Social Media Analytics

Developer Specification Document

App

Version 1.0 | Platforms: Android & iOS

Mobile OS

Core Features

Analytics Dashboard

⇔ Platforms

6 Social Networks storage

Compass

Integration

Home Screen Widgets

Focus

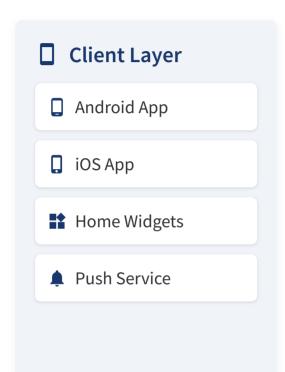
Secure & Scalable

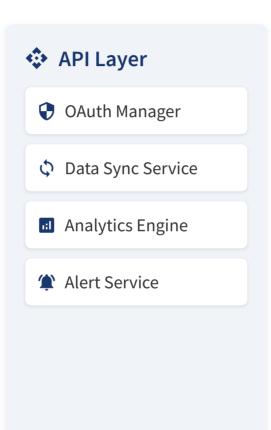
Camera

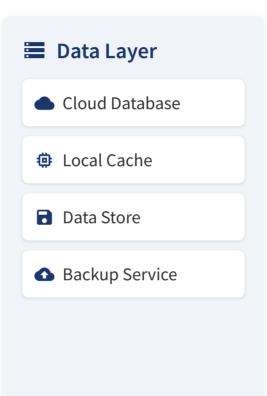
Vibration

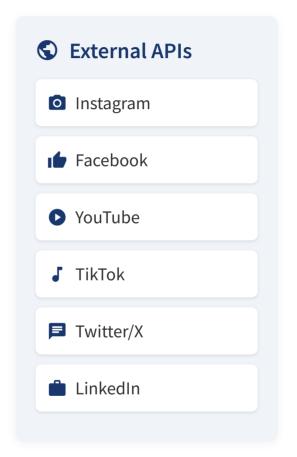
Technical Architecture Overview

System components and data flow for cross-platform social media analytics















API Integration Specifications

Social media platform integration requirements and limitations

Instagram

• Auth: OAuth 2.0 (Business/Creator)

{} Endpoint: Graph API v18.0

Metrics: Engagement, Reach, Impressions

200 calls/hour per user

Facebook

Auth: OAuth 2.0 (Page Access)

{} Endpoint: Graph API v18.0

Metrics: Page Insights, Post Performance

200 calls/hour per app

YouTube

• Auth: OAuth 2.0 (Channel Access)

{} Endpoint: YouTube Analytics API

Metrics: Views, Watch Time, Subscribers

100 units/day per project

TikTok

• Auth: OAuth 2.0 (Creator Access)

{} Endpoint: TikTok Research API

Metrics: Video Views, Likes, Comments

10 queries/second

Twitter/X

• Auth: OAuth 2.0 (Bearer Token)

{} Endpoint: Twitter API v2

Metrics: Impressions, Engagements, Followers

300 requests/15-min window

LinkedIn

• Auth: OAuth 2.0 (Company Page)

{} Endpoint: LinkedIn Marketing API

Metrics: Engagement, Clicks, Impressions

100 requests/day per member

1 Integration Implementation Notes

Token Refresh: Implement automatic token refresh before expiry with 5-minute buffer

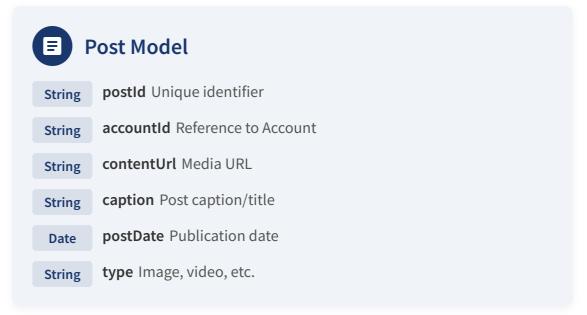
Rate Limiting: Use exponential backoff strategy when hitting API limits

Data Sync: Implement incremental sync with lastsync timestamps to minimize API calls

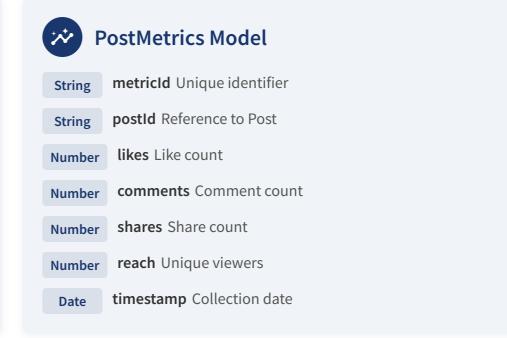
Data Models and Schemas

Core data structures for storing social media analytics









Widget Implementation Specifications

Technical requirements for iOS and Android home screen widgets



- Small Widget
- Size: 2×2 grid units
- **Data:** Single metric + trend
- C Refresh: 15-30 min

