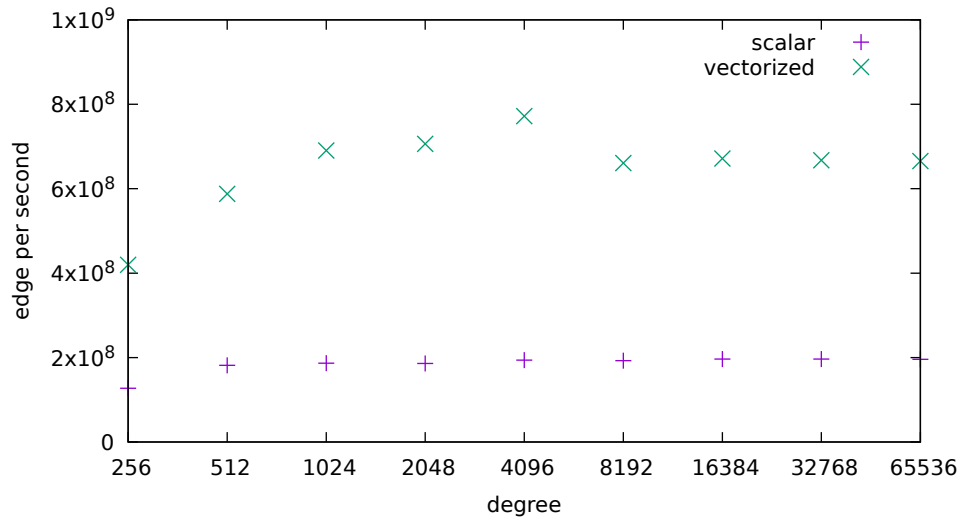
iter = 1024



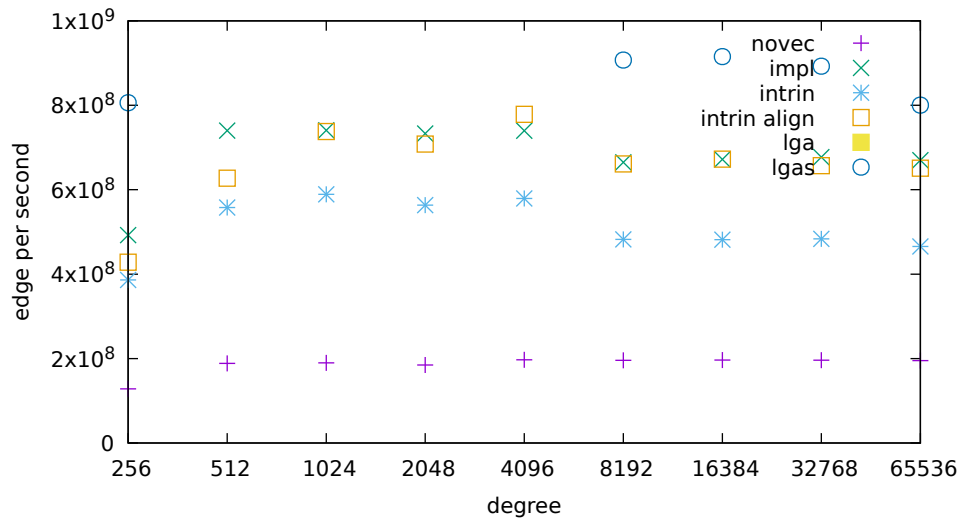
iter = 1024



iter = 1024

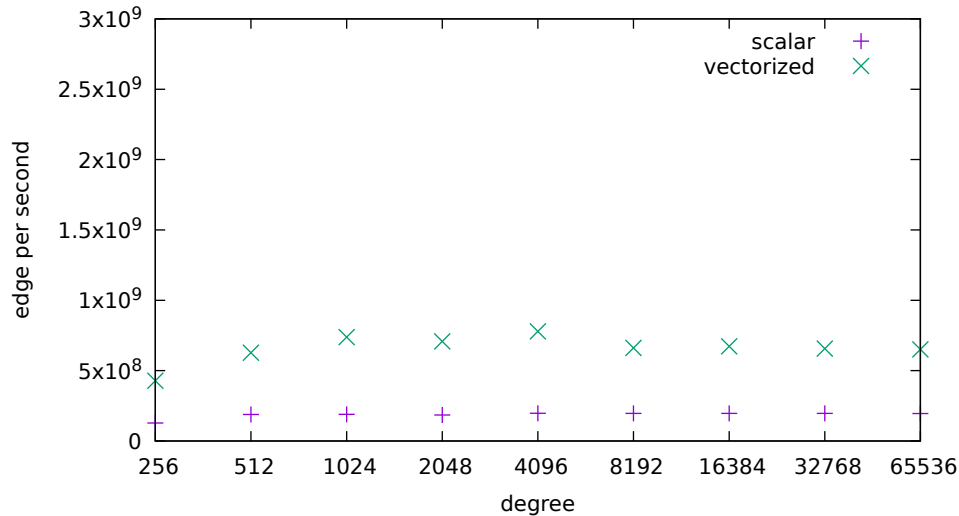


iter = 2048

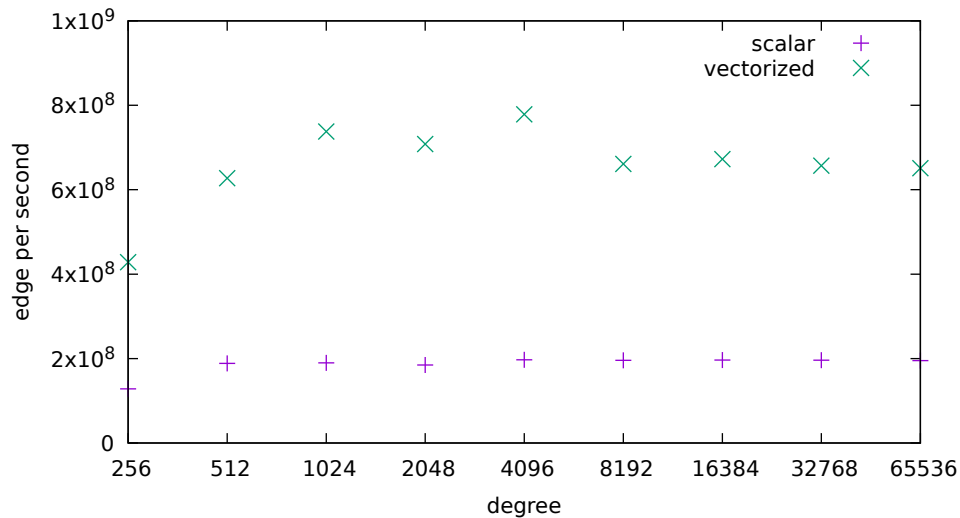




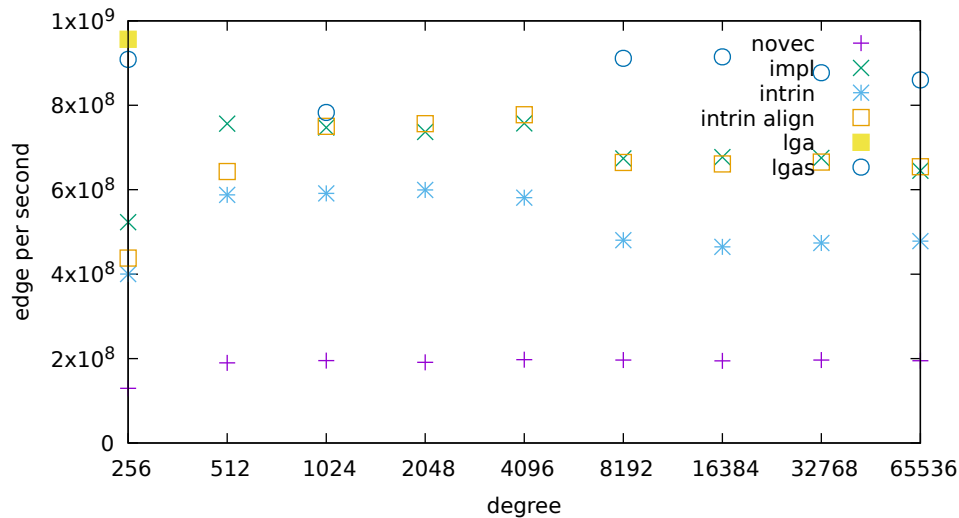
iter = 2048



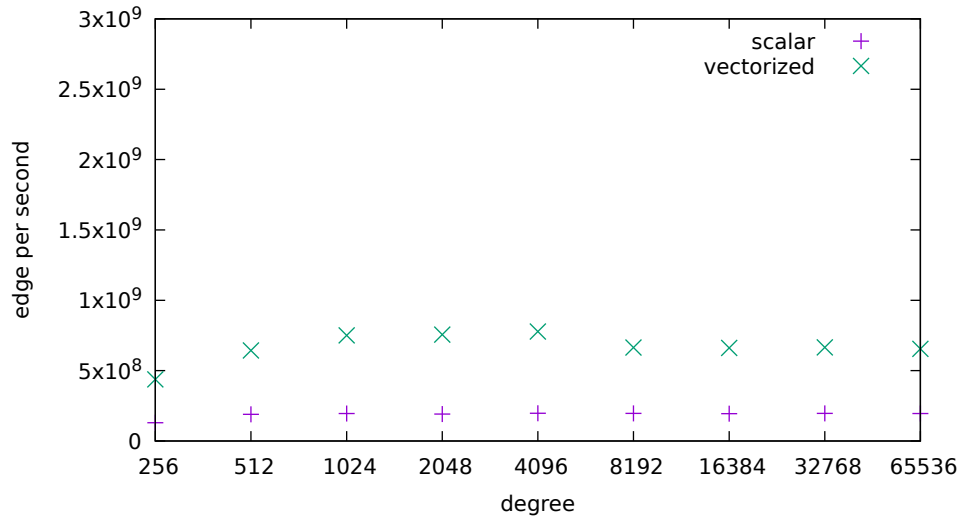
iter = 2048



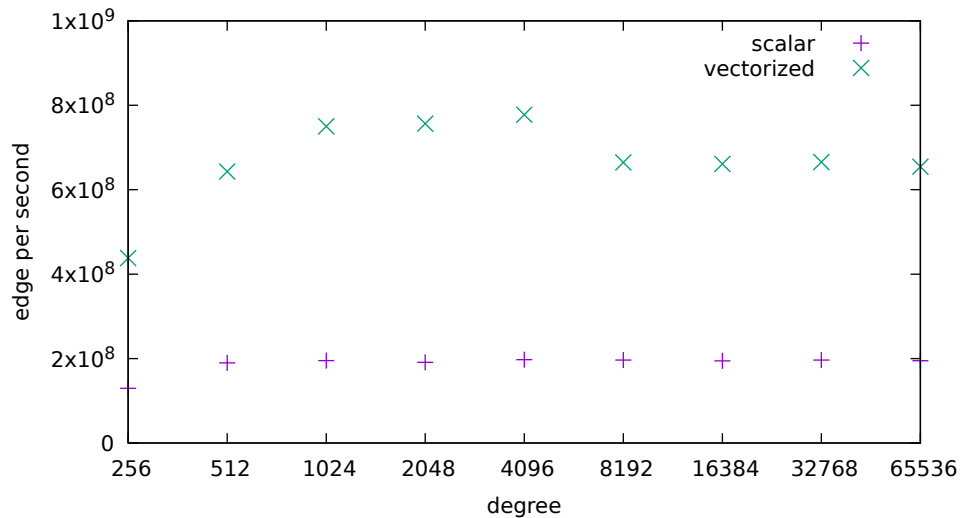
iter = 4096



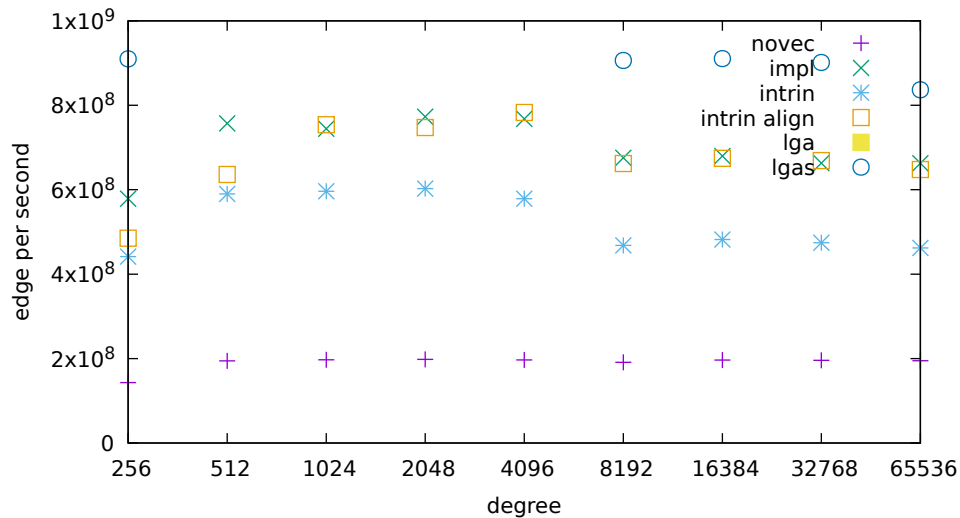
iter = 4096



