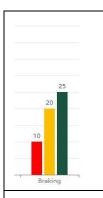


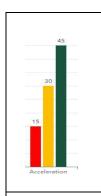
Cornering(X)								
Low	Points		Medium	Points		High	Points	
<200	10		<100	10		<40	10	
>=200 & <250	9		>=100 & <125	9		>=40 & <50	9	
>=250 & <300	8	1	>=125 & <150	8		>=50 & <60	8	
>=300 & <350	7	1	>=150 & <175	7		>=60 & <70	7	
>=350 & <400	6	1	>=175 & <200	6		>=70 & <80	6	
>=400 & <450	5	1	>=200 & <225	5		>=80 & <90	5	
>=450 & <500	4	1	>=225 & <250	4		>=90 & <100	4	
>=500 & <550	3	1	>=250 & <275	3		>=100 & <110	3	
>=550 & <600	2	1	>=275 & <300	2		>=110 & <120	2	
>=600	1		>=300	1		>=120	1	
X1			X2			Х3		

X= (0.1\*X1) + (0.3\*X2) + (0.6\*X3)



Braking(Y)							
Low	Points		Medium	Points		High	Points
<50	10		<100	10		<40	10
>=50 & <100	9		>=50 & <75	9		>=40 & <50	9
>=100 & <150	8		>=75 & <100	8		>=50 & <60	8
>=150 & <200	7		>=100 & <125	7		>=60 & <70	7
>=200 & <250	6		>=125 & <150	6		>=70 & <80	6
>=250 & <300	5	1	>=150 & <175	5		>=80 & <90	5
>=300 & <350	4	1	>=175 & <200	4		>=90 & <100	4
>=350 & <400	3		>=200 & <225	3		>=100 & <110	3
>=400 & <450	2	1	>=225 & <250	2		>=110 & <120	2
>=450	1		>=250	1		>=120	1
Y1			Y2			Y3	

Y= (0.1\*Y1) + (0.3\*Y2) + (0.6\*Y3)



Acceleration(Z)							
Low	Points		Medium	Points		High	Points
<50	10		<100	10		<40	10
>=50 & <100	9		>=50 & <75	9		>=40 & <50	9
>=100 & <150	8		>=75 & <100	8		>=50 & <60	8
>=150 & <200	7		>=100 & <125	7		>=60 & <70	7
>=200 & <250	6		>=125 & <150	6		>=70 & <80	6
>=250 & <300	5		>=150 & <175	5		>=80 & <90	5
>=300 & <350	4	1	>=175 & <200	4		>=90 & <100	4
>=350 & <400	3		>=200 & <225	3		>=100 & <110	3
>=400 & <450	2	1	>=225 & <250	2		>=110 & <120	2
>=450	1		>=250	1		>=120	1
Z1			22			<b>Z3</b>	

Z= (0.1\*Z1) + (0.3\*Z2) + (0.6\*Z3)

## Stress Strain Point = (0.3\*X) + (0.4\*Y) + (0.3\*Z)