- Medium Widget
- Size: 4×2 grid units
- **{}** Data: 2 metrics + mini chart
- **Refresh:** 15-30 min

- Large Widget
- Size: 4×4 grid units
- **{}** Data: Summary + top post
- C Refresh: 15-30 min

Android Widgets

- Compact Widget
- Size: 4×1 cells (min)
- **Data:** Single metric + trend
- **Refresh:** 30 min default

- Medium Widget
- Size: 4×2 cells
- **{}** Data: 2 metrics + mini chart
- **♂ Refresh:** 30 min default

- Large Widget
- Size: 4×4 cells
- {} Data: Summary +
 top post
- **♂ Refresh:** 30 min default

- Implementation: WidgetKit + TimelineProvider
- **Data Storage:** App Group UserDefaults
- Interaction: WidgetURL to open app
- **Battery:** Background fetch limit 30 sec

- Implementation: AppWidgetProvider + RemoteViews
- Data Storage: SharedPreferences + WorkManager
- **Interaction:** PendingIntent to open app
- **Battery:** Background restrictions apply

Cross-Platform Implementation Notes

Data Sync: Shared backend API with platformspecific data caching **Refresh Strategy:** Configurable intervals with fallback to cached data

Offline Mode: Display last cached data with timestamp indicator

Security Requirements

Data protection and user privacy implementation guidelines

- **Data Protection**
- End-to-end encryption for all API communications
- **Encrypted local storage** using platform-specific keychain
- OAuth 2.0 with PKCE for social platform authentication
- **Token rotation** with secure refresh mechanism

- **Privacy Controls**
- **Granular permissions** for each connected account
- Widget privacy mode to hide sensitive metrics
- **Data deletion** with complete removal from all systems
- **Data export** in standard formats for user portability

- **Code Security**
- Code obfuscation using ProGuard (Android) and Swift optimizations
- Static analysis with automated vulnerability scanning
- **Certificate pinning** for API communications
- Secure dependencies with regular vulnerability updates

- **Access Control**
- Biometric authentication for sensitive operations
- Session timeout with automatic logout after inactivity
- **Role-based access** for team collaboration features
- Audit logging for all data access and modifications

- **Regulatory Compliance**
- **GDPR** EU data protection

Performance Considerations

Optimization strategies for responsive app performance

- **Data Loading**
- Lazy loading for analytics data
- **Pagination** for post lists
- **★ Data compression** for API responses
- Background sync with incremental updates

- Memory Management
- Image caching with LRU strategy
- **Local database** with data pruning
- Memory leaks prevention
- **Auto-cleanup** of old data

- **B** Battery Optimization
- Batch API calls to reduce wake-ups
- WiFi-only for large data sync
- **Operation** Doze mode compatibility
- **!** Adaptive refresh based on battery level

- Network Efficiency
- The state of the s
- II Network-aware data loading
- Retry logic with exponential backoff
- **CDN integration** for media assets

- UI Responsiveness
- 60 FPS animations
- **Touch feedback** under 100ms
- **View recycling** for lists
- **♦ View hierarchy** optimization

- Monitoring
- Performance metrics collection

Crash reporting integration

- API response time tracking
- Memory usage monitoring

- Performance Targets
- App Launch: < 2 seconds

Data Sync: < 5 seconds

■ Battery Impact: < 5% daily

Testing Requirements

Quality assurance strategy for reliable deployment

- Unit Testing
- **⊘** 80%+ code coverage
- API mock for all endpoints
- Σ Data models validation
- CI/CD integration

- **1** UI Testing
- **Espresso** for Android
- XCUITest for iOS
- **Widget** interaction testing
- Screen size compatibility

- integration Testing
- Social API integration
- Data sync validation
- Backend connectivity
- OAuth flow testing

- Performance Testing
- Load time benchmarks
- Memory profiling
- **Battery** consumption
- **⋄** Network throttling

- Security Testing
- **Data encryption** validation
- Token storage security
- **▼ Vulnerability** scanning
- **1** Data privacy compliance

- **User Testing**
- Usability studies
- **†** Accessibility testing
- User journey validation
- Beta testing program

- Quality Metrics & Deployment
- **#** Critical Bugs: Zero tolerance

Release Cycle: 2-week sprints

Deployment: Staged rollout