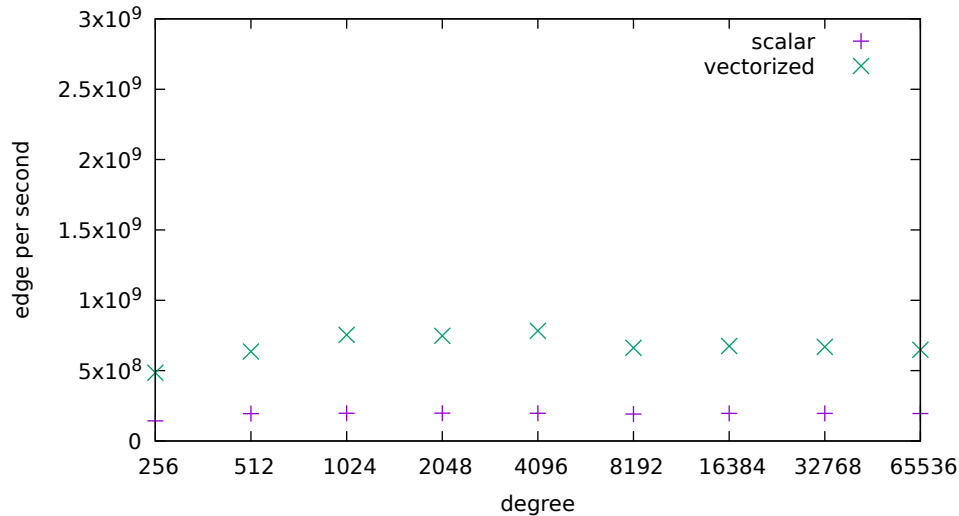
iter = 4096



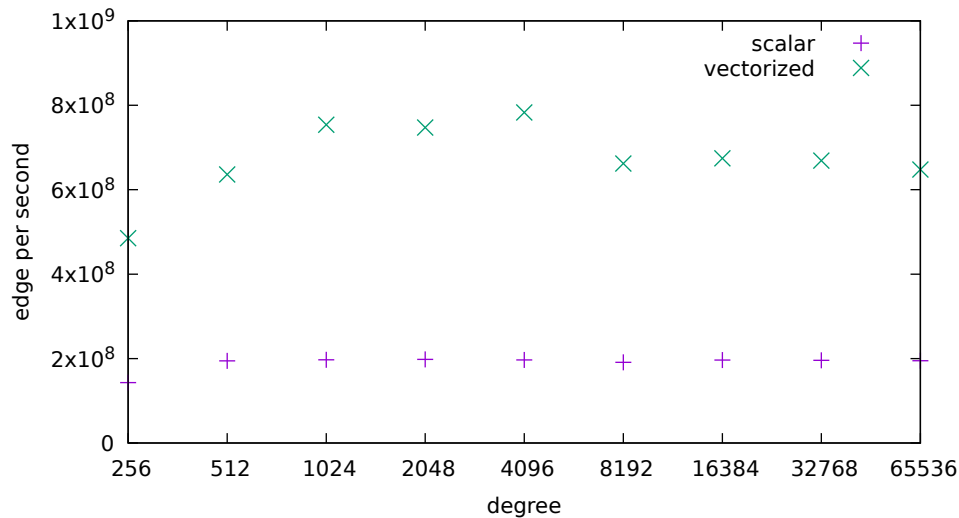
iter = 8192



iter = 8192

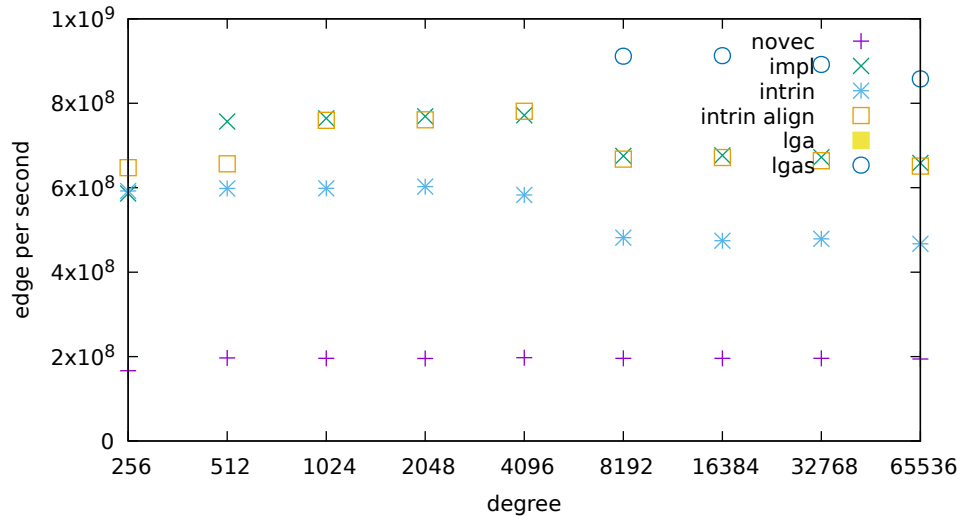


iter = 8192

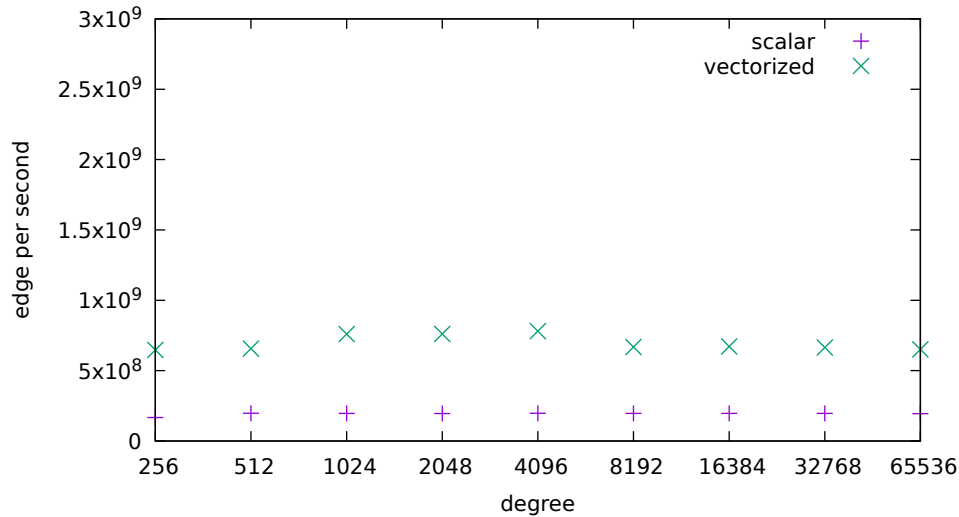




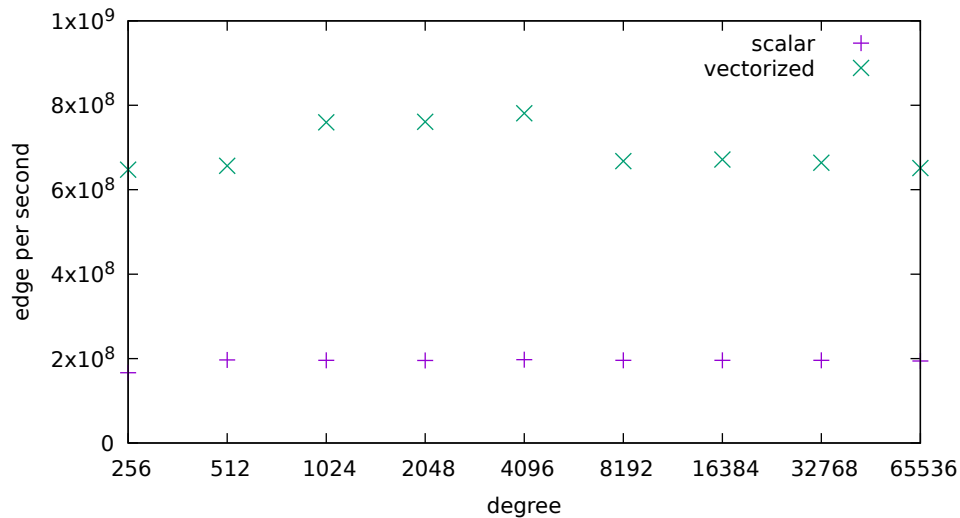
iter = 16384



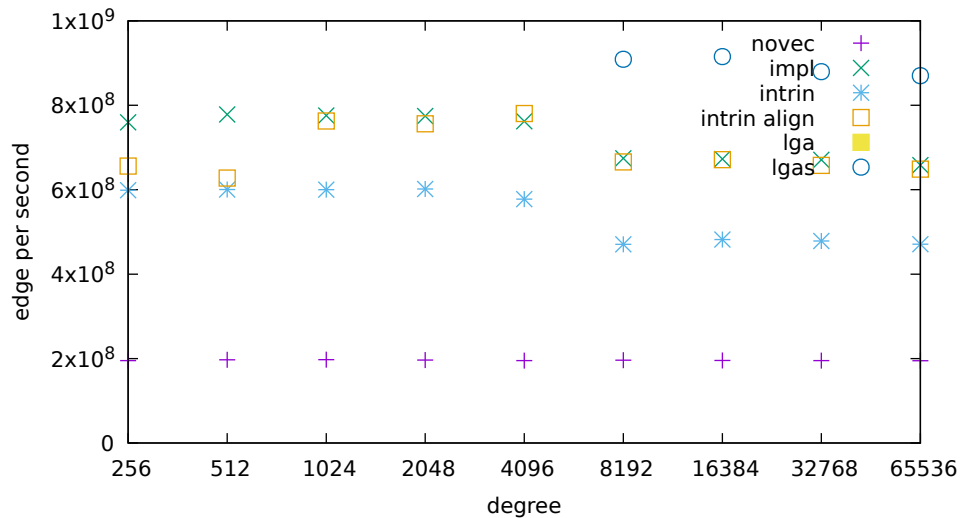
iter = 16384



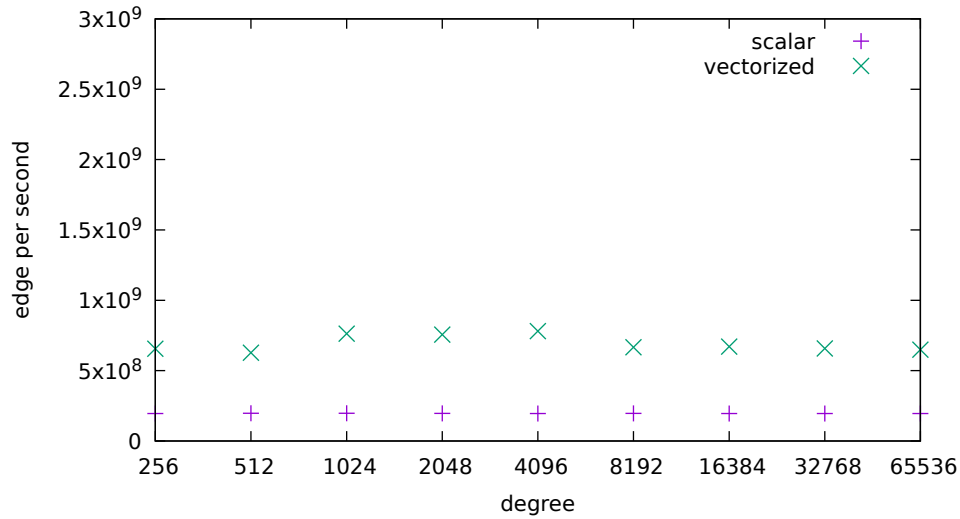
iter = 16384



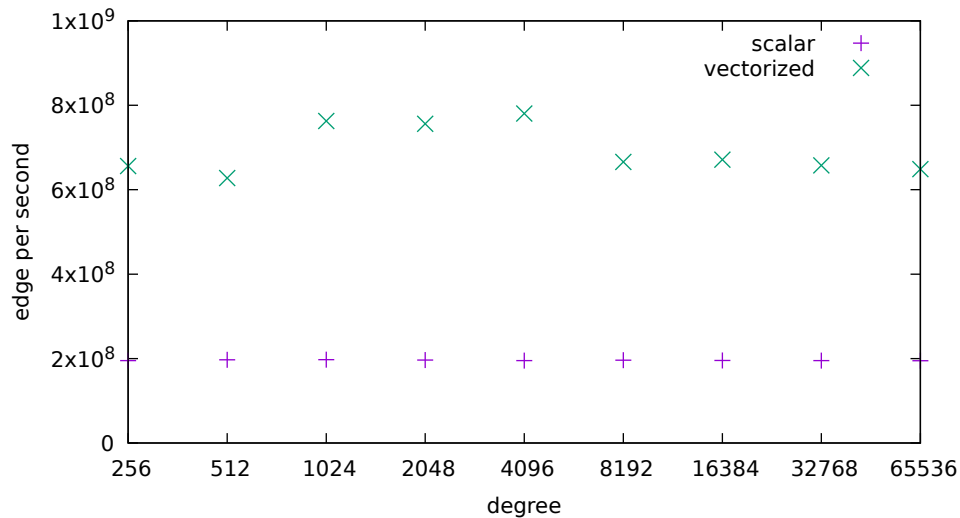
iter = 32768



