

Topological Structure of Asynchronous Computing II

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- 3 Proof Ideas of Asynchronous Computability Theorem

Theorem (Asynchronous Computability Theorem)

A decision task $\langle \mathcal{J}, \mathbb{G}, \Delta \rangle$ has a wait-free protocol using read-write memory if and only if there exists a chromatic subdivision σ of \mathcal{J} and a color-preserving simplicial map

$$\mu : \sigma(\mathcal{J}) \rightarrow \mathbb{G}$$

such that for each simplex S in $\sigma(\mathcal{J})$, $\mu(S) \in \Delta(\text{carrier}(S, \mathcal{J}))$.

- We have all these topological constructions, but how do we embed our decision task to work with these constructions?

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- We have all these topological constructions, but how do we embed our decision task to work with these constructions?
- Need to (1) Represent the Input/Output sets \mathcal{I} and \mathcal{O} using complexes, and (2) lift Δ to a topological specification.

Combining Topology and Computation

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- However, conveniently there is provably a correspondence between this generalization and a geometric representation.

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Definition

An *abstract simplex* is simply a non-empty set.

Definition

An *abstract complex* \mathcal{K} is a collection of abstract simplices closed under containment. i.e., if $S \in \mathcal{K}$ then so is any face of S .

Definition

Let $\vec{I} \in I$ be an input vector. The *input simplex* corresponding to \vec{I} , denoted $\mathfrak{I}(I)$, is the abstract colored simplex whose vertices $\langle P_i, v_i \rangle$ correspond to the participating entries in \vec{I} , for which $\vec{I}[i] = v_i \neq \perp$. Output simplices defined similarly.

Combining Topology and Computation

Definition

Let $\vec{I} \in I$ be an input vector. The *input simplex* corresponding to \vec{I} , denoted $\mathcal{T}(I)$, is the abstract colored simplex whose vertices $\langle P_i, v_i \rangle$ correspond to the participating entries in \vec{I} , for which $\vec{I}[i] = v_i \neq \perp$. Output simplices defined similarly.

Definition

The *input complex* corresponding to I , denoted by \mathcal{I} is the collection of input simplices $\mathcal{T}(I)$ corresponding to the input vectors of I . Output complex \mathcal{O} defined similarly.

Combining Topology and Computation

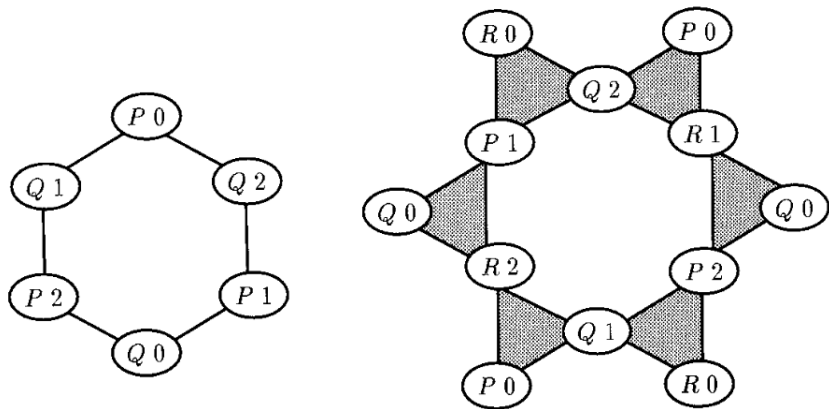


FIG. 8. Some output complexes for the renaming task.

Definition

The *topological task specification* corresponding to the task specification Δ , denoted $\Delta \subseteq \mathcal{J} \times \mathcal{O}$, is defined to contain all pairs $(\mathcal{T}(\vec{I}), \mathcal{T}(\vec{O}))$ where (\vec{I}, \vec{O}) is in the task specification Δ .

Putting it all Together I

Theorem (Asynchronous Computability Theorem)

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such that for each simplex S in $\sigma(\mathcal{J})$, $\mu(S) \in \Delta(\text{carrier}(S, \mathcal{J}))$.

My intuition:

- Last condition $\mu(S) \in \Delta(\text{carrier}(S, \mathcal{J}))$ enforces that μ is mapping to valid output simplexes (i.e., protocol actually solves the task)
- The coloring enforces some notion of “independence” among tasks as desired in a wait-free protocol

Putting it all Together II

- The subdivision allows considering more fine-grained / intermediate states of processors, and the color-preserving map says that these states can be mapped to a valid output state which still preserves that independence.