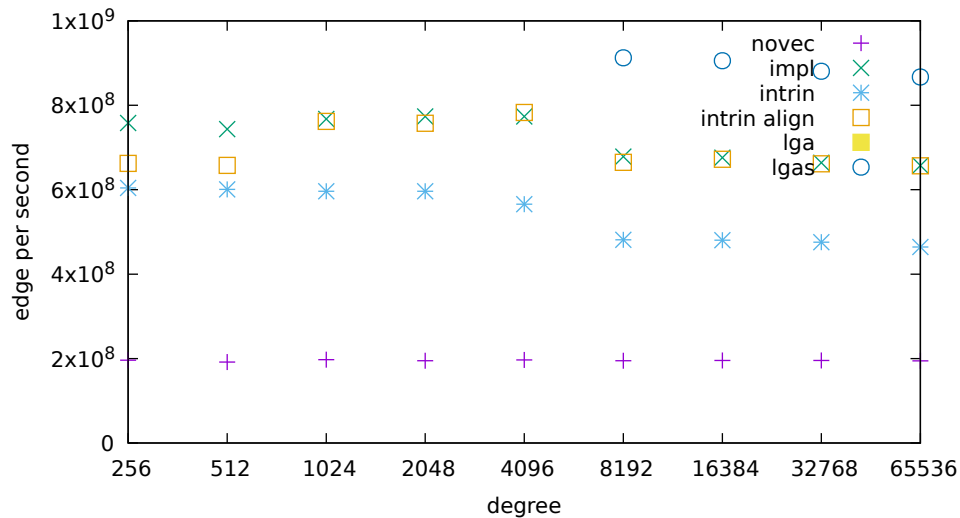
iter = 32768



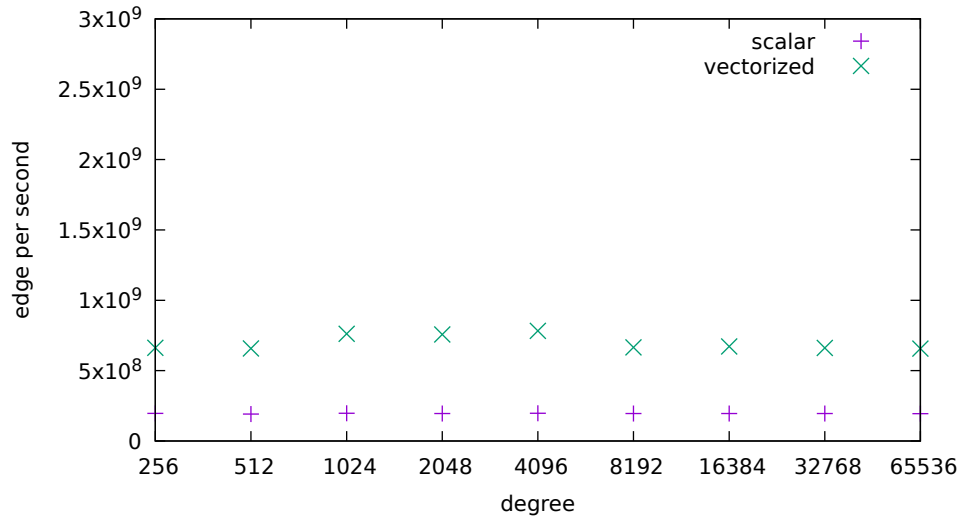
iter = 32768



iter = 65536

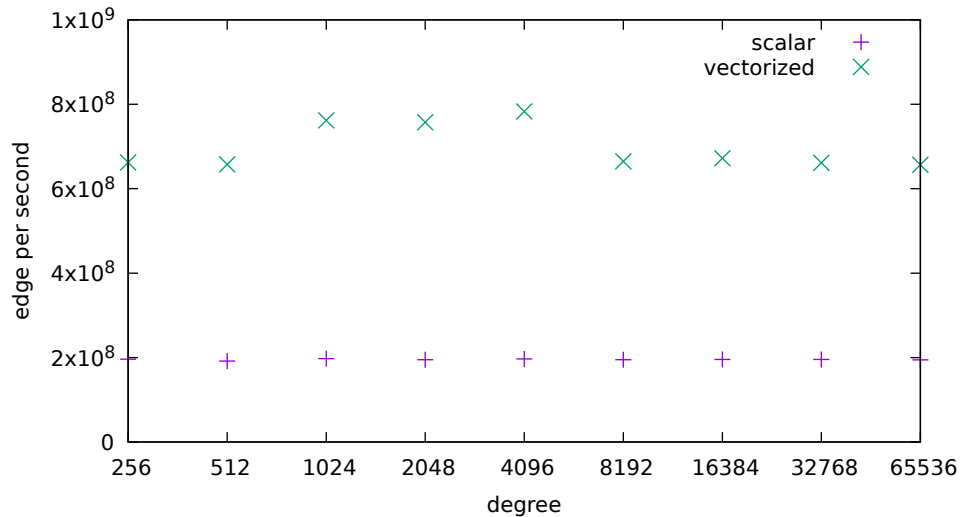


iter = 65536

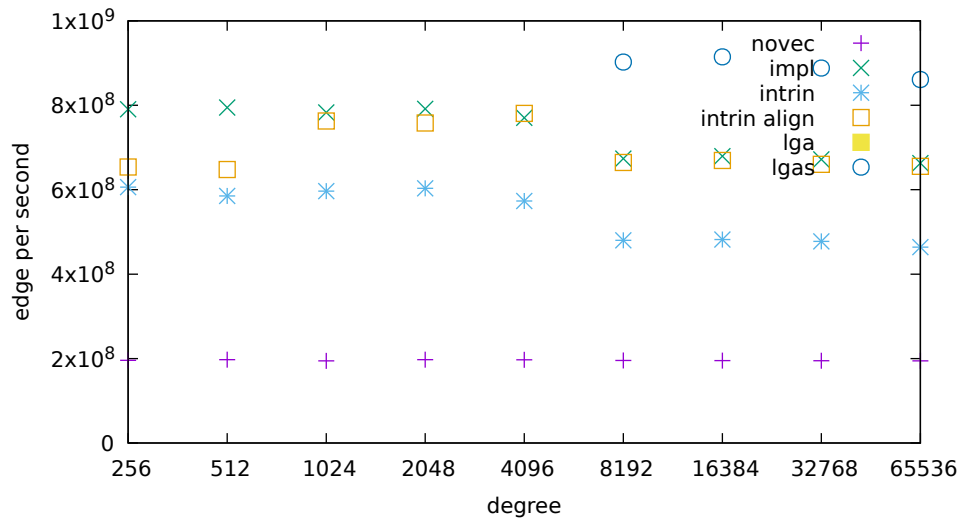




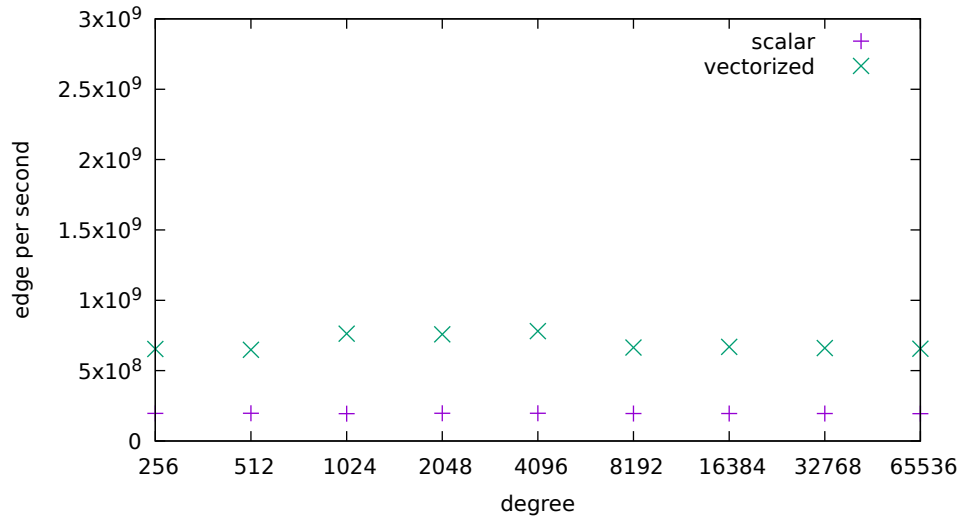
iter = 65536



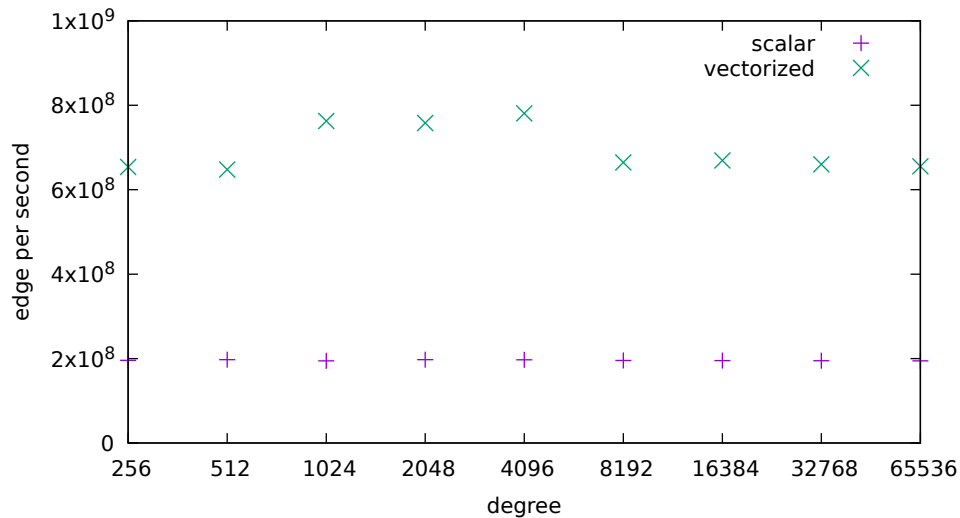
iter = 131072



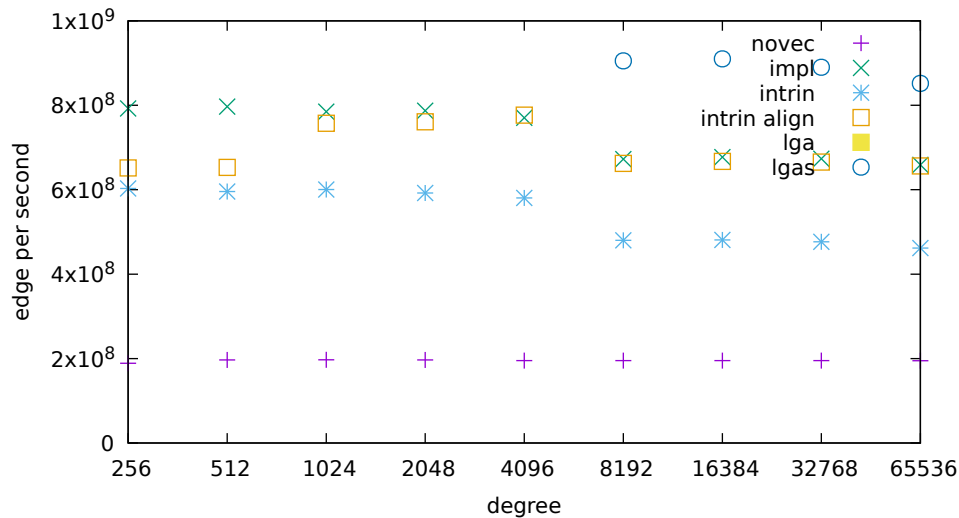
iter = 131072



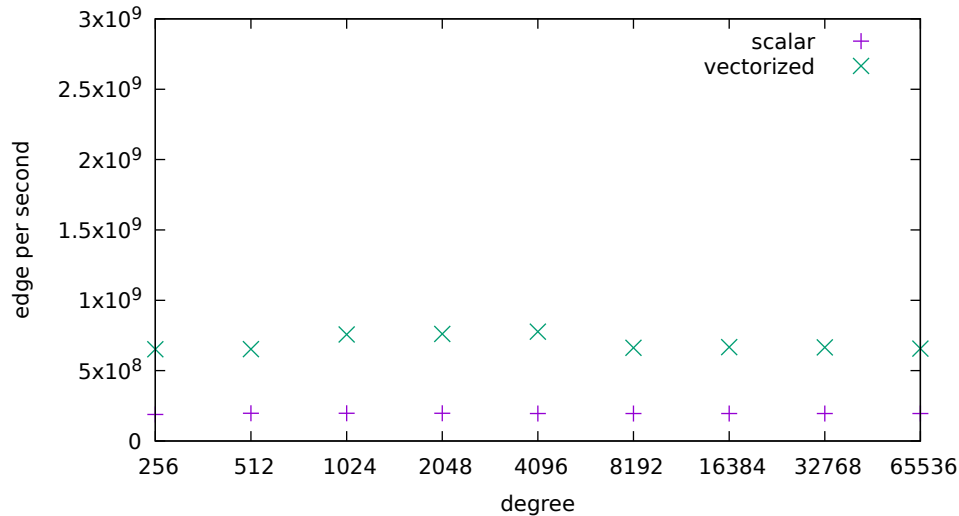
iter = 131072



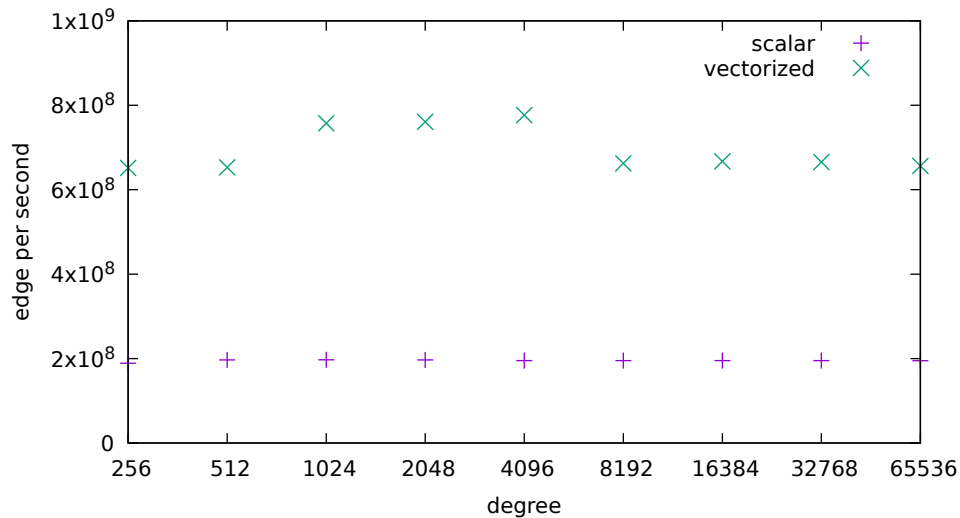
iter = 262144



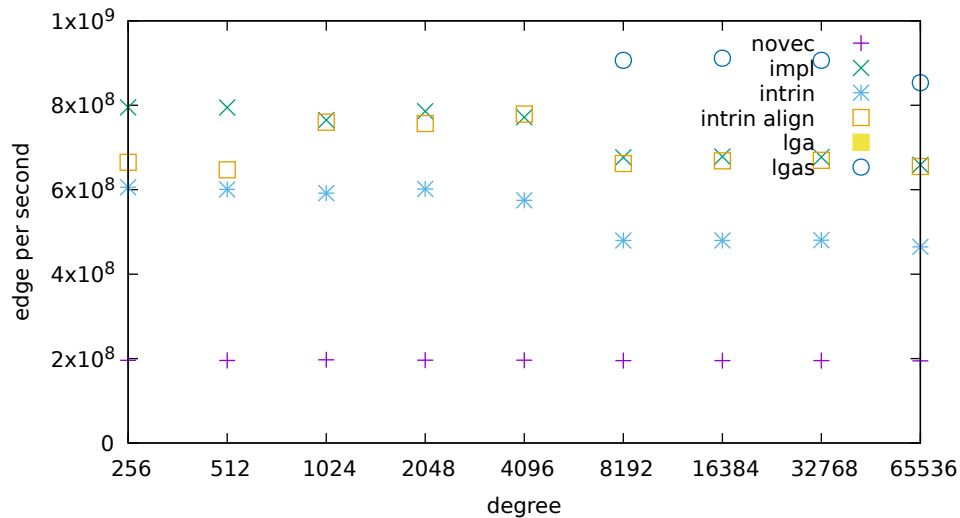
iter = 262144



iter = 262144

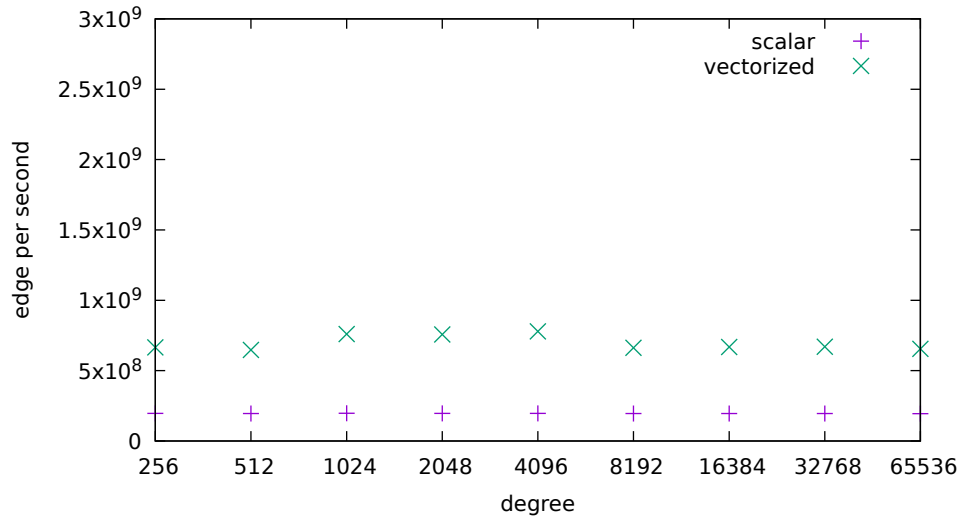


iter = 524288

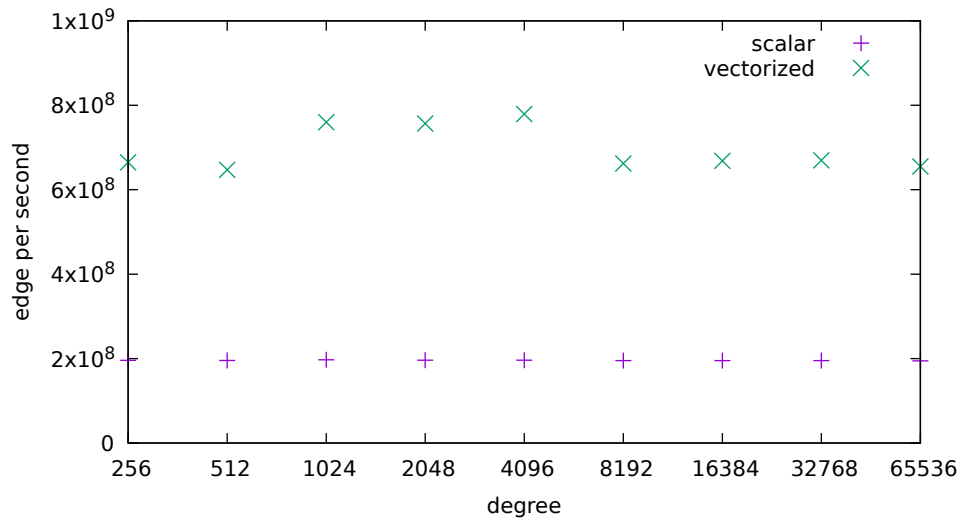




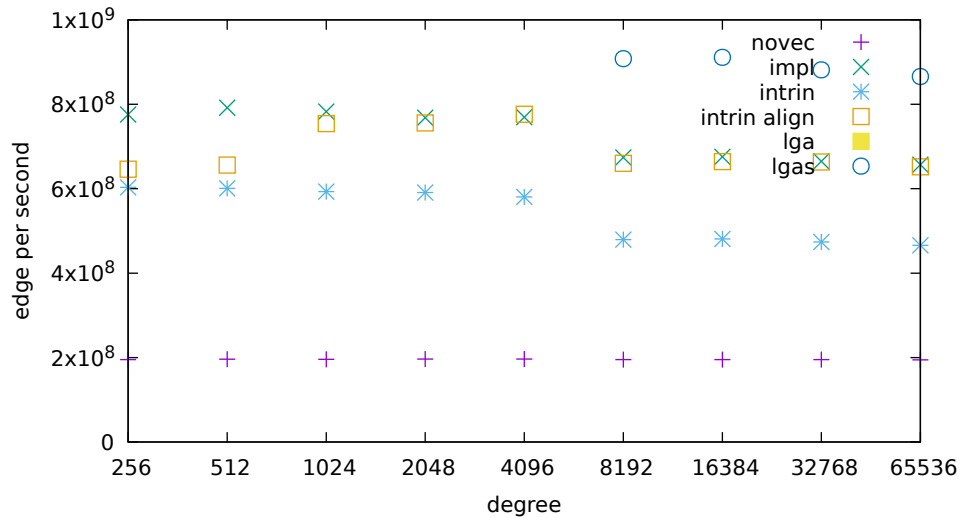
iter = 524288



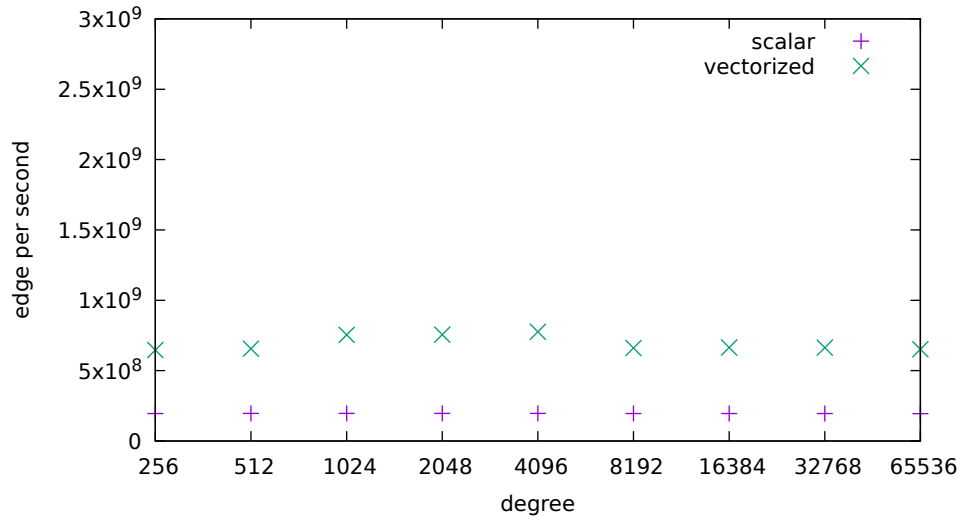
iter = 524288



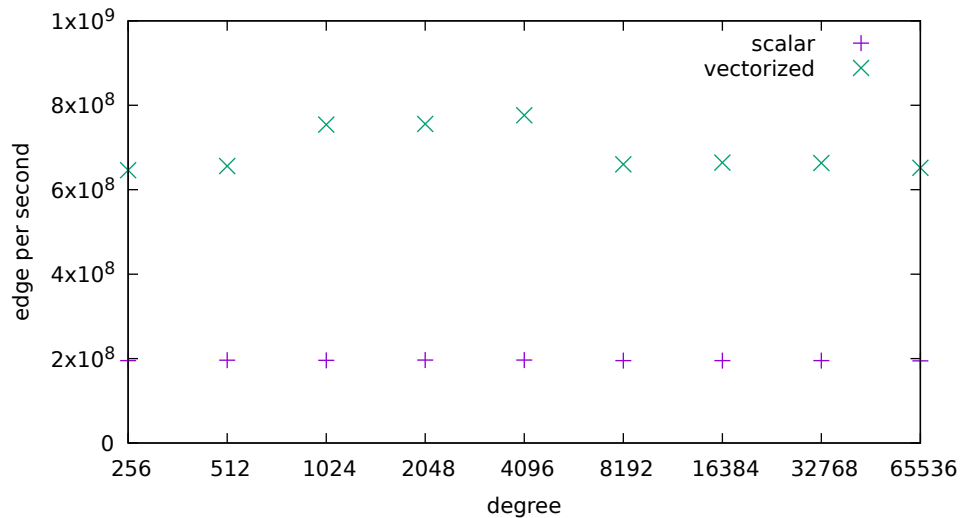
iter = 1048576



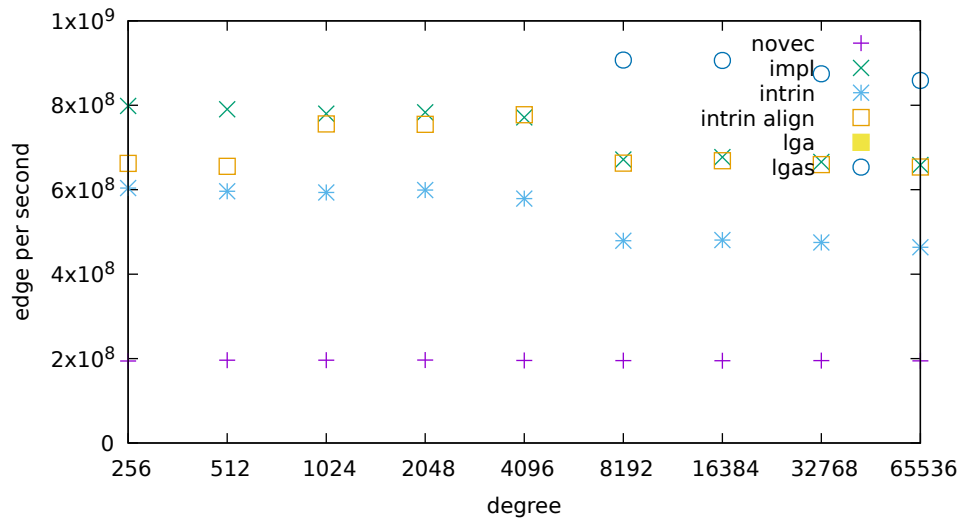