Combining Topology and Computation

- To make the notion of subdivisions more concrete, it is helpful to introduce the notion of a “protocol complex”, \mathcal{P} .

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- There is then a “decision map” $\delta : \mathcal{P} \rightarrow \mathcal{O}$ which maps vertices of this protocol complex to vertices in the output complex.
- Intuitively, a process uses its local state to decide upon its output.
- Moreover, based on how we defined the decision task Δ and output complex \mathcal{O} , it is also necessary that the simplex corresponding to the processor states in \mathcal{P} be mapped to an appropriate simplex in \mathcal{O} , thus δ is simplicial.

Combining Topology and Computation

- Consider protocol where P and Q write their private values p, q resp., and then read the entire array.
- The initial state of the array is (\perp, \perp)

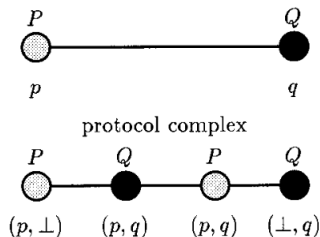


FIG. 14. Simplicial representation of a one-round execution.

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Applications of Asynchronous Computability Theorem

- We will look at 2 examples of applying the main theorem, specifically to
 - 1 Binary consensus
 - 2 k -set agreement (generalized consensus)

Binary Consensus Setup

- Suppose we have $n + 1$ processors, each assigned a binary value.

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\vec{I}	$\Delta(\vec{I})$
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- This results in an input complex where every vertex has 2^n neighbors, corresponding to different binary assignments. Moreover, this complex is connected. This is called the Binary n -sphere, \mathcal{B}^n .

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- The output complex is disconnected, containing just 2 lines corresponding to the choice made by all processors.

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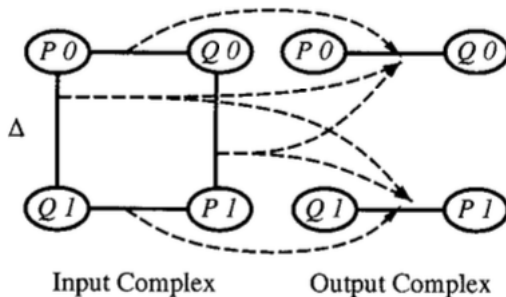


FIG. 17. Simplicial complexes for 2-process consensus.

Binary Consensus Proof

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such that for each simplex S in $\sigma(\mathcal{J})$, $\mu(S) \in \Delta(\text{carrier}(S, \mathcal{J}))$.

- It is sufficient to show that there can be no simplicial map from the input complex to the output complex for the task.
- We will exploit the property that input complex is **connected**

Binary Consensus Proof

Claim

There is no wait-free protocol for binary consensus.

Proof.

- 1 We know \mathcal{F} is connected, and hence so is any subdivision $\sigma(\mathcal{F})$.

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- 2 Now, consider the decision map $\mu : \sigma(\mathcal{J}) \rightarrow \mathbb{G}$. Let I_1 denote the simplex where all processors receive 1.
- 3 Then, $\Delta(I_1) = O_1$. Thus, if P_1 denotes the vertex in $\sigma(\mathcal{J})$ corresponding to processor P receiving 1, it must be the case that $\mu(P_1) = P_1$.

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- 4 By identical reasoning, for another processor Q , it must be the case that $\mu(Q_0) = Q_0$.
- 5 However, Q_0 and P_1 are connected in \mathcal{J} , but not in \mathbb{G} .
- 6 Since simplicial maps must preserve connectivity, this means μ cannot be simplicial! Thus by the theorem, no wait-free protocol!

k -set Agreement Setup

- This problem is a generalization of the consensus problem.
- Every processor has an assigned input value. At the end the processors must output a value, such that the following is satisfied:
 - 1 Every processor's output is the input of some processor
 - 2 There are at most k distinct outputs among all the processors.

k -set Agreement Proof

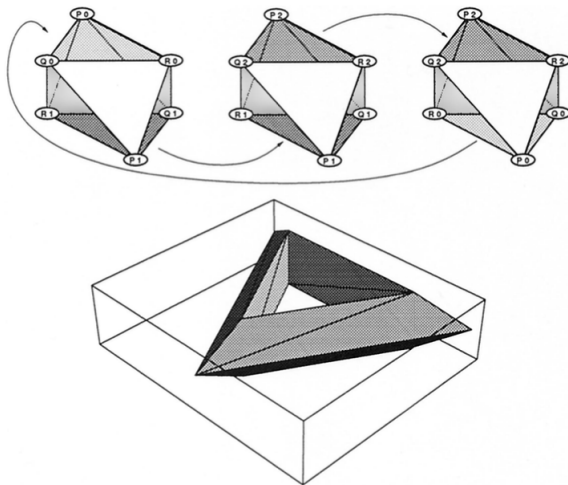


FIG. 22. Output complex for (3,2)-set agreement.