iter = 1048576



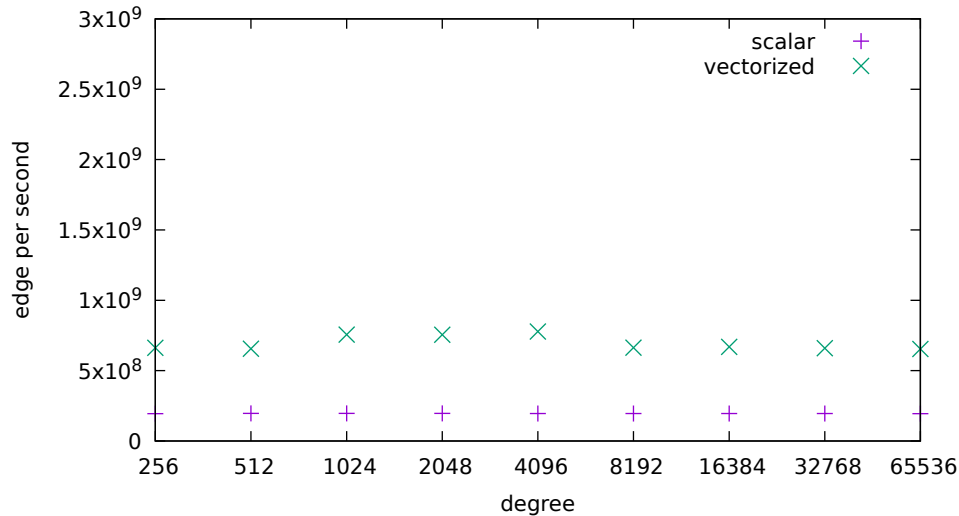
iter = 1048576



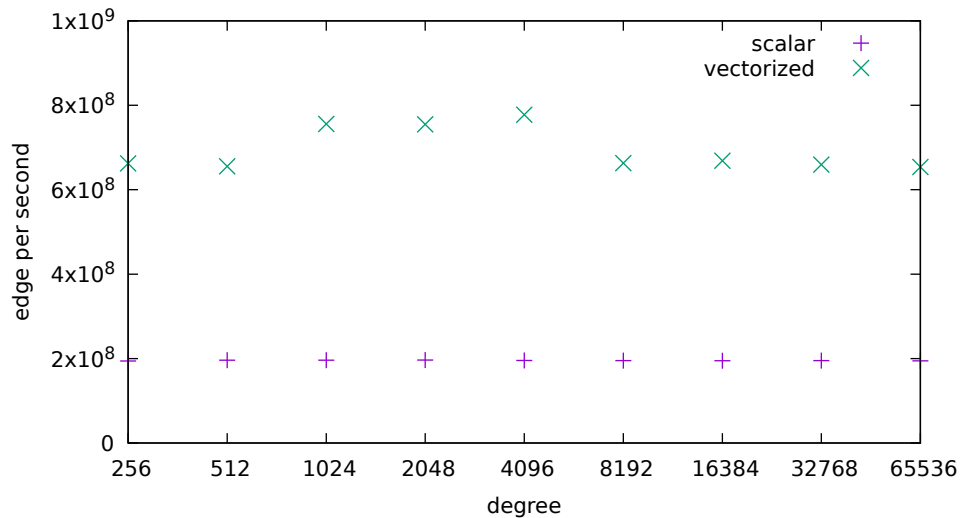
iter = 2097152



iter = 2097152

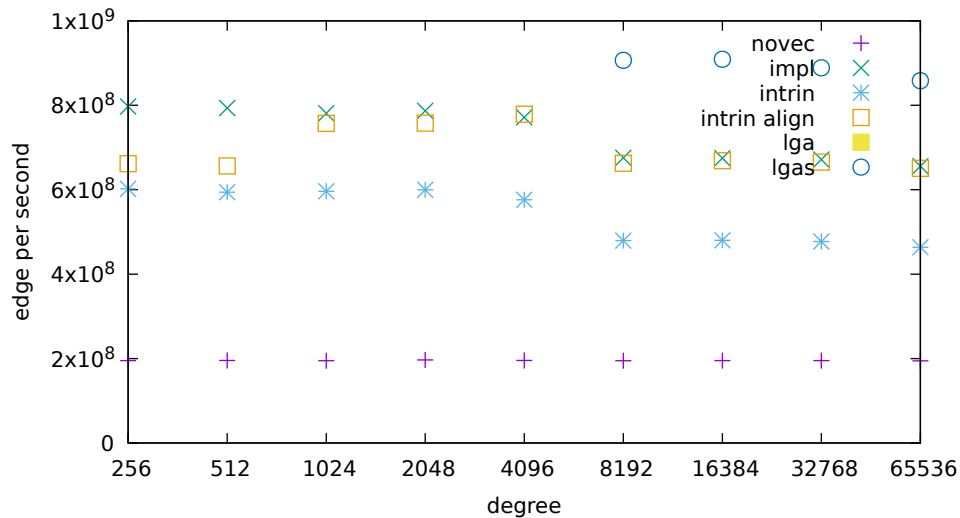


iter = 2097152

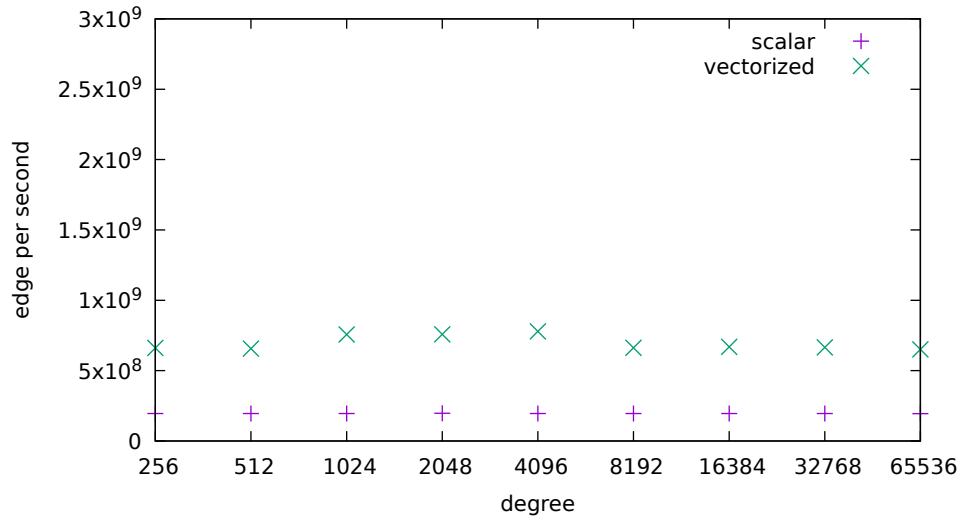




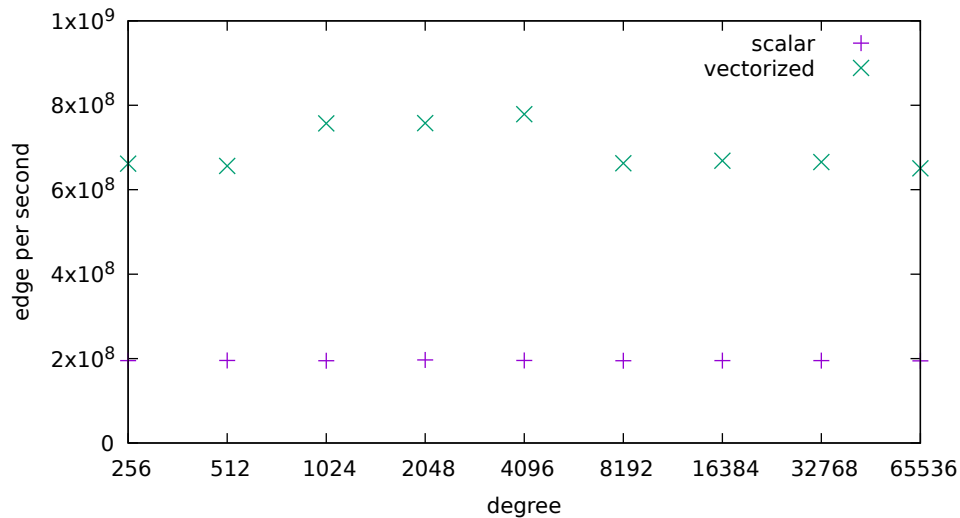
iter = 4194304



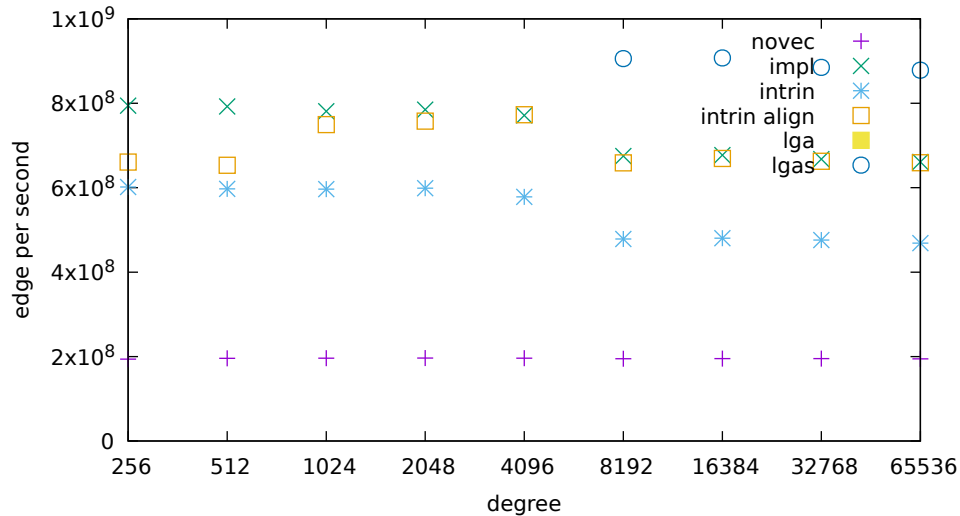
iter = 4194304



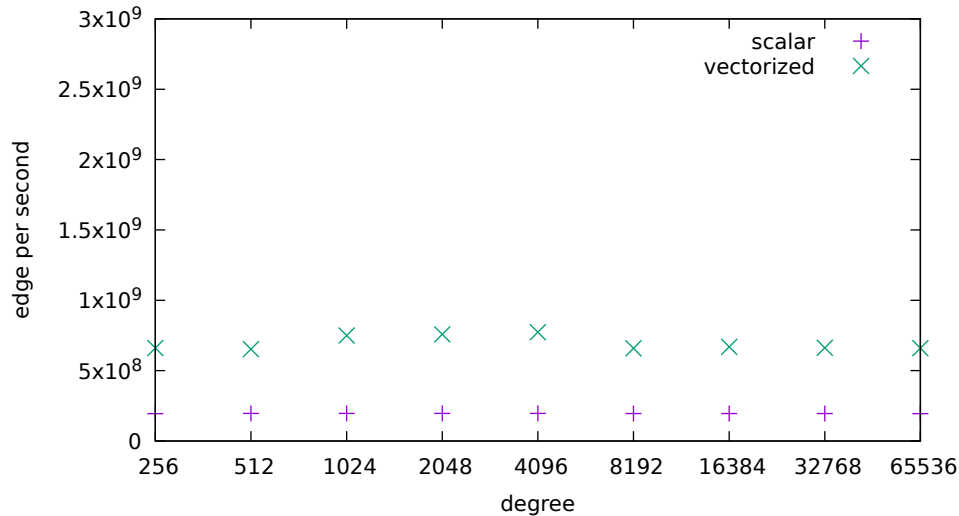
iter = 4194304



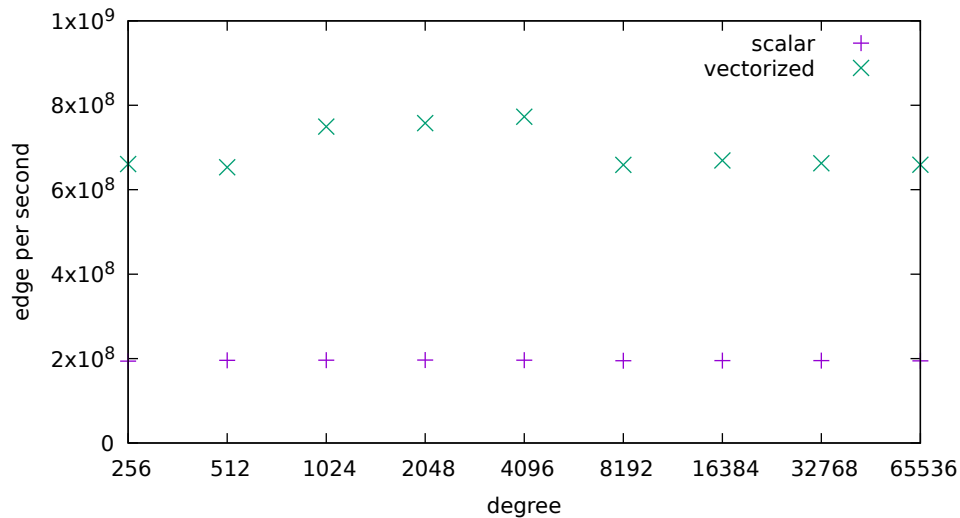
iter = 8388608



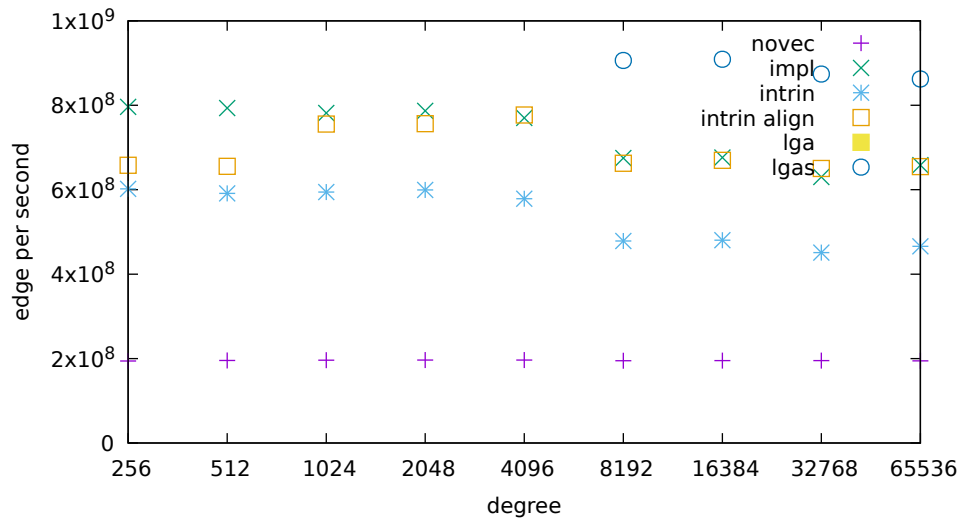
iter = 8388608



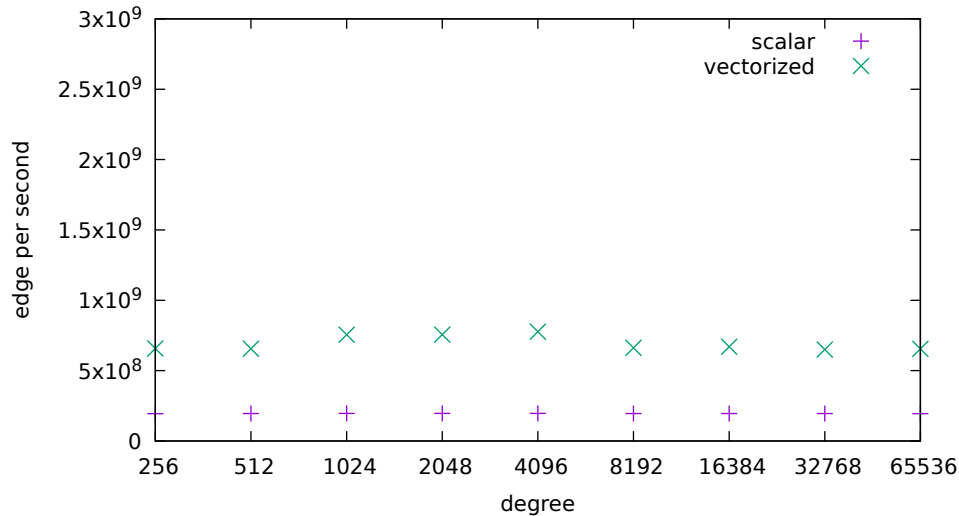
iter = 8388608



iter = 16777216

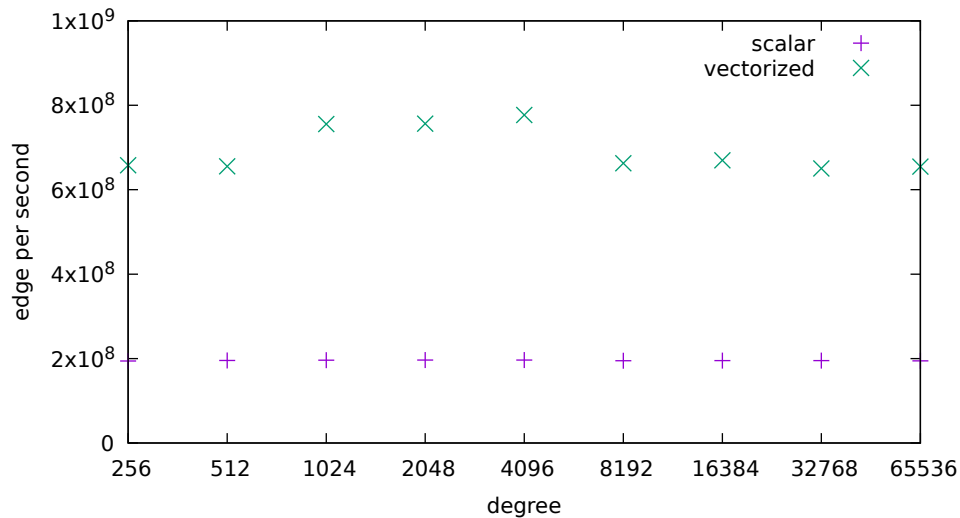


iter = 16777216

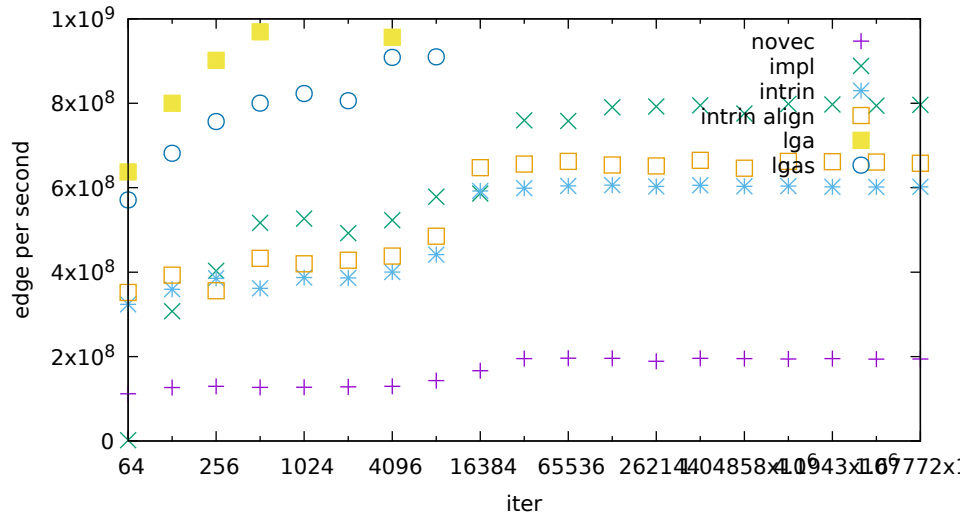




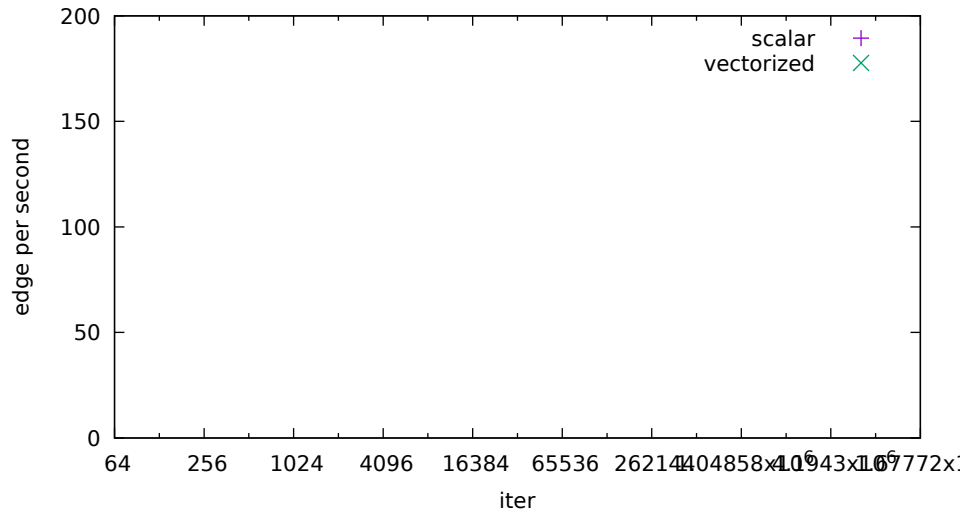
iter = 16777216



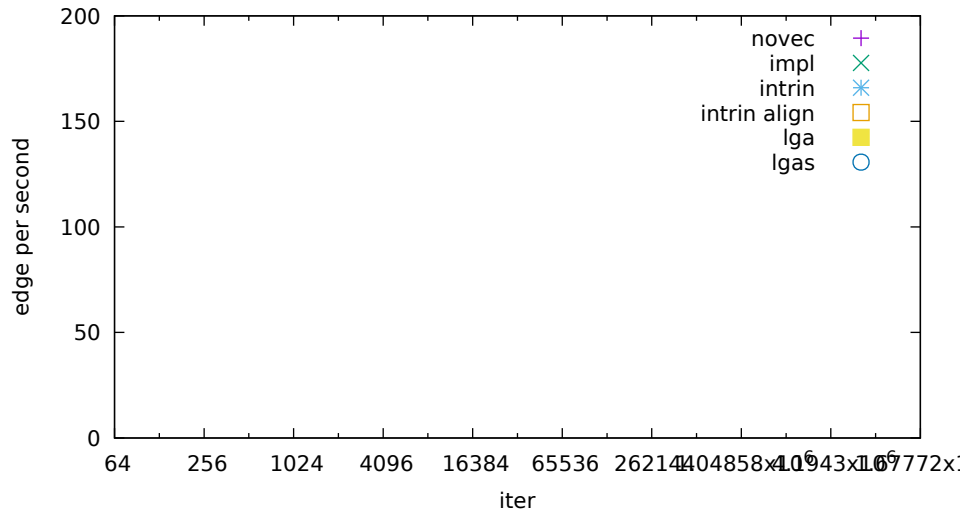
degree = 256



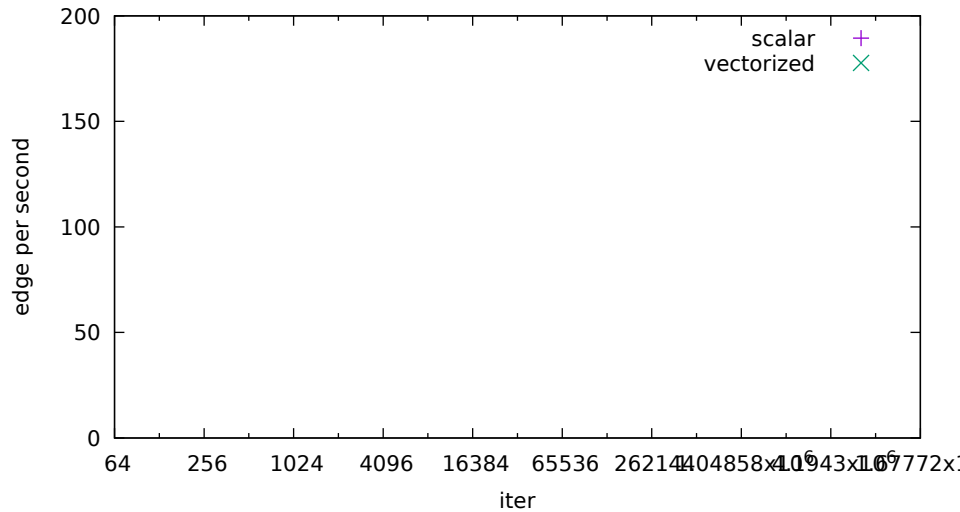
degree = 256