Lemma (Sperner's Lemma)

Let $\sigma(T)$ be a subdivision of an n -simplex T . If $F : \sigma(T) \rightarrow T$ is a map sending each vertex of $\sigma(T)$ to a vertex in its carrier, then there is at least one n -simplex $S = (\vec{s}_0, \dots, \vec{s}_n)$ in $\sigma(T)$ such that $F(\vec{s}_i)$ are distinct.

- **Proof Idea:** If the subdivision induced by every protocol solving k -set agreement fits this lemma, then some n -simplex S in $\sigma(T)$ is mapped to an output simplex with n distinct outputs.

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- **Proof Idea:** If the subdivision induced by every protocol solving k -set agreement fits this lemma, then some n -simplex S in $\sigma(T)$ is mapped to an output simplex with n distinct outputs.
- **But**, by definition, the output complex \mathbb{G} contains no such simplex! Thus, no such protocol can exist.
 - This desired simplex corresponds to the “hole” in the output complex.

k -set Agreement Proof

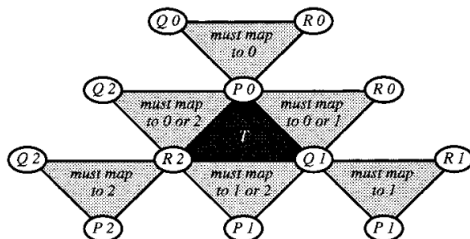


FIG. 23. Part of the set agreement input complex.

- Author's claim: If you observe simplex T , then any vertex in $\sigma(P0, R2)$ must be mapped to a value in $\{0, 2\}$, and similarly $\sigma(P0, Q1)$ in $\{0, 1\}$, and $\sigma(R2, Q1)$ in $\{1, 2\}$.
- Since the **values** being mapped to are a subset of the carrier's (edge's) set of values, the map satisfies the pre-conditions of Sperner's lemma.

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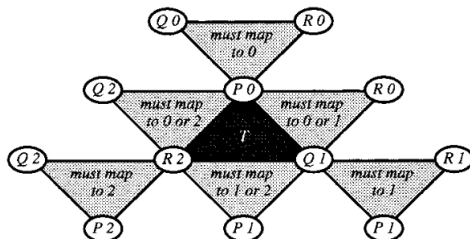


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- Pick the n -simplex $T^n \subset \mathcal{J}^n$ such that all $n + 1$ processors have distinct inputs.
- Consider any proper face $T^m \subset T^n$.
- There must be an n -simplex $S^n \subset \mathcal{J}^n$ such that $T^m \subset S^n$, $\text{vals}(T^m) = \text{vals}(S^n)$.



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Proof.

- By the Asynchronous Computability Theorem, there exists a color-preserving simplicial map $\mu : \sigma(\mathcal{F}^n) \rightarrow \mathbb{G}$. By definition $\mu(\sigma(T^m))$ must be consistent with $\mu(S^n)$.



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- Conclude by applying Sperner's lemma to T^n .



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Definition

A *span* for a protocol complex $\mathcal{P}(\mathcal{J})$ is a subdivision $\sigma(\mathcal{J})$ and a color-preserving simplicial map $\phi : \sigma(\mathcal{J}) \rightarrow \mathcal{P}(\mathcal{J})$ such that for every simplex $S \in \sigma(\mathcal{J})$

$$\phi(S) \in \mathcal{P}(\text{carrier}(S, \sigma(\mathcal{J})))$$

Lemma

Every protocol complex has a span.

- The required subdivision in the original theorem σ is the chromatic subdivision of \mathcal{J} induced by the span
- The color-preserving simplicial map μ is $\delta \circ \phi$ where δ is the decision map acting on $\mathcal{P}(\mathcal{J})$.
- Use topological property of connectivity to inductively construct span
 - Construct for k -skeleton (i.e., all simplexes of dimension at most k), and then use connectivity to show that ϕ can be lifted to $k + 1$ -skeleton without collapsing dimension (color-preservation).

References I

Questions?

Thank You!