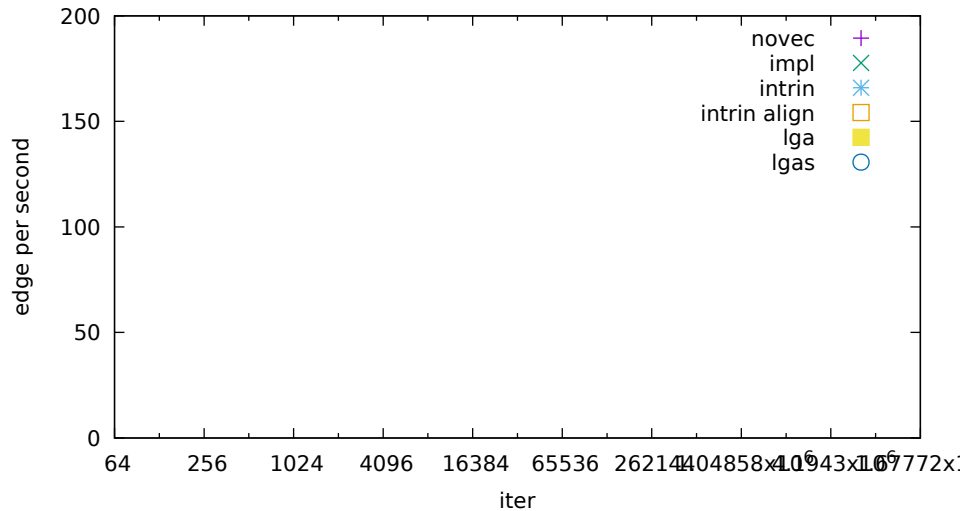
degree = 512



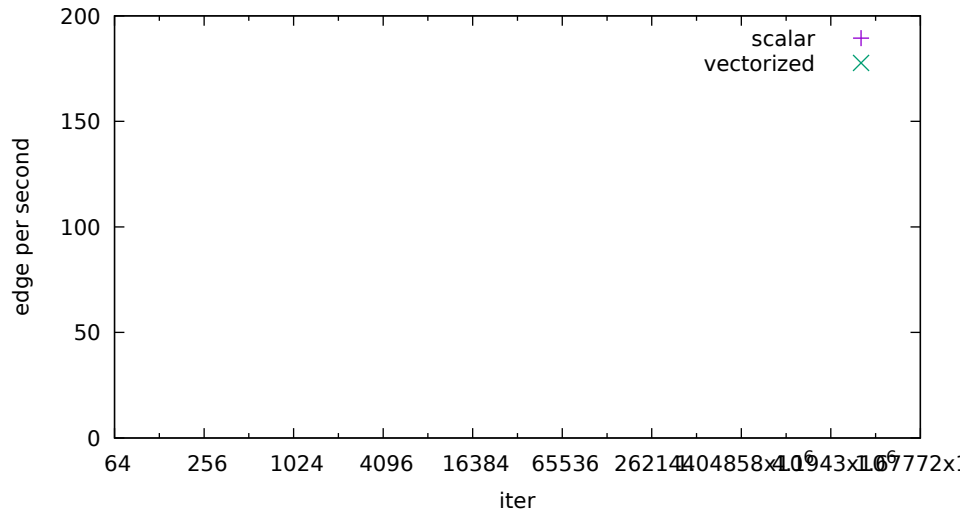
degree = 512



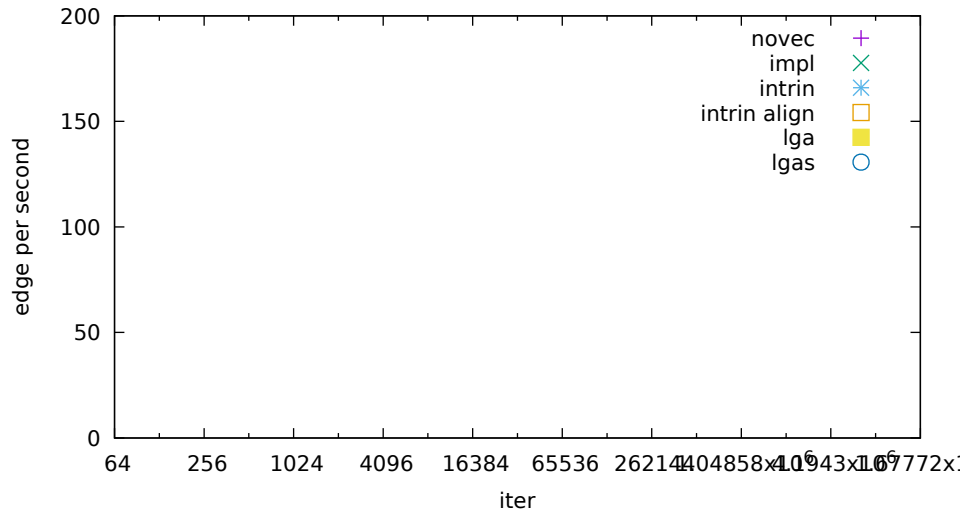
degree = 1024



degree = 1024



degree = 2048





degree = 2048

200

scalar +  
vectorized x

150

100

50

0

edge per second

64

256

1024

4096

16384

65536

262144

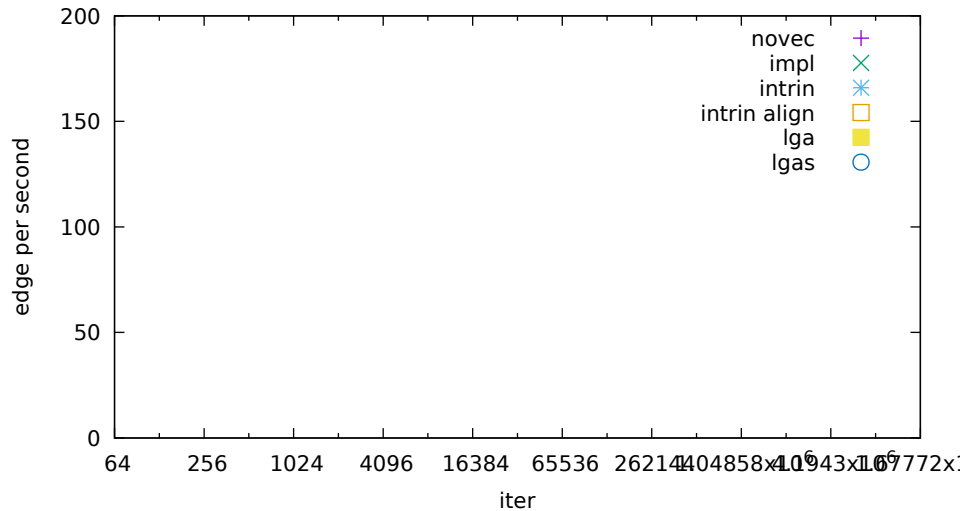
1048584

4194316

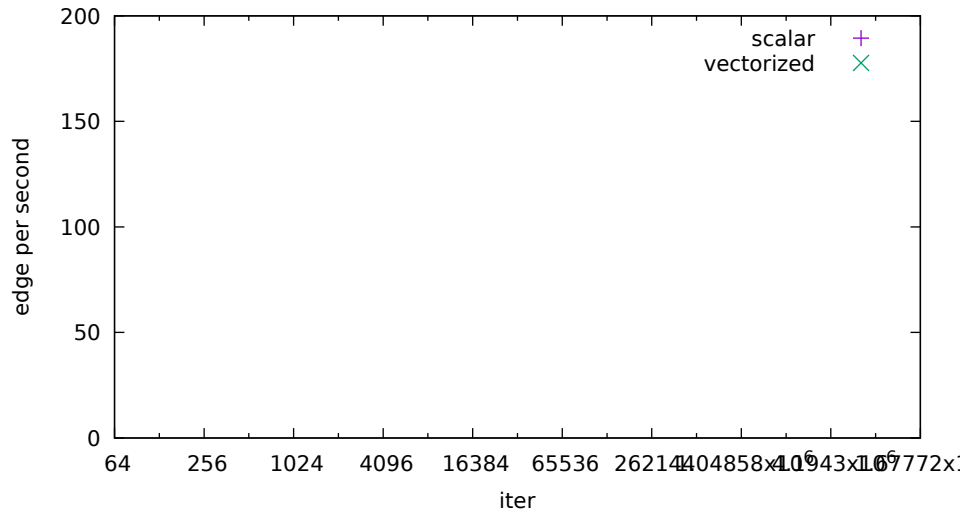
16777216

iter

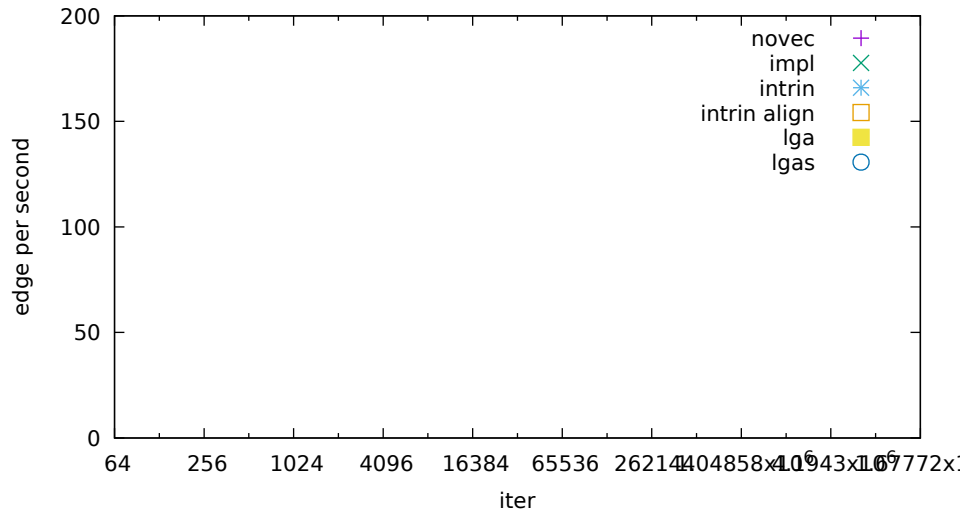
degree = 4096



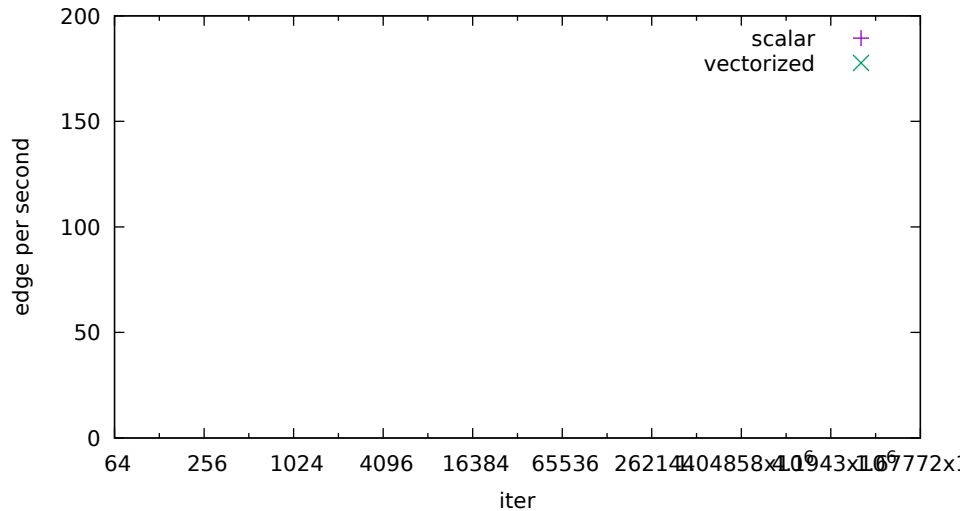
degree = 4096



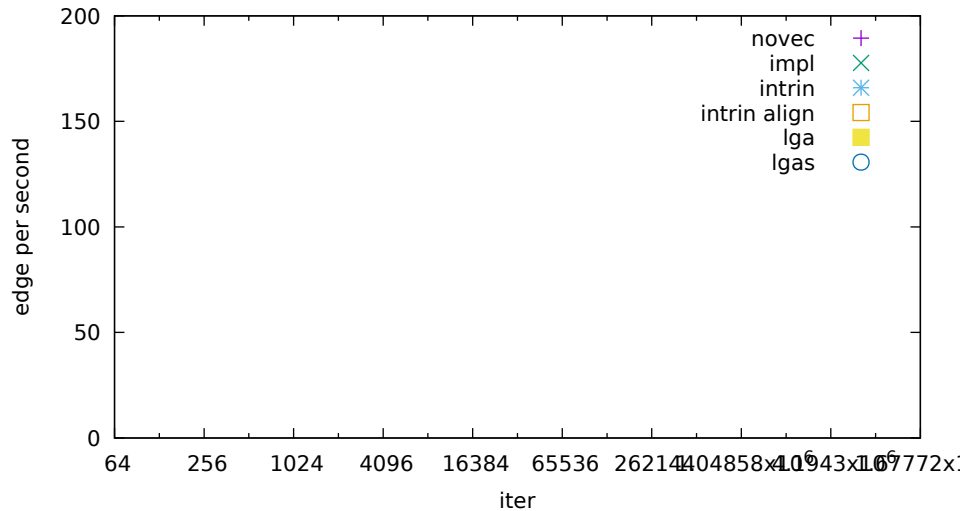
degree = 8192



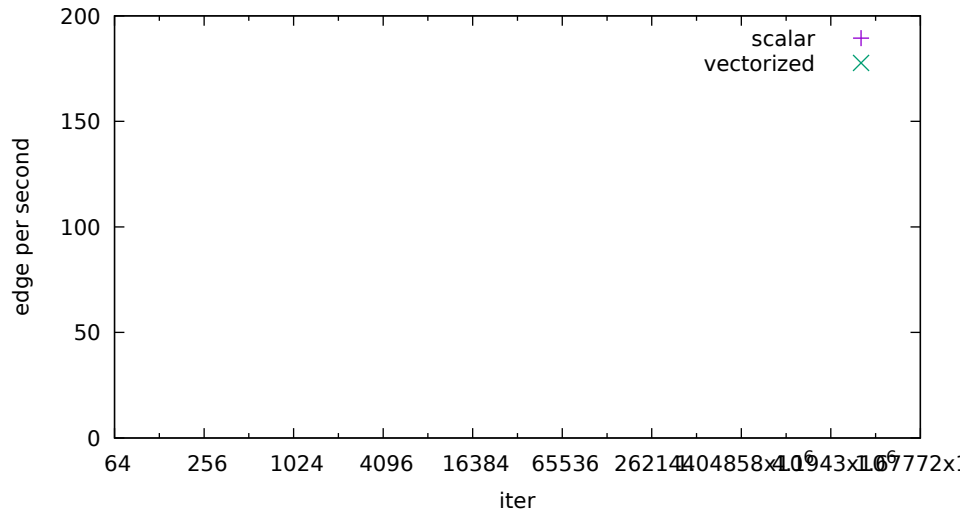
degree = 8192



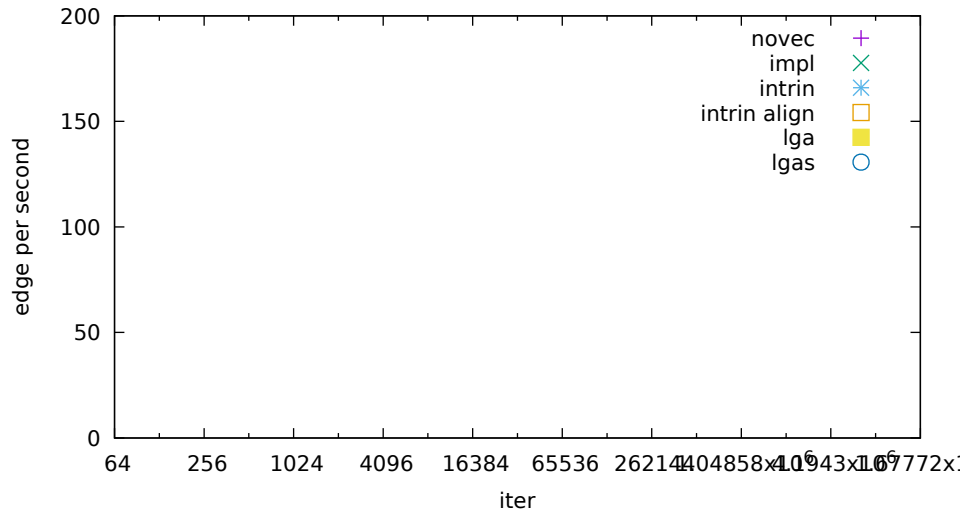
degree = 16384



degree = 16384

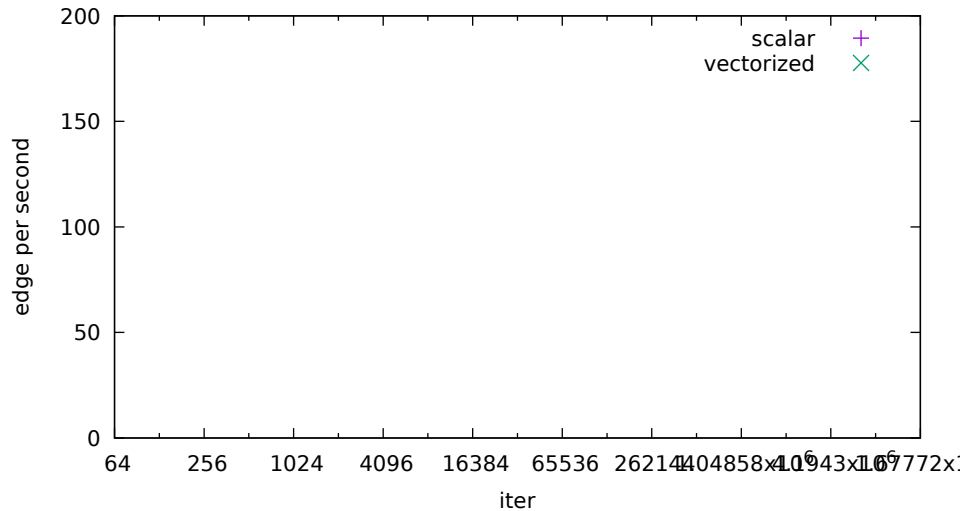


degree = 32768

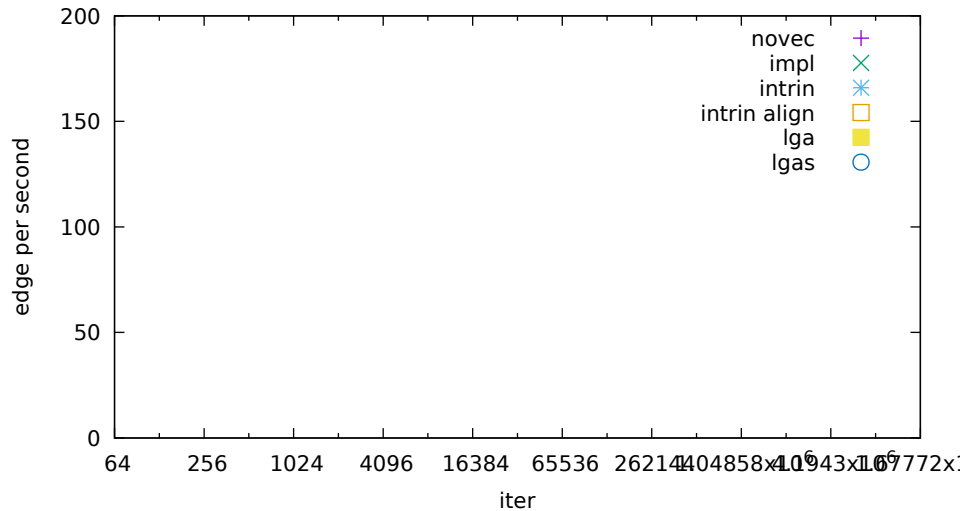




degree = 32768



degree = 65536



degree = 